

LLaMA-MoE: Building Mixture-of-Experts from LLaMA with

Continual Pre-Training

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Abstract

Mixture-of-Experts (MoE) has gained increasing popularity as a promising framework for scaling up large language models (LLMs). However, training MoE from scratch in a largescale setting still suffers from data-hungry and instability problems. Motivated by this limit, we investigate building MoE models from existing dense large language models. Specifically, based on the well-known LLaMA-2 7B model, we obtain an MoE model by: (1) *Expert Construction*, which partitions the parameters of original Feed-Forward Networks (FFNs) into multiple experts; (2) *Continual pretraining*, which further trains the transformed MoE model and additional gate networks. In this paper, we comprehensively explore different methods for expert construction and various data sampling strategies for continual pretraining. After these stages, our LLaMA-MoE models could maintain language abilities and route the input tokens to specific experts with part of the parameters activated. Empirically, by training 200B tokens, LLaMA-MoE-3.5B models significantly outperform dense models that contain similar activation parameters.

1 Introduction

Large language models (LLMs) [\(ChatGPT,](#page-4-0) [2023;](#page-4-0) [Touvron et al.,](#page-5-0) [2023;](#page-5-0) [Su et al.,](#page-5-1) [2024b,](#page-5-1)[a;](#page-5-2) [Lu et al.,](#page-5-3) [2024b,](#page-5-3)[a\)](#page-5-4) have presented remarkable understanding and reasoning capability on a wide range of tasks. Nowadays, scaling model size has become the de facto approach to augment performance efficacy further. However, the immense model size is unsustainable due to the computational costs. Inspired by this, we focus on sparsely activated Mixtureof-Expert (MoE) models that decouple model size from computation costs.

Training MoE from scratch [\(Lepikhin et al.,](#page-4-1) [2020;](#page-4-1) [Fedus et al.,](#page-4-2) [2022;](#page-4-2) [Zoph et al.,](#page-6-0) [2022;](#page-6-0) [Xue](#page-5-5)

[et al.,](#page-5-5) [2024;](#page-5-5) [Dai et al.,](#page-4-3) [2024\)](#page-4-3) leads to a significant overall budget. In this work, we reduce the training costs by investigating building MoE models from existing dense LLMs. Moreover, starting from the dense model provides flexible structure design choices for MoE. In other words, we can place MoE in any transformer block. In this paper, we are dedicated to building a full MoE model, where each layer contains an MoE block.

To build strong LLaMA-MoE models, we identify two important challenges. First, how to effectively construct experts from the Feed-Forward Networks (FFNs) in the existing LLMs. There are works exploring splitting FFN parameters to construct experts [\(Zhang et al.,](#page-6-1) [2021;](#page-6-1) [Zuo et al.,](#page-6-2) [2022\)](#page-6-2) on T5 or BERT model. Conversely, [Komatsuzaki](#page-4-4) [et al.](#page-4-4) [\(2022\)](#page-4-4) directly copy the FFNs to form experts. However, there is no existing work exploring it for decoder-only models. Notably, the FFN structure of the previous T5 or BERT model is based on the ReLU function, which shares significantly different characteristics from recent LLMs based on SwiGLU function. Second, overcoming the performance decrease entailed by changing the network structure from dense to sparse remains challenging. Due to the reduction in the amount of activated parameters and the newly introduced gate network for expert routing, we observe a significant performance drop between the LLaMA-MoE models and the original dense LLaMA models.

To solve the above issues, we comprehensively explore four different methods for expert construction. Among them, the non-overlapping randomly splitting method achieves the best performance. Subsequently, we continue training the transformed MoE models and additional gate networks. In this stage, we also carefully study both dynamic and static data sampling strategies for obtaining the fastest convergence and performance improvement. Finally, with a static domain weight proportion corresponding to the activated parameters, the

^{*}[Work was done during an internship at Shanghai AI Lab](#page-5-5)[oratory. Code and models are available at](#page-5-5) [https://github.](https://github.com/pjlab-sys4nlp/llama-moe) [com/pjlab-sys4nlp/llama-moe](#page-5-5)

Figure 1: The main framework of building LLaMA-MoE models. (a) The original FFNs in the LLaMA are split into different experts. (b) In the transformed LLaMA-MoE, the hidden states are processed by partially chosen experts instead of all experts. We continue to train the LLaMA-MoE to improve the performance.

LLaMA-MoE models can quickly converge to a decent level with 200B tokens.

In summary, our contributions are as follows:

- We propose a framework to develop mixtureof-experts from existing decoder-style LLMs by splitting FFNs and continual pretraining, which has never been explored before.
- We comprehensively explore different splitting methods for expert construction. Meanwhile, we comprehensively investigate both dynamic and static data sampling strategy for continual pretraining.
- Our extensive experiments on a variety of tasks validate the effectiveness of our proposed LLaMA-MoE series models. Notably, all our model construction processes and training data are transparent.

2 Method

As illustrated in Figure [1,](#page-1-0) we construct LLaMA-MoE from LLaMA-2-7B by first partitioning FFNs into multiple experts and each token is routed to top- k experts. Continual pre-training is subsequently applied to recover the MoE model's language ability. The following sections describe the details of our method.

2.1 Expert Construction

Splitting FFN. We start with the feed-forward network (FFN) in LLaMA which uses SwiGLU [\(Shazeer,](#page-5-6) [2020\)](#page-5-6) as the activation function. Each FFN layer in LLaMA consists of three parts: an up projection weight $W_{\text{up}} \in \mathbb{R}^{d \times d_h}$, a gate projection weight $W_{\text{gate}} \in \mathbb{R}^{d \times d_h}$ and a down projection weight $W_{\text{down}} \in \mathbb{R}^{d_h \times d}$. Given the universal set U containing indices of all intermediate neurons $\{1, 2, \ldots, d_h\}$, based on whether the

indices are shared among different experts, we implement two groups of construction methods: Neuron-Independent and Neuron-Sharing. Specifically, we devise four methods to construct experts: (1) Independent $_{\text{Random}}$ randomly divides neurons into non-overlapping groups; (2) Independent_{Clustering} groups neurons according to clustering results; (3) Sharing $_{\text{Inner}}$ assigns neurons to experts based on pre-clustered data importance vectors; (4) **Sharing**_{Inter} creates shared neurons as independent blocks while distributing others via importance. More details are presented in Appendix C. In this paper, we adopt the **Independent**_{Random} which uniformly splits U into non-overlapping indices sets S_1, S_2, \ldots, S_n and construct n experts with each size $m = \frac{d_h}{n}$. After this stage, we can build LLaMA-MoE models with n experts.

Rescaling. After partitioning a dense FFN layer into multiple small experts, the activated expert parameters are much smaller than the original dense models. To preserve the representational capacity of the partitioned model, we introduce a scale factor and apply rescale operations to guarantee effective expert output. In particular, considering activating k out of n experts, we scale the output of expert by a factor of $\frac{n}{k}$.

2.2 Continual Pre-training

Since the original LLaMA model structure is reorganized to MoE, we continue pre-training the LLaMA-MoE model to recover its language ability. The training objective is the same as LLaMA-2 [\(Touvron et al.,](#page-5-0) [2023\)](#page-5-0).

Data Sampling Strategies. The data sampling weights are crucial to obtain a global optimum [\(Xie](#page-5-7) [et al.,](#page-5-7) [2023\)](#page-5-7). Thus, we investigate both static and dynamic data sampling strategies including (1) Static_{Sheared} fixes the sampling weights to Sheared-

	Commonsense & Reading Comprehension							
Model	SciQ	PIQA	WinoGrande	$\bf{ARC}\cdot$ e	$ARC-c(25)$	HellaSwag (10)		
$LLaMA-2-7B$	93.7	78.1	69.3	76.4	53.0	78.6		
$OPT-2.7B$	78.9	74.8	60.8 34.0 54.4			61.4		
Pythia-2.8B	83.2	73.6	58.8 59.6		36.7	60.7		
INCITE-Base-3B	85.6	73.9	63.5 61.7		40.3	64.7		
Open-LLaMA-3B-v2	88.0	77.9	63.1 63.3		40.1	71.4		
Sheared-LLaMA-2.7B	87.5	76.9	65.0	63.3	41.6	71.0		
LLaMA-MoE-3.0B (2/16)	84.2	77.5	63.6	60.2	40.9	70.8		
LLaMA-MoE-3.5B $(4/16)$	87.6	77.9	65.5	65.6	44.2	73.3		
LLaMA-MoE-3.5B (2/8)	88.4	77.6	66.7	65.3	43.1	73.3		
	Continued							
			LM		World Knowledge			
Model	LogiQA	BoolO (32)	LAMBADA	NO(32)	MMLU(5)	Average		
$LLaMA-2-7B$	30.7	82.1	73.9	28.0	46.6	64.6		
$OPT-2.7B$	25.8	63.3	63.6	10.7	25.8	50.3		
Pythia-2.8B	28.1	65.9	64.6	8.7	26.8	51.5		
INCITE-Base-3B	27.5	65.8	65.4	15.2	27.2	53.7		
Open-LLaMA-3B-v2	28.1	69.2	67.4	16.0	26.8	55.6		
Sheared-LLaMA-2.7B	28.3	73.6	68.3	17.6	27.3	56.4		
LLaMA-MoE-3.0B (2/16)	30.6	71.9	66.6	17.0	26.8	55.5		
LLaMA-MoE-3.5B $(4/16)$	29.7	75.0	69.5	20.3	26.8	57.7		

Table 1: Main results on downstream tasks. LLaMA-MoE-3.0B (2/16) means the activated parameters are 3.0B and 2 out of 16 experts are activated. The shot number used is noted in parentheses, with 0-shot if not specified.

Figure 2: Model performances on ARC-c and HellaSwag dataset and the training loss for LLaMA-MoE-3.0B and LLaMA-MoE-3.5B. The two models are trained with 200B tokens.

LLaMA [\(Xia et al.,](#page-5-8) [2023\)](#page-5-8) throughout the training process; (2) Static_{LLaMA} utilizes the static sampling weights of LLaMA [\(Touvron et al.,](#page-5-0) [2023\)](#page-5-0); (3) **Dynamic**_{Sheared} follows [\(Xia et al.,](#page-5-8) [2023\)](#page-5-8) to initialize all the sampling weights to the same ones and updates every 5B tokens with comparing the loss differences between LLaMA-MoE and LLaMA-2-7B; (4) Dynamic_{LLaMA} is similar to Dynamic_{Sheared} but initialized with the LLaMA sampling weights. In this paper, we use Static_{Sheared} as the data sampling strategy.

3 Experiments

3.1 Datasets and Baselines

The continual pretraining dataset for LLaMA-MoE is SlimPajama [\(Soboleva et al.,](#page-5-9) [2023\)](#page-5-9), which contains 627B tokens from seven domains. More implementation details are in Appendix D. For comprehensive ability assessment, we follow [Xia](#page-5-8) [et al.](#page-5-8) [\(2023\)](#page-5-8). The detailed evaluation dataset can be found in Appendix E. We compare LLaMA-MoE with strong pre-trained language models containing similar activation parameters, including OpenLLaMA-3B-v2 [\(Geng and Liu,](#page-4-5) [2023\)](#page-4-5), OPT-2.7B [\(Zhang et al.,](#page-6-3) [2022\)](#page-6-3), Pythia-2.8B [\(Biderman](#page-4-6) [et al.,](#page-4-6) [2023\)](#page-4-6), INCITE-Base-3B [\(TogetherAI,](#page-5-10) [2023\)](#page-5-10), and Sheared LLaMA [\(Xia et al.,](#page-5-8) [2023\)](#page-5-8).

3.2 Main Results

As shown in Table 1, LLaMA-MoE-3.5B (2/8) and LLaMA-MoE-3.5B (4/16) achieve similar average results and the latter is slightly better. However,

		Alignment				
Model	MMLU		ARC-c HellaSwag	TruthfulOA	Avg.	MT-Bench
Sheared-LLaMA-2.7B-ShareGPT	28.41	41.04	71.21	47.65	47.08	3.79
Sheared-LLaMA-2.7B (Our Dataset)	25.24	43.69	71.70	49.00	47.41	4.06
LLaMA-MoE-v1-3.0B $(2/16)$	23.61	43.43	72.28	44.24	45.89	4.15
LLaMA-MoE-v1-3.5B $(4/16)$	26.49	48.29	75.10	45.91	48.95	4.60
LLaMA-MoE-v1-3.5B $(2/8)$	25.53	45.99	74.95	44.39	47.71	4.72

Table 2: Supervised fine-tuned model performances on Open LLM Leaderboard tasks and open-ended questions. Sheared LLaMA-2.7B-ShareGPT is a chat model created by [Xia et al.](#page-5-8) [\(2023\)](#page-5-8). We reimplement the chat model by instruction tuning on our dataset and provide fair comparisons.

Figure 3: Four ablation studies exploring the most important components in our LLaMA-MoE framework. Limited by the training budget, in all figures, we stop training the specific model variants when an obvious trend emerges.

LLaMA-MoE-3.5B significantly surpasses opensource models with similar activation parameters. Specifically, LLaMA-MoE-3.5B (4/16) exceeds the competitive model Sheared LLaMA by 1.3 average points. Meanwhile, LLaMA-MoE-3.0B performs comparably with Open-LLaMA-3B-v2. We also find LLaMA-MoE-3.5B (4/16) could achieve 89.2% of the average performance compared with the original LLaMA-2-7B, validating the effectiveness.

To demonstrate the training progress and model capability changes, in Figure [2](#page-2-0) (a) and (b), we present the model performances on both ARC-c and HellaSwag and find the results grow gradually as the training process goes on. For the training loss, as shown in Figure [2](#page-2-0) (c), LLaMA-MoE-3.0B and LLaMA-MoE-3.5B converge to about 1.95 and 1.90, respectively. The final loss is higher than LLaMA-2 7B as these two models activate fewer parameters. Moreover, LLaMA-MoE converges much faster than training from scratch.

3.3 Ablation Study

In this section, we investigate four important components in our framework. As shown in Figure 3, (a) By training 5B tokens for model variants, we found that equipping with scale factor provides significantly better initial performance for MoE models. (b) Among four expert construction methods, after training 30B tokens, randomly splitting neurons into non-overlapping groups obtains the best performance. (c) Comparing different data sampling strategies, using the static sampling weights of Sheared-LLaMA achieves the best results. Although dynamic sampling shows performance improvements in Sheared-LLaMA, we find it hard to work for our models. (d) Our model significantly surpasses variants training from scratch, demonstrating the effectiveness of our framework for reducing the training budget.

3.4 Instruction Tuning

To evaluate the instructed MoE models' performances, we fine-tune LLaMA-MoE with curated 6k ShareGPT instruction data [\(Liu et al.,](#page-5-11) [2023\)](#page-5-11) for 2 epochs. As shown in Table [2,](#page-3-0) the instructed LLaMA-MoE-3.5B (4/16) outperforms the dense model on ARC-c (48.29 vs. 43.69) and HellaSwag (75.10 vs. 71.70) tasks. The overall performance on Open LLM Leaderboard^{[1](#page-3-1)} tasks surpasses the dense model (48.95 vs. 47.41). Besides, there is a large gap in alignment abilities, where LLaMA-MoE-3.5B (2/8) significantly outperforms Sheared LLaMA-2.7B by 0.66 scores on MT-Bench.

4 Conclusion

In this paper, we build MoE from a dense model by partitioning the FFN layers into experts, and

¹ [https://huggingface.co/spaces/HuggingFaceH4/](https://huggingface.co/spaces/HuggingFaceH4/open_llm_leaderboard) [open_llm_leaderboard](https://huggingface.co/spaces/HuggingFaceH4/open_llm_leaderboard)

continual pre-training. We comprehensively investigate different methods for expert construction and data sampling. Empirically, LLaMA-MoE-3.5B significantly outperforms open-source models with similar activation parameters. Meanwhile, LLaMA-MoE-3.0B achieves similar performance with Open-LLaMA-3B with less activated parameters. The instructed LLaMA-MoE models also present stronger abilities than their counterparts.

Limitations

Limited by the training budget, we construct MoE models on LLaMA2-7B model and continually pretrain them for 200B tokens. Although we have tested the method with three model settings (4/16E, 2/8E, and 2/16E), it is worth trying to investigate the scaling property with more experiments on the expert sizes, numbers, and training tokens. Moreover, due to the launch time of this project, we do not experiment on the latest open-source models, such as LLaMA3. In the future, we will apply our framework to more models.

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A Related Work

Mixture-of-Experts (MoE). Sparse models attempt to activate a subset of parameters for each input to save computation. In modern deep learning, the MoE architecture was first proven effective in LSTM [\(Shazeer et al.,](#page-5-12) [2017\)](#page-5-12), and later introduced to the transformer architecture as a substitute for the FFN layers [\(Lepikhin et al.,](#page-4-1) [2020;](#page-4-1) [Fedus et al.,](#page-4-2) [2022\)](#page-4-2). Subsequent studies explored the routing policies [\(Lewis et al.,](#page-4-7) [2021;](#page-4-7) [Roller et al.,](#page-5-13) [2021;](#page-5-13) [Zhou et al.,](#page-6-4) [2022\)](#page-6-4) and network architectures [\(Xue](#page-5-14) [et al.,](#page-5-14) [2023;](#page-5-14) [AI,](#page-4-8) [2023\)](#page-4-8) of MoE. Our work follows [Shazeer et al.](#page-5-12) [\(2017\)](#page-5-12) and implement the token-level noisy top-k gating with load balancing loss.

Expert Construction. There are two lines of works constructing MoE from dense checkpoints. The first category splits the parameters of the FFNs and ensures that the total model parameters remain unchanged [\(Zuo et al.,](#page-6-2) [2022;](#page-6-2) [Zhang et al.,](#page-6-1) [2021\)](#page-6-1). Another type of work expands the total model parameters while keeping the activation parameters as the original dense models [\(Komatsuzaki et al.,](#page-4-4)

[2022\)](#page-4-4). Our work follows the first research line and decomposes the original FFNs into multiple small experts. Different from previous works, we focus on a SwiGLU-based decoder-style models and continues training the MoE models.

B Preliminary

A standard Mixture of Experts (MoE) layer comprises N expert networks $\{E_1, E_2, \ldots, E_N\}$ and a gating network G which activates the top- k experts and distributes input tokens to corresponding experts. Formally, given an input embedding x , the MoE layer's output is the sum of outputs from k selected experts:

$$
y = \sum_{i \in \mathcal{K}} G(x)_i \cdot E_i(x), \tag{1}
$$

where the indices set K are determined by $G(x)$, and $E_i(x)$ denotes the output of the *i*-th expert.

C Expert Construction

Based on whether the intermediate neurons within the FFN are shared among different experts, we implement two groups of construction methods: *Neuron-Independent* and *Neuron-Sharing*.

Neuron-Independent. We formulate expert construction as a task of partitioning into equalsized sets. Given a universal set U containing indices of all intermediate neurons $\{1, 2, \ldots, d_h\},\$ we uniformly split U into n equal-sized indices set S_1, S_2, \ldots, S_n and construct experts with size $m = \frac{d_h}{n}$, where we have:

$$
\bigcup_{i=1}^{n} S_i = U \quad \text{and} \quad \bigcap_{i=1}^{n} S_i = \varnothing. \tag{2}
$$

Specifically, we describe two kinds of partition methods:

- Independent_{Random}: We randomly partition U into n equal-sized subsets.
- Independent_{Clustering}: Following [\(Zhang](#page-6-1) [et al.,](#page-6-1) [2021\)](#page-6-1), we perform a balanced k-means clustering [\(Malinen and Fränti,](#page-5-15) [2014\)](#page-5-15) with *n* centroids on the row vectors of W_{up} and partition U according to the clustering result.

Neuron-Sharing. According to [\(Zuo et al.,](#page-6-2) [2022\)](#page-6-2), the representation ability of a model can be partially retained through a structured partition. Therefore, we treat the expert construction as a structured pruning problem, by measuring the firstorder Taylor expansion on loss change ∆L for each intermediate neuron when it gets pruned. For each FFN layer, we maintain a vector $v \in \mathbb{R}^{d_h}$ initialized as zeros to record the importance of its intermediate neurons. Given batched data D, the importance vector v is updated as follows:

$$
v := v + \sum_{(x,y)\in D} |h \odot \nabla_h L(x,y)|. \tag{3}
$$

The indices sets S_1, S_2, \ldots, S_n are then generated using certain algorithm for the experts with sizes $m = \frac{d_h}{n}$. Given the universal indices set $U =$ $\{1, 2, \ldots, d_h\}$, we have:

$$
\bigcup_{i=1}^{n} S_i \in U. \tag{4}
$$

- Sharing $_{\text{Inner}}$: We obtain *n* importance vectors v_1, v_2, \ldots, v_n through pre-clustered *n* groups of data. For each expert i , the corresponding S_i consists the indices of neurons with the largest m values in v_i .
- Sharing_{Inter}: Referencing the implementation in [\(Rajbhandari et al.,](#page-5-16) [2022\)](#page-5-16), we set aside the neurons shared by most experts as independent residual blocks, while others are assigned according to the importance vectors $v_1, v_2, \ldots, v_n.$

D Implementation Details

All models are trained on 112 A100 (80G) GPUs with a global batch size of 15M tokens for 13.6K steps (total 200B tokens). The context length is 4096. The maximum learning rate is 2e-4 with 100 warmup steps and the final learning rate decays to 2e-5 with cosine scheduling. We construct three MoE models, 3B (2/16), 3.5B (4/16), and 3.5B (2/8) from LLaMA-2-7B. Here, 3B and 3.5B are the number of activated parameters, and "(2/16)" means 2 out of 16 experts are activated. Similar notations are applied to " $(4/16)$ " and " $(2/8)$ ". Our implementation is based on transformers [\(Wolf](#page-5-17) [et al.,](#page-5-17) [2020\)](#page-5-17), ZeRO-1 [\(Rajbhandari et al.,](#page-5-16) [2022\)](#page-5-16), and FlashAttention v2 [\(Dao,](#page-4-9) [2023\)](#page-4-9).

E Evaluation datasets

We follow [Xia et al.](#page-5-8) [\(2023\)](#page-5-8) and use the lmevaluation-harness [\(Gao et al.,](#page-4-10) [2023\)](#page-4-10) to evaluate the following downstream tasks: 0-shot normalized accuracy (acc_norm) of ARC Easy [\(Clark](#page-4-11)

[et al.,](#page-4-11) [2018\)](#page-4-11), LAMBADA [\(Paperno et al.,](#page-5-18) [2016\)](#page-5-18), LogiQA [\(Liu et al.,](#page-5-19) [2020\)](#page-5-19), PIQA [\(Bisk et al.,](#page-4-12) [2020\)](#page-4-12), SciQ [\(Welbl et al.,](#page-5-20) [2017\)](#page-5-20), and WinoGrande Standard [\(Sakaguchi et al.,](#page-5-21) [2021\)](#page-5-21), 10-shot HellaSwag [\(Zellers et al.,](#page-6-5) [2019\)](#page-6-5), 25-shot ARC Challenge [\(Clark et al.,](#page-4-11) [2018\)](#page-4-11), and 5-shot MMLU [\(Hendrycks](#page-4-13) [et al.,](#page-4-13) [2020\)](#page-4-13). If there is no normalized accuracy, we use accuracy instead. Furthermore, we use Open-Compass [\(Contributors,](#page-4-14) [2023\)](#page-4-14) to evaluate 32-shot NQ [\(Kwiatkowski et al.,](#page-4-15) [2019\)](#page-4-15).

F Expert Specialization

In this section, we present the expert specialization phenomenon we found in LLaMA-MoE. As Figure [4](#page-9-0) shows, deep layers have more routing preferences than shallow layers. This may indicate that the shallow layers may capture more common features, while deep layers focus more on task-specific features. Based on this finding, expert partition on the latter layers' FFNs may bring further improvements. We leave it for future exploration. In deeper layers, each expert has different domain preferences and some experts are shared across different domains. These shared experts may represent data similarities among different domains. We also find the imbalance problem at the first two layers, where some experts are seldom selected. These experts may be pruned for future MoE model compression.

To investigate the latent correlations among domains, we normalize the number of routed tokens and calculate the L2 distances to represent the expert selection differences. As illustrated in Figure [5a,](#page-10-0) CommonCrwal and C4 datasets have similar expert preferences, while GitHub has similar expert preferences with arXiv and StackExchange. As to the Dev-to-Train differences in Figure [5b,](#page-10-0) we find HellaSwag and ARC-c share the most similar expert preferences with CommonCrawl and C4, and GSM-8K is similar to arXiv. This may provide some insights for continual pre-training to further improve downstream performances. For example, the model may consume more tokens from arXiv to improve GSM-8K results. However, expert selections on ARC-c and GSM-8K have greater distances with current pre-training data, which may involve new domains to deal with such tasks.

G Inference Efficiency

Table [3](#page-8-0) demonstrates the inference computational cost of each model. We find the LLaMA-MoE-3.5B models consume only 57.7% FLOPs com-

pared with LLaMA-2-7B, while the LLaMA-MoE-3.0B model only takes 50.7% FLOPs of LLaMA-2-7B, showing the inference efficiency.

Model	Inference TFLOPs
LLaMA-2-7B	62.9
LLaMA-MoE-3.0B (2/16)	31.9
LLaMA-MoE-3.5B (4/16)	36.3
$LLaMA-MoE-3.5B(2/8)$	36.3

Table 3: Comparisons of model structure and inference efficiency. FLOPs are estimated with a sequence length of 4,096 and a batch size of 1.

Figure 4: Expert routing statistics on the 1st, 8th, 28th, and 32nd layers for LLaMA-MoE-3.5B (4/16). Each cell represents the number of routed tokens to an expert. Our model has a total of 16 experts. We sample 65.5K tokens from each domain for this visualization.

Figure 5: Expert routing differences at the 32nd layer. Smaller numbers and lighter colors represent more similar expert routing preferences. 8.4M tokens per domain are sampled for this experiment.