Fast and Accurate End-to-End Span-based Semantic Role Labeling as Word-based Graph Parsing

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Abstract
This paper proposes to cast end-to-end span-based SRL as a word-based graph parsing task. The major challenge is how to represent spans at the word level. Borrowing ideas from research on Chinese word segmentation and named entity recognition, we propose and compare four different schemata of graph representation, i.e., BES, BE, BIES, and BII, among which we find that the BES schema performs the best. We further gain interesting insights through detailed analysis. Moreover, we propose a simple constrained Viterbi procedure to ensure the legality of the output graph according to the constraints of the SRL structure. We conduct experiments on two widely used benchmark datasets, i.e., CoNLL05 and CoNLL12. Results show that our word-based graph parsing approach achieves consistently better performance than previous results, under all settings of end-to-end and predicate-given, without and with pre-trained language models (PLMs). More importantly, our model can parse 669/252 sentences per second, without and with PLMs respectively.

1 Introduction
As a fundamental natural language processing (NLP) task, semantic role labeling (SRL) uses predicate-argument structure to represent the shallow semantic meaning of sentences. SRL structure is shown to be helpful for many downstream NLP tasks, such as machine translation (Liu and Gildea, 2010; Marcheggiani et al., 2018) and question answering (Wang et al., 2015).

There exist two forms of concrete SRL formalism in the community, i.e., word-based (also known as dependency-based SRL) and span-based, depending on whether an argument consists of a single word or a word span. Compared with word-based SRL, span-based SRL is more complex due to difficulties in determining argument boundaries. Figure 1 shows the span-based SRL structure for two predicates. Semantic roles of arguments are distinguished with edge labels, such as “A0” (agent) and “A1” (patient). This work focuses on the end-to-end span-based SRL task, and proposes a unified model to simultaneously recognize predicates and arguments in the input sentence.

In recent years, span-based SRL has achieved substantial performance boost due to the tremendous progress made by deep neural network models, especially by pre-trained language models (PLMs). Currently, there are mainly two mainstream approaches, i.e., BIO-based (Zhou and Xu, 2015) sequence labeling and span-based graph parsing (He et al., 2018).

The BIO-based sequence labeling approach first identifies the predicates and then finds arguments for each predicate independently by labeling every word with BIO tags, like “B-A0” or “I-A0”. Its major weakness is that a sentence has to be encoded and decoded for multiple times, each time for one predicate (Zhou and Xu, 2015; Shi and Lin, 2019), thus proportionally reducing the training and inference efficiency. Zhou and Xu (2015) concatenate an indicator embedding to each input token, where the focused predicate corresponds to 1, and others to 0. Shi and Lin (2019) append the focused predicate to the end of the sentence before getting into BERT (Devlin et al., 2019).

1Some BIO-based approaches, for example Strubell et al. (2018), only encode the input sentence once without using predicate indicators, but this leads to inferior performance.
The span-based graph parsing approach directly considers all word spans as candidate argument nodes and links them to predicate nodes (He et al., 2018; Li et al., 2019). However, this approach also suffers from a severe inefficiency problem, since there are $O(n)$ candidate predicates and $O(n^2)$ candidate arguments, leading to a big search space of $O(n^3)$. Previous works usually employ heuristic pruning techniques to improve efficiency.

Inspired by recent works on semantic dependency graph parsing (SDGP) (Oepen et al., 2014; Dozat and Manning, 2018; Wang et al., 2019), this work for the first time proposes a word-based graph parsing approach for end-to-end span-based SRL. End-to-end means that all predicates and arguments in a sentence are inferred simultaneously and by a single model. The key challenge is how to represent span-based arguments in word-based graphs in which nodes correspond to single words. Once this is solved, we can build our parser on the shoulder of existing word-based graph parsing models. This work employs the second-order model of Wang et al. (2019). In summary, our work makes the following contributions:

- We propose a new word-based graph parsing approach for end-to-end span-based SRL. Via a straightforward simplification, our approach can be applied to the predicate-given setting.
- Borrowing ideas from research on Chinese word segmentation (CWS) and named entity recognition (NER), we propose and investigate several graph schemata. We find the BES schema is steadily superior to others and obtain interesting insights via detailed analysis.
- Inevitably, graph parsing models may output illegal graph that cannot be properly transformed into SRL structure. To deal with this, we propose a simple constrained Viterbi procedure for post-processing illegal graphs.
- We conduct experiments on the CoNLL05 and CoNLL12 benchmark datasets. Our proposed approach achieves consistently better performance than previous results, under all settings of end-to-end and predicate-given, with and without PLMs. More importantly, our parser is much more faster than previous parsers and can analyze 669/252 sentences per second, without and with PLMs.

We release our code, configuration files, and models at https://github.com/zsLin177/SRL-as-GP.

2 Related Works

Span-based SRL. As two mainstream neural models, the BIO-based and span-based graph parsing approaches handle SRL in different ways.

The BIO-based approach usually predicts predicates first and then recognizes arguments for each predicate via sequence labeling. For each predicate, Zhou and Xu (2015) indicates the position of the predicate via indicator embedding, and then encode the sentence using multi-layer BiLSTMs, and finally apply a CRF layer to find the best label sequence. Shi and Lin (2019) append the focused predicate word to the original sentence, and then feed the sentence into BERT, and then apply BiLSTM for further encoding.

The span-based graph parsing approach is proposed by He et al. (2018). The idea is directly predicting relations between candidate predicates (single words) and arguments (word spans) in a graph. Li et al. (2019) apply the approach to the word-based SRL task.

Besides the two mainstream approaches, researchers have explored other interesting directions. Zhang et al. (2021) propose a two-step span recognition approach, i.e., first identifying a head word and then extending the word into a span. Blosnshi et al. (2021) cast the SRL task under the predicate-given setting as a sequence-to-sequence task like machine translation. Given a predicate, its SRL structure is converted into a token sequence. Their approach achieves competitive performance by using BART (Lewis et al., 2020).

Concurrently, Zhang et al. (2022) cast span-based SRL as a tree parsing approach. Given a predicate, the word span corresponding to an argument is represented as latent trees. The sentence is encoded once without using predicate indicators, but each predicate require an independent decoding process.

Syntax-enhanced SRL. Due to the close connection between syntax parsing and SRL, there has been a lot of works on syntax-enhanced SRL. Strubell et al. (2018) and Zhou et al. (2020) jointly handle syntactic parsing and SRL under the multi-task learning framework. Xia et al. (2019) inject auto-parsed syntactic trees into SRL as extra features. In contrast, our work is a pure modeling study, and does not use external syntactic knowledge.
3 Proposed Graph Schemata

This work proposes to cast end-to-end span-based SRL as a word-based graph parsing task. The key challenge is to design a suitable graphical schema so that all predicates and their span-based arguments can be represented simultaneously in one graph without ambiguity. And the graph can be transformed to its corresponding SRL structure without performance loss.

3.1 SRL-to-Graph Transformation

We design four different schemata for transforming span-based SRL structures into word-based graphs. The basic idea is linking words in an argument to the corresponding predicate, and labeling the edges according to both semantic role labels and word positions in the argument.

Specifically, we add a pseudo “Root” node at the beginning of the sentence and link all the predicates to it with “PRD” as the edge label. This allows our model to simultaneously predict predicates and arguments in an end-to-end manner.

SDGP. In contrast to predicate-argument structure, SDGP belongs to another category of semantic representation formalism, using word-based graphs to represent semantics of sentences (Oepen et al., 2014, 2015). The specific forms include DM (Ivanova et al., 2012), PSD (Hajič et al., 2012), PAS (Miyao and Tsujii, 2004), etc.

Word-based graph parsing for word-based SRL. As far as we know, Li et al. (2020) for the first time propose to treat word-based SRL as a SGDP task. Since arguments correspond to single words in word-based SRL, the two tasks are very similar. They employ the SGDP model of Wang et al. (2019) straightforwardly. Moreover, their study focuses on the predicate-given setting. First, they use a separate sequence labeling model to predict predicates. The SGDP model is then applied to recognize arguments.

Figure 2: Proposed four different schemata. Labels in black are the shared part. Red and blue labels belong to BES, BIES and BE, BII respectively.
where the prefix “I-” means being inside an argument.

Analogous to BES, BIES further distinguishes the end word in an argument using “E-r”, and single-word arguments using “S-r”.

In fact, there is another variant schema that belongs to the all-attach category, which is BIS. Due to space limitation, we do not introduce it in detail since our preliminary experiments show its performance lags behind the best schema by a large margin.

3.2 Graph-to-SRL Recovery

In the evaluation stage, given an input sentence, our graph parsing model outputs an optimal graph according to the underlying schema. Then, the job is to recover SRL structure. If the output graph is legal (i.e., without label conflicts), the recovery is quite straightforward. Taking the BES schema for example, all children nodes (words) of the pseudo ”Root” are treated as predicates. Then, for each predicate, we recover all its arguments based on the edge labels. An argument corresponds to either paired labels, such as ”B-A0” and ”E-A0”, or a single label such as ”S-A0”.

Unfortunately, it is quite complex to guarantee legality of output graphs. To handle this issue, we propose a simple yet effective post-processing recipe based on constrained Viterbi decoding in Section 5.

4 Model

Based on our designed graphical schema, we can address span-based SRL as a word-based graph parsing task. Following Dozat and Manning (2018) and Wang et al. (2019), the framework of our model consists of two stages: 1) predicting all edges and 2) assigning labels for edges.

4.1 Encoder

BiLSTM. Under the setting without PLMs, we use BiLSTM as our encoder. The input of the i-th word \( w_i \) is the concatenation of word embedding \( e_{i}^{\text{word}} \), lemma embedding \( e_{i}^{\text{lemma}} \), and charLSTM representation vector:

\[
x_{i} = e_{i}^{\text{word}} \oplus e_{i}^{\text{lemma}} \oplus e_{i}^{\text{char}}
\]

where \( e_{i}^{\text{char}} \) is the output vector of a one-layer BiLSTM that encodes the character sequence (Lample et al., 2016). Then, a three-layer BiLSTM encoder produces a context-aware vector representation for each word.

\[
h_i = f_i \oplus b_i
\]

where \( f_i \) and \( b_i \) respectively denote the output vectors of top-layer forward and backward LSTMs for \( w_i \).

PLM. Under the setting with PLMs, we adopt ELMo (Peters et al., 2018) and BERT (Devlin et al., 2019) to get contextual word representation to boost the performance of our model.

\[
h_i = \text{PLM}(w_i)
\]

Concretely, we use the outputs of all three layers in ELMO, and of the top four layers in BERT, and then apply weighted sum to obtain the final output vector for each token.

4.2 Edge prediction

In SDGP, the prediction of edge is treated as a binary 0/1 classification task, where 1 means that there exists an edge between the given word pair and 0 otherwise. Here, for each edge \( i \rightarrow j \), we need to compute the logit score \( \logit_{ij} \). Then we can get the probability of existence of each edge \( Q_{ij} \) by applying the Sigmoid function. During inference, the edges that have \( Q_{ij} > 0.5 \) will be retained.

To facilitate computation and modeling, the first-order model of Dozat and Manning (2018) makes a strong assumption that edges are mutually independent and thus it only considers the information
between the current two words when computing logits. However, in our case, the edges in the resulting graph usually have a strong correlation. For example, in our BE schema, a “B—S” edge usually calls for a “E—S” edge, and vice-versa, to form a complete argument. So, in this work, we extend first-order to second-order by adding three types of sub-trees, as shown in Figure 4. And we compute the logit by mean field variational inference (MFVI) following Wang et al. (2019).

The logit comes from two parts. The first part is the first-order score \( s(i, j) \). We use two MLPs to get representation vectors of a word as a head or a modifier respectively, and then use a BiAffine to compute edges’ first-order scores as follows:

\[
s(i, j) = \left[ \frac{r_j}{1} \right]^T W r_i
\]

where \( W \in \mathbb{R}^{(d+1) \times d}. \)

The other part comes from second-order sub-trees. First, we use three new MLPs to get representations of each word for playing different roles in second-order sub-trees as follows:

\[
r_i^{h'}; r_i^{m'}; r_i^g = \text{MLP}^{h'/m'/g}(h_i)
\]

where \( r_i^{h'}, r_i^{m'}, \) and \( r_i^g \) denote the representation vectors of \( w_i \) as head, modifier, and grandchild respectively. Then, a TriAffine scorer (Zhang et al., 2020) taking the three vectors as input is applied to compute the score of the corresponding second-order structure:

\[
\text{TriAFF}(v_1, v_2, v_3) = \begin{bmatrix} v_3^T & v_1^T & W' \end{bmatrix} \begin{bmatrix} v_2^T \end{bmatrix}
\]

where \( W' \in \mathbb{R}^{(d+1) \times (d' + d')} \) and \( v_{1,2,3} \in \mathbb{R}^{d'}. \) Finally, scores of the three types of sub-trees can be computed as follows respectively:

\[
s_{\text{sub}}(i, j, k) = \text{TriAFF}_{\text{sub}}(r_i^{h'}, r_j^{m'}, r_k^g)
\]

\[
s_{\text{cop}}(i, j, k) = \text{TriAFF}_{\text{cop}}(r_i^{h'}, r_j^{m'}, r_k^g)
\]

\[
s_{\text{grd}}(i, j, k) = \text{TriAFF}_{\text{grd}}(r_i^{h'}, r_j^{m'}, r_k^g)
\]

It should be noted that for symmetrical sibling sub-trees and co-parent sub-trees, we compute their corresponding scores only once, i.e., \( s_{\text{sub}}(i, j, k) = s_{\text{sub}}(i, j, k) \) and \( s_{\text{cop}}(i, j, k) = s_{\text{cop}}(i, j, k). \)

For a given edge \((i, j)\), MFVI aggregates the final \( \logit^{f}_{ij} \) and \( Q^{T}_{ij} \) from the corresponding first-order score and second-order scores iteratively as follows:

\[
\mathcal{M}_{ij}^{t-1} = \sum_{k \neq i, j} Q_{sk}^{t-1} s_{\text{sub}}(i, j, k) + Q_{jk}^{t-1} s_{\text{cop}}(i, j, k) + Q_{jk}^{t-1} s_{\text{grd}}(i, j, k) \\
\logit^{f}_{ij} = s(i, j) + \mathcal{M}_{ij}^{t-1} \\
Q^{T}_{ij} = \sigma(\logit^{f}_{ij})
\]

where \( t \in [1, T] \) is the iteration number. \( \mathcal{M}_{ij} \) is an intermediate variable that stores message from second-order sub-tree scores. \( Q^{T}_{ij} \) is initialized by applying Sigmoid on \( s(i, j) \). Through \( T \) times of update, we get the final \( \logit^{T}_{ij} \) and probability \( Q^{T}_{ij}. \)

### 4.3 Label prediction

Similar to edge scoring, we use two extra MLPs and a set of Biaffines to compute the label scores:

\[
r_i^{h'}; r_i^{m'} = \text{MLP}^{h'/m'/(h, m)}(h_i)
\]

\[
s(i, j, \ell) = \left[ \frac{r_i^{m'}}{1} \right]^T W_{\ell}^l \begin{bmatrix} r_i^{h'} \end{bmatrix}
\]

\[
p(\ell | i, j) = \frac{\exp(s(i, j, \ell))}{\sum_{\ell' \in \mathcal{L}} \exp(s(i, j, \ell'))}
\]

where \( s(i, j, \ell) \) is the score of the label \( \ell \) for the edge \((i, j)\). \( p(\ell | i, j) \) is the probability after softmax over all labels. Each label has its own Biaffine parameters \( W_{\ell}^l \in \mathbb{R}^{(d+1) \times (d+1)}. \)

### 4.4 Training

The loss of our system comes from both edge and label prediction modules. Given one sentence \( X \) and its gold graph \( G \), the fully connected graph of \( X \) is denoted as \( C \).

\[
L_e(\theta) = - \sum_{(i, j) \in G} \log Q^{T}_{ij} - \sum_{(i, j) \in C \setminus G} \log (1 - Q^{T}_{ij})
\]

\[
L_{l}(\theta) = - \sum_{(i, j) \in G} \log p(\hat{\ell} | i, j)
\]

where \( \theta \) denotes model parameters; \( C \setminus G \) is the set of incorrect edges; \( \hat{\ell} \) is the gold label of edge. The
loss of the final model is the weighted sum of the two parts:

\[ L(\theta) = \lambda L_e(\theta) + (1 - \lambda)L_o(\theta) \] (13)

where \( \lambda = 0.06 \) in our model.

## 5 Conflict resolution

During inference, we first use the edge prediction module to build the graph skeleton, and then use the label prediction module to assign labels to predicted edges. After that, we use a simple procedure to check whether the generated graph is legal. Concretely, for each predicate, we scan the edges of the predicate from left to right. For example, in the BES schema, a “B-⋆” edge must be followed by a “E-⋆” edge; “S-⋆” edge and “E-⋆” can be followed by a “S-⋆” edge or “S-⋆” edge. If the generated graph is legal, we can directly recover the corresponding SRL structure through Graph-to-SRL procedure described in 3.2.

However, since the label prediction module handles each edge independently, the resulting graph may contain conflicts, as shown in the upper part of Figure 5(a) \(^3\). First, if two consecutive edges are both labeled as “E-⋆”, such as the two “E-A0” edge, then it is impossible to recover the corresponding arguments. Another conflicting scene is when there exists a single outlier edge labeled as “B-⋆” or “E-⋆”, such as “E-A1” edge in the figure.

**Constrained Viterbi.** We propose to employ constrained decoding to handle conflicts. Concretely, when conflicts occur during recovering arguments for a predicate in the output graph, we re-label all words in the sentence for the predicate. However, it is non-trivial to apply constrained Viterbi to our SDGP framework as a post-processing step.

Here we use the BES schema as an example, and the process for other schemata is similar. In the first stage, \( Q^T_{ij} \) means the probability that the edge appears in the final graph; while in the second stage, \( p(\ell|\phi, ij) \) means the probability that the edge should be labeled as \( \ell \in \mathcal{L} = \{B-\star, E-\star, S-\star\} \). We can see that \( \mathcal{L} \) does not include “I” and “O”, meaning that the word is inside an argument or outside any arguments respectively. The two labels are indispensable for the sequence labeling procedure.

To solve this issue, we add two pseudo labels “O/I” into the label set, and redistribute the label probability distribution as follows.

\[
\begin{align*}
p'(\ell|\phi, ij) &= Q^T_{ij} \cdot p(\ell|\phi, ij) \\
p'(\phi|\phi, ij) &= p'(\phi|\phi, ij) = 1 - Q^T_{ij}
\end{align*}
\] (14)

where \( p'(\ell|\phi, ij) \) is the probability for the normal label such as “B-A0”. \( p'(\phi|\phi, ij) \) and \( p'(\phi|\phi, ij) \) share the same probability because they both mean that there is no edge pointing to the word, but “I” has an extra indication that there is an unpaired “B-⋆” in the left side. Thus, we can solve the conflicts by controlling the transition matrix.

For example, as shown in Figure 5(b), we disallow transitions from “E-⋆” to “E-⋆”. So, the “Some” and “students” are re-labeled as “B-A0” and “E-A0”. And finally we get the correct argument span “Some students” with semantic role “A0”.

## 6 Experiments

**Data and evaluation.** Experiments are conducted on CoNLL05 (Palmer et al., 2005) and larger-scale CoNLL12 (Pradhan et al., 2012), which are two widely used span-based SRL datasets. Following previous works on span-based SRL, we omit predicate sense prediction (Zhou and Xu, 2015; He et al., 2017). We use the official
Table 1: Results on CoNLL05 datasets with respect to proposed four schemata. The variation between the 3 runs on WSJ and Brown is about 0.1 and 0.2, respectively. And it varies little between different schemata.

<table>
<thead>
<tr>
<th>Schema</th>
<th>WSJ</th>
<th>Brown</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>P</td>
<td>R</td>
<td>F1</td>
</tr>
<tr>
<td>BES</td>
<td>85.28</td>
<td>83.66</td>
<td>84.46</td>
</tr>
<tr>
<td>BE</td>
<td>83.97</td>
<td>83.56</td>
<td>83.76</td>
</tr>
<tr>
<td>BIES</td>
<td>82.63</td>
<td>83.92</td>
<td>83.27</td>
</tr>
<tr>
<td>BII</td>
<td>81.65</td>
<td>83.44</td>
<td>82.54</td>
</tr>
<tr>
<td>+BERT</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BES</td>
<td>87.15</td>
<td>88.44</td>
<td>87.79</td>
</tr>
<tr>
<td>BE</td>
<td>86.37</td>
<td>87.93</td>
<td>87.14</td>
</tr>
<tr>
<td>BIES</td>
<td>85.91</td>
<td>88.17</td>
<td>87.03</td>
</tr>
<tr>
<td>BII</td>
<td>85.31</td>
<td>87.57</td>
<td>86.43</td>
</tr>
</tbody>
</table>

Hyper-parameter settings. We employ 300-dimension English word embeddings from GloVe (Pennington et al., 2014) for our experiments. We adopt most hyper-parameters of the SDGP work of Wang et al. (2019), except that we reduce the dimension of Char-LSTM from 400 to 100 to save memory, which only slightly influence performance. For experiments with PLMs, we adopt ELMo (Peters et al., 2018) and BERT (Devlin et al., 2019) as our encoder. Following most of previous works (He et al., 2018; Xia et al., 2019), for ELMo, we froze its parameters during training. For BERT, we fine-tune its parameters for 10 epochs. The initial learning rate for models with and without BERT are 5e-5 and 1e-3 respectively. The hyper-parameter $\lambda$ in the loss function (Eq. 13) is set to 0.06 in all experiments, based on preliminary experiment results.

6.1 Schema Comparison

Overall results. First, to compare the proposed four schemata and find which one is better, we conduct experiments on CoNLL05 datasets under the end-to-end setting. Table 1 shows results of different schemata. First, by comparing the two different attaching strategy, i.e., all-attach (BII, BIES) and boundary-attach (BE, BES), we can find that the schemata resulted from boundary-attach have better P and F1 results. We think this may be because BII and BIES connect all words in arguments to predicates. So the final graph contains much more edges than that generated by BE and BES. Therefore, given two words, the corresponding model tends to build an edge between them, compared with not building an edge, resulting in a higher R but a lower P. Second, by comparing schemata that with and without “S-r”, i.e., BII vs. BIES and BE vs. BES, we find that it is always better to use a separate “S-r” to label the edge corresponding to the single-word argument. Therefore, from the overall point of view, we can get the conclusion that BES > BE > BIES > BII.

Performance regarding argument width. Here we define an argument’s width as the number of words included. As we know, different schemata have different attaching and labeling methods to represent arguments of the same width. Therefore, analyzing the performance of different schemata on the same width argument will help us to deeply explore the advantages and disadvantages of schemata.

As shown in Figure 6, we divide arguments into four categories according to their width, and report F1 values for each category. The proportion of each category in the gold-standard data is also reported. First, we can see that BES and BIES perform much better on 1-width arguments. This further shows that it is necessary to use “S-r” alone to represent arguments of width 1. Then, we can clearly find that BE and BES perform better than BII and BIES on arguments containing multiple words. And we know that BE and BES are resulted from the boundary-attach strategy which pays more attention to boundary information. So, we may con-
Table 2: Speed comparison on CoNLL05. “SGP” and “WGP” denote the span-based graph parsing and word-based graph parsing approach respectively; “TP” means the tree parsing approach.

<table>
<thead>
<tr>
<th>Model</th>
<th>Type</th>
<th>Sents/sec</th>
</tr>
</thead>
<tbody>
<tr>
<td>He et al. (2018)</td>
<td>SGP</td>
<td>44</td>
</tr>
<tr>
<td>Strubell et al. (2018)</td>
<td>BIO-based</td>
<td>45</td>
</tr>
<tr>
<td>Zhang et al. (2022)</td>
<td>TP</td>
<td>214</td>
</tr>
<tr>
<td>Zhang et al. (2022)</td>
<td>WGP</td>
<td>113</td>
</tr>
<tr>
<td>Ours</td>
<td>WGP</td>
<td>669</td>
</tr>
<tr>
<td>Ours with BERT</td>
<td></td>
<td>252</td>
</tr>
</tbody>
</table>

Table 2 compares different models in terms of decoding speed. For fair comparison, we re-run all previous models on the same GPU environment (Nvidia GeForce 1080 Ti 11G). The results are averaged over 3 runs. In terms of batch size during evaluation, our model and Strubell et al. (2018) use 5000 tokens (about 134 sentences), while He et al. (2018) and Li et al. (2019) use 40 sentences by default.

We can see that our model improves the efficiency of previous span-based SRL models by large margin. Compared with the span-based graph parsing approach (He et al., 2018; Li et al., 2019), our graph-based parser only has a $O(n^2)$ search space. As for the BIO-based model of Strubell et al. (2018), the encoder contains 12 self-attention layers, and they adopt a pipeline framework by first predicting all predicates via sequence labeling and then recognizing arguments, leading to its low parsing speed. And when augmented with BERT, our methods can still parse about 250 sentences per second.

As discussed in Section 2, Zhang et al. (2022) reduce the SRL to a tree parsing task and get good results. However, they have to build a dependency tree for each predicate, which greatly reduces the efficiency of their approach. Specifically, the speed of our model is respectively three and twice times as fast as theirs under the setting without and with BERT.

### 6.3 Comparison with previous results

**End-to-end.** Our work mainly focuses on the end-to-end setting, i.e., requiring predicting predicates and arguments simultaneously. So we first go into this scenario. The first part of the Table 3 shows the comparison with previous works under the end-to-end setting.

First, when compared with models without PLMs, our model surpasses previous approaches with the large gap, getting comparable results with recently released work (Zhang et al., 2022). Then, most previous works usually use ELMo to improve the performance. In order to make a fair comparison, we also report the results with ELMo. We can find that our model also reaches better results, with +0.25 F$_1$ on WSJ, +0.77 F$_1$ on Brown, and +0.44 F$_1$ on CoNLL12-test when using ELMo. And when augmented with the more powerful PLM BERT, the performance of our model can be further improved. It shows that our method not only has high efficiency, but also performs better than previous works.

As discussed in Section 2, please kindly notice that Strubell et al. (2018) and Zhou et al. (2020) use extra syntactic knowledge to boost SRL performance. We only list their syntax-agnostic results here for fair comparison. It is worth noting that Strubell et al. (2018) incidentally wrongly used the official script in the end-to-end setting, leading to much higher precision scores. We reported this issue to their github repository and they confirmed this mistake. In this work, we report their results by evaluating their released models with the correct evaluation process.

**Predicate-given.** Recent works (Jindal et al., 2020; Zhang et al., 2021; Blloshmi et al., 2021) usually assume that predicates have been given, thus they only need to recognize the arguments and semantic roles. To compare with these works, we also report the results under the predicate-given setting. In our work, following Cai et al. (2018), during training procedure, the model is informed which word is the predicate using a predicate embedding. The embedding is added to the input vector.

Finally, from the second part of the Table 3, we can see that our model reaches the best results on most test datasets when compared with models without PLMs. When it comes to models with PLMs, we can see that the BIO-based Shi and Lin (2019) is a strong baseline. Our model lags behind
Table 3: Results on CoNLL05 and CoNLL12 datasets. We mark BIO-based models by † and span-based graph ones by ‡. For Strubell et al. (2018) and Zhou et al. (2020), we list their syntax-agnostic results to compare fairly. Moreover, we mark the results of Strubell et al. (2018) by ∗ to indicate that we report corrected evaluation results after re-testing their released models.

<table>
<thead>
<tr>
<th>Model</th>
<th>CoNLL05-WSJ</th>
<th>CoNLL05-Brown</th>
<th>CoNLL12</th>
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<td></td>
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<td>P</td>
<td>R</td>
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<td>81.77</td>
<td>83.28</td>
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<tr>
<td>He et al. (2018)†</td>
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<td>81.2</td>
<td>83.9</td>
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<tr>
<td>Li et al. (2019)†</td>
<td>82.27</td>
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<tr>
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<tr>
<td>Zhang et al. (2022)</td>
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<td>83.26</td>
<td>86.20</td>
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<tr>
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<td>85.28</td>
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<tr>
<td>He et al. (2018)‡</td>
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<td>Li et al. (2019)‡</td>
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<td>-</td>
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<td>Shi and Lin (2019)†</td>
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<td>Jindal et al. (2020)†</td>
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<td>-</td>
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<td>Zhang et al. (2022)</td>
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<tr>
<td>Ours</td>
<td>+ BERT</td>
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<td>89.03</td>
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</table>

them slightly on WSJ, but is much higher than them on other datasets. And even compared with recent seq-to-seq model (Blloshmi et al., 2021), which uses more powerful BART (Lewis et al., 2020), our model still has strong competitiveness.

**Comparison with Zhang et al. (2022).** As discussed in Section 2, Zhang et al. (2022) propose a tree parsing approach to span-based SRL, which also appears in COLING-2022. We can see that performance of our model is slightly inferior to theirs, possibly due to more careful hyper-parameter tuning according to personal discussion between the two first authors. For example, Zhang confirms that fine-tuning BERT for 20 iterations leads to higher performance, while we only did 10 iterations.

7 Conclusions
This paper proposes four new graph representation schemata for transforming raw span-based SRL structures to word-based graphs. Based on the schema, we cast the span-based SRL as a word-based graph parsing task and present a fast and accurate parser. Moreover, we propose a simple post-processing method based on constrained Viterbi to handle conflicts in the output graphs. Experiments show that our parser 1) is much more efficient than previous parsers, and can parse over 600 sentences per second; 2) reaches consistently better performance than previous results on CoNLL05, CoNLL12 datasets. The in-depth comparison between four schemata shows that the boundary information counts a lot when recognizing arguments. In addition, distinguishing single-word arguments from multi-words arguments can also improve the final performance. These clear findings may help researchers think about SRL from a new perspective in the future.
8 Acknowledgments

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References


Appendices

A More examples of other schemata

In order to save space, we only show the transition matrix of BES in the main body. Here, we present the transition matrix of others in Figure 7. In addition, we provide more examples to improve the comprehensibility of our schemata and the constrained viterbi. Figure 8, 9, and 10 show the outputs of models using different schemata respectively. For example, in Figure 8, there is missing an edge from “pilling” to “falling” in the raw output. After the viterbi procedure, an I-AM-ADV edge will be added since we disallow the transition from O to I-*. Thus we can get the legal SRL structure.

Figure 7: Transition matrices of BII, BE, and BIES.

Figure 8: BII schema.
Figure 9: BE schema.

Figure 10: BIES schema.