# Synergizing In-context Learning with Hints for End-to-end Task-oriented Dialog Systems

<span id="page-0-0"></span>Vi[s](#page-0-0)hal Vivek Saley <sup>1</sup>, Rocktim Jyoti Das<sup>∗3</sup>, Dinesh Raghu  $^2$  and Mausam  $^1$ 

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#### Abstract

End-to-end Task-Oriented Dialog (TOD) systems typically require extensive training datasets to perform well. In contrast, large language model (LLM) based TOD systems can excel even with limited data due to their ability to learn tasks through in-context exemplars. However, these models lack alignment with the style of responses in training data and often generate comprehensive responses, making it difficult for users to grasp the information quickly. In response, we propose *SyncTOD* that synergizes LLMs with task-specific hints to improve alignment in low-data settings. *Sync-TOD* employs small auxiliary models to provide hints and select exemplars for in-context prompts. With *ChatGPT*, *SyncTOD* achieves superior performance compared to LLM-based baselines and SoTA models in low-data settings, while retaining competitive performance in full-data settings.

# 1 Introduction

The rise of large-language models (LLMs) has progressed the field of NLP by leaps and bounds [\(Google,](#page-5-0) [2023;](#page-5-0) [Touvron et al.,](#page-6-0) [2023\)](#page-6-0). Pre-trained over massive data, LLMs work remarkably well with just in-context learning for many NLP tasks like natural language inference, summarization, and dialogs [\(Kavumba et al.,](#page-5-1) [2023;](#page-5-1) [Hu et al.,](#page-5-2) [2022;](#page-5-2) [Zheng et al.,](#page-7-0) [2023\)](#page-7-0).

One specific domain within dialogs where LLMs show promise is in building Task-Oriented Dialogs (TOD) systems, where they generate agent responses based on the dialog history and taskspecific knowledge. TOD systems, in general, can be divided into two types: modular [\(Young et al.,](#page-7-1) [2013\)](#page-7-1) and end-to-end [\(Madotto et al.,](#page-6-1) [2018\)](#page-6-1). Modular systems require domain experts to define dialog states and annotate each train dialog with state annotations. Unlike modular, end-to-end systems do

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Table 1: *GPT-4* lists many potential options and extraneous details instead of seeking user input and lacks alignment with the gold.

not require such expensive state annotations. In this work, we focus on end-to-end TOD systems.

Existing end-to-end task-oriented dialogue (TOD) systems perform well when a reasonable number of training dialogues are available. However, in many practical scenarios, only a limited number of expert-curated training dialogues are available. Figure [2](#page-4-0) showcases the performance of MAKER, a state-of-the-art (SoTA) end-to-end TOD model, on varying training data scales. When training data is limited, existing TOD approaches fail to learn the underlying task effectively, leading to a performance drop.

In contrast, large language models (LLMs) with in-context learning perform better than supervised models when the training dataset is limited. The inherent reasoning capabilities of LLMs help them learn the associated task with just a few examples.

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Unfortunately, LLM-based TOD systems do not align well with the language and style in the training dialogs, often generating overly comprehensive responses. This alignment is crucial, particularly in scenarios like in-car voice assistants, where responses must be concise and easily consumable without causing distraction.

As an illustrative example, see the responses generated by various models in Table [1.](#page-0-1) We see that *GPT-4* is good at reasoning but lacks alignment in presenting information. When the gold seeks additional user input when posed with excessive options, *GPT-4* tends to be overly comprehensive, listing many potential options and extraneous details. This verbosity, while informative, can hinder users from easily grasping the information. On the other hand, MAKER, a SoTA supervised approach, is well aligned with agent utterances in training but makes many mistakes in reasoning.

Contributions: We propose *Synergizing in-context learning with hints for TOD (SyncTOD)*, that aligns LLMs with the stylings of the available training data. In particular, it trains auxiliary models to provide LLMs (accessed via an API) with hints (such as expected entity types in the response and response length) on how to phrase the response; selecting exemplars conditioned on these hints further improves the alignment of the responses. On three publicly available datasets, *SyncTOD* consistently outperforms both vanilla prompting and SoTA supervised models in low-data settings while maintaining competitive performance compared to supervised models in full-data settings. Our code is available at [https://github.com/dair-iitd/](https://github.com/dair-iitd/SyncTOD) [SyncTOD](https://github.com/dair-iitd/SyncTOD).

### 2 Related Work

Conventional TOD systems follow a modular design [\(Young et al.,](#page-7-1) [2013;](#page-7-1) [Rojas-Barahona et al.,](#page-6-2) [2016;](#page-6-2) [Hosseini-Asl et al.,](#page-5-3) [2020;](#page-5-3) [Qin et al.,](#page-6-3) [2023\)](#page-6-3) and require annotations for DST, PL and NLG. This work, however, focuses on end-to-end TOD systems [\(Eric et al.,](#page-5-4) [2017;](#page-5-4) [Madotto et al.,](#page-6-1) [2018;](#page-6-1) [Raghu](#page-6-4) [et al.,](#page-6-4) [2019;](#page-6-4) [Wu et al.;](#page-7-2) [Qin et al.,](#page-6-3) [2023\)](#page-6-3) that alleviate the need for annotations by directly predicting the response given dialog history and knowledge base (KB).

Though LLMs have been explored for TOD tasks [\(Hu et al.,](#page-5-2) [2022;](#page-5-2) Hudeček and Dušek, [2023;](#page-5-5) [Bang et al.,](#page-5-6) [2023;](#page-5-6) [Li et al.,](#page-5-7) [2024\)](#page-5-7), to the best of our knowledge, we are the first to explore them in an

end-to-end setting. Directional Stimulus Prompting (DSP), an approach closer to ours, uses keywords and dialog acts as hints for summarization and response generation tasks, respectively [\(Li et al.,](#page-5-7) [2024\)](#page-5-7). However, unlike DSP, *SyncTOD* uses multiple hints – entity types, response length, and dialog closure – relevant to the TOD task. Further, *SyncTOD* also uses these hints to improve the incontext exemplars' quality using a retrieve-rerank approach.

A natural approach for combining training data with in-context learning is via retrieval-augmented generation (RAG) [\(Lewis et al.,](#page-5-8) [2020;](#page-5-8) [Guu et al.,](#page-5-9) [2020\)](#page-5-9). Here, a retriever model infuses LLM input with exemplars from the training that are similar to the test sample [\(Lewis et al.,](#page-5-8) [2020;](#page-5-8) [Meade](#page-6-5) [et al.,](#page-6-5) [2023;](#page-6-5) [Shi et al.,](#page-6-6) [2024;](#page-6-6) [Ram et al.,](#page-6-7) [2023\)](#page-6-7). Although out-of-box retrievers work reasonably well [\(Ram et al.,](#page-6-7) [2023\)](#page-6-7), many recent works strive to improve the retriever model further. [\(Zhang et al.,](#page-7-3) [2018;](#page-7-3) [Wang et al.,](#page-7-4) [2024\)](#page-7-4) employ reward-based and contrastive learning to improve retrieval quality. Specifically, they use LLMs to obtain soft rewards to fine-tune the retriever model. Recently, [Patidar](#page-6-8) [et al.](#page-6-8) [\(2024\)](#page-6-8) fused multiple retriever models learned from training data with LLMs for knowledge-based question-answering tasks. What sets *SyncTOD* apart from RAG is its use of hints not only for selecting the informative exemplars but also for steering LLM generation from within the prompt.

### 3 *SyncTOD*

Let  $c = [u_1, a_1, u_2, a_2, ..., u_j]$  be a user-agent dialog history with  $u$  and  $a$  being user and agent utterances respectively. Let  $y = a_j$  be the next system response. The task of a TOD system is to predict the next system response  $\hat{y}$  given the dialog history  $c$  and a knowledge base (KB)  $K$  associated with the user's task. Let  $\mathcal{D} = \{(h_i, K_i, y_i)\}_{i=1}^n$ denote the train dialogs.

In the in-context learning setup, an LLM is queried (via API) with an input prompt containing task instructions, a few exemplars, and  $(c, K)$ to generate  $\hat{y}$ . A popular technique for leveraging train dialogs in the in-context learning setup is retrieval augmented generation (RAG) [\(Zhang et al.,](#page-7-5) [2023;](#page-7-5) [Guu et al.,](#page-5-9) [2020\)](#page-5-9). In RAG, the exemplars that are most similar to  $c$  are retrieved from  $D$  and are used for generating  $\hat{y}$ .

Our proposed approach, *SyncTOD*, synergizes incontext learning of LLMs with *hints* to better align

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Figure 1: *SyncTOD* predicts useful hints  $\hat{H}$  about the expected response. The hints improve exemplar quality via re-ranking and steer the LLM (accessed via API) toward the expected response from within the prompt.

with agent utterances in the training data  $D$ . Figure [1](#page-2-0) shows the overall architecture. *SyncTOD* has two main components: hint predictors and exemplar selector. The hint predictors output a set of hints  $H$ given the dialog history  $c$ . These hints are domainagnostic clues, such as the entity types that should be included in the response and the length of the response, that can guide the generation to follow the same style as the train dialogs. The second component, exemplar selector, first retrieves relevant exemplars from  $D$  based on  $c$ , and then re-ranks the retrieved exemplars based on  $\hat{H}$ . Both these components are aimed at aligning the language and style of LLM responses to agent responses in the train dialogs  $D$ . As the gold responses  $y$  are available for the exemplars, we simply infer the corresponding hints from  $y$  and add the hints to the exemplars. The predictors are only used to infer hints for the given input dialog with history c. Please refer to appendix [H](#page-10-0) for the exact prompt.

### 3.1 Hint Predictors

*SyncTOD* uses three types of hints: entity types (in response), response length, and dialog closure.

Entity Types (ET): Entities are the informationrich elements in the agent's response. For example, the *hotel* name "Lovell Lodge" is the crucial element in the agent response "How does the Lovell Lodge sound?". We posit that for a given dialog context and KB, the set of entity types in the agent response (e.g., {*hotel name*}) captures the crux of the response. Hence using expected entity types in the response as hints would align the LLM generation to D.

Specifically, for given (c, K), *SyncTOD* predicts a list of entity types  $et$  present in the expected system response. Then, *SyncTOD* amends the prompt with the rule – *The response must only include en-* *tities of type:*  $\hat{e}t$ . To predict  $\hat{e}t$ , *SyncTOD* learns an ET predictor model  $P(et|c, K)$  on the dataset  $\{(c_i, K_i, et_i)\}_{i=1}^n$ , where gold  $et_i$ s are the types of entities in gold response.

Dialog Closure (DC): The style of the dialog closures varies depending on the task at hand, and each dataset has a different way of closing the dialog. But *ChatGPT* generates similar, verbose and open-ended responses to the user's closing salutations. To alleviate this, *SyncTOD* uses dialog closure prediction dc for a given dialog  $(c, K)$  as a hint to steer LLM towards a successful closure of the dialog. Specifically, *SyncTOD* amends the input prompt with a rule: *The response must close the dialog.*, when  $dc$  is true. For a training dialog  $(c_i, K_i, y_i)$ , we define  $dc$  = True if and only if  $y_i$ is the last utterance in the dialog.

**Response size (RS):** For a  $(c_i, K_i, y_i) \in \mathcal{D}$ , response size rs equals the number of words in the response y<sup>i</sup> . *SyncTOD* learns an RS predictor  $P(rs|c, K)$  on the dataset  $\{(c_i, K_i, rs_i)\}_{i=1}^n$  and amends the input with rule: *The response must be* rs *words or shorter*.

For a test dialog (c, K), *SyncTOD* predicts the hints  $\hat{H} = (\hat{et}, \hat{rs}, \hat{dc})$  using ET, RS, and DC hint predictors, respectively.

#### 3.2 Exemplar Selector

Retrieval: *SyncTOD* has a retrieve-rerank mechanism to select in-context exemplars [\(Nogueira and](#page-6-9) [Cho,](#page-6-9) [2019\)](#page-6-9). Following [Liu et al.](#page-6-10) [\(2021\)](#page-6-10), *SyncTOD* selects points from  $D$  semantically closer to the given test dialog  $(c, K)$ . Specifically, it encodes the dialog history c using a pre-trained encoder and performs a maximum inner-product search over D to retrieve the top- $k$  points. All our experiments use *BAAI/bge-large-en-v1.5* encoder model [\(Xiao](#page-7-6)

#### [et al.,](#page-7-6) [2023\)](#page-7-6).

Re-ranking: Intuitively, an example with the same dialog state as the input is an ideal choice for an exemplar. However, end-to-end TOD datasets do not include dialog state annotations. Instead, we posit that dialog history and hints are reasonable proxies for the dialog state. *SyncTOD* thus re-ranks the retrieved datapoints based on hints.

Let  $(c_i, K_i, y_i)$  be a retrieved datapoint and  $H_i$ s be its associated hints. *SyncTOD* computes similarity score between hints  $H$  and  $H_i$  as follows

$$
f_h(\hat{H}, H_i) = 0.5 * \mathbb{1}[\hat{dc} = dc_i] + 0.5 * \mathcal{J}(\hat{et}, et_i)
$$

where  $\mathbbm{1}$  is an indicator function and  $\mathcal{J}$  is Jaccard similarity. From k retrieved samples, *SyncTOD* selects the top two with the highest hint similarity score as exemplars.

#### 4 Experimental Setup

Datasets For our evaluation, we use the Multi-WOZ2.1 [\(Budzianowski et al.,](#page-5-10) [2018\)](#page-5-10), Stanford Multi-domain (SMD) [\(Eric et al.,](#page-5-4) [2017\)](#page-5-4), and BiTOD (English) [\(Lin et al.\)](#page-6-11) multi-domain datasets. Appendix [A](#page-7-7) provides additional details about the datasets.

Baselines: We compare *SyncTOD* against the recent baselines - GLMP [\(Wu et al.\)](#page-7-2), FG2Seq [\(He](#page-5-11) [et al.,](#page-5-11) [2020a\)](#page-5-11), CDNet [\(Raghu et al.,](#page-6-12) [2021\)](#page-6-12), UnifiedSKG [\(Xie et al.,](#page-7-8) [2022\)](#page-7-8), and MAKER [\(Wan](#page-7-9) [et al.,](#page-7-9) [2023\)](#page-7-9). We also compare against RAG with *BAAI/bge-large-en-v1.5* model for exemplar retriever. Further, we report the performance of *Chat-GPT (gpt-3.5-turbo)* and *GPT-4(gpt-4-0613)* in a standard few-shot setting with fixed exemplars<sup>[1](#page-3-0)</sup>. Training details for hint predictors and retrieval of *SyncTOD* are in Appendix [D.](#page-8-0)

Evaluation Metric: For evaluating model performance, we use the Entity F1 [\(Wu et al.\)](#page-7-2) and BLEU [\(Papineni et al.,](#page-6-13) [2002\)](#page-6-13) metrics prevalent in the endto-end TOD paradigm [\(Wu et al.;](#page-7-2) [He et al.,](#page-5-11) [2020a;](#page-5-11) [Raghu et al.,](#page-6-12) [2021;](#page-6-12) [Xie et al.,](#page-7-8) [2022;](#page-7-8) [Wan et al.,](#page-7-9) [2023,](#page-7-9) inter alia).

### 5 Results

Full Data Setting: Table [2](#page-3-1) summarizes the performance of various models under full-data setting. Across all datasets, *SyncTOD* variants demonstrate

<span id="page-3-1"></span>

| Model                 | MultiWOZ    |           | <b>SMD</b>  |           | <b>BiTOD</b> |           |
|-----------------------|-------------|-----------|-------------|-----------|--------------|-----------|
|                       | <b>BLEU</b> | Entity F1 | <b>BLEU</b> | Entity F1 | <b>BLEU</b>  | Entity F1 |
| GLMP                  | 6.9         | 32.4      | 13.9        | 60.7      | 23.55        | 68.87     |
| FG2Seq                | 14.6        | 36.5      | 16.8        | 61.1      | 32.09        | 82.91     |
| <b>CDNet</b>          | 11.9        | 38.7      | 17.8        | 62.9      | 25.49        | 77.13     |
| UnifiedSKG (T5-Large) | 13.69       | 46.04     | 17.27       | 65.85     | 36.73        | 88.62     |
| MAKER (T5-Large)      | 18.77       | 54.72     | 25.91       | 71.3      | 32.21        | 80.00     |
| Zero-shot (ChatGPT)   | 3.39        | 28.16     | 6.91        | 60.11     | 3.37         | 38.37     |
| Few-shot (ChatGPT)    | 8.83        | 40.25     | 17.21       | 70.58     | 12.09        | 55.50     |
| Few-shot (GPT-4)      | 6.25        | 36.47     | 10.08       | 63.57     | 16.67        | 83.43     |
| RAG (ChatGPT)         | 8.89        | 40.2      | 16.71       | 70.25     | 10.33        | 53.62     |
| RAG (GPT-4)           | 7.64        | 41.14     | 13.44       | 71.02     | 8.09         | 56.93     |
| SyncTOD (ChatGPT)     | 14.33       | 52.99     | 22.08       | 71.60     | 19.81        | 86.04     |
| SyncTOD (GPT-4)       | 13.01       | 54.99     | 19.08       | 72.99     | 19.34        | 89.04     |

Table 2: Performance of *SyncTOD* and baselines on MultiWOZ, SMD and BiTOD datasets.

competitive Entity F1 scores, with *SyncTOD* (*GPT-4*) outperforming all the supervised baseline models. Further, *ChatGPT* and *GPT-4* enjoy consistent performance gains when coupled with *SyncTOD*.

Interestingly, RAG LLMs display a stronger Entity F1 performance on SMD than other datasets. In SMD, users express preferences differently than the other two datasets. In MultiWOZ and BiTOD, users give detailed preferences for area, price, rating, etc., and can change these during the conversation. In SMD, preferences are simpler, like the nearest parking, city weather, or meeting times. Thus, MultiWOZ and BiTOD present a more challenging problem for LLMs than SMD.

Unlike Entity F1, *SyncTOD* variants perform poorly in BLEU. Entity F1 measures whether the system response includes relevant entities from the KB and dialog history. Whereas BLEU computes n-gram precision between the system response and the gold response. Notably, a system response that includes all relevant entities, can still receive a low BLEU score due to differences in phrasing. We find that *SyncTOD* responses are meaningful and include relevant entities, resulting in good Entity F1 scores. However, they use different phrasing and have less lexical overlap with gold responses, leading to lower BLEU scores. We verify the quality of *SyncTOD* responses via human evaluations.

Human Evaluations: We had two annotators eval-uate responses from Gold, MAKER, <sup>[2](#page-3-2)</sup>, and *Sync-TOD* (*GPT-4*) models. They assessed the responses for a) *appropriateness* to the dialog history and KB, b) *fluency* and c) *consistency* on a 1-5 Likert Scale [\(Likert,](#page-6-14) [1932\)](#page-6-14). The results in Table [3](#page-4-1) demonstrate that *SyncTOD* surpasses MAKER in appropriateness and fluency across datasets, indicating higher

<span id="page-3-0"></span><sup>&</sup>lt;sup>1</sup>We set temperature  $= 0$  for LLMs generations.

<span id="page-3-2"></span><sup>2</sup>We used resources at [https://github.com/](https://github.com/18907305772/MAKER) [18907305772/MAKER](https://github.com/18907305772/MAKER) to obtain MAKER responses.

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Figure 2: *SyncTOD* performance across varying training data sizes.

<span id="page-4-1"></span>

| Model           | MultiWOZ |         |                   | <b>SMD</b> |         |          |
|-----------------|----------|---------|-------------------|------------|---------|----------|
| Appro.          |          | Fluency | Consist.   Appro. |            | Fluency | Consist. |
| <b>MAKER</b>    | 4.38     | 4.79    | 4.29              | 4.51       | 4.97    | 4.57     |
| Gold            | 4.62     | 4.9     | 4.51              | 4.79       | 4.95    | 4.8      |
| SyncTOD (GPT-4) | 4.68     | 4.8     | 4.74              | 4.81       | 4.98    | 4.71     |

Table 3: Human evaluation results.

<span id="page-4-2"></span>

| Model             | MultiWOZ |      | <b>SMD</b>        |                   | <b>BiTOD</b> |         |
|-------------------|----------|------|-------------------|-------------------|--------------|---------|
|                   | Avg Len  |      | $Avg Ent$ Avg Len | Avg Ent   Avg Len |              | Avg Ent |
| Gold              | 17.86    | 1.49 | 10.87             | 1.65              | 13.5         | 1.18    |
| RAG (ChatGPT)     | 24.19    | 2.92 | 12.91             | 2.25              | 22.33        | 1.42    |
| SyncTOD (ChatGPT) | 15.83    | 2.14 | 9.37              | 1.75              | 14.75        | 0.99    |

Table 4: *SyncTOD* is better aligned with Gold than RAG.

response quality. Consistency evaluation showcases *SyncTOD* is truthfulness to the dialog history and the KB. Appendix [F](#page-8-1) details our evaluation protocol.

Low Data Setting: Figure [2](#page-4-0) shows the evaluation with varying training data sizes. *SyncTOD* (*ChatGPT*) consistently enhances *ChatGPT* performance and outperforms MAKER with limited data. In MultiWOZ, *SyncTOD* (*ChatGPT*) leads until MAKER catches up at around 1000 dialogs. In SMD, *SyncTOD* (*ChatGPT*) achieves Entity F1 similar to MAKER with less than 20 examples, while MAKER needs 16x more data. In BiTOD, *SyncTOD* (*ChatGPT*) significantly surpasses MAKER across training data scales.

Alignment Study: *SyncTOD* aligns LLM responses with the dataset style. We validate this by comparing the average response length (Avg Len) and average entity count (Avg Ent) of gold and *SyncTOD* responses from the test set (Table [4\)](#page-4-2). *SyncTOD* stats are closer to gold than RAG, indicating better alignment.

Ablations: We perform ablations on *SyncTOD* (*ChatGPT*), with results in Table [5.](#page-4-3) Hints and exemplar retrieval are critical for *SyncTOD*'s performance across datasets. Dropping exemplar re-ranking significantly impacts MultiWOZ and

<span id="page-4-3"></span>

|                        | <b>MultiWOZ</b> | <b>SMD</b> | <b>BiTOD</b> |
|------------------------|-----------------|------------|--------------|
| SyncTOD (ChatGPT)      | 52.99           | 71.60      | 86.03        |
| w\o hint prediction    | 40.2            | 70.25      | 53.62        |
| w/o exemplar retrieval | 45.47           | 66.84      | 63.44        |
| w/o exemplar reranking | 49.94           | 71.60      | 78.04        |

Table 5: Ablation Study: Entity F1 on MultiWOZ, SMD and BiTOD datasets

BiTOD but not SMD, likely due to SMD's simpler dialogs, which allow *SyncTOD* to retrieve highquality exemplars without re-ranking.

#### 6 Conclusion

We propose *SyncTOD* that leverages LLMs for endto-end TOD. Given a dialog history and KB, *Sync-TOD* obtains hints about the expected response using auxiliary models. It then uses predicted hints to retrieve quality exemplars and guide LLMs toward the desired response. With automatic/human evaluation, we showed that *SyncTOD* outperforms the SoTA baseline models. Further, *SyncTOD* showcases a strong performance in the low-data setting. We release code for future research at <https://github.com/dair-iitd/SyncTOD>.

### Limitations

It would be interesting to see how *SyncTOD* benefits from advanced prompting techniques like chainof-thought and self-consistency. Further, *SyncTOD* is only tested on English datasets, though the model can easily be extended to different languages by its design. Additionally, *SyncTOD* performance can further be improved by designing much more sophisticated hints. Finally, *SyncTOD* involves both training the hint prediction modules and prompting an LLM, resulting in the cost of using LLMs and training the model.

### Ethics Statement

In this work, we use OpenAI's *ChatGPT* and *GPT-4* which are commercial LLMs whose training details are not publicly available. Thus, it is unclear whether these models have seen the datasets used in this work during their training. In our experiments, we benchmark Zero-shot (*ChatGPT*) on all the datasets and report the performance in table [2.](#page-3-1) As zero-shot (*ChatGPT*) performs poorly, we believe that our datasets were not part of *ChatGPT*'s training set.

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### <span id="page-7-7"></span>A Dataset Details

For MultiWOZ and SMD datasets, we use the versions of the dataset released by [Wan et al.](#page-7-9) [\(2023\)](#page-7-9). We adapt BiTOD dataset [\(Lin et al.\)](#page-6-11) to end-to-end setting by associating KB to the English dialogs available in the dataset.



Table 6: Evaluation Dataset Details

#### B Rules Ablation Study

We conducted an ablation study using the Multi-WOZ dataset by removing individual hints from SyncTOD. The results are in the table [7.](#page-7-10) Each hint is crucial for *SyncTOD* performance, especially the entity types hint, whose removal significantly lowers performance.

### C Additional Baselines

We compared our model against the following endto-end TOD baselines - We compare *SyncTOD* against the following baselines - DSR [\(Wen et al.,](#page-7-11) [2018\)](#page-7-11), KB-Retriever [\(Qin et al.,](#page-6-15) [2019\)](#page-6-15), GLMP [\(Wu et al.\)](#page-7-2), DF-Net [\(Qin et al.,](#page-6-16) [2020\)](#page-6-16), GPT-2+KE [\(Madotto et al.,](#page-6-17) [2020\)](#page-6-17), EER [\(He et al.,](#page-5-12) [2020b\)](#page-5-12), FG2Seq [\(He et al.,](#page-5-11) [2020a\)](#page-5-11), CDNet [\(Raghu et al.,](#page-6-12)

<span id="page-7-10"></span>

| <b>Configuration</b> | <b>Entity F1</b> |
|----------------------|------------------|
| SyncTOD              | 52.99            |
| w/o Entity Types     | 41.85            |
| w\o Dialog Closure   | 51.38            |
| w/o Response Length  | 49.23            |

Table 7: Rules ablation results on MultiWOZ dataset.

[2021\)](#page-6-12), GraphMemDialog [\(Wu et al.,](#page-7-12) [2022\)](#page-7-12), ECO [\(Huang et al.,](#page-5-13) [2022\)](#page-5-13), DialoKG [\(Rony et al.,](#page-6-18) [2022\)](#page-6-18), UnifiedSKG [\(Xie et al.,](#page-7-8) [2022\)](#page-7-8), Q-TOD [\(Tian et al.,](#page-6-19) [2022\)](#page-6-19) and MAKER [\(Wan et al.,](#page-7-9) [2023\)](#page-7-9). Results are shown in table [8.](#page-8-2)

<span id="page-8-2"></span>

| Model                      |             | MultiWOZ  | <b>SMD</b>  |           |  |
|----------------------------|-------------|-----------|-------------|-----------|--|
|                            | <b>BLEU</b> | Entity F1 | <b>BLEU</b> | Entity F1 |  |
| <b>DSR</b>                 | 9.1         | 30        | 12.7        | 51.9      |  |
| <b>KB-Retriever</b>        |             |           | 13.9        | 53.7      |  |
| <b>GLMP</b>                | 6.9         | 32.4      | 13.9        | 60.7      |  |
| DF-Net                     | 9.4         | 35.1      | 14.4        | 62.7      |  |
| $GPT-2+KE$                 | 15.05       | 39.58     | 17.35       | 59.78     |  |
| <b>EER</b>                 | 13.6        | 35.6      | 17.2        | 59        |  |
| FG2Seq                     | 14.6        | 36.5      | 16.8        | 61.1      |  |
| <b>CDNet</b>               | 11.9        | 38.7      | 17.8        | 62.9      |  |
| GraphMemDialog             | 14.9        | 40.2      | 18.8        | 64.5      |  |
| <b>ECO</b>                 | 12.61       | 40.87     |             |           |  |
| <b>DialoKG</b>             | 12.6        | 43.5      | 20          | 65.9      |  |
| UnifiedSKG (T5-Large)      | 13.69       | 46.04     | 17.27       | 65.85     |  |
| O-TOD (T5-Large)           | 17.62       | 50.61     | 21.33       | 71.11     |  |
| MAKER (T5-large)           | 18.77       | 54.72     | 25.91       | 71.3      |  |
| Zero-shot (ChatGPT)        | 3.39        | 28.16     | 6.91        | 60.11     |  |
| Few-shot (ChatGPT)         | 8.83        | 40.25     | 17.21       | 70.58     |  |
| Few-shot (GPT-4)           | 6.25        | 36.47     | 10.08       | 63.57     |  |
| RAG (ChatGPT)              | 8.98        | 40.2      | 16.71       | 70.25     |  |
| RAG (GPT-4)                | 7.64        | 41.14     | 13.44       | 71.02     |  |
| Few-shot (LLaMA2 70B)      | 5.26        | 39.68     | 3.29        | 46.20     |  |
| Few-shot (LLaMA2 Chat 70B) | 3.34        | 30.33     | 3.15        | 53.27     |  |
| SyncTOD (LLaMA2 70B)       | 14.44       | 50.51     | 15.37       | 63.33     |  |
| SyncTOD (LLaMA2 Chat 70B)  | 8.35        | 48.01     | 7.92        | 63.31     |  |
| SyncTOD (ChatGPT)          | 14.33       | 52.99     | 22.08       | 71.60     |  |
| SyncTOD (GPT-4)            | 13.01       | 54.99     | 19.08       | 72.99     |  |

Table 8: Performance of *SyncTOD* and baselines on MultiWOZ and SMD datasets.

## <span id="page-8-0"></span>D Training *SyncTOD* with Full Training Set

We use Nvidia V100 GPUs to train all our models.

ET Predictors: We model all the ET predictors as *flan-t5-large* [\(Chung et al.,](#page-5-14) [2024\)](#page-5-14) sequence predictors and train them for 8 epochs with a learning rate (LR) of  $1e - 4$  and batch size (BS) of 32. We use a linear decay LR scheduler with a warm-up ratio of 0.1. We use AdamW optimizer [\(Loshchilov and](#page-6-20) [Hutter,](#page-6-20) [2017\)](#page-6-20). Training time was around 10 hours.

DC Predictors: We model all the DC predictors as *deberta-V3-base* [\(He et al.\)](#page-5-15) binary classifiers and train them for 5 epochs with an LR of  $3e-5$ , BS of 16, and linear decay LR scheduler with a warm-up ratio of 0.1. We use AdamW optimizer. Training time was around 1 hour.

RS Predictors: During our experiments, we found that the training RS predictor is unstable. Thus, we use a constant RS predictor with a value equal to the mean response size in training data.

Exemplar Retrieval: For the MultiWOZ dataset, we use the last user utterance in the dialog context to dense retrieve  $k = 30$  samples from the training data. We then re-rank them based on the hints and pick the top two.

For the SMD dataset, we found that retrieval using the entire dialog context works the best. We attribute it to shorter dialog context and utterances in the SMD dataset. Further, we use  $k = 2$  as exemplars are already of high quality.

## E Hint Predictors Performance

<span id="page-8-3"></span>

| Accuracy                      | MultiWOZ | – SMD  | <b>BiTOD</b>  |
|-------------------------------|----------|--------|---------------|
| Closure Prediction            | 0.9564   | 0.9109 | 0.9570        |
| <b>Entity Type Prediction</b> | 0.6805   |        | 0.7436 0.8778 |

Table 9: Accuracy of hint Predictor models.

Table [9](#page-8-3) reports the performance of *SyncTOD* hint predictors. We report accuracy for the DC predictor and micro F1 for the ET predictor. We observe that the DC predictor achieves high performance across datasets. However, ET predictors still show room for improvement, which indicates *SyncTOD* performance can be pushed further.

#### <span id="page-8-1"></span>F Human Evaluation Details

A snapshot of our human evaluation portal is given in figure [3.](#page-11-0) Detailed evaluation guidelines are given at the end of this section.

We human-evaluate responses from three TOD systems - Gold, MAKER, and *SyncTOD* (*GPT-4*). From MultiWOZ and SMD datasets, we sample 80 context-response pairs to evaluate appropriateness and fluency. Two annotators, undergraduate and graduate student volunteers, then independently score TOD system responses for these samples on a Likert scale [\(Likert,](#page-6-14) [1932\)](#page-6-14). Here, the interannotator agreement was Kendall's Tau  $\tau = 0.47$ at ( $p < 0.0001$ ).

To evaluate consistency, we randomly sample 60 context-response pairs from the two datasets. Two student volunteers rated responses from the Gold, MAKER, and SyncTOD systems on a 1- 5 point Likert scale. One volunteer is a PhD scholar, while the other is a graduate student with a background in machine learning and NLP. Here, the inter-annotator agreement was Kendall's Tau  $\tau = 0.45$  at  $(p < 0.0001)$ .

The detailed evaluation guidelines are given below.

### Task Overview

There are several dialog context response pairs in the html file. Each context response pair dictates a scenario where user is enquiring the agent about hotels, restaurant and attractions to visit.

- User can optionally request for additional attributes like phone number and address and can make a booking.
- Agent is expected to suggest hotel, restaurant and attraction with the highest rating among available options.
- In each scenario, agent re-confirms details like user's name, selected hotel/restaurant/attraction, number of people, rooms and dates before making the final booking.

Along with the context response pair, there are outputs of different dialog systems (randomly shuffled). You are requested to annotate each system generated output along two dimensions: appropriateness and fluency using the following scale:

- 1. SA: Strongly Agree
- 2. A : Agree
- 3. N : Neutral
- 4. D : Disagree
- 5. SD: Strongly Disagree

### How to judge appropriateness?

- 1. Strongly Agree when the generated output conveys the intended information –correct entity (hotel/restaurant/attraction) and its attributes (address, phone, rating, etc). Also, when generated output requests correct input from the user.
- 2. Agree when generated output contains partial information (e.g., when user request address and phone number but output contains only address).
- 3. Neutral when generated output is hard to decide whether its right or wrong.
- 4. Disagree when the generated response is somewhat unacceptable (e.g., re-querying already known information like cuisine for restaurants and name of the user for booking).
- 5. Strongly Disagree when the generated output contains incorrect information (entities or attributes) for given conversation context.

#### How to judge fluency?

Evaluate the linguistic quality of the response, including grammar, coherence, and readability. The fluency of the response is independent of the dialog context or ground truth. A system output can be marked strongly disagree for appropriateness and still be marked strongly agree for fluency. You can make your own rules about what each rating in the scale means for fluency, but please be consistent with the rules you come up with.

#### How to judge Consistency?

Consistency of system response is the degree to which the system's response accurately reflects and logically aligns with the dialogue history and the knowledge base. Please rate each system response on the following scale.

- Strongly Disagree (SD): The response is completely inconsistent with the dialogue history and the knowledge base. It provides incorrect information, contradicts previous dialog, and does not align with known facts.
- Disagree (D): The response has significant inconsistencies with the dialogue history and knowledge base. It may provide some correct information but contains major errors or contradictions.
- Neutral (N): The response is generally consistent with the dialogue history and knowledge base but may include minor errors or inconsistencies. The response mostly aligns with the previous context but might have inaccuracies or ambiguities.
- Agree (A): The response is consistent with the dialogue history and knowledge base. It correctly addresses the context and facts, with only minor issues that do not significantly impact the overall coherence.

<span id="page-10-1"></span>

Table 10: Human evaluation results on BiTOD dataset.

• Strongly Agree (SA): The response is fully consistent with the dialogue history and knowledge base. It accurately reflects the context, aligns perfectly with known facts, and shows no contradictions or irrelevant information.

# F.1 BiTOD Human Evaluation

We evaluate the MAKER, Gold, and *SyncTOD* (*GPT-4*) systems on the BiTOD dataset for Appropriateness and Fluency. The results, shown in Table [10,](#page-10-1) indicate that *SyncTOD* outperforms MAKER in terms of Appropriateness, while all models demonstrate strong performance in Fluency.

## G Case Studies

We present examples from MultiWOZ (table [11\)](#page-11-1), SMD (tables [12](#page-12-0) and [13\)](#page-12-1) and BiTOD (table [14\)](#page-13-0) comparing responses from *SyncTOD*, MAKER and the gold systems.

### <span id="page-10-0"></span>H Prompt Specification

### H.1 Design

*SyncTOD* prompts are comprised of instructions followed by tuples (database, rule, dialog, follow-up response) for exemplars and test sample.

instructions - Task definitions and ontology details for the dataset.

database - KB  $K$  associated with a sample (exemplar or test). We use JSON index format which we found to perform well during our seed experiments.

rules - We include hints  $H$  as a set of rules in the prompt and ask the LLM to follow the rules for writing the response. Rules guide the LLM toward the desired answer. We provide further details on rule creation at the end of this section.

dialog history - User and system utterances in the dialog context c.

follow-up response - For exemplars, we succinctly re-iterate the task definition and the entity types expected in the response, followed by gold entities and the response. For the test sample, we only provide task definition and entity types expected in the response and prompt the LLM to generate entities and the final response in order.

### H.2 Creating rules from hints

We transform hints  $H = (et, dc, rs)$  to rules in the prompt as follows. For response size, We add a rule The response must be  $rs$  words or shorter. For dialog closure  $dc = True(False)$ , we add a rule The response must (not) close the dialog.. For entity types  $et = [t_1, t_2, t_3]$ , we add a rule The response must only include entities of type -  $t_1, t_2, t_3$ .. We also introduce a rule The response must not include any entities of type -  $t'_1, t'_2, \ldots$  where  $t'$  are entity types not present in et. We find that explicitly presenting negative entity types demotivates LLM from including extraneous entities in the response.

<span id="page-11-0"></span>

user: hi, i want to find an attraction

|        |   | <b>Appropriateness</b>                              | <b>Fluency</b>                                      |
|--------|---|---|---|
| Algo-1 | "sure, what kind of attractions are you interested in ?"            | OSA O A ON OD OSD                                   | OSA O A ON OD OSD                                   |
| Algo-2 | "what type of attraction are you looking for ?"                     | OSA O A O N O D O SD                                | $\circ$ SA $\circ$ A $\circ$ N $\circ$ D $\circ$ SD |
| Algo-3 | "do you have any high rating preferences and any type preferences?" | $\circ$ SA $\circ$ A $\circ$ N $\circ$ D $\circ$ SD | OSA O A O N O D O SD                                |

Figure 3: Human Evaluation Portal

<span id="page-11-1"></span>

Table 11: *SyncTOD* models understand user's requirement for *bridge guest house* and present required information from the KB. MAKER, however, produces incorrect results.

<span id="page-12-0"></span>

Table 12: *SyncTOD* responses are grounded into KB while MAKER provides repeated and incorrect information.

<span id="page-12-1"></span>

Table 13: *SyncTOD* models accurately answer user's query.

<span id="page-13-0"></span>

Table 14: *SyncTOD* models assists user in making the reservation.

# H.3 Sample Prompts

# MultiWOZ

Henceforth, assume that you are a customer support expert. I will give you an incomplete dialog between a user and a customer service representative. As an expert, you must suggest the most appropriate follow-up<br>
1. name -As an expert, you are very strict about following rules. Make sure that the follow-up response you write follows all the given rules. Here are the examples - [example 1] [database 1] "nagdalene college":<br>
"address": "magdalene street",<br>
"phone":"01223332138",<br>
"area":"west",<br>
"postcode":"cb30ag",<br>
"price range":"free",<br>
"type":"college",<br>
"choice":"79"<br>
"choice":"79" } [rules 1]<br>The response must be 15 words or shorter.<br>The response must not close the dialog.<br>The response must only include entities of type - choice.<br>The response must not include any entities of type - name, address, phon [dialog history 1] user: hello i am looking for a place to go , can you help me ? [follow-up response 1]<br>Let's think step-by-step.<br>As an expert, I must understand the user's requirements from [dialog history 1], identify the relevant information from the [database 1], follow all the [rules 1] and write [example 2] [database 2] { acom guest house": (134 chesterton road",<br>"phone":"01223353888",<br>"area": "north",<br>"postcode": "cb41da",<br>"price range":"moderate",<br>"price range":"moderate",<br>"type":"guesthouse",<br>"type":"guesthouse",<br>"tasrs":"4 star",<br>"choic } [rules 2]<br>The response must be 10 words or shorter.<br>The response must not close the dialog.<br>The response must only include entities of type - choice.<br>The response must not include any entities of type - name, address, phon [dialog history 2] user: i ' d like to find a guesthouse to stay . [follow-up response 2]<br>Let's think step-by-step.<br>As an expert, I must understand the user's requirements from [dialog history 2], identify the relevant information from the [database 2], follow all the [rules 2] and write [example 3] [database 3] { " great saint mary ' s church":<br>
"address": "market square",<br>
"phone": "01223350914",<br>
"area": "centre",<br>
"postcode": "cb23pq",<br>
"price range": "cheap",<br>
"type": "architecture",<br>
choice": "a lot" },.... } [rules 3]<br>The response must be 15 words or shorter.<br>The response must not close the dialog.<br>The response must only include entities of type - choice.<br>The response must not include any entities of type - name, address, phon [dialog history 3] user: i am looking for a place to go ! [follow-up response 3]<br>Let's think step-by-step.<br>As an expert, I must understand the user's requirements from [dialog history 3], identify the relevant information from the [database 3], follow all the [rules 3] and write

#### **SMD**

Henceforth, assume that you are an expert in in-car infotainment. I will give you an incomplete dialog between a user and an in-car infotainment system. As an expert, you must<br>suggest the most appropriate follow-up respons 3. poi type - the type of a poi, e.g., tea or coffee place, hospital, shopping center, etc.<br>4. traffic since - distance of a poi more way to a poi, e.g., heavy traffic, no traffic, road block nearby, etc.<br>5. distance - di As an expert, you are very strict about following rules. Make sure that the follow-up response you write follows all the given rules. Here are the examples - [example 1] [database 1] { "trader joes": {<br>
"address": "408 university ave",<br>
"poi type":"grocery store",<br>
"traffic info": "no traffic",<br>
"distance": "5 miles"  $}, \ldots$ } [rules 1] The response must be 11 words or shorter.<br>The response must not close the dialog.<br>The response must only include entities of type - poi, poi type.<br>The response must not include any entities of type - address, traffic info, [dialog history 1] user: give me directions to the nearest grocery store [follow-up response 1]<br>Let's think step-by-step.<br>As an expert, I must understand the user's requirements from [dialog history 1], identify the relevant information from the [database 1], follow all the [rules 1] and write [example 2] [database 2] { "safeway":{ "address":"452 arcadia pl", "poi type":"grocery store", "traffic info":"heavy traffic", "distance":"4 miles" },.... } [rules 2]<br>The response must be 23 words or shorter.<br>The response must not close the dialog.<br>The response must not include emtities of type - distance, poi, traffic info.<br>The response must not include any entities of type -[dialog history 2] user: give me directions to the closest grocery store [follow-up response 2]<br>Let's think step-by-step.<br>As an expert, I must understand the user's requirements from [dialog history 2], identify the relevant information from the [database 2], follow all the [rules 2] and write [example 3] [database 3] { "sigona farmers market":{ "address":"638 amherst st", "poi type":"grocery store", "traffic info":"no traffic", "distance":"4 miles"  $}, \ldots$ } [rules 3] The response must be 10 words or shorter. The response must not close the dialog.<br>The response must only include entities of type - distance, poi, poi type.<br>The response must not include any entities of type - address, traffic info, event, date, time, party, agend [dialog history 3] user: give me directions to the closest grocery store [follow-up response 3] Let's think step-by-step.<br>As an expert, I must understand the user's requirements from [dialog history 3], identify the relevant information from the [database 3], follow all the [rules 3] and write the response.<br>I will in

#### BiTOD

Henceforth, assume that you are a customer support expert. I will give you an incomplete dialog between a user and a customer supportant. Not an appropriate follow-up response to the dialog. Ensure you also include correc As an expert, you are very strict about following rules. Make sure that the follow-up response you write follows all the given rules. Here are the examples -[example 1] [database 1] "house 1881":<br>"phone number":"852 0071 5353",<br>"location":"tsim sha tsui",<br>"rating":"8",<br>"price level":"expensive",<br>"price level":"expensive", "stars":"5", "price per night":"1895", "number of rooms":"2" ,... [rules 1] The response must be 20 words or shorter. The response must not close the dialog.<br>The response must not loce the dialog.<br>The response must not include any tratities of type - admess, phone number, location, price level, reference number, stars, price per night, nu [dialog history 1] user: hi , i'm looking for recommendations for hotels . assistant: sure , what hotel rating are you looking for ? user: i want at least a rating of  $\Gamma$ .<br>assistant: ok, what about price level or location ?<br>user: i want a expensive hotel. i don't care about the location .<br>assistant: sounds good, what about the number of stars of the ho [follow-up respons 1]<br>Let's think step-by-step.<br>As an expert, I must understand the user's requirements from [dialog history 1], identify the relevant information from the [database 1], follow all the [rules 1] and write t [example 2] [database 2] "house 1881": "phone number":"852 0071 5353", "location":"tsim sha tsui", "rating":"8", "price level":"expensive", "reference number":"swm2n2uu", "stars":"5", "price per night":"1895", "number of rooms":"2" ,... [rules 2]<br>The response must no 10 words or shorter.<br>The response must not close the dialog.<br>The response must not) include entities of type - name, rating.<br>The response must not include any entities of type - address, phon [dialog history 2]<br>user: hey ! i am looking for hotels with at least 2 stars . do you have any recommendations ?<br>assistant: glad to be of service . to get started , can you tell me what rating level and price range are you [dialog history 2] user looking for hotels with at least 2 stars . do you have any recommendations ? user: hey ! i am looking for an expensive hotel with minimum 4 rating level and price range are you looking for ? user: o [follow-up response 2] Let's think step-by-step. hents from [dialog history 2], identify the relevant information from the [database 2], follow all the [rules 2] and write the response. I will include entities of type ['name', 'rating'] in my response.<br>I will include these entities - [['name', 'house 1881'], ['rating', '8']]<br>assistant: as per your needs , there are #16 hotels available . i would recommend [example 3] [database 3] "jw marriott hotel hong kong":<br>"phone number":"852 7885 6633",<br>"location":"hong kong island",<br>"rating":"9",<br>price level":"expensive",<br>"reference number":"s5y9h2s3",<br>"stars":"5", "price per night":"2210", "number of rooms":"10" ,... [rules 3]<br>The response must no 13 words or shorter.<br>The response must not close the dialog.<br>The response must not) include entities of type - name, rating.<br>The response must not include any entities of type - address, phon [dialog history 3]<br>user: fiello . i'm trying to find a hotel for my stay with at least 4 stars . would you be able to help me ?<br>assistant: hi there . i would be happy to help . would you like an expensive or affordable pri [follow-up response 3]<br>Let's think step-by-step.<br>As an expert, I must understand the user's requirements from [dialog history 3], identify the relevant information from the [database 3], follow all the [rules 3] and write