Alleviating the Inequality of Attention Heads for Neural Machine Translation

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Abstract

Recent studies show that the attention heads in Transformer are not equal (Voita et al., 2019; Michel et al., 2019). We relate this phenomenon to the imbalance training of multi-head attention and the model dependence on specific heads. To tackle this problem, we propose a simple masking method: HeadMask, in two specific ways. Experiments show that translation improvements are achieved on multiple language pairs. Subsequent empirical analyses also support our assumption and confirm the effectiveness of the method.

1 Introduction

Recently, more and more novel network structures of neural machine translation (NMT) have been proposed (Bahdanau et al., 2015; Barone et al., 2017; Gehring et al., 2017; Vaswani et al., 2017), among which Transformer (Vaswani et al., 2017) achieves the best results. One important difference between Transformer and other translation models is its multi-head attention mechanism.

Some interesting phenomena of the attention heads are discovered recently. Voita et al. (2019) find that only a small subset of heads appear to be important for the translation task and vast majority of heads can be removed without seriously affecting performance. Michel et al. (2019) also find that several heads can be removed from trained transformer models without statistically significant degradation in test performance. It turns out that not all heads are equally important.

We speculate that this can be attributed to the imbalanced training of multi-head attention, as some heads are not trained adequately and contribute little to the model. However, this can be turned into the bottleneck for the whole model. For an analogy, if a soccer player gets used to using the right foot and spares more training opportunities for it, it will be stronger and stronger. As a result, the right foot is further relied on, while the left foot receives less training and gradually turns into the limitation.

In this paper, we firstly empirically confirm the inequality in multi-head attention. Then a new training method with two variants is proposed to avoid the bottleneck and improve the translation performance. Further analyses are also made to verify the assumption.

2 Head Inequality

Following Michel et al. (2019), we define the importance of an attention head $h$ as

$$I_h = \mathbb{E}_{x \sim X} \left| \frac{\partial L(x)}{\partial \xi_h} \right|$$

where $L(x)$ is the loss on sample $x$ and $\xi$ is the head mask variable with values in $\{0, 1\}$. Intuitively, if head $h$ is important, switching $\xi_h$ will have a significant effect on the loss. Applying the chain rule yields the final expression for $I_h$:

$$I_h = \mathbb{E}_{x \sim X} \left| \text{Att}_h(x)^T \frac{\partial L(x)}{\partial \text{Att}_h(x)} \right|$$

This is equivalent to the Taylor expansion method from Molchanov et al. (2017). In Transformer base (Vaswani et al., 2017), there are 3 types of attention (encoder self attention, decoder self attention, encoder-decoder attention) with 6 layers per type and 8 heads per layer. Therefore, it amounts to 144 heads. We divide them into 8 groups with 18 heads (12.5%) each group according to their importance $I_h$, among which, 1-18 are the most important and so on.

We then mask different groups of the heads. As is shown in Figure 1, masking a group of unimportant heads has little effect on the translation quality while masking important heads leads to a significant drop of performance. Surprisingly, almost half of the heads are not important, as it makes almost no difference whether they are masked or not.

* Work was done while at NJU
3.1 Mask Randomly

The first one is randomly picking heads and masking them in each batch. It ensures every head gets relatively equal opportunities of training and avoid partial dependence, as is shown in Algorithm 1. For the soccer analogy, it is like training the feet randomly, making both receive the same amount of practice.

Algorithm 1 HeadMask: Mask Randomly

| Input: | q, k, v for attention, number of masks n |
| Output: | masked context |
| 1: | for batch in datasets do |
| 2: | heads = random.sample(all_heads, n) |
| 3: | for head in heads do |
| 4: | ξ_head = 0 |
| 5: | end for |
| 6: | context = attn(ξ) |
| 7: | end for |

3.2 Mask Important Ones

The second one is masking the most important heads. By forcing the model neglects important heads, we hope more training chances are assigned to weaker heads. For the soccer analogy, it means training the left foot more if the right foot dominates. And once reversed, train contrarily. Its main idea is about suppressing addicted training. Specifically, the network firstly proceeds feed-forward calculation and back propagation without updating parameters to yield the importance of heads. And after picking the most important heads by sorting, mask them. During training, we only use the rest part of networks to reach the final loss and update parameters, as is shown in algorithm 2.

Algorithm 2 HeadMask: Mask Important Ones

| Input: | q, k, v for attention, number of masks n |
| Output: | masked context |
| 1: | for batch in datasets do |
| 2: | calculate L by feed-forward |
| 3: | back propagation without updating params |
| 4: | calculate importance of all heads I |
| 5: | heads = argmax(I) |
| 6: | for head in heads do |
| 7: | ξ_head = 0 |
| 8: | end for |
| 9: | context = attn(ξ) |
| 10: | calculate L by feed-forward |
| 11: | back propagation and update params |
| 12: | end for |
4 Experiments

4.1 Datasets and Systems

We conduct experiments on four datasets, including three low-resource ones (less than 1 million). We use BPE (Sennrich et al., 2016) for Zh-En (Zheng et al., 2018) and Ro-En, adopt the preprocessed versions from Luong and Manning (2015) as well as the settings of Huang et al. (2017) for Vi-En, and follow the joint-BPE settings of Sennrich et al. (2017) for Tr-EN. More information is in Table 1.

<table>
<thead>
<tr>
<th>Datasets</th>
<th>Scale</th>
<th>Dev</th>
<th>Test</th>
</tr>
</thead>
<tbody>
<tr>
<td>NIST Zh-En</td>
<td>1.34M</td>
<td>MT03</td>
<td>MT04/05/06</td>
</tr>
<tr>
<td>WMT16 Ro-En</td>
<td>608K</td>
<td>newstest2015</td>
<td>newstest2016</td>
</tr>
<tr>
<td>IWSLT15 Vi-En</td>
<td>133K</td>
<td>tst2012</td>
<td>tst2013</td>
</tr>
<tr>
<td>WMT17 Tr-En</td>
<td>207K</td>
<td>newstest2016</td>
<td>newstest2017</td>
</tr>
</tbody>
</table>

Table 1: The information of our datasets

We follow Transformer base setting (Vaswani et al., 2017; Sun et al., 2022). Parameters are optimized by Adam (Kingma and Ba, 2015), with $\beta_1 = 0.9$, $\beta_2 = 0.98$, and $\epsilon = 10^{-9}$. The learning rate is scheduled according to Vaswani et al. (2017), with $\text{warmup\_steps} = 4000$. Label smoothing (Szegedy et al., 2016) of value=0.1 and dropout (Srivastava et al., 2014) of value=0.1 are also adopted.

Comparison We compare the baseline with masking randomly (Random-N) and masking important ones (Impt-N), where N is the mask number. In this paper, we mainly employ $N = 18(12.5\%)$.

4.2 Results

As is shown in Table 2,3,4, except for Vi-En experiments, Impt-18 yields enhancement over all language directions and reach the best result on the experiment of Ro $\rightarrow$ En. And Random-18 obtains steady improvements over all pairs and is obviously better than Impt-18. It seems the aggressive masking strategy at important heads can be too harsh and reversely restrict the model. And the random method is more expert in building a rational training pattern. In conclusion, reducing the unbalanced training among attention heads can effectively improve the translation quality.

Table 2: Results on Experiments of Zh $\rightarrow$ En

<table>
<thead>
<tr>
<th>Test sets</th>
<th>MT04</th>
<th>MT05</th>
<th>MT06</th>
</tr>
</thead>
<tbody>
<tr>
<td>Baseline</td>
<td>46.62</td>
<td>43.46</td>
<td>43.09</td>
</tr>
<tr>
<td>Impt-18</td>
<td>46.94 (+0.28)</td>
<td>44.19 (+0.73)</td>
<td>43.16 (+0.07)</td>
</tr>
<tr>
<td>Random-18</td>
<td>47.04 (+0.42)</td>
<td>44.33 (+0.87)</td>
<td>43.88 (+0.79)</td>
</tr>
</tbody>
</table>

Table 3: Results on Experiments of Ro/Vi/Tr $\rightarrow$ En

<table>
<thead>
<tr>
<th>Directions</th>
<th>Ro $\rightarrow$ En</th>
<th>Vi $\rightarrow$ En</th>
<th>Tr $\rightarrow$ En</th>
</tr>
</thead>
<tbody>
<tr>
<td>Baseline</td>
<td>32.17</td>
<td>26.49</td>
<td>17.29</td>
</tr>
<tr>
<td>Impt-18</td>
<td>32.95 (+0.78)</td>
<td>26.36 (-0.13)</td>
<td>17.48 (+0.19)</td>
</tr>
<tr>
<td>Random-18</td>
<td>32.85 (+0.68)</td>
<td>26.85 (+0.36)</td>
<td>17.56 (+0.27)</td>
</tr>
</tbody>
</table>

Table 4: Results on Experiments of En $\rightarrow$ Ro/Vi/Tr

4.3 Statistical Analysis

4.3.1 Flatter Distribution

To evaluate the adjusted training of heads, we check the distribution of head importance. As is shown in Figure 3, our methods make the importance distribution flatter. And the overall variance and mean are also calculated, as is shown in Table 5,6. Compared with Baseline, Impt-18 and Random-18 significantly reduce the variance of attention heads, achieving the goal of more equal training. And the mean also decreases, which proves the decline of dependence on every individual head. More specifically, Impt-18 can better resolve the imbalance, for it well prevent the emergence of “super” heads.

Figure 3: Distribution of importance of attention heads. Our methods make the whole distribution much flatter.
We also repeat the experiments of masking all heads, as is shown in Figure 5. The two middle lines originally lie in the same place as the bottom one. As the number of masked heads in training (N) grows, they gradually move up and approach the top line where unimportant heads are masked first. It shows our methods make the model rely less on the important heads and become more robust.

5 Related Works

Recently, many analytical works about multi-head attention come out (Raganato and Tiedemann, 2018; Tang et al., 2018; Voita et al., 2019; Michel et al., 2019; Sun et al., 2020; Behnke and Heafield, 2020). And for the inequality of the networks, some studies focus on the model level (Frankle and Carbin, 2019; Sun et al., 2021), layer level (Zhang et al., 2019), and neuron level (Bau et al., 2019). For the mask algorithm, there are also works on the layer level (Fan et al., 2020), word level (Provilkov et al., 2019), and neuron level (Srivastava et al., 2014). Different from them, we mainly study the attention level and conduct a statistical analysis.

6 Conclusion

In this paper, we empirically validate the inequality of attention heads in Transformer and come up with an assumption of imbalanced training. Correspondingly, we propose a specific method in two ways to resolve the issue. Experiments show the improvements on multiple language pairs. And detailed analysis shows the alleviation of the problem and the effectiveness of our techniques.
Acknowledgements

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