Learning by Analogy: Diverse Questions Generation in Math Word Problem

♣ University of Liverpool

▼ Duke Kunshan University

{Zihao.Zhou22,Maizhen.Ning16,Jie.Yao22}@student.xjtlu.edu.cn, {Qiufeng.Wang,Wei.Wang03}@xjtlu.edu.cn, xiaowei.huang@liverpool.ac.uk, kaizhu.huang@dukekunshan.edu.cn

Abstract

Solving math word problem (MWP) with AI techniques has recently made great progress with the success of deep neural networks (DNN), but it is far from being solved. We argue that the ability of learning by analogy is essential for an MWP solver to better understand same problems which may typically be formulated in diverse ways. However most existing works exploit the shortcut learning to train MWP solvers simply based on samples with a single question. In lack of diverse questions, these methods merely learn shallow heuristics. In this paper, we make a first attempt to solve MWPs by generating diverse yet consistent questions/equations. Given a typical MWP including the scenario description, question, and equation (i.e., answer), we first generate multiple consistent equations via a group of heuristic rules. We then feed them to a question generator together with the scenario to obtain the corresponding diverse questions, forming a new MWP with a variety of questions and equations. Finally we engage a data filter to remove those unreasonable MWPs, keeping the high-quality augmented ones. To evaluate the ability of learning by analogy for an MWP solver, we generate a new MWP dataset (called DiverseMath23K) with diverse questions by extending the current benchmark Math23K. Extensive experimental results demonstrate that our proposed method can generate high-quality diverse questions with corresponding equations, further leading to performance improvement on Diverse-Math23K. The code and dataset is available at: https://github.com/zhouzihao501/DiverseMWP.

1 Introduction

Solving Math Word Problem (MWP) aims to infer a mathematical equation and final answer from the natural language description of a math problem. Table 1(a) shows one typical MWP example. In this

(a) Original Data

Text: The school makes uniforms for 40 students, known to be 15 dollars per shirt and 10 dollars per pants. How much did it cost to make these uniforms? Equation: x = 40*(15+10)

(b) Back Translation Method

Text: The school produces uniforms for 40 students at \$15 per shirt and \$10 per pants. How much does it cost to make these uniforms? Equation: x = 40*(15+10)

(c) Diverse Ouestions Generation

Scenario description: The school makes uniforms for 40 students, known to be 15 dollars per shirt and 10 dollars per pants.

 Question1: How much did it cost to make a uniform?
 Equation1: x = 15+10

 Question2: How much did it cost to make these shirts?
 Equation2: x = 40*15

 Question3: How much did it cost to make these pants?
 Equation3: x = 40*10

Table 1: Examples of math word problem (MWP) generation by different methods. (a) original MWP, (b) MWP generated by back translation method (Kumar et al., 2022), (c) MWP with diverse questions generated by our method. The questions are highlighted by red color in the texts of (a) and (b).

task, the machine needs to extract relevant information from natural language texts and perform mathematical reasoning, which is challenging. With the boom of deep neural networks (DNN), the research of solving MWP has recently made great progress. For example, Seq2Seq models (Wang et al., 2017; Xie and Sun, 2019; Zhang et al., 2020a) as well as pre-trained language models (PLMs) (Tan et al., 2021; Li et al., 2022b; Liang et al., 2022) have been extensively exploited to deal with MWP, and increase the prediction accuracy significantly. However, such models are usually in lack of the ability of learning by analogy due to the limited data size and problem diversity. Therefore, current approaches unfortunately have reached their performance bottleneck (Zhang et al., 2019; Patel et al., 2021; Liu et al., 2021a; Sundaram et al., 2022), showing that much remains to be done.

To alleviate this limitation, recent focus has been put on how to augment high-quality data for MWPs. Along this line, there have been some proposals (Jen et al., 2021; Kumar et al., 2021; Liu et al., 2021a; Li et al., 2022a; Kumar et al., 2022). Though demonstrating encouraging results,

^{*} Equal contribution ✓ Corresponding author

these current practices only consider word-level or sentence-level alternative expressions of the original problem, owing to the rigorous requirement in logic and numerical quantity. As illustrated in Table 1(b), the back translation augmentation method (Kumar et al., 2022) generates less diverse data sharing very limited semantic differences from the original counterpart. On the other hand, Yang et al. (2022) publish a diverse MWP dataset (called UnbiasedMWP), which was collected by manual annotation with huge cost but the size is limited.

In this paper, we make a first attempt to solve MWPs by automatically generating multiple diverse yet consistent questions (together with their corresponding equations), as illustrated in Table 1(c). There are two main reasons for this augmentation strategy. (1) Training on less diverse data would lead the solver to learn shallow heuristics only, whilst deep semantics are preferred in order to better understand the problems (Patel et al., 2021; Li et al., 2022b; Yang et al., 2022). Consequently, when the question is changed (i.e., Question 1, 2, 3 in Table 1(c)), the learned solver may not be able to solve MWP properly. (2) Our augmentation strategy could generate challenging and diverse MWPs. Training on such data would improve the ability of learning by analogy, which is essential for an MWP solver to deeply understand the problem. It is also beneficial to reduce the unreasonable case (Patel et al., 2021) that some current solvers still can predict the Equation even without any question (e.g., removing the question in the text of Table 1(a)).

Motivated by these findings, we propose a Diverse Questions Generation Framework (DQGF) to generate high-quality and diverse questions with their corresponding equations for a given MWP. Our DQGF consists of three components as shown in Figure 1. (1) Diverse Equations Generator: It generates diverse and meaningful equations from the original MWP based on two generation strategies. Specifically, we propose a subequation based strategy that extracts sub-equations from the original equation, and a unit based strategy that generates equations according the units (e.g., "dollars" in Table 1) in the scenario description. (2) Equation-aware Question Generator: Given a scenario description and generated equation, it generates a corresponding question. For example, given the Scenario description and Equation 1 in Table 1(c), it can generate *Question1*. In details, we utilize two encoders to extract the information of

scenario description and equation respectively, and design an interaction mechanism which exploits numbers as a bridge to fuse the information of both encoders. (3) **Data Filter**: A large-scale MWP pre-trained language model (Liang et al., 2022) is leveraged to filter unreasonable data. As such, we can generate many high-quality and diverse MWP samples.

Extensive experiments on the existing dataset UnbiasedMWP (Yang et al., 2022) show that our proposed DQGF could generate high-quality diverse questions with corresponding equations, thus increasing the accuracy of the MWP solver. To further verify the effectiveness of the DQGF, we produce a new dataset (called DiverseMath23K) with diverse questions from the current benchmark dataset Math23K (Wang et al., 2017). We also propose a new Group-accuracy metric on all questions of a problem. Experimental results show that DQGF can effectively improve the overall performance of the solver on DiverseMath23K, demonstrating its ability of learning by analogy. In summary, our contributions are as follows:

- We propose a novel diverse questions generation framework (DQGF) to automatically generate diverse questions with their corresponding equations for a given MWP. To the best of our knowledge, this is the first effort to generate such data in MWP.
- We propose a Diverse Equations Generator, consisting of sub-equations based and unit based strategy to generate diverse and meaningful equations from the original MWP.
- We propose an Equation-aware Question Generator to generate a question from the given scenario and equation. It consists of two encoders to encode scenario and equation respectively where an interaction mechanism is developed to fuse the information.
- We produce a new MWP dataset (called DiverseMath23K) with diverse questions by extending the current benchmark Math23K.
- Experimental results demonstrate that DQGF could generate high-quality diverse questions and improve effectively the overall performance of the MWP solver on both UnbiasedMWP and DiverseMath23K.

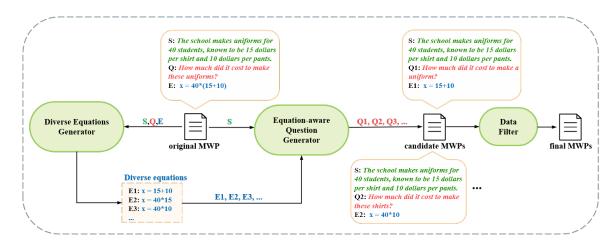


Figure 1: An overview of DQGF. Each generated equation from the **Diverse Equations Generator** and scenario description of the original MWP are fed into the trained **Equation-aware Question Generator** to generate corresponding questions. In this way, we will obtain diverse questions with their equations and form a new MWP. Finally, the candidate MWPs are further filtered using the **Data Filter.**

2 Related Work

Data Augmentation: Data augmentation has been widely used in various NLP tasks (Feng et al., 2021), but there are few works for MWP. Recently, some MWP data augmentation methods have been proposed. For example, Kumar et al. (2021) reorder the problem description like moving the question at the start. Furthermore, they paraphrase sentences by a paraphrasing model and preserve the entities of the original sentence to keep the theme unchanged. Kumar et al. (2022) further propose back translation, synonym replacement, and named-entity replacement to augment data. Li et al. (2022a) and Liu et al. (2021a) transform the declarative sentence into the question sentence and reverse the operation of expression to generate MWPs. These methods effectively improve the performance of MWP solvers. But most of them are rule-based and augment data with limited semantic differences from the original data.

MWP Solver: Recent proposals intend to solve the problem by using sequence or tree generation models. Wang et al. (2017) present a sequence-to-sequence (seq2seq) approach to generate the mathematical equation. Xie and Sun (2019) propose a goal-driven tree-structured (GTS) model to generate the equation tree. This sequence-to-tree approach significantly improves the performance over the traditional seq2seq approaches. Zhang et al. (2020a) adopt a graph-to-tree approach to model the quality relations using graph convolutional networks (GCN). Applying pre-trained language models such as BERT (Devlin et al., 2019) was shown

to benefit the tree expression generation substantially. Prior study (Patel et al., 2021) indicates that existing MWP solvers rely on shallow heuristics to generate equations. As such, they could not solve different questions of the same MWP well and even ignore the question. Our DQGF effectively helps the solver overcome these issues.

Generation: MWP generation proaches can be divided into three categories: template-based approaches, rewriting-based approaches, and neural network-based approaches. Template-based approaches usually follow a similar two-stage process: they first generalize an existing problem into a template or a skeleton and then generate the MWP sentences from the templates (Williams, 2011; Polozov et al., 2015). Rewriting-based approaches target the MWP generation problem by editing existing human-written MWP sentences to change their theme but the underlying story (Koncel-Kedziorski et al., 2016; Moon-Rembert and Gilbert, 2019). Recent attempts have been focused on exploiting neural network-based approaches that generate MWPs from equations and topics in an end-to-end manner (Liyanage and Ranathunga, 2020; Liu et al., 2021b; Wang et al., 2021). Unlike these generation methods, our equation-aware question generator focuses on generating questions that are in line with the given scenario and match the given equation. Recently, Shridhar et al. (2022) have also proposed a generation model to implement this function, but main differences exist: (1) Their work focuses on generating goal-driven

sub-questions without equations, which is used in prompt learning instead of a general data augmentation tool. (2) While their generator directly concatenates the scenario and equation text sequence to encode and fuse their information, the structure of equation is much different from the scenario texts. We propose two different encoders where an interaction mechanism is designed to leverage numbers as a bridge to fuse the information.

MWP Dataset: Several datasets are proposed to evaluate the model's numerical reasoning ability (Koncel-Kedziorski et al., 2016; Wang et al., 2017; Amini et al., 2019; Miao et al., 2020). They only provide a single question to each scenario. Therefore, training and evaluating on such setting will lead that the solvers rely on shallow heuristics to generate equations (Patel et al., 2021). To mitigate this learning bias, Yang et al. (2022) propose a diverse MWP dataset (called UnbiasedMWP). However, manually collecting high-quality datasets is usually labor-intensive and time-consuming in practice. In contrast, our DQGF could automatically generate such diverse data. In this paper, we will use UnbiasedMWP to train equation-aware question generator and evaluate the whole DQGF. Besides, we also propose a diverse MWP dataset DiverseMath23k to evaluate the MWP solver.

3 Methodology

Figure 1 shows the overview of the proposed **D**iverse **Q**uestions **G**eneration **F**ramework (**DQGF**). We firstly put the original MWP into the Diverse Equations Generator to generate diverse equations, then the generated equation and scenario description of the original MWP are fed into the trained equation-aware question generator to produce corresponding questions. In this way, we will obtain diverse questions with their equations, forming new candidate MWPs. Finally, these candidate MWPs are further filtered by the data filter. In what follows, we will introduce Diverse Equations Generator, Equation-aware Question Generator, and Data Filter respectively in Section 3.1, Section 3.2, and Section 3.3.

3.1 Diverse Equations Generator

Diverse equations generator aims to generate diverse equations from the original MWP. Our principle is to generate as many as possible logical

equations. Motivated by this, we propose two equation generation strategies: sub-equation based and unit based strategy.

Sub-equation Based The equation of the original MWP usually includes some sub-equations, which represent the necessary steps to solve the problem (Cobbe et al., 2021). For instance, in Table 1(c), "15+10" is a sub-equation of the original equation, describing a uniform's price. Therefore, we extract these sub-equations from the original equation, which are very high-quality and diverse.

Unit Based There are some physical relations between the numbers in an MWP. We could identify these relations, and then combine numbers with operators to get a new equation. Motivated by this, we propose to search the relations of numbers based on their units. Every number in MWPs has its unit. For example in Table 1, "40" has the unit "students" and "15" has the unit "dollars". We combine them in two situations. (1) Same unit: Two numbers with same unit always represent the same object. We combine them with the operator "+" to generate equations representing the totality questions like "what is the total of A and B". Besides, we combine them with "-" and "/" which represent the comparison questions like "how much more A than B" and "how many times A than B", respectively. (2) Different units: Two numbers with different units in a MWP always represent two objects that have subordinate relations. Therefore, we combine them with "*". This strategy will generate diverse equations, though it probably brings some unreasonable equations further generating noisy MWPs. Such noisy MWPs will be filtered by the final data

To be noted, both sub-equation based and unit based strategies rely on heuristic rules. Therefore, we do not need to train our diverse equations generator.

3.2 Equation-aware Question Generator

General question generation in the Question-Answering area aims to generate a question from a given passage and a specified answer (Sun et al., 2018; Kim et al., 2019; Li et al., 2019). By regarding the scenario description and equation as passage and answer respectively, we can formulate our task as a general question generation problem. Based on this, we propose an equation-aware question generator under a general encoder-decoder framework as shown in Figure 2. Specifically, we

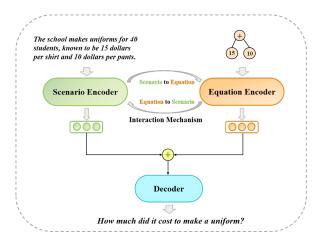


Figure 2: Equation-aware Question Generator

propose two different encoders to encode the information from scenario and equation respectively, and an interaction mechanism to fuse their information further. For convenience, we form a MWP as (S,Q,E), where $S,\,Q$ and E represent the scenario, question and their solution equation respectively.

Scenario Encoder We adopt a pre-trained language model BERT (Devlin et al., 2019) as our scenario encoder. The unsupervised pre-training on large corpora makes the model capture linguistic knowledge, which provides rich textual representations. We represent the scenario S as a sequence of T tokens: $S = [s_1, s_2, ..., s_T]$, and formulate the encoding process as

$$[h_1^s, h_2^s, ..., h_T^s] = BERT([s_1, s_2, ..., s_T]),$$
 (1)

where h_i^s represents the embedding of token s_i from the encoder. Finally, the representation of scenario can be written as H^s :

$$H^{s} = [h_{1}^{s}, h_{2}^{s}, ..., h_{T}^{s}].$$
 (2)

Equation Encoder The sequence form cannot model the structure of the equation well (Xie and Sun, 2019). Hence we transform it into an equation tree which is then encoded by a TreeLSTM (Tai et al., 2015). The equation is transformed into a binary tree representation as proposed in (Xie and Sun, 2019) and sequentialized as their pre-order traversal. Thus the equation can be represented as $E = [e_1, e_2, ..., e_n]$, where n is the length of the pre-order equation and a node e_i represents a number or operator (+,-,*,/). In details, we firstly adopt a BERT to encode each node:

$$x_i = BERT(e_i). (3)$$

Then, we encode the equation tree by a TreeLSTM:

$$h_i^e = TreeLSTM\left(x_i, \sum_{k \in C(i)} h_k^e\right), \quad (4)$$

where C(i) represents the index set of child nodes of e_i . Finally, the representation of equation can be written as H^e :

$$H^e = [h_1^e, h_2^e, ..., h_n^e].$$
 (5)

Interaction Mechanism In order to generate a question based on both scenario and equation, the interaction between them is crucial. Inspired by iterative deep learning (He and Schomaker, 2019; Schick and Schütze, 2021), we propose an interaction mechanism which uses numbers as bridge to fuse the information of both scenario and equation. It consists of the following two processes.

Scenario to Equation: After BERT encodes the whole scenario text, each token's embedding has the scenario's context information. For a number appearing in both scenario and equation, we replace its embedding in Equation (3) with its embedding in Equation (1). In this way, the scenario's context information is brought into the equation.

Equation to Scenario: After bringing the information of the scenario to the equation and encoding the equation tree, we put the embedding of the number in the equation back into the scenario representation. In detail, we replace its embedding in Equation (1) with its embedding in Equation (4).

Decoder We adopt the pre-trained language model BertGeneraiton (Rothe et al., 2020) as our decoder. Representing a question Q as a sequence of m tokens: $Q = [q_1, q_2, ..., q_m]$, the token q_i is generated as

$$q_i = BertGeneration([H, q_{i-1}]),$$
 (6)

where H is the final representation of the scenario and equation by the concatenating the H_s and H_e as

$$H = [H_s, H_e]. (7)$$

To be noted, all of these pre-trained models in both encoders and decoders will be fine-tuned in the MWP dataset.

3.3 Data Filter

Filtering out detrimental augmented data can improve the quality of data as well as the downstream

performance (Le Bras et al., 2020). However, it will take a great cost to do it by the human filtering due to the large-size of our augmented data. Therefore, we utilize an existing powerful MWP solver as an expert model to judge whether the predicted answer is same as the ground-truth (Axelrod et al., 2011; Xie et al., 2021). Inspired by Ou et al. (2022), we leverage a large-scale MWP pre-trained language model MWP-BERT (Liang et al., 2022) as our expert model, utilizing its powerful generalization ability.

Considering our generated MWPs have many new diverse questions, it is difficult for an existing solver to predict the answer accurately, resulting in many false filtering cases. To increase the recall on the generated samples, we apply beam-search strategy on the expert model to select top k predicted equations (We set k=5 in our experiments). Since the final answer can be from different solutions (Yang et al., 2022), we compare the answer calculated by equations instead of comparing equations directly. The augmented MWPs will pass our final filter if its final answer is equal to one answer from the selected top k equations predicted by the expert model.

4 Experiments

4.1 Dataset and experimental setting

Dataset We conduct experiments on an existing diverse questions dataset: UnbiasedMWP (Yang et al., 2022), which is split into 2,507, 200, 200 MWP groups for training, validation, and testing, respectively. Each group contains one original MWP and additional 1 to 8 diverse questions and equations with the same scenario. In total, it has 8,895, 684, 685 MWPs for training, validation, and testing, respectively. In this paper, we train our Equation-aware Question Generator and evaluate the whole DQGF on it.

Evaluation Metrics For the whole DQGF, we apply the accuracy of a MWP solver to evaluate the quality of generated data. Without loss of generality, we choose GTS (Xie and Sun, 2019) with BERTEncoder (Devlin et al., 2019) as the MWP solver. Furthermore, we also propose a metric of Group-Accuracy to consider the prediction accuracy on all diverse questions in a MWP. For example, in Table 1(c), the normal accuracy simply regards it as three samples by evaluation of each question separately, while our Group-Accuracy consid-

Data	Accuracy	Group-Accuracy
Unbiased-source	34.9	29.5
Unbiased-DQGF	62.7	42.0
Unbiased-GT	78.4	64.0

Table 2: Comparison of the accuracy (%) of solver training on different data: Unbiased-source means the original MWPs of each group in UnbiasedMWP, UnbiasedDQGF means generated MWPs with diverse questions by our DQGF, Unbiased-GT means MWPs with the annotated diverse questions and equations, indicating the up-bounded performance of our DQGF.

ers this as only one sample and if all three equations are predicted correctly then the prediction is correct. Comparing to the common accuracy, the proposed Group-Accuracy can evaluate an solver whether truly understanding an MWP with the ability of learning by analogy. For the equation-aware question generator, we report BLEU (Papineni et al., 2002), ROUGE-1, ROUGE-2, and ROUGE-L(Lin, 2004) which are based on exact word overlapping. BERT F1 score (Zhang et al., 2020b) is also used, which is based on DeBERTa (He et al., 2021).

4.2 Experimental Results

We evaluate the quality of generated data by the results of a common MWP solver on both accuracy and group-accuracy. In details, we train the MWP solver on three different data: the original data of each group in the UnbiasedMWP (called Unbiased-source), our generated MWPs data from the UnbiasedMWP (called Unbiased-DQGF), and ground-truth MWPs in the UnbiasedMWP (called Unbiased-GT). Notably, the Unbiased-source only has MWPs with single question, while the latter two have MWPs with diverse questions. Since the Unbiased-GT directly uses the annotated diverse questions, its performance can be regarded as the up-bounded of the generation method. The results are shown in Table 2.

As shown in Table 2, we can see that training on the data augmented by DQGF can significantly improve the accuracy of solver from 34.9% to 62.7%. It indicates that DQGF can generate high quality MWP samples, which are useful for the training of a solver. In addition, the group-accuracy is also increased largely from 29.5% to 42%, even higher than the common accuracy (34.9%) of Unbiased-source, showing that our method can generate MWP samples with valid diverse questions to help the solver better understand the problem by captur-

Strategy	Accuracy		
All	62.7		
(w/o)Sub-equations	58.5		
(w/o)Same unit	47.3		
(w/o)Different units	60.4		

Table 3: Comparison of different equations generation strategies.

Methods	BLEU	BERT F1	ROUGE-1	ROUGE-2	ROUGE-L
Baseline	52.3	87.4	77.2	59.4	70.6
EQG(w/o)IM	54.2	87.9	78.4	61.4	72.0
EOG	60.5	89.7	81.4	66.7	77.4

Table 4: Comparison of the different questions generator models. The baseline directly concatenates the scenario and equation text sequence. EQG means the Equationaware Question Generator, while EQG(w/o)IM means removing Interaction Mechanism.

ing the ability of learning by analogy. Comparing the Unbiased-DQGF and Unbiased-GT, we can see that there is still a gap between our method and the manual labelling data. Manual annotation method can produce more diverse and completely correct data, which leads to the better performance.

4.3 Fine-grained Analysis

In this section, we will show the performance of the three components in our DQGF individually.

Diverse Equations Generator Table 3 shows the comparison results among different equations generation strategies. As observed, each strategy can generate high quality and meaningful diverse equations. Concretely, the same unit based generation strategy brings the most benefit to DQGF because such strategy can generate a lot of meaningful but less noisy equations. The sub-equations based strategy and different units based strategy can also effectively generate meaningful equations, but with little improvement to the solver. There are two reasons: 1) The sub-equations based strategy can not generate enough equations since the sub-equations in the original equation are limited; and 2) The different units based strategy generates meaningful equations while bringing many noisy equations, which are thus hard to be filtered completely.

Equation-aware Question Generator We compare one baseline method that directly concatenates the scenario and equation text sequence (Shridhar et al., 2022) and utilizes BERT (Devlin et al., 2019) as encoder, and BertGeneration (Rothe et al., 2020)

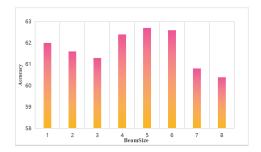


Figure 3: Different beamsize *k* of expert model in Filter.

as decoder. Table 4 reports the comparison of the different questions generator models. We can see that EQG(w/o)IM improves the performance of baseline method. It indicates that the scenario encoder and equation encoder can better encode the structure of scenario and equation respectively than directly encoding their concatenated sequence. By integrating the interaction mechanism (IM), we can observe that it leads to a great improvement, achieving the best performance on every metric, which demonstrates that our interaction mechanism can fuse the information of scenario and equation well. Specifically, the BLEU score is 60.5% which is not high; this is however explainable as it is a metric about text overlap. As observed, though semantically identical, some of our generated data is less overlap with the ground truth. This can also be reflected by its higher BERT F1 score which measures the semantic similarity.

Data Filter We examine the effect of beamsize k of the filter in DQGF, which is shown in Figure 3. The experimental results show that DQGF can obtain the best performance when k is 5. DQFG can achieve good performance when k is between 4 and 6, since this appears to be a suitable interval in that a lot of correct candidates can pass the filter. When k is between 1 and 3, filtering is still accurate but some correct data are filtered out. Therefore this interval can achieve competitive but not the best performance. When k is between 7 and 8, the filtering is inaccurate. It causes that some noisy data pass the filter and impacts the final data quality.

4.4 New MWP dataset DiverseMath23K

We apply our trained DQGF model on Math23k to create a new MWP dataset (called Diverse-Math23K) with diverse questions, which contains 38,320, 1,255, 1,728 MWPs for training, validation, and testing respectively.

To ensure the quality of DiverseMath23k, we

Data	Accuracy	Group-Accuracy	Deq-Accuracy
Ori	63.6	56.9	69.4
Diverse	68.4	60.2	48.1

Table 5: Performance of solvers training on different data. Ori and DQGF means the original Math23k and DiverseMath23k, respectively.

Original MWP:

The candy in the mall costs 14.60 dollars per box and cookies cost 29.80 dollars per box. Uncle Li wants to buy 4 boxes of candy and 2 boxes of cookies. Please calculate how much money Uncle Li needs to bring?

Equation: x=(14.6*4)+(29.8*2)

Generated Data:

Question: how many dollars it will cost to buy the cookies?

Equation: x=29.8*2

Equation type: sub-equation, different units

Question: how much more expensive each box of cookies

is than each box of candy? Equation: x=29.8-14.6 Equation type: same unit

Question: how many times the price of each box of candy is

the price of each box of cookies?

Equation: x=14.6/29.8 Equation type: same unit

Table 6: Generated diverse questions with equations and their corresponding equation types

manually check generated MWPs, which is much easier and more efficient than complete human annotation. For the validation and test set, to make the evaluation rational, we rigorously check and correct each sample by ourselves. For the training set, we randomly check parts of samples and find that our generated MWPs are also meaningful and credible. The final dataset is available at https://github.com/zhouzihao501/DiverseMWP.

Results We compare the performance of the solver training on original Math23k and Diverse-Math23k. In addition to the accuracy and Group-Accuracy, we report the Deq-Accuracy (Patel et al., 2021), which is a metric measuring the question sensitivity. The lower the Deq-Accuracy, the better the question sensitivity. Concretely, it measures the accuracy that the solver predicts the answer of a MWP by deleting questions (i.e., only input scenario). A better solver should have higher question sensitivity, thus a lower Deq-Accuracy is expected.

The results are shown in Table 5. We can see that the accuracy can be improved from 63.6% to 68.4%, and Group-Accuracy is boosted from 56.9% to 60.2%. These results indicate that DiverseMath23k can enable the model to better understand MWPs and improve its ability to solve different questions in the same scenario, even our

Scenario: A factory produce 3000 parts, 750		Diverse
in the first 6 days and the rest in 15 days		
Question1: How many will be produced on		
average per day in the future? (original question)	True	True
Equation 1: $x=(3000-750)/15$		
Question2: How many more will be produced?	False	True
Equation2: x=3000-750	ation2: x=3000-750	
Question3: What is the average number of parts		
produced per day for the first 6 days?	False	True
Equation3: x=750/6		

Table 7: Prediction results of solvers training on different data: Ori means original Math23k, and Diverse means DiverseMath23k.

training set possibly cantains many noisy samples. Additionally, it is noted that our method can significantly reduce the Deq-accuracy from 69.4% to 48.1%. It indicates that DiverseMath23k effectively improves the question sensitivity of the solver.

4.5 Case Study

Generated Data Analysis Table 6 shows some real cases generated by our DQGF. We can see that our Diverse Equation Generator generate multiple meaningful equations. Moreover, the same unit based strategy can generate the most. After getting the diverse equations, our Equation-aware Question Generator successfully generates corresponding questions that match the scenario and equations. In particular, Equation-aware Question Generator works well in relating objects with their corresponding numbers. Therefore the appearance order of objects in questions are not reversed. Finally, these correct MWPs can successfully pass the data filter. More generated samples are shown in Appendix A.

Prediction Results Analysis Table 7 reports the prediction result of solvers trained on different data. The solver trained on the original Math23k can correctly solve Question1, which has a similar MWP in training. However, it cannot solve Question2, which is simpler than Question1. Moreover, it cannot solve other questions like Question3. It indicates that the solver merely learns shallow heuristics but failing to understand the MWP. When trained on DiverseMath23k, the solver would gain the ability of learning by analogy, i.e., the solver could solve different questions even if the question is changed (see Question2, and Question3).

5 Conclusion and Future Work

In this paper, we explore the ability of learning by analogy for MWP solvers. To do this, we propose a

diverse questions generation framework (DQGF) to automatically generate diverse questions with their corresponding equations for a give MWP, which consists of Diverse equations Generator, Equationaware Question Generator and Data Filter. Based on the trained DQGF, we further produce a new MWP dataset (DiverseMath23K) with diverse questions. Experimental results demonstrate that DQGF could generate high-quality diverse questions and improve effectively the overall performance of the MWP solver.

In the future, we will focus on optimizing the model in the solver to improve its ability of learning by analogy and increase the group accuracy on the MWPs with diverse questions.

Limitations

Our DQGF still exists some limitations. While our generated data improves performance in diverse questions settings, there is still some noise in the generated data that affects the performance of original single question. In the following, we will give the limitations of our DQGF on its three components

The diversity of the question depends on the diversity of the equations. Our equation generator is based on heuristic rules, resulting that the generated equations are very simple. In the future, we will try a model based equations generator to generate more diverse equations. In the question generator, it can only recognise equations with the operator "+-*/" due to the limited operator set in our training dataset UnbiasedMWP. In the future we will expand the operators so that the generation model can recognise more operators and be more universal. Filtering strategy is also important. Using the answers of expert model as a criterion for evaluation still exists bias and leads to the noisy data. In fact, we have tried to generate more diverse equations but all are filtered by the current data filter. We will look for better filtering strategies in the future.

Acknowledgements

This research was funded by National Natural Science Foundation of China (NSFC) no.62276258, Jiangsu Science and Technology Programme (Natural Science Foundation of Jiangsu Province) no. BE2020006-4, Xi'an Jiaotong-Liverpool University's Key Program Special Fund no. KSF-T-06, European Union's Horizon 2020 research and in-

novation programme no. 956123, and UK EPSRC under projects [EP/T026995/1].

References

Aida Amini, Saadia Gabriel, Shanchuan Lin, Rik Koncel-Kedziorski, Yejin Choi, and Hannaneh Hajishirzi. 2019. MathQA: Towards interpretable math word problem solving with operation-based formalisms. In Proceedings of the 2019 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies, Volume 1 (Long and Short Papers), pages 2357–2367, Minneapolis, Minnesota. Association for Computational Linguistics.

Amittai Axelrod, Xiaodong He, and Jianfeng Gao. 2011. Domain adaptation via pseudo in-domain data selection. In *Proceedings of the 2011 conference on empirical methods in natural language processing*, pages 355–362.

K. Cobbe, V. Kosaraju, M. Bavarian, J. Hilton, R. Nakano, C. Hesse, and J. Schulman. 2021. Training verifiers to solve math word problems.

Jacob Devlin, Ming-Wei Chang, Kenton Lee, and Kristina Toutanova. 2019. BERT: pre-training of deep bidirectional transformers for language understanding. In *NAACL*.

Steven Y. Feng, Varun Gangal, Jason Wei, Sarath Chandar, Soroush Vosoughi, Teruko Mitamura, and Eduard H. Hovy. 2021. A survey of data augmentation approaches for NLP. In *Findings of the Association for Computational Linguistics: ACL/IJCNLP 2021, Online Event, August 1-6, 2021*, volume ACL/IJCNLP 2021 of *Findings of ACL*, pages 968–988. Association for Computational Linguistics.

Pengcheng He, Xiaodong Liu, Jianfeng Gao, and Weizhu Chen. 2021. Deberta: decoding-enhanced bert with disentangled attention. In 9th International Conference on Learning Representations, ICLR 2021, Virtual Event, Austria, May 3-7, 2021. OpenReview.net.

Sheng He and Lambert Schomaker. 2019. Deepotsu: Document enhancement and binarization using iterative deep learning. *Pattern recognition*, 91:379–390.

Tien-Yi Jen, Hen-Hsen Huang, and Hsin-Hsi Chen. 2021. Recycling numeracy data augmentation with symbolic verification for math word problem solving. In *IEEE/WIC/ACM International Conference on Web Intelligence and Intelligent Agent Technology*, pages 653–657.

Yanghoon Kim, Hwanhee Lee, Joongbo Shin, and Kyomin Jung. 2019. Improving neural question generation using answer separation. In *Proceedings of the AAAI conference on artificial intelligence*, volume 33, pages 6602–6609.

- Rik Koncel-Kedziorski, Ioannis Konstas, Luke Zettlemoyer, and Hannaneh Hajishirzi. 2016. A themerewriting approach for generating algebra word problems. In *Proceedings of the 2016 Conference on Empirical Methods in Natural Language Processing, EMNLP 2016, Austin, Texas, USA, November 1-4, 2016*, pages 1617–1628. The Association for Computational Linguistics.
- Rik Koncel-Kedziorski, Subhro Roy, Aida Amini, Nate Kushman, and Hannaneh Hajishirzi. 2016. Mawps: A math word problem repository. In *Proceedings of the 2016 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies*, pages 1152–1157.
- Vivek Kumar, Rishabh Maheshwary, and Vikram Pudi. 2021. Adversarial examples for evaluating math word problem solvers. In *Findings of the Association for Computational Linguistics: EMNLP 2021, Virtual Event / Punta Cana, Dominican Republic, 16-20 November, 2021*, pages 2705–2712. Association for Computational Linguistics.
- Vivek Kumar, Rishabh Maheshwary, and Vikram Pudi. 2022. Practice makes a solver perfect: Data augmentation for math word problem solvers. In *Proceedings of the 2022 Conference of the North American Chapter of the Association for Computational Linguistics: Human Language Technologies, NAACL 2022, Seattle, WA, United States, July 10-15, 2022*, pages 4194–4206. Association for Computational Linguistics.
- Ronan Le Bras, Swabha Swayamdipta, Chandra Bhagavatula, Rowan Zellers, Matthew Peters, Ashish Sabharwal, and Yejin Choi. 2020. Adversarial filters of dataset biases. In *International Conference on Machine Learning*, pages 1078–1088. PMLR.
- Ailisi Li, Yanghua Xiao, Jiaqing Liang, and Yunwen Chen. 2022a. Semantic-based data augmentation for math word problems. In *International Conference on Database Systems for Advanced Applications*, pages 36–51. Springer.
- Jingjing Li, Yifan Gao, Lidong Bing, Irwin King, and Michael R. Lyu. 2019. Improving question generation with to the point context. In *Proceedings of the 2019 Conference on Empirical Methods in Natural Language Processing and the 9th International Joint Conference on Natural Language Processing, EMNLP-IJCNLP 2019, Hong Kong, China, November 3-7, 2019*, pages 3214–3224. Association for Computational Linguistics.
- Zhongli Li, Wenxuan Zhang, Chao Yan, Qingyu Zhou, Chao Li, Hongzhi Liu, and Yunbo Cao. 2022b. Seeking patterns, not just memorizing procedures: Contrastive learning for solving math word problems. In *Findings of the Association for Computational Linguistics: ACL 2022, Dublin, Ireland, May* 22-27, 2022, pages 2486–2496. Association for Computational Linguistics.

- Zhenwen Liang, Jipeng Zhang, Lei Wang, Wei Qin, Yunshi Lan, Jie Shao, and Xiangliang Zhang. 2022. Mwp-bert: Numeracy-augmented pre-training for math word problem solving. In *Findings of the Association for Computational Linguistics: NAACL 2022*, pages 997–1009.
- Chin-Yew Lin. 2004. Rouge: A package for automatic evaluation of summaries. In *Text summarization branches out*, pages 74–81.
- Qianying Liu, Wenyu Guan, Sujian Li, Fei Cheng, Daisuke Kawahara, and Sadao Kurohashi. 2021a. Roda: Reverse operation based data augmentation for solving math word problems. *IEEE/ACM Transactions on Audio, Speech, and Language Processing*, 30:1–11.
- Tianqiao Liu, Qiang Fang, Wenbiao Ding, Hang Li, Zhongqin Wu, and Zitao Liu. 2021b. Mathematical word problem generation from commonsense knowledge graph and equations. In *Proceedings of the 2021 Conference on Empirical Methods in Natural Language Processing*, pages 4225–4240.
- Vijini Liyanage and Surangika Ranathunga. 2020. Multi-lingual mathematical word problem generation using long short term memory networks with enhanced input features. In *Proceedings of The 12th Language Resources and Evaluation Conference*, pages 4709–4716.
- Shen-Yun Miao, Chao-Chun Liang, and Keh-Yih Su. 2020. A diverse corpus for evaluating and developing english math word problem solvers. In *Proceedings of the 58th Annual Meeting of the Association for Computational Linguistics*, pages 975–984.
- DeKita G Moon-Rembert and Juan E Gilbert. 2019. Illmatics: A web-based math word problem generator for students' distal and proximal interests. In *E-Learn: World Conference on E-Learning in Corporate, Government, Healthcare, and Higher Education*, pages 842–848. Association for the Advancement of Computing in Education (AACE).
- Jiao Ou, Jinchao Zhang, Yang Feng, and Jie Zhou. 2022. Counterfactual data augmentation via perspective transition for open-domain dialogues. In *Proceedings of the 2022 Conference on Empirical Methods in Natural Language Processing, EMNLP 2022, Abu Dhabi, United Arab Emirates, December 7-11, 2022*, pages 1635–1648. Association for Computational Linguistics.
- Kishore Papineni, Salim Roukos, Todd Ward, and Wei-Jing Zhu. 2002. Bleu: a method for automatic evaluation of machine translation. In *Proceedings of the* 40th annual meeting of the Association for Computational Linguistics, pages 311–318.
- Arkil Patel, Satwik Bhattamishra, and Navin Goyal. 2021. Are NLP models really able to solve simple math word problems? In *Proceedings of the 2021 Conference of the North American Chapter of the*

- Association for Computational Linguistics: Human Language Technologies, NAACL-HLT 2021, Online, June 6-11, 2021, pages 2080–2094. Association for Computational Linguistics.
- Oleksandr Polozov, Eleanor O'Rourke, Adam M Smith, Luke Zettlemoyer, Sumit Gulwani, and Zoran Popović. 2015. Personalized mathematical word problem generation. In *Twenty-Fourth International Joint Conference on Artificial Intelligence*.
- Sascha Rothe, Shashi Narayan, and Aliaksei Severyn. 2020. Leveraging pre-trained checkpoints for sequence generation tasks. *Transactions of the Association for Computational Linguistics*, 8:264–280.
- Timo Schick and Hinrich Schütze. 2021. Exploiting cloze-questions for few-shot text classification and natural language inference. In *Proceedings of the 16th Conference of the European Chapter of the Association for Computational Linguistics: Main Volume, EACL 2021, Online, April 19 23, 2021*, pages 255–269. Association for Computational Linguistics.
- Kumar Shridhar, Jakub Macina, Mennatallah El-Assady, Tanmay Sinha, Manu Kapur, and Mrinmaya Sachan. 2022. Automatic generation of socratic subquestions for teaching math word problems. In *Proceedings of the 2022 Conference on Empirical Methods in Natural Language Processing, EMNLP 2022, Abu Dhabi, United Arab Emirates, December 7-11, 2022*, pages 4136–4149. Association for Computational Linguistics.
- Xingwu Sun, Jing Liu, Yajuan Lyu, Wei He, Yanjun Ma, and Shi Wang. 2018. Answer-focused and position-aware neural question generation. In *Proceedings of the 2018 Conference on Empirical Methods in Natural Language Processing*, pages 3930–3939.
- Sowmya S Sundaram, Sairam Gurajada, Marco Fisichella, Savitha Sam Abraham, et al. 2022. Why are nlp models fumbling at elementary math? a survey of deep learning based word problem solvers. *arXiv preprint arXiv:2205.15683*.
- Kai Sheng Tai, Richard Socher, and Christopher D. Manning. 2015. Improved semantic representations from tree-structured long short-term memory networks. In Proceedings of the 53rd Annual Meeting of the Association for Computational Linguistics and the 7th International Joint Conference on Natural Language Processing of the Asian Federation of Natural Language Processing, ACL 2015, July 26-31, 2015, Beijing, China, Volume 1: Long Papers, pages 1556–1566. The Association for Computer Linguistics.
- Minghuan Tan, Lei Wang, Lingxiao Jiang, and Jing Jiang. 2021. Investigating math word problems using pretrained multilingual language models. *arXiv* preprint arXiv:2105.08928.
- Yan Wang, Xiaojiang Liu, and Shuming Shi. 2017. Deep neural solver for math word problems. In *Proceedings of the 2017 Conference on Empirical Methods in Natural Language Processing*, pages 845–854.

- Zichao Wang, Andrew S. Lan, and Richard G. Baraniuk. 2021. Math word problem generation with mathematical consistency and problem context constraints. In *Proceedings of the 2021 Conference on Empirical Methods in Natural Language Processing, EMNLP 2021, Virtual Event / Punta Cana, Dominican Republic, 7-11 November, 2021*, pages 5986–5999. Association for Computational Linguistics.
- Sandra Williams. 2011. Generating mathematical word problems. In 2011 AAAI Fall symposium series.
- Shufang Xie, Ang Lv, Yingce Xia, Lijun Wu, Tao Qin, Tie-Yan Liu, and Rui Yan. 2021. Target-side input augmentation for sequence to sequence generation. In *International Conference on Learning Representations*.
- Zhipeng Xie and Shichao Sun. 2019. A goal-driven tree-structured neural model for math word problems. In *IJCAI*, pages 5299–5305.
- Zhicheng Yang, Jinghui Qin, Jiaqi Chen, and Xiaodan Liang. 2022. Unbiased math word problems benchmark for mitigating solving bias. In *Findings of the Association for Computational Linguistics: NAACL 2022, Seattle, WA, United States, July 10-15, 2022*, pages 1401–1408. Association for Computational Linguistics.
- Dongxiang Zhang, Lei Wang, Luming Zhang, Bing Tian Dai, and Heng Tao Shen. 2019. The gap of semantic parsing: A survey on automatic math word problem solvers. *IEEE transactions on pattern analysis and machine intelligence*, 42(9):2287–2305.
- Jipeng Zhang, Lei Wang, Roy Ka-Wei Lee, Yi Bin, Yan Wang, Jie Shao, and Ee-Peng Lim. 2020a. Graph-to-tree learning for solving math word problems. Association for Computational Linguistics.
- Tianyi Zhang, Varsha Kishore, Felix Wu, Kilian Q. Weinberger, and Yoav Artzi. 2020b. Bertscore: Evaluating text generation with BERT. In 8th International Conference on Learning Representations, ICLR 2020, Addis Ababa, Ethiopia, April 26-30, 2020. OpenReview.net.

A Generated data by DQGF

Table 8 shows five examples of the generated data by DQGF. Original data is the MWP in dataset which only has single question for each scenario. Generated data is the diverse questions with equations on original data generated by our DQGF.

Original Data

Text: A pair of pants costs 58 dollars, and a jacket costs 4 times as much as a pair of pants.

How many dollars are spent on 5 sets of these clothes?

Equation: x=5*(58+(58*4))

Generated Data

Question: How much do a pair of pants and a jacket cost in total?

Equation:x=58+58*4

Question: How much does a jacket cost?

Equation: x=58*4

Original Data

Text: Dingding has read 180 pages of a book and has 150 pages left to read.

How many pages are there in this book?

Equation: x=180+150

Generated Data

Question: How many more pages have been read than have not been read?

Equation: x=180-150

Question: How many times more pages have been read than have not been read?

Equation: x=180/150

Original Data

Text: Qiangqiang's father and mother work outside. Father sends Qiangqiang 458 dollars a month and mother sends Qiangqiang 447 dollars a month. How much money do Qiangqiang's father and mother send to Qiangqiang each month?

Equation: x=458+447

Generated Data

Question: How much more money does the mother send to Qiangqiang each month

than the father? Equation: x=447-458

Question: How many times more money does the mother send to Qiangqiang than

the father each month?

x=447/458

Question: How much more money does the father send to Qiangqiang each month

than the mother? Equation: x=458-447

Question: How many times more money does the father send to Qiangqiang each

month than the mother? Equation: x=458/447

Original Data

Text: Mom bought a toothbrush for 3.6 dollars and a box of toothpaste for 9.5 dollars. How much

is a toothbrush cheaper than a box of toothpaste?

Equation: x=9.5-3.6

Generated Data

Question: What is the ratio of the price of a box of toothpaste to a toothbrush?

Equation: x=9.5/3.6

Question: How much do a toothbrush and a box of toothpaste cost in total?

Equation: x=3.6+9.5

Question: How much more expensive is a toothbrush than a box of toothpaste?

Equation: x=3.6-9.5

What is the ratio of the price of a toothbrush to a box of toothpaste?

Equation: x=3.6/9.5

Original Data

Text: A storybook has 438 pages and Xiao Liang has read 202 pages. How many pages does Xiao Liang

have left to read? Equation: x=438-202

Generated Data

Question: What is the ratio of the number of pages Xiao Liang has read to the total

number of pages in the storybook?

Equation: x=202/438

Question: How many times is the total number of pages in the storybook than the number

of pages Xiao Liang has read?

Equation: x=438/202

Table 8: Five generated MWP samples with Original data and Generated diverse questions with equations by DQGF

ACL 2023 Responsible NLP Checklist

A For every submission:

- ✓ A1. Did you describe the limitations of your work? *Section 6*
- ★ A2. Did you discuss any potential risks of your work?

 Our work will not bring risk in life.
- A3. Do the abstract and introduction summarize the paper's main claims? Section 1
- ★ A4. Have you used AI writing assistants when working on this paper?

 Left blank.

B ☑ Did you use or create scientific artifacts?

Section3,4

- ☑ B1. Did you cite the creators of artifacts you used? Section3.4
- B2. Did you discuss the license or terms for use and / or distribution of any artifacts? *The artifacts we used are publicly and do not have specially items.*
- ☑ B3. Did you discuss if your use of existing artifact(s) was consistent with their intended use, provided that it was specified? For the artifacts you create, do you specify intended use and whether that is compatible with the original access conditions (in particular, derivatives of data accessed for research purposes should not be used outside of research contexts)?

 Section3,4
- ☑ B4. Did you discuss the steps taken to check whether the data that was collected / used contains any information that names or uniquely identifies individual people or offensive content, and the steps taken to protect / anonymize it?

 Our data is math problem data, does not contain any information that names or uniquely identifies.
- ☑ B5. Did you provide documentation of the artifacts, e.g., coverage of domains, languages, and linguistic phenomena, demographic groups represented, etc.?

 Section4
- ☑ B6. Did you report relevant statistics like the number of examples, details of train / test / dev splits, etc. for the data that you used / created? Even for commonly-used benchmark datasets, include the number of examples in train / validation / test splits, as these provide necessary context for a reader to understand experimental results. For example, small differences in accuracy on large test sets may be significant, while on small test sets they may not be.

 Section 4

C 🛮 Did you run computational experiments?

individual people or offensive content.

It is not important in our work

☑ C1. Did you report the number of parameters in the models used, the total computational budget (e.g., GPU hours), and computing infrastructure used?

It is not important in our work because the model is lightweight.

The Responsible NLP Checklist used at ACL 2023 is adopted from NAACL 2022, with the addition of a question on AI writing assistance.

☑ C2. Did you discuss the experimental setup, including hyperparameter search and best-found hyperparameter values?

Section 4

☑ C3. Did you report descriptive statistics about your results (e.g., error bars around results, summary statistics from sets of experiments), and is it transparent whether you are reporting the max, mean, etc. or just a single run?

Section4

☑ C4. If you used existing packages (e.g., for preprocessing, for normalization, or for evaluation), did you report the implementation, model, and parameter settings used (e.g., NLTK, Spacy, ROUGE, etc.)?

Section4

- D d Did you use human annotators (e.g., crowdworkers) or research with human participants?

 Section 4
 - ☑ D1. Did you report the full text of instructions given to participants, including e.g., screenshots, disclaimers of any risks to participants or annotators, etc.?

 Our paper not involve any issue about that.
 - D2. Did you report information about how you recruited (e.g., crowdsourcing platform, students) and paid participants, and discuss if such payment is adequate given the participants' demographic (e.g., country of residence)?
 The data does not involve participants' demographic.
 - ☑ D3. Did you discuss whether and how consent was obtained from people whose data you're using/curating? For example, if you collected data via crowdsourcing, did your instructions to crowdworkers explain how the data would be used?

 Our data is publicy.
 - ☑ D4. Was the data collection protocol approved (or determined exempt) by an ethics review board?

 Our data is about math problems
 - D5. Did you report the basic demographic and geographic characteristics of the annotator population that is the source of the data?

 It is not improtant for our data.