Can Language Models Be Specific? How?

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Abstract

“He is a person”, “Paris is located on the earth”. Both statements are correct but meaningless – due to lack of specificity. In this paper, we propose to measure how specific the language of pre-trained language models (PLMs) is. To achieve this, we introduce a novel approach to build a benchmark for specificity testing by forming masked token prediction tasks with prompts. For instance, given “Toronto is located in [MASK].”, we want to test whether a more specific answer will be better filled in by PLMs, e.g., Ontario instead of Canada.

From our evaluations, we show that existing PLMs have only a slight preference for more specific answers. We identify underlying factors affecting the specificity and design two prompt-based methods to improve the specificity. Results show that the specificity of the models can be improved by the proposed methods without additional training. We hope this work can bring to awareness the notion of specificity of language models and encourage the research community to further explore this important but understudied problem.1

1 Introduction

Pre-trained language models (PLMs) such as BERT (Devlin et al., 2019) and GPT-2/3 (Radford et al., 2019; Brown et al., 2020) have achieved quite impressive results in various natural language processing tasks. Recent works show that the parameters of these models contain significant amounts of knowledge (Petroni et al., 2019; Roberts et al., 2020; Jiang et al., 2020a,b; Wang et al., 2020), and knowledge stored in PLMs can be extracted by predicting the mask token(s) using prompts. For instance, given prompt “J. K. Rowling was born in [MASK].”, PLMs can predict the birthplace of Rowling based on its knowledge.

1 Code and data are available at https://github.com/jeffhj/S-TEST.

Figure 1: Examples of language modeling that lack specificity. More specific descriptions could be: feline, poet, and in Ontario, respectively.

However, there may exist multiple answers for a query, while not all answers are equally specific. In many situations, we desire a specific answer. For the example above, the masked token can be replaced by Yate (a town), Gloucestershire (a county), or England (a country). To acquire the maximum knowledge (in this example, the town, the county, and the country where Rowling was born), we may prefer the model to fill in Yate since Gloucestershire and England can be further predicted using prompts, e.g., “Yate is located in [MASK].” This means, if the prediction is more specific, we can retrieve more fine-grained information from language models, and further acquire more information. Besides, sometimes, the less specific answer is not useful. For instance, it is well known that Chicago is located in the USA, users will not get additional information if the model only predicts Chicago is located in the USA instead of Illinois. More examples are shown in Figure 1. To make an analogy: A good speaker not only needs to be correct, but also has the ability to be specific when desired. The same is true for language models.

Although there are works on measuring how much knowledge is stored in PLMs or improving the correctness of the predictions (Petroni et al., 2019; Roberts et al., 2020; Jiang et al., 2020b), few attempted to measure or improve the specificity of predictions made by PLMs. Noteworthy exceptions include the work by Adiwardana et al. (2020); Thoppilan et al. (2022), who evaluated the specificity of conversational language models. In

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Based on our observations and analyses, we propose two techniques to improve the specificity of the predictions by modifying the prompts without additional training: **Few-shot Prompting**, where demonstrations with more specific answers are provided to guide the models to produce more specific answers; and **Cascade Prompting**, where which clauses are added as suffixes to bias the predictions to be more specific. Results show that Few-shot Prompting can improve the specificity for unidirectional language models like GPT-2 well, while Cascade Prompting works well for bidirectional language models such as BERT.

The main contributions of our work are summarized as follows:

- We provide in-depth analyses and discussions, suggesting further works to explore and further improve the specificity.
- We propose two methods to improve the specificity by modifying the prompts without additional training.
- We analyze the specificity of several existing PLMs and study two factors that affect the specificity.
- We provide in-depth analyses and discussions, suggesting further works to explore and further improve the specificity.

### 2 Background and Related Work

#### Pre-Trained Language Models

Pre-trained language models (PLMs) are language models pre-trained on large corpora. In this paper, we will cover two types of pre-trained language models: unidirectional language models, such as GPT-2 (Radford et al., 2019), where the prediction of the current token is only based on previous tokens; and bidirectional language models, such as BERT (Devlin et al., 2019) and RoBERTa (Liu et al., 2019), where both left and right contexts are utilized to predict the current token.

#### Knowledge Retrieval from LMs and Prompting

Previous works have worked on extracting factual knowledge from PLMs without incorporating external knowledge, which is usually achieved by creating prompts and letting PLMs predict the masked token(s) (Petroni et al., 2019; Bouraoui et al., 2020; Jiang et al., 2020a,b; Wang et al., 2020). They demonstrated that PLMs contain a significant amount of knowledge. By creating appropriate prompts with some additional training, such methods can even achieve performance comparable to SOTA for some specific tasks (Shin et al., 2020; Liu et al., 2021b). Our work is inspired by these

Based on our observations and analyses, we propose two techniques to improve the specificity of their research, specificity was defined and measured within a conversational context – for instance, the response “Me too. I love Eurovision songs” is deemed more specific than simply “Me too” to the statement “I love Eurovision”. Understanding how specific the language of PLMs is can help us better understand the behavior of language models and facilitate downstream applications such as question answering, text generation, and information extraction (Liu et al., 2021a; Khashabi et al., 2020; Brown et al., 2020; Wang et al., 2020), e.g., making the generated answers/sentences or extracted information more specific or fine-grained.

Therefore, we propose to build a benchmark to measure the specificity of the language of PLMs. For reducing human effort and easier to further expand the dataset (e.g., to specific domains), we introduce a novel way to construct test data automatically based on transitive relations in Wikidata (Vrandečić and Krötzsch, 2014). Specifically, we extract reasoning paths from Wikidata, e.g., (J. K. Rowling, birthplace, Yate, location, Gloucestershire, location, England). Based on the average distance of each object to the subject and the property of transitive relations, we form masked-token-prediction based probing tasks to measure the specificity, e.g., whether the masked token in “J. K. Rowling was born in [MASK].” is better filled by Yate than England by PLMs. The resulting benchmark dataset contains more than 20,000 probes covering queries from 5 different categories. The quality of the benchmark is high, where the judgment on which answer is more specific is ~ 97% consistent with humans.

We provide in-depth analyses on model specificity and study two factors that affect the specificity with our benchmark. As shown by our evaluations in Section 4, existing PLMs, e.g., BERT and GPT-2, similarly have only a slight preference for more specific answers (in only about 60% of cases where a more specific answer is preferred). We also show that, in general, PLMs prefer less specific answers without subjects given, and they only have a weak ability to differentiate coarse-grained/fine-grained objects by measuring their similarities to subjects. The results indicate that specificity was neglected by existing research on language models. How to improve and control it is undoubtedly an interesting and valuable problem.
works; but different from these works, where the focus is to measure or improve the correctness of the predictions, our work focuses on measuring and improving the specificity of the predictions.

3 S-TEST: Specificity Testing

In this section, we introduce our specificity testing (S-TEST) task, describe the creation process of the dataset, and design the metric to measure the specificity of predictions made by PLMs.

3.1 Task Formulation

Specificity is a semantic feature of language to describe things specifically in a given context. In this work, we focus on measuring the specificity of the predictions produced by pre-trained language models for entity relations. Formally, if \((x, r, y)\) and \((y, r, z)\) imply \((x, r, z)\), then \(y\) is considered as a more fine-grained object of \(x\) than entity \(z\) under relation \(r\), and \(y\) is more specific than \(z\). For instance, to extract the answer (object) for relation \((\text{Toronto}, \text{location}, \text{X})\), we convert the query to a masked token prediction task using prompts, e.g., “Toronto is located in [MASK].” and let PLMs predict the masked token. The answer here can be a coarse-grained one, e.g., \(\text{Canada}\), or a fine-grained one, e.g., \(\text{Ontario}\). The model is considered to be more specific if it tends to fill in \(\text{Ontario}\) instead of \(\text{Canada}\). More general scenarios are discussed in Section 7 as future work.

3.2 Test Data Construction

We build a benchmark dataset for measuring the specificity based on Wikidata (Vrandečić and Krötzsch, 2014), which is a knowledge base containing a large number of entities and relations. Specifically, we utilize transitive relations\(^2\) in Wikidata to create the test set automatically. Transitive relations are binary relations with properties such that \((x, r, y)\) and \((y, r, z)\) implies \((x, r, z)\), where entity \(y\) can be considered as a more fine-grained object of \(x\) than entity \(z\) under relation \(r\).

For instance, relation \(P131\) is a transitive relation, whose label is “located in the administrative territorial entity”. From Wikidata, we can extract facts (Toronto, \(P131\), Ontario) and (Ontario, \(P131\), Canada), which furthermore forms a reasoning path (Toronto, \(P131\), Ontario, \(P131\), Canada). And \(\text{Ontario}\) is considered more fine-grained (specific) than \(\text{Canada}\) in terms of relation \(P131\) because its distance to \(\text{Toronto}\) is shorter than \(\text{Canada}\) in the reasoning path. Based on this, for a transitive relation, we collect reasoning paths with length \(\leq 5\) for each subject and calculate the average distance of each object to the subject. E.g., if there are two reasoning paths connecting the subject and object, with lengths 2 and 3, the average distance is 2.5. In this way, we can construct pairs with coarse-grained/fine-grained objects for each subject, e.g., (Toronto, Ontario) and (Toronto, Canada) for \(\text{Toronto}\) in terms of relation \(P131\) (or a triplet denoted as (Toronto, Ontario, Canada)). The constructed pairs can be used to test the specificity with prompt: “Toronto is located in [MASK].”

We also combine different relations to form tasks. For instance, for relation \(P19\), whose label is “place of birth”, we combine it with \(P131\) and further form a mask token prediction task, such as “[X] was born in [MASK].” An example reasoning path containing coarse-grained/fine-grained objects is (John G. Bennett, \(P19\), London, \(P131\), England), corresponding to pairs (John G. Bennett, London) and (John G. Bennett, England).

Considering the representativeness and comprehensiveness, we select 5 relations (Table 1) and randomly sample up to 5,000 pairs for each relation, with the difference of average distance of the objects to the subject being greater than or equal to 1 (to filter out entity pairs whose specificity is difficult to differentiate). Similar to Petroni et al. (2019), we only choose single-token objects as the prediction targets, since multi-token generation is still an area that needs further exploration, and the multi-token decoding process will introduce many tunable parameters that obscure the performance (Welleck et al., 2019; Jiang et al., 2020a). Statistics and examples of the resulting benchmark dataset are shown in Table 1.

3.3 Metric

If a model tends to be more specific, it should have higher confidence that the more specific answer is correct. For instance, given “Toronto is located in [MASK].”, the model should assign a higher probability for \(\text{Ontario}\) than \(\text{Toronto}\). Therefore, we can measure the specificity by calculating how much times the probability of the fine-grained answer is higher than that of the coarse-grained answer:

\[
p_r = \frac{1}{|T_r|} \sum_{(x,y_1,y_2) \in T_r} 1[c(y_1|x,r) > c(y_2|x,r)],
\]
Table 1: Statistics and examples of the S-TEST benchmark, where we use the same templates in Petroni et al. (2019) to create prompts. Answer 1 is more specific than Answer 2.

<table>
<thead>
<tr>
<th>ID</th>
<th>Relation</th>
<th>Number</th>
<th>Prompt</th>
<th>Answer 1</th>
<th>Answer 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>P19</td>
<td>birthplace</td>
<td>5,000</td>
<td>John G. Bennett was born in [MASK]. London</td>
<td>London</td>
<td>England</td>
</tr>
<tr>
<td>P106</td>
<td>occupation</td>
<td>5,000</td>
<td>Jenny Burton is a [MASK] by profession. singer</td>
<td>singer</td>
<td>musician</td>
</tr>
<tr>
<td>P131</td>
<td>location</td>
<td>5,000</td>
<td>Carey River is located in [MASK]. Victoria</td>
<td>Victoria</td>
<td>Australia</td>
</tr>
<tr>
<td>P279</td>
<td>subclass-of</td>
<td>5,000</td>
<td>Tracking ship is a subclass of [MASK]. vessel</td>
<td>vessel</td>
<td>vehicle</td>
</tr>
<tr>
<td>P361</td>
<td>part-of</td>
<td>628</td>
<td>Hard palate is part of [MASK]. mouth head</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

where $\mathcal{T}_r$ is the set of test examples for relation $r$. $y_1$ is the fine-grained object and $y_2$ is the coarse-grained object. $c(y|x, r)$ is the probability of the model with $y$ as the prediction of the masked token, and $x$ refers to the subject. $p_r$ ranges from 0 to 1, and $0.5$ means the model does not have a preference in terms of specificity. The metric is similar to the one used in Marvin and Linzen (2018), which compares the probability of a pair of words for creating a grammatical sentence, e.g., *The author laughs* (grammatical) vs *The author laugh* (ungrammatical).

4 Analysis

In this section, we first analyze the results of S-TEST and then identify and study two underlying factors that affect the specificity of predictions produced by pre-trained language models.

4.1 Experimental Setup

We test on the following pre-trained case-sensitive language models: GPT-2, BERT-Base, BERT-Large, RoBERTa-Base, and RoBERTa-Large. For a fair comparison, following (Petroni et al., 2019), we use the intersection of the vocabularies of all the models as the unified vocabulary for prediction (~18k case-sensitive tokens). Since fine-grained answers may be used less frequently in the corpus (e.g., *Yate* is much less frequent than *England*), we also design a simple method by filling the masked tokens with less frequent answers (*Freq*).³

To verify the quality of the dataset, we randomly sampled 400 examples (80 for each relation) and asked human annotators to fill in the masked token with both the coarse-grained and fine-grained answers provided (the order of answers in each pair is randomly shuffled). For example, we give annotators both query “Toronto is located in [MASK].” and answer pair (Ontario, Toronto) and ask them to select the more specific one. Humans can make judgments based on their own knowledge or relevant information about the entities on the Web.

4.2 Results of S-TEST

Table 2 reports the results of specificity testing. We observe that existing pre-trained language models have only a slight preference for more specific answers, where the probability that more specific answers are preferred by them is around 60%. This is reasonable since the training of PLMs does not introduce any constraint/bias in terms of specificity.

In Table 3, the *Freq* method performs quite well on relation *birthplace* and *location* whose answers are both locations, which indicates low frequency may hinder outputting more specific concepts. However, for other relations, the results are close to random guess. We also observe that the results of “human” is high, which demonstrates that the quality of the dataset is high.

To investigate the correctness of the predictions as in Petroni et al. (2019), we also calculate Acc@10 (the value is 1 if the coarse/fine-grained answer is ranked among the top 10 results, which are selected from ~18k tokens, and 0 otherwise) among all relations in Table 4. We draw a conclusion similar to Petroni et al. (2019) that PLMs have a good ability to recover factual knowledge.⁴

Another interesting finding is that for a single relation, the specificity of different models is highly correlated. For instance, for relation *location*, the specificity measured by $p_r$ of all models is slightly lower than 50%, while for relation *part-of*, the specificity of all models is around 60%. The average pairwise Pearson correlation coefficient among all relations (calculated between different rows) is 0.803. We think this is because these PLMs are trained on large general corpora; therefore, their knowledge overlaps to a large extent, as is the preference on the specificity of predictions.

³The frequency is calculated with Wikipedia dump https://dumps.wikimedia.org/enwiki/.

⁴The results can be further improved by using techniques such as in (Jiang et al., 2020b) or applying more advanced language models such as GPT-3 (Brown et al., 2020) – not the focus of this paper.
### 4.3 Factors Affecting Specificity

Some types of questions may be answered specifically naturally. For instance, when discussing anyone’s occupation, people may be inclined to use a more specific description; but for the location of a place, people may not be so. In addition, specific answers may be easier to relate to the entities in the query than the coarse-grained ones since their connections may be more close, e.g., similarity(Toronto, Ontario) > similarity(Toronto, Canada). In this case, the models should tend to select more specific answers. Based on the above analysis, the specificity of the predictions mainly depends on question types (e.g., relations) and entities in the query (e.g., subjects), which is also indicated by the metric for measuring specificity, i.e., $c(y|x, r)$. To investigate the effect of each component, we split the query, e.g., “Toronto is located in [MASK].”, into two parts: the relations, e.g., is located in, and the subjects, e.g., Toronto, corresponding to naturalness and relatedness respectively.

**Naturalness**: For some questions, they may be answered more specifically naturally than others by PLMs. For instance, for questions about the place of birth, if in the corpora, the birthplace is usually described more specifically, e.g., ... was born in Honolulu, Hawaii. PLMs will also describe the birthplace more specifically. This is intuitive since PLMs are trained on large corpora based on tasks like masked language modeling; therefore, it will produce more fine-grained predictions conditioned with contexts that are more likely to associate with specific answers.

To measure how natural a type of questions will be answered more specifically by PLMs, we mask the subject in each prompt, e.g., “[MASK] was born in [MASK].”, and let PLMs predict the second masked token. We get the probability of each token in the vocabulary, i.e., $c(y|x, r)$, and use our metric and dataset to measure the naturalness, e.g., how natural birthplace will be described more specifically in general.

**Relatedness**: Considering the following situation: the model can predict that both $A$ and $B$ are likely to be the correct answers, and judges $A$ is more related to the the subject than $B$ in general. Intuitively, it will prefer answer $A$.

Therefore, another factor that affects the specificity of predictions made by PLMs is relatedness, i.e., to what extent are the fine-grained objects more related to the corresponding subjects than the coarse-grained ones considered by PLMs. (More generally, this is the ability of PLMs to identify more related entities).

We measure relatedness with phrase embeddings from PLMs. Following Yu and Ettinger (2020); Wang et al. (2021), we use the mean-pooled representations over the final-layer outputs from PLMs as phrase embeddings, and calculate the cosine similarities between the subject and the corresponding objects. If the cosine similarity between the subject and the fine-grained object is higher than that between the subject and the coarse-grained object, we think PLMs consider the fine-grained one is more related to the subject. According to this, we can use our metric and dataset to measure the relatedness, with confidence, i.e., $c(y|x, \cdot)$, based on cosine similarity between $x$ and $y$.

**Findings.** In Table 5, we report the naturalness and relatedness with $p_r$ as the metric. We find that, 1) the highest average naturalness and relatedness are achieved by BERT-Large and BERT-Base, respectively, corresponding to the highest average
specificity; 2) in many cases, naturalness is lower than 0.5, which indicates that, without the subjects provided, PLMs are more likely to provide coarse-grained answers, we think this is because a single coarse-grained entity encompasses the probability mass of many fine-grained entities; 3) relatedness is usually higher than 0.5, which means PLMs have a certain ability to distinguish fine-grained/coarse-grained answers based on semantic similarities between entities. But the ability is weak since the average scores are just around 60%.

## 5 Can Language Models Be MORE Specific?

From the previous sections, we observe that existing pre-trained language models do not have much preference for more specific answers in a vanilla setting. We also observe that PLMs achieve naturalness lower than 0.5, i.e., naturally, PLMs tend to fill in coarse-grained answers with respect to certain types of questions, and relatedness around 0.6, i.e., PLMs only have a weak ability to distinguish more related entities. Naturalness depends on both the parameters of PLMs and prompts while relatedness only depends on the parameters of PLMs. Since it is expensive to change the parameters of PLMs (both time and space), to improve the specificity, we focus on improving the naturalness by modifying the prompts.

Intuitively, to get more specific answers, a practical approach is to ask more specific questions. For instance, to know where Toronto is located more specifically, we may change the prompt “Toronto is located in [MASK].” to “Toronto is located in the province of [MASK].” However, to achieve this, humans are required to have additional knowledge, e.g., Toronto is a city, and in Canada, the administrative unit larger than city is province rather than state. Besides, designing such manually crafted prompts can also be time-consuming and laborious if there are a large number of queries. Furthermore, some questions may be difficult to ask more specifically. For instance, for question “Hard palate is part of [MASK].”, it is not easy to come up with a more specific query.

Based on the above considerations, we propose two novel and simple techniques to improve the specificity of the predictions. The proposed methods can apply to different models on various types of queries while no additional training is required.

### 5.1 Few-Shot Prompting

We refer to using prompts in Table 1 to extract answers as **Vanilla Prompting** (e.g., we let PLMs predict the masked token in “John G. Bennett was born in [MASK].”). Vanilla Prompting cannot elicit specific answers since the designed prompts cannot tell the models the preference regarding specificity; therefore, the models are not aware of whether a more specific answer is preferred.

Based on the above analysis, we need to give the model some “hints” in terms of specificity, which can be achieved by providing some demonstrations. For instance, to predict where Toronto is located, if we provide some examples with coarse-grained answers using prompt “Melbourne is located in Australia, Guangzhou is located in China, Toronto is located in [MASK].”, the model may know by analogy that we prefer a coarse-grained answer, which is Canada (a country). In contrast, if we pro-
provide some fine-grained answers with “Melbourne is located in Victoria, Guangzhou is located in Guangdong, Toronto is located in [MASK].”, the model may realize through analogy that we prefer a fine-grained answer here, which is Ontario (a province).

We refer to the method described above as Few-shot Prompting, which supposes to bias the prediction to be more specific by providing some examples with fine-grained answers. The technique here is similar to the few-shot setting in GPT-3 (Brown et al., 2020) and (Adolphs et al., 2021), where several demonstrations are given to the model as condition to help the model make the prediction.

5.2 Cascade Prompting

To make the answer more specific, we can also utilize the relationship between coarse-grained and fine-grained objects. For instance, in Table 1, tracking ship is a subclass of vessel, while vessel is also a subclass of vehicle. To combine the three entities, we can write: Tracking ship is a subclass of vessel, which is a subclass of vehicle. By masking the objects, we get prompt: “Tracking ship is a subclass of [MASK], which is a subclass of [MASK].” Intuitively, the first masked token will be more likely to be filled by vessel, while the second masked token tends to be vehicle. Another example in Table 1 is to predict the birthplace, we can create prompt “John G. Bennett was born in [MASK], which is located in [MASK].” to bias the prediction of the first masked token to be more specific.

We refer to the above method as Cascade Prompting, which aims to improve the specificity by adding “which clauses” as constraints according to the relationship between coarse-grained and fine-grained answers. The “which clauses” here can be considered as suffixes and the prediction of the first masked token is returned as the answer.

6 Experiments

In this section, we conduct experiments with the prompt-based methods proposed in Section 5.

6.1 Experimental Setup

We follow the setup in Section 4.1. For Few-shot Prompting, we set $K$, i.e., the number of demonstrations, as 10. For Cascade Prompting, we apply the prompts in Table 6, which are constructed automatically based on the prompts for the transitive relations, e.g., “… is located in [MASK].” ⇒ “..., which is located in [MASK].”

6.2 Results

Table 7 summarizes the results of specificity testing with different prompting methods. From the results, we observe that Cascade Prompting achieves the best performance in most cases. In addition,
the performance improvement for BERT-Large and RoBERTa-Large with Cascade Prompting is quite significant. We think this is because the large models can understand which clauses better than the base models.

We also observe that Few-shot Prompting does not always improve the specificity for bidirectional language models. However, for GPT-2, which is a unidirectional language model, Few-shot Prompting achieves a significant performance improvement, while the results of Cascade Prompting are the same as those of Vanilla Prompting.

To observe the impact of the two methods on correctness, we report the change in correctness in Table 8. We observe that the correctness of Cascade Prompting is close to that of Vanilla Prompting, while the correctness of Few-shot Prompting improves significantly. This is because Cascade Prompting is in a zero-shot setting, while in Few-shot Prompting, demonstrations can provide some supervision to help the model make predictions.

We also measure naturalness of different models with different prompting methods. From Table 9, we find that, for each model, the best prompting method is usually associated with the highest naturalness: Cascade Prompting improves the naturalness for bidirectional language models significantly, which corresponds to better performance on specificity; while for GPT-2, the naturalness using Few-shot Prompting is the highest, corresponding to the highest specificity.

### 7 Discussion

**Specificity Testing in More General Scenarios:** In this work, we test the specificity of PLMs on several relations with manually crafted prompts, with test data created automatically based on the property of transitive relations. For future work, we may test the specificity in more general scenarios. For instance, for numerical knowledge (Lin et al., 2020), we can test how specifically PLMs describe the numbers, e.g., *Obama was born in 1961* vs *Obama was born in 1960s*, *A car has four wheels* vs *A car has several wheels*. In addition, we may test on multi-token answers (Jiang et al., 2020a), and measure the specificity of sentences generated by PLMs (Louis and Nenkova, 2011; Ko et al., 2019; Adiwardana et al., 2020; Thoppilan et al., 2022), e.g., *This is a very good paper. I really like it.* vs *This paper conducts a very novel and interesting study, which provides a new insight for future work on language models.*

**Further Improvement of Specificity:** In this paper, we propose Few-shot Prompting and Cascade Prompting to improve the specificity of PLMs without any additional training. Future work may improve the specificity by including prompt-based fine-tuning (Shin et al., 2020; Gao et al., 2021). The observation also encourages future work to take into account the specificity, e.g., adding constraints regarding specificity, in the pre-training process. It is also interesting to design methods to control the degree of specificity for different usage scenarios (Huang et al., 2021).

### 8 Conclusion

In this paper, we build a benchmark to measure the specificity of predictions produced by pre-trained language models. To achieve this, we propose a novel approach to construct test data for specificity.
testing automatically. From our evaluations, we show that existing PLMs have only a slight preference for more specific answers. We also propose two prompt-based methods, i.e., Few-shot Prompting and Cascade Prompting, to improve the specificity of the predictions. Extensive experiments and in-depth analyses demonstrate the effectiveness of the proposed methods. We hope this work can encourage future research in this direction and give some insights to improve downstream tasks such as question answering, information extraction, and text generation: 1) to make the answers, the extracted information, or the generated sentences more specific; 2) to control the degree of specificity for different usage scenarios.

**Limitations**

This work presents some limitations. Firstly, our focus is confined to evaluating the specificity of predictions made by pre-trained language models for entity relations. As noted in Section 7, specificity can potentially be tested in a broader range of scenarios. Despite this restriction, we consider this work as an initial attempt to highlight the concept of language model specificity. We believe it will stimulate further research into this crucial, yet under-explored, area.

A second limitation is the scale of the models evaluated in this work. Given the swift evolution of large language models concurrent with the drafting of this paper, the models we examined are comparatively small. As pointed out in the work of Zheng et al. (2023), large language models may fail to answer a problem at the appropriate level of specificity. We thus encourage future investigations to delve into the specificity of these rapidly evolving, larger language models.

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☒ B2. Did you discuss the license or terms for use and/or distribution of any artifacts?

   Those models and data are commonly used.

☒ B3. Did you discuss if your use of existing artifact(s) was consistent with their intended use, provided that it was specified? For the artifacts you create, do you specify intended use and whether that is compatible with the original access conditions (in particular, derivatives of data accessed for research purposes should not be used outside of research contexts)?

   Same as above.

☐ B4. Did you discuss the steps taken to check whether the data that was collected/used contains any information that names or uniquely identifies individual people or offensive content, and the steps taken to protect/anonymize it?

   Not applicable. Left blank.

☐ B5. Did you provide documentation of the artifacts, e.g., coverage of domains, languages, and linguistic phenomena, demographic groups represented, etc.?

   Section 3

☐ B6. Did you report relevant statistics like the number of examples, details of train/test/dev splits, etc. for the data that you used/created? Even for commonly-used benchmark datasets, include the number of examples in train/validation/test splits, as these provide necessary context for a reader to understand experimental results. For example, small differences in accuracy on large test sets may be significant, while on small test sets they may not be.

   Section 3

C ☑ Did you run computational experiments?

   Section 4, 5

☐ C1. Did you report the number of parameters in the models used, the total computational budget (e.g., GPU hours), and computing infrastructure used?

   Section 4, 5

The Responsible NLP Checklist used at ACL 2023 is adopted from NAACL 2022, with the addition of a question on AI writing assistance.
C2. Did you discuss the experimental setup, including hyperparameter search and best-found hyperparameter values?
Section 4, 5

C3. Did you report descriptive statistics about your results (e.g., error bars around results, summary statistics from sets of experiments), and is it transparent whether you are reporting the max, mean, etc. or just a single run?
Section 4, 5

C4. If you used existing packages (e.g., for preprocessing, for normalization, or for evaluation), did you report the implementation, model, and parameter settings used (e.g., NLTK, Spacy, ROUGE, etc.)?
Section 4, 5

D. Did you use human annotators (e.g., crowdworkers) or research with human participants?
Section 4, 5

D1. Did you report the full text of instructions given to participants, including e.g., screenshots, disclaimers of any risks to participants or annotators, etc.?
Not applicable. Left blank.

D2. Did you report information about how you recruited (e.g., crowdsourcing platform, students) and paid participants, and discuss if such payment is adequate given the participants’ demographic (e.g., country of residence)?
Section 4, 5

D3. Did you discuss whether and how consent was obtained from people whose data you’re using/curating? For example, if you collected data via crowdsourcing, did your instructions to crowdworkers explain how the data would be used?
Not applicable. Left blank.

D4. Was the data collection protocol approved (or determined exempt) by an ethics review board?
Not applicable. Left blank.

D5. Did you report the basic demographic and geographic characteristics of the annotator population that is the source of the data?
Not applicable. Left blank.