# GOME: Grounding-based Metaphor Binding With Conceptual Elaboration For Figurative Language Illustration

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#### Abstract

The illustration or visualization of figurative language, such as linguistic metaphors, is an emerging challenge for existing Large Language Models (LLMs) and multimodal models. Due to their comparison of seemingly unrelated concepts in metaphors, existing LLMs have a tendency of over-literalization, which illustrates figurative language solely based on literal objects, ignoring the underlying groundings and associations across disparate metaphorical domains. Furthermore, prior approaches have ignored the binding process between visual objects and metaphorical attributes, which further intensifies the infidelity of visual metaphors. To address the issues above, we propose GOME (GrOunding-based MEtaphor Binding), which illustrates linguistic metaphors from the grounding perspective elaborated through LLMs. GOME consists of two steps for metaphor illustration, including grounding-based elaboration and scenario visualization. In the elaboration step, metaphorical knowledge is integrated into systematic instructions for LLMs, which employs a CoT prompting method rooted in rhetoric. This approach specifies metaphorical devices such as vehicles and groundings, to ensure accurate and faithful descriptions consumed by text-to-image models. In the visualization step, an inference-time metaphor binding method is realized based on elaboration outputs, which register attentional control during the diffusion process, and captures the underlying attributes from the abstract metaphorical domain. Comprehensive evaluations using multiple downstream tasks confirm that, GOME is superior to isolated LLMs, diffusion models, or their direct collaboration.

# 1 Introduction

Figurative language, such as metaphors, is a rhetorical device that describes an object or concepts in a

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Figure 1: For the illustration of 'a blanket of snow covered the streets', we are expecting some metaphorical attributes, such as pervasive or encompassing, to be adapted from 'blanket' (source domain) to 'snow' (target domain), instead of a real blanket to be presented (over-literalization).

non-literal manner to elucidate an idea or facilitate a comparison [\(LAKOFF,](#page-9-0) [1993\)](#page-9-0). For example, in the famous saying 'books are the ladder of human progress', books are described as ladders, which highlights the role of books in facilitating intellectual and societal advancement. Visualizing such figures of speech is exceedingly beneficial to express creative ideas in a more intuitive way [\(Schwering](#page-10-0) [et al.,](#page-10-0) [2009\)](#page-10-0), which facilitates the understanding of both perceptible objects and implicit concepts or emotions, and has been leveraged as persuasive tools to evoke attitudes [\(Jahameh and Zibin,](#page-9-1) [2023\)](#page-9-1).

Due to the non-literal juxtaposition in figurative expressions [\(Zhang et al.,](#page-10-1) [2024\)](#page-10-1), metaphors can not be visualized directly through large diffusion-based text-to-image models, which can only work conditioned on descriptive texts with literal captions [\(Rombach et al.,](#page-10-2) [2022;](#page-10-2) [Saharia et al.,](#page-10-3) [2022\)](#page-10-3). Recent works primarily deal with this issue through objectbased visual elaboration [\(Chilton et al.,](#page-9-2) [2019;](#page-9-2) [Chakrabarty et al.,](#page-9-3) [2023\)](#page-9-3), which is a query rewrit-

ing method with Large Language Models (LLMs) focusing on the objects to be represented. For instance, the metaphorical statement 'A blanket of snow coverd the streets', can be elaborated into a descriptive caption, like 'An illustration of a blanket with snowflakes falling on it and the streets below', which identifies the objects of 'blanket', 'snowflake', and then consumed by diffusion-based models for illustration, as shown in Figure [1](#page-0-0) (a).

Despite their inspiring exploration, we've found two main problems in the entire process, including over-literalization and metaphorical attributeobject binding. (1) Over-literalization means that, when depicting a linguistic metaphor as an image with LLMs, objects within the metaphor are excessively detailed, especially for the objects in the source domain for evoking abstract concepts, leading to a cluttered or diverted representation from the metaphor's original intent [\(Black et al.,](#page-8-0) [1979\)](#page-8-0). Still take Figure [1](#page-0-0) as the example, 'blanket' in the statement is used for reflecting the pervasive or encompassing nature of 'snow', rather than a referential object to be depicted. Such excessive concretization may diminish the metaphor's original grounding, becoming overly straightforward and singular [\(Davidson,](#page-9-4) [1984\)](#page-9-4). (2) Attribute Binding is the task of binding the attributes to the correct objects [\(Rombach et al.,](#page-10-2) [2022;](#page-10-2) [Saharia et al.,](#page-10-3) [2022\)](#page-10-3), which is particularly challenging for figures of speech because, the attributes is metaphorically entailed across different metaphorical domains (source domain and target domain), which impulses extra burden to diffusion models.

To address the issues above, we propose GOME (GrOunding-based MEtaphor Binding), which illustrates linguistic metaphors from the grounding perspective to avoid over-literalization in LLM elaborations. The core idea of GOME is to unfold the non-literal expressions through a textual description from a rhetorical perspective, including tenor, vehicle, and pragmatic groundings, which are further leveraged for metaphor binding to preserve provoking attributes, instead of referential objects. GOME involves three main stages, firstly, following [\(Chakrabarty et al.,](#page-9-3) [2023\)](#page-9-3), we compile a collection of linguistic metaphors from six sets as a rich source of figurative language, which is post-filtered by LLM for visualizable metaphors. Secondly, we construct groundingbased visual elaboration with a CoT prompting method from a rhetoric perspective, which generates fine-grained metaphorical elements, as well as

visual elaborations for subsequent depiction. Finally, an inference-time binding method is conducted through cross-attention controlling, which realizes compelling and faithful metaphor illustration by integrating objects and figurative attributes.

Overall, our contributions are the following: (1) The problem of over-literalization is firstly noticed in LLM elaborations for metaphors, which is then analyzed by a grounding-based depiction method to avoid excessive concretization. (2) A publicly available dataset  $1$  is introduced with 1351 visual elaborations of metaphors, together with the fine-grained metaphorical elements, including tenor, vehicle, and groundings for comprehensive metaphor illustration. (3) We propose a metaphorical attribute-object binding approach at an inference-time speed, which realizes attentional registration in the text-to-image process. (4) Comprehensive experiments verify the high robustness and fidelity of our method, which paves the way for figurative language visualization, as well as other downstream applications.

### 2 Related Work

#### 2.1 Text-to-Image Generation

In recent years, advancements in text-to-image synthesis have been remarkable, with diffusion-based models surpassing earlier techniques like Variational Autoencoders (VAE) [\(Razavi et al.,](#page-10-4) [2019\)](#page-10-4) and Generative Adversarial Networks [\(Bao et al.,](#page-8-1) [2017\)](#page-8-1). Prominent models in this field include DALL·E 2 [\(Ramesh et al.,](#page-10-5) [2022\)](#page-10-5), Stable Diffusion [\(Rombach et al.,](#page-10-2) [2022\)](#page-10-2), MidJourney, and Craiyon. Despite their success in generating vivid and appealing imagery, there remain areas where they fail to capture accurate depictions [\(Leivada et al.,](#page-9-5) [2022\)](#page-9-5). For instance, recent studies [\(Kleinlein et al.,](#page-9-6) [2022\)](#page-9-6) have demonstrated that while diffusion models may struggle with the abstraction required for figurative language. Recent work [\(Liu et al.,](#page-9-7) [2022b,](#page-9-7) [2023a;](#page-9-8) [Wang et al.,](#page-10-6) [2023\)](#page-10-6) has explored cutting-edge systems showcasing the power of large language models and text-to-image models.

Extensive research has been conducted on textual figurative language, encompassing areas such as metaphor generation [\(Yu and Wan,](#page-10-7) [2019;](#page-10-7) [Chakrabarty et al.,](#page-9-9) [2020\)](#page-9-9), idiom generation and paraphrasing [\(Liu and Hwa,](#page-9-10) [2016;](#page-9-10) [Zhou et al.,](#page-10-8) [2021\)](#page-10-8), and simile recognition and interpretation

<span id="page-1-0"></span><sup>&</sup>lt;sup>1</sup>our code and data at https://github.com/EMNLP-2024-Submission/GOME.git

[\(Zeng et al.,](#page-10-9) [2020;](#page-10-9) [He et al.,](#page-9-11) [2022a\)](#page-9-11). In contrast, the visualization of figurative language has garnered comparatively less attention. Existing methodologies [\(Chakrabarty et al.,](#page-9-3) [2023\)](#page-9-3) have predominantly focused on the creation of datasets that include images and annotations for metaphors, similes, and idioms [\(Yosef et al.,](#page-10-10) [2023;](#page-10-10) [Akula et al.,](#page-8-2) [2023\)](#page-8-2). However, these datasets tend to focus more on the inclusion of objects in metaphors. For instance, [\(Chakrabarty et al.,](#page-9-3) [2023\)](#page-9-3) generated visual descriptions based on objects and synthetic images for 1,540 linguistic metaphors. [\(Yosef et al.,](#page-10-10) [2023\)](#page-10-10) compiled a dataset containing about 3,000 figurative expressions paired with ground truth images through human annotations. [\(Akula et al.,](#page-8-2) [2023\)](#page-8-2) collected 5,061 metaphorical advertisement images using a simple annotation format of "A is as B as C" (e.g., "this pencil is as red as a firetruck"). Although these researches offer valuable resources, they do not facilitate an intrinsic process for the faithful depiction of metaphors.

#### 3 Methodology

We present GOME, a collaboration of large language models and text-to-image models designed to generate visual elaborations and pictures from metaphorical text inputs. The development of GOME comprises three main stages, including data collection and the other two depiction steps illustrated in Figure [3.](#page-3-0) Firstly, we perform data collection by preprocessing a collection of metaphors sourced from previous researches. Secondly, we utilize a large language model (LLM) to generate visual elaborations for the metaphors by appropriate CoT prompt design with rhetoric knowledge in the system role. Finally, the paired data of metaphors and generated visual elaborations are fed into a diffusion model to realize metaphor depiction. Although previous research used DALL·E [\(Ramesh et al.,](#page-10-5) [2022\)](#page-10-5) to generate images, we utilize Stable Diffusion for a transparent and reproducible approach, and more importantly, a novel method to explore metaphorical attribute-object binding through attentional control. Concretely, The diffusion process is enriched with metaphorical object-attribute binding, using an inference-time optimization with a loss over cross-attention maps. The primary goal of GOME is to generate detailed textual descriptions of visual scenes (visual elaborations) to convey the intended meaning of the rich figurative phrases in metaphors.

<span id="page-2-0"></span>

Figure 2: Gounding-based LLM elaboration for figurative language. Outputs of the test sample are used for subsequent metaphor binding and image generation.

#### 3.1 Visual Elaboration

Following previous research, [\(Chakrabarty et al.,](#page-9-3) [2023;](#page-9-3) [Shahmohammadi et al.,](#page-10-11) [2023\)](#page-10-11), we take 'visual elaboration' as a mention, which refers to the process of transforming or expanding figurative contents into visualizable textual descriptions. We generate synthetic visual elaborations using GPT-4. Synthetic data produced by LLMs [\(Thoppilan et al.,](#page-10-12) [2022;](#page-10-12) [Brown et al.,](#page-8-3) [2020;](#page-8-3) [Liu et al.,](#page-9-12) [2023b\)](#page-9-12) offer substantial benefits and demonstrate competitive, and in certain instances, superior performance compared to human-annotated data [\(He et al.,](#page-9-13) [2022b;](#page-9-13) [Wang et al.,](#page-10-13) [2021;](#page-10-13) [Hu et al.,](#page-9-14) [2022\)](#page-9-14). To decipher linguistic metaphors demanding proficiency in rhetorical devices, we ask the large language model (LLM) to act as an expert in metaphors, by integrating systematic domain knowledge, including the definition and characteristics of tenor, vehicle, groundings, etc, as well as examples into carefully designed instructions in its system role.

Unlike previous prompts focused on all the possible objects, we propose to elaborate metaphors with less provocative objects from vehicles, but consider more on the underlying groundings. For example, given the original metaphor 'love is like a gust of wind', if the grounding is perceived as 'love is gentle', then the original metaphor could be converted into a visual description like: 'two lovers embracing each other in a sunny field, their hair and clothes gently blown by a soft breeze'. Otherwise, if the grounding is 'love is a brief passage', then the metaphor should be depicted as: 'In a park with fallen leaves during autumn, a couple broke up. The woman left, and a man reached out his arm

<span id="page-3-0"></span>

Figure 3: The overall workflow of our method. Firstly, the input metaphor is elaborated based on an LLM according to Figure [2.](#page-2-0) Secondly, the elaboration outputs, including the groundings, as well as the visual descriptions, undergo a syntactic analysis process to extract the binding pairs. Finally, elaboration outputs serve as the text inputs of a diffusion model, together with the metaphor binding objective based on results from syntactic analysis.

to grab her hand.' Specifically, we queried LLMs in the way of CoT prompting from a rhetorical perspective, together with the rhetorical knowledge integrated into the System Role.

#### 3.2 Cross Domain Linguistic Binding

Different from previous metaphor visualization methods, which struggles to depict abstract concepts solely based on API calling, we conduct a metaphorical attribute-object binding process through attentional registration during the diffusion process. Our approach, which we call GOME, builds on the key idea that, vehicles can be internalized in the final scenario by metaphorical attribute-object binding, which blends metaphorical attributes from vehicles in the source domain to tenor objects in the target domain. Such crossdomain bindings, which consist of object nouns and attribute modifiers, can be analyzed based on the syntactic structure of natural language visual elaboration enhanced by metaphor groundings. Moreover, inspired by [\(Rassin et al.,](#page-10-14) [2023\)](#page-10-14), these bindings can be adhered to by designing an appropriate loss over the cross-attention maps of the diffusion model, and finally steer the generation of visual metaphors.

Given a pair of an object-noun from tenor and attribute modifiers from the vehicle, it is expected that the cross-attention map of the attribute significantly overlaps with that of the object, while remaining mostly distinct from the maps of other objects and attributes. To enforce these spatial relations within the attention maps, a specifically designed loss function is employed to operate across

all cross-attention maps. This loss is then utilized during the inference phase with a pretrained diffusion model. The noised latents are optimized by performing a gradient step aimed at minimizing this loss. Detailed illustrations of the entire process are included in Figure [3.](#page-3-0)

Object-Attribute Pairs: Considering an enhanced visual elaboration sentence  $S_v$  with N tokens, which is obtained by concatenating the original elaboration sentence with the perceived natural grounding sentence, we first need to specify the objects and attributes to be attached across different domains (source and target domains). Let  $S_{MB}$  denote the sets containing k crossdomain pairs of objects and attributes  $S_{MB}$  =  $\{(o_1, a_1), (o_2, a_2), \ldots, (o_k, a_k)\}\text{, where } (o_i, a_i) \text{ is }$ the i-th pair of tokens between the tenor object  $o_i$  and attribute modifiers  $a_i$ . For instance, the set for 'now is pervasive and encompassing' includes two pairs: ('snow', 'pervasive') and ('snow', 'encompassing'). To identify the object-attribute sets, we parse the enhanced visual elaboration  $S_v$  using spaCy's transformer-based dependency parser [\(Honnibal and Montani,](#page-9-15) [2017\)](#page-9-15) and identify all object-nouns (either proper-nouns or commonnouns) that are not serving as direct modifiers of other nouns, and more importantly, presented as objects to be included in the visual elaborations. We then recursively collect all modifiers of the noun into the metaphor binding set  $S_{MB}$ :

$$
S_{MB} = \{ (o_1, a_1), (o_2, a_2), \dots, (o_k, a_k) \}
$$
  
=  $Parser_{DP}(S_v);$  (1)

Where  $Parser_{DP}$  denotes the dependency parser

<span id="page-4-2"></span>

Figure 4: Evolution of cross-attention maps along denoising steps. The attention maps of objects-attribute pairs are initially unrelated, and gradually become intertwined adhering to the expected binding. While in the right part without a binding process, the attention maps remain unrelated.

[\(Honnibal and Montani,](#page-9-15) [2017\)](#page-9-15). It is worth noting that, the set of attributes includes a range of syntactic relations, such as adjectival modification (amod; 'the broken heart'), compounds (compound; 'the history wheels'), adjectival complement (acomp; 'Her words were as sharp as a knife'), and coordination between modifiers (conj; 'Her voice was a melody, sweet and haunting').

**Metaphorical Binding**: Let  $A_1, A_2, \ldots, A_N$  represent the attention maps of all N tokens in the enhanced visual prompt  $S_v$ , and let  $M_{dis}(A_i, A_j)$ signify a measure of distance, indicating the lack of overlap, between the attention maps  $A_i$  and  $A_j$ . Our first loss aims to minimize that distance (maximize the overlap) over pairs of entity modifiers and their corresponding object attributes  $(o, a)$ :

$$
\mathcal{L}_{pos}(A, S_v) = \sum_{(o,a) \in S_{MB}} \frac{1}{2} M_{dis}(A_o, A_a). \quad (2)
$$

For a measure of distance  $M_{dis}(A_i, A_j)$  between attention maps, we use a symmetric Kullback-Leibler divergence:

<span id="page-4-0"></span>
$$
M_{dis}(A_i, A_j) = K(A_i||A_j) + K(A_j||A_i); \quad (3)
$$

<span id="page-4-1"></span>
$$
K(A_i||A_j) = \sum_{pixels} A_i log(A_i/A_j); \qquad (4)
$$

where  $A_i$ ,  $A_i$  are attention maps normalized to a sum of 1,  $i$  and  $j$  are generic indices.

We also construct a loss that compares pairs of modifiers and entity nouns with the remaining words in the prompt, which are grammatically unrelated to these pairs. This loss is defined between words within the (object-nouns, attribute-modifiers) set and words outside of it. Formally, let  $U<sub>v</sub>$  represent the set of unmatched words obtained by excluding the words in  $S_{MB}$  from the full set of words.  $A_u$  is the corresponding attention map for a given unrelated word  $u$ . The following loss encourages moving apart the correlations between grammatically unrelated pairs of words:

$$
\mathcal{L}_{neg} = -\sum_{(o,a)\in S_{MB}} \frac{1}{4|U_v|} \sum_{u\in U_v} D(o, a, u); \tag{5}
$$

$$
D(o, a, u) = \sum_{u \in U_v} [d(A_o, A_u) + d(A_u, A_a)]; \tag{6}
$$

where  $d(A_0, A_u)$  is the abbreviation of  $M_{dis}(A_i, A_j)$  defined in Equation [3](#page-4-0) and [4.](#page-4-1) Our final loss combines the two loss terms:

$$
\mathcal{L} = \alpha_p * \mathcal{L}_{pos} + \alpha_n * \mathcal{L}_{neg}.
$$
 (7)

Our inference-time optimization approach is inspired by the work of [\(Chefer et al.,](#page-9-16) [2023;](#page-9-16) [Rassin](#page-10-14)

<span id="page-5-1"></span>

Figure 5: Fine-grained evaluation results on different categories of the Fig-QA dataset. GOME outperforms other models across all categories with a more pronounced gap in the visual category.

[et al.,](#page-10-14) [2023\)](#page-10-14), which defined a loss over the cross attention maps to update the latents at generation time. However, their loss aims to strengthen the activations of a set of selected tokens or the relations of general entity modifiers, while our loss depends on pairwise relations of metaphorically related words, especially for objects in tenors and attributes in vehicles. Our method aims to align the diffusion process to the underlying groundings of the visual elaborations.

# 4 Evaluation

Evaluating the visualization of figurative language presents a significant challenge due to its inherently subjective nature. Additionally, current evaluation methodologies vary widely, encompassing image recognition [\(Yosef et al.,](#page-10-10) [2023\)](#page-10-10), visual entailment [\(Chakrabarty et al.,](#page-9-3) [2023\)](#page-9-3), as well as retrieval and localization [\(Akula et al.,](#page-8-2) [2023\)](#page-8-2). Consequently, to thoroughly assess the robustness of GOME, we advocate for an evaluation complemented by diverse automated metrics, together with human evaluations applied at multiple levels of granularity.

# 4.1 Intrinsic Evaluation

In this section, we evaluate the general figurative language understanding of GOME using the Fig-QA dataset [\(Liu et al.,](#page-9-17) [2022a\)](#page-9-17). It contains 12k figurative phrases with correct and incorrect interpretations in the Winograd style. For instance, the figurative sentence 'Her word had the strength of a wine glass', is paired with both 'Her promises can be believed' and 'Her promises cannot be trusted'. This benchmark covers various themes, including common-sense object knowledge, visual metaphors, common-sense social understanding,

<span id="page-5-0"></span>

Settings	Model	ZS.		L-Tuned XL-Tuned	
	$GPT-2$	54.57	57.13	64.00	
Supervised	ViPE-S	58.50	61.42	67.28	
	GOME-G 59.47		63.02	68.44	
Few-shot	$GPT-3.5$	69.24			
	<b>GOME</b>	74.33			

Table 1: Zero-shot and fine-tuned evaluation results using Fig-QA. L and XL denote the large and X-large variations of the dataset. Our model, GOME-G, which uses GPT-2 as the elaborating model for fair comparisons, demonstrates enhanced comprehension of figurative language compared to other supervised models.

and cultural metaphors. We employed their evaluation framework for GPT-2 and evaluated the small version trained with the context size of one. Table [1](#page-5-0) presents a comparison between the results of GOME and other baselines, as reported by [\(Liu](#page-9-17) [et al.,](#page-9-17) [2022a\)](#page-9-17), in both zero-shot and fine-tuned contexts. The findings underscore the superiority of GOME over the pre-trained GPT-2 in both scenarios, demonstrating its advanced comprehension. Subsequently, we assess GOME on fine-grained categories within the Fig-QA dataset [\(Liu et al.,](#page-9-17) [2022a\)](#page-9-17). As illustrated in Figure [5,](#page-5-1) GOME exhibits a comprehensive understanding across all categories. The significant improvement observed in the visual categories aligns with producing descriptions for metaphors suitable for visualization.

Besides, we also conduct a qualitative experiment to illustrate the effect of metaphor binding in Figure [4.](#page-4-2) Specifically, we visualize the weights of cross-attention maps mapped to tokens over the denoising steps. The left column displays three pairs of object-attributes to be coupled, including (street, empty), (lights, dimmed), and (snow, pervasive). At the beginning, their weights of aggregated attention maps are initialized based on textual representations from CLIP encoders, as well as the latent image representations. It can be observed that the attention maps of three object-attribute pairs are unrelated regardless of the expected binding, but gradually become intertwined alongside the denoising steps with the proposed modification.

#### 4.2 Extrinsic Evaluation

For a comprehensive end-to-end evaluation, imageto-text and text-to-image retrieval tasks are conducted using the HAIVMet dataset [\(Chakrabarty](#page-9-3) [et al.,](#page-9-3) [2023\)](#page-9-3). The HAIVMet dataset comprises linguistic metaphors and corresponding visual elabo-

<span id="page-6-0"></span>

	Setting	Metaphor		Elaboration		Grounding				
		$IR+$	TR <sup>+</sup>	$Rank\downarrow$	IR <sup>+</sup>	TR <sup>+</sup>	$Rank\downarrow$	IR <sup>+</sup>	TR <sup>+</sup>	Rank $\downarrow$
SD & GPT-3.5	zero-shot	46.34	34.13	3.24	72.65	59.32	2.87	73.13	61.31	2.74
	fine-tuned	48.45	34.84	3.11	75.62	61.34	2.71	78.12	62.53	2.63
<b>ViPE</b>	zero-shot	48.23	36.39	3.18	74.72	66.23	2.54	79.72	67.81	2.38
	fine-tuned	52.34	53.17	3.04	80.32	68.44	2.37	81.42	69.61	2.21
<b>HAIVMet</b>	zero-shot	54.23	43.62	3.07	74.25	65.25	2.62	78.27	65.76	2.42
	fine-tuned	56.92	51.23	2.88	81.32	69.75	2.24	80.54	67.22	2.38
<b>GOME</b>	zero-shot	51.43	42.31	3.13	75.23	69.45	2.37	81.12	72.35	2.31
	fine-tuned	54.25	52.73	2.93	82.55	71.22	2.21	84.37	73.78	2.17

For IR and TR, larger values (↑) are better. For Rank, lower values (↓) are better.

Table 2: A comparative report on image-text and text-image retrieval using corpora generated by GPT-3.5, GOME, and human experts (HAIVMet dataset) in zero-shot (zs) and fine-tuned (ft) settings. TR and IR denote the mean image-to-text and text-to-image retrieval scores respectively. We load a BLIP check- point trained on COCO, initialized on ViT-B and BERT-base to complete the retrieval tasks. GOME outperforms GPT-3.5 and shows competitive understanding to human experts.

rations, which have been reviewed by experts. Pairs of metaphors and visual elaborations, as well as visual elaborations and images, were created for evaluation purposes. Specifically, one positive image was generated based on visual elaborations, followed by the generation of four negative images per metaphor using Stable Diffusion [\(Ramesh](#page-10-5) [et al.,](#page-10-5) [2022\)](#page-10-5). Given that HAIVMet includes ground truth visual elaborations, only the negative samples required generation. The negative samples were produced using two methods [\(Akula et al.,](#page-8-2) [2023\)](#page-8-2): (a) Negative Tenor, which replaces the tenor in the metaphor statement with one from another statement; (b) Negative Vehicle, which replaces the vehicle in the metaphor statement with one from another statement.

After acquiring the relevant images from GPT-3.5, ViPE, HAIVMet, and our own GOME, we applied the fine-tuned version of BLIP [\(Li et al.,](#page-9-18) [2022\)](#page-9-18) on the COCO [\(Lin et al.,](#page-9-19) [2014\)](#page-9-19) retrieval dataset. BLIP demonstrates superior performance on visionlanguage benchmarks by effectively leveraging a multimodal encoder-decoder mixture model, rendering it highly suitable for retrieval evaluation. Our experiments utilized BLIP in both zero-shot and fine-tuned configurations. In the zero-shot setting, the entire retrieval dataset served as the test set, whereas in the fine-tuned setting, 80% of the data was allocated for fine-tuning, with the remaining 20% split equally for validation and evaluation. The mean recall scores across the top-1, top-5, and top-10 retrieval results, as well as the rank of searching images based on text, are presented

in Table [2.](#page-6-0) GOME surpasses GPT-3.5, ViPE, and HAIVMet in image-metaphor retrieval (the first TR column in the table). However, despite its advantage over other baselines, GOME slightly underperforms compared to human experts in metaphor retrieval from images (the first IR column in the table). This discrepancy may stem from the overspecification, with which human experts describe metaphorical images [\(Chakrabarty et al.,](#page-9-3) [2023\)](#page-9-3) based more on objects, resulting in a more discrete feature space that BLIP can interpret more easily. Furthermore, we conducted similar evaluations on pairs of images and visual elaborations, as well as groundings, instead of metaphors, to evaluate the alignment between the elaborations and their corresponding images, similar to image-metaphor retrieval. As illustrated in the right columns of Table [2,](#page-6-0) GOME surpasses SD & GPT-3.5 and human experts in both zero-shot and fine-tuned scenarios. Notably, while ViPE demonstrates lower performance, it still exhibits superior results to humans in image-grounding retrieval. This observation implies that HAIVMet emphasizes the visualizability of its generated elaborations with a robust link to the objects instead of underlying groundings. Conversely, GOME not only achieves comparable or even superior evaluations in image-metaphor and image-elaboration related tasks compared to HAIVMet, but also produces more compelling visual elaborations faithful to original meanings, as indicated by its high average recall and ranking scores in the tasks of image-grounding retrieval. (The rightest three columns in Table [2\)](#page-6-0).

<span id="page-7-0"></span>

<b>Metaphor</b>	Grounding	<b>Stable</b> <b>Diffusion</b>	DALL-E <sub>2</sub>	<b>HAIVM</b>	<b>Ours</b>
After 10 minutes your head becomes like spinning cotton $\langle \text{and} \rangle$	<b>Confusion</b> or being overwhelmed			גי 0	
He was a lion on the battlefield	The <b>soldier</b> is <b>brave</b> and formidable in battle				
His heart is a cold iron	The man is <b>unfeeling</b> and emotionally cold	<b>HIS A ARR</b> IS ROI			
The guy was a floating whale in the small swimming pool	The guy is overly large or clumsy for the space				
The teacher planted the seeds of wisdom	The teacher is nurturing and educational	$s$ ies $\epsilon$ of this orde. tail Irisdon tegater of teacher Sasuny wath and Tentyares teach eeds Imeha in her $-14b$ c mill Trasars of vsdi ardistke			

Figure 6: Examples of metaphor illustration through different methods. Previous methods focused on objects to be included in the metaphor, while our method focuses more on the underlying groundings. It can be observed that excessive cretization of objects, especially for thought-provoking vehicles in the source domain, may diminish the metaphor's original meaning, becoming overly straightforward.

#### 4.3 Human Evaluation

To realize a comprehensive evaluation, a study was undertaken involving three participants, aged 20 to 30, who were experts in metaphor analysis. From the HAIVMet dataset, one hundred metaphors were randomly selected. Visual elaborations for each metaphor were produced using ChatGPT and GOME, alongside additional elaborations from human experts within the HAIVMet dataset. Subsequently, these visual elaborations were utilized to generate corresponding images using Stable Diffusion. The experiment presented participants with a metaphor alongside three images generated from prompts by human experts (HAIVMet dataset), ChatGPT, and GOME.

The participants are instructed to complete two missions: (a) select the image that best reflects the metaphor's literal meaning based on objects; (b) select the image that best reflects the metaphor's underlying meaning based on groundings. Accord to the results of Task (a), participants preferred visual metaphors from human experts 37.82% of the time, followed by those from GOME at 31.32%, and ChatGPT at 30.86%. While in the case of Task (b), which accesses visualizations based on groundings, participants preferred images from GOME at 36.43% of the time, followed by those from human experts at 35.15%, and ChatGPT at 28.42%. Based on results from multiple perspectives, it can be confirmed that GOME has superiority over the direct collaboration of Stable Diffusion and Chat-GPT, and demonstrates competitive performance relative to human experts, especially for faithfully depicting the underlying groundings of metaphors.

In Figure [6,](#page-7-0) we show examples of visualization generated using linguistic metaphors or their visual elaborations as prompts for the text-to-image model. We observe that our method, where CoT prompting based on groundings is involved, is of higher quality. For instance, a good visual metaphor for the metaphorical expression 'After 10 minutes your head becomes like spinning cotton candy' would reflect the underlying meanings, which indicates a feeling of confusion or overwhelmed by taking 'spinning cotton candy' as the vehicle in the original textual statements. Other methods just simply stack multiple objects together, such as people, heads, and spinning cotton candy, neglecting the true meaning of confusion or being overwhelmed. While in our method, the genuine underlying meaning is captured with CoT prompting and systematic knowledge, which transform the abstract object or concept into a specific scenario, in which a student is surrounded by flying papers, with a frustrated emotion on her face to show the overwhelmed feeling.

The observations are similar to the metaphors in other samples, such as transforming the 'lion' into a brave soldier, and 'floating whale' into an 'overly large man'. Obviously, we are not expecting a real lion or whale presented in visual illustrations. These vehicles play the role of secondary objects, emphasizing some attributes of primary objects. The implicit meaning in metaphors is well captured by our model, and depicted in the final picture. We also discover some cases hard to visualize, such as metaphors with extreme subject feelings, or abstract attributes blended in verbal expressions.

# 5 Conclusion

In this paper, we introduced GOME, the first model with linguistic binding for visualizing metaphors from the grounding perspective. Our research notices the problem of over-literalization for the first time, and solves this issue through conceptual elaborations for binding implicit metaphorical attributes, rather than their presentation. Overall, our contributions are the following: firstly, a groundingbased depiction method is proposed for accurately binding metaphorical attributes. Secondly, a dataset with conceptual elaborations of metaphors is introduced, encompassing fine-grained metaphorical elements such as tenor, vehicle, and groundings. Finally, extensive experiments validate the

fidelity of our method in capturing the underlying meaning of metaphors. In future work, we plan to employ GOME with knowledge from other related fields, such as cognitive science.

# 6 Limitations

While we offer evidence of GOME's effectiveness and understanding of figurative language across various benchmarks, we have to acknowledge potential limitations. There is still room for improvement in LLM elaboration by training a domainspecific LLM for figurative language, which is a common challenge in metaphor analysis, and not fully solved in this work, due to the limited computational and data resources. Additionally, the selection of evaluations, including metrics, and datasets chosen for assessment may not comprehensively capture the subtleties inherent in human figurative languages. For example, the cultural variations in the creation, and the subjectivity in interpreting figurative phrases, pose a significant consideration. Further investigation and comparative analysis utilizing a broader range of tasks, measurements, and datasets, may enhance the ability of GOME.

#### 7 Acknowledgements

This research was funded by the National Natural Science Foundation of China (62206267).

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