# **Explicit Memory Learning with Expectation Maximization**

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#### Abstract

Large Language Models (LLMs) have revolutionized the landscape of natural language processing, demonstrating remarkable abilities across various complex tasks. However, their stateless nature limits the capability to retain information across interactions, hindering performance in scenarios requiring historical context recall. To mitigate this, current approaches primarily use explicit memory to allow LLMs to store useful information, which is accessible, readable, and interpretable. Nevertheless, explicit memory lacks the reliable learning mechanisms of implicit memory, which can be optimized end-to-end. To harness the benefits of both, we introduce  $EM^2$ , a novel framework enhancing explicit memory updates via the Expectation-Maximization (EM) algorithm.  $EM^2$  treats memory as a latent variable, ensuring continual learning and improvement during updates. Experimental results on streaming inference tasks demonstrate that EM<sup>2</sup> outperforms existing methods without memory or with static external memory. Our in-depth analysis highlights that EM<sup>2</sup> significantly enhances performance across various backbones and memory strategies, providing a robust solution for advancing LLM memory management and enabling explicit memory to learn and improve similarly to implicit memory.

## **1** Introduction

The advent of Large Language Models (LLMs) has shifted the landscape of machine learning, unveiling unprecedented capabilities for handling complex tasks across diverse domains (Ouyang et al., 2022; Achiam et al., 2023; Anthropic, 2024; Reid et al., 2024; Shao et al., 2024; Sun et al., 2024b; Zhao et al., 2023, *inter alia*). Despite these advancements, a fundamental limitation of LLMs is their *statelessness*: they do not retain information across invocations (Yao, 2024). This restricts

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Figure 1: Comparison between Explicit and Implicit Memory. Explicit memory is represented through text, storing information directly accessible and readable. Implicit memory is stored in the form of parameters, which underlie the model's learned behaviors and are not directly interpretable. Deep blue indicates the memory currently being activated.

their ability to process and utilize previous interactions in a manner akin to human cognitive processes (Gabrieli, 1998), thereby limiting their utility in scenarios that require retention and recall of historical context (Zhang et al., 2024; Lu et al., 2024; Huang et al., 2023; Durante et al., 2024).

Recent studies have attempted to address this challenge by incorporating external memory mechanisms (Packer et al., 2023; Zhong et al., 2024), which can be categorized into explicit and implicit forms (Barco et al., 2006). As illustrated in Figure 1, explicit memory stores information in a textual format that is directly accessible and readable, such as rules, knowledge, and skills (Gao and Zhang, 2024; Guo et al., 2024). Implicit memory, on the other hand, is parametric, facilitating learning and updates (Wang et al., 2023a; Ge et al., 2024). While parametric storage allows for end-to-end learning, it often faces issues with training stability (Franke et al., 2018), specification (Sukhbaatar et al., 2015), and interpretability (Zhang et al., 2021). With the increasing ability of LLMs to directly understand text (Brown et al., 2020; Wei et al., 2022a), explicit memory is becoming the dominant method for memory storage in LLMs (Madaan et al., 2022).

Updating is a critical feature of memory (Wang et al., 2024e; Li et al., 2023). Current methods of updating explicit memory include manual revisions (Mei et al., 2024) and self-reflection (Liu et al., 2023a; Shinn et al., 2023; Praas, 2023). Ge et al. (2023) conceptualize LLMs as an operating system (OS) and have developed memory update mechanisms inspired by OS design. Wang et al. (2024a) employ LLMs to autonomously summarize past experiences for enhanced external memory.

It is worth noticing that, LLMs may miss or make mistakes when internalizing knowledge (Yin et al., 2023; Wang et al., 2023b; Yao et al., 2023), and there is no guarantee that newly constructed memory is superior to its predecessors. In contrast, implicit memory, updated through gradients (Graves et al., 2016; Becattini and Uricchio, 2022), ensures learning during the memory update. Current methods for updating explicit memory do not guarantee learning and enhancement during the memory update process, marking a fundamental drawback. The primary reason is the nondifferentiability of textual memory, which means that memory updates lack a clear direction.

To address this, we propose  $EM^2$ , which treats memory as a latent variable and update it using the Expectation-Maximization (EM) algorithm (Dempster et al., 1977).  $EM^2$  extracts relevant past experiences to guide current predictions and ensures that the memory is continuously optimized, enabling the model to learn and improve effectively over time. Experimental results on streaming inference tasks show that compared to models without external/fixed memory, our dynamic memory updating approach significantly enhances performance.

Our main contributions are as follows:

- We identify that current methods of updating explicit memory lack direction and do not ensure that updated memory is superior to previous versions.
- We introduce EM<sup>2</sup>, which updates explicit memory using the EM algorithm to ensure

continuous learning and enhancement during the memory update process.

• Experimental results demonstrate that EM<sup>2</sup> significantly improves model performance.

# 2 Related Work

## 2.1 Memory Mechanism of LLMs

Memory is fundamental to the development of intelligence (Anderson, 1999). Memory mechanisms in LLMs primarily involve retrieval (Gao et al., 2024), updating (Li et al., 2023), and utilization (Guo et al., 2024) processes. Retrieval aims to fetch relevant and accurate memories from a vast store, directly influencing the outcome's quality (He et al., 2022; Creswell and Shanahan, 2022). Updates include incremental, inductive, and compressive approaches. Incremental updates simply add newly acquired memories without processing them (Hong et al., 2023; Qian et al., 2023). Inductive updates utilize the LLM's capability to amalgamate and summarize memories, thereby narrowing the retrieval scope (Liu et al., 2023a; Didolkar et al., 2024). Compressive updates enhance the efficiency of memory use by condensing texts into vectors (Chevalier et al., 2023; Ge et al., 2024; Mu et al., 2024). The utilization of memory relies on the LLM's contextual understanding and learning capabilities, optimizing model behavior through the injection of text or parameters (Min et al., 2022; Liu et al., 2024; Wang et al., 2024d).

For LLMs, memory can be classified as explicit or implicit (Rovee-Collier et al., 2001; Barco et al., 2006). Explicit memory, also known as declarative memory, refers to forms of memory that can be articulated (Eichenbaum, 1997). It can be stored and retrieved in textual form (Sun et al., 2023; Zhong et al., 2024), offering readability and interpretability (Jiang et al., 2023b; Modarressi et al., 2024). Explicit memory does not depend on a specific model and can be utilized by various models post-generation (Gao and Zhang, 2024; Sun et al., 2024a). Additionally, humans can participate in modifying and refining explicit memory, making it widely applied in LLM memory modules (Wu et al., 2022). Implicit memory, on the other hand, refers to forms of memory that cannot be articulated. This type of memory is stored in parameters and updated through training (Weston et al., 2015; Anything, 2015; Sukhbaatar et al., 2015). Although explicit memory can also be updated through model-driven summarization and induction (Wang et al., 2024a;

Yang et al., 2024), it lacks the clear update targets characteristic of implicit memory, which ensures that the updated state is superior to its previous state.

## 2.2 Model Inference

The inference methods for LLMs predominantly encompass zero-shot, few-shot, and chain-ofthought (Chung et al., 2024). Zero-shot often requires model fine-tuning to equip LLMs with the capability to generate task-specific outputs directly (Raffel et al., 2020; Liu et al., 2021). Brown et al. (2020) observe that providing models with example prompts can significantly enhance their understanding of specific tasks. Currently, In-Context Learning (Dong et al., 2022) has emerged as a fundamental paradigm for addressing tasks using LLMs (Liu et al., 2023b), effectively leveraging minimal input to guide model responses (Min et al., 2022). Wei et al. (2022c) note that guiding models to generate intermediary reasoning steps will boost their performance for reasoning. This enhanced capability typically emerges only in models of certain scales, a phenomenon often referred to as "emergent abilities" (Wei et al., 2022a). Furthermore, recent studies (Wu et al., 2023; Li et al., 2024; Wang et al., 2024b) find that prompts serve a dual function: they not only activate the model's internal memory but also inject effective external knowledge and guidance. Additionally, updating and infusing memory in prompts offers benefits such as interpretability and flexibility (Chang et al., 2024), further enhancing the utility of LLMs in complex inference scenarios (Sahoo et al., 2024).

#### **3** Preliminary and Task Definition

# 3.1 Explicit Memory Learning

Memory in AI are designed to mimic the human ability to remember past experiences and utilize this accumulated knowledge to aid in future tasks (Weston et al., 2015). In our model, explicit memory learning is implemented via a memory module  $\mathcal{M}$  that stores strategies  $\tau$  learned over time, which is formally represented as:

$$M_t = \{\tau_1, \tau_2, \dots, \tau_K\},$$
 (1)

where  $M_t$  represents the state of the memory module at time t, K is the memory size, and each  $\tau_i$ is a tactic derived from past experiences. The updating of this memory is governed by a learning function L, which adjusts the memory based on new experiences (X, Y):

$$M_{t+1} = L(M_t, (X_t, Y_t)).$$
 (2)

Here,  $(X_t, Y_t)$  represents the input-output pair at time t, and the function L determines how the memory should be updated, possibly by adding new strategies, modifying existing ones, or removing outdated strategies based on their relevance and effectiveness in the new context.

## 3.2 Expectation Maximization Algorithm

The Expectation Maximization (EM) algorithm is a powerful statistical tool used for parameter estimation in models with latent variables. It operates in two main steps: the Expectation (E) step and the Maximization (M) step. During the E step, the algorithm estimates the latent variables based on the current estimate of the parameters:

$$Q(\theta|\theta^{(t)}) = \mathbb{E}_{Z \sim p(Z|X,\theta^{(t)})}[\log p(X,Z|\theta)], \quad (3)$$

where  $\theta^{(t)}$  denotes the parameters at iteration t, X is the observed data, Z are the latent variables, and  $p(Z|X, \theta^{(t)})$  is the probability of the latent variables given the observed data and current parameters.

The M step then updates the parameters to maximize the expected log-likelihood found in the E step:

$$\theta^{(t+1)} = \arg\max_{\theta} Q(\theta|\theta^{(t)}). \tag{4}$$

This iterative process continues until convergence, making it suitable for complex models where direct likelihood maximization is infeasible (Dempster et al., 1977). The EM algorithm is particularly effective in scenarios where the model parameters include both observed and unobserved (latent) components. By alternating between estimating the hidden components given the parameters and then optimizing the parameters given the hidden components, EM facilitates a more accurate estimation of model parameters.

# 3.3 Task Definition

Given the following stream of data  $\mathcal{D} = \{(X_1, Y_1), (X_2, Y_2), \dots, (X_n, Y_n)\}$ , where  $X_t$  represents the observed data at time t and  $Y_t$  denotes the corresponding true label, the objective is to construct effective memory  $M_t$  that provides accurate predictions  $\hat{Y}_t$ .

Our primary goal is to minimize the discrepancy between the predicted labels  $\hat{Y}_t$  and the actual labels  $Y_t$ . This is achieved by enhancing the predictive accuracy of the model under the guidance of the evolving memory  $M_t$ . The effectiveness of  $M_t$ is crucial as it directly influences the model's ability to adapt to new data and make accurate predictions. Therefore, the challenge lies in designing a learning function L that not only updates the memory efficiently but also ensures that these updates result in the accurate anticipation of future samples based on past and present data insights.

# 4 Methodology

#### 4.1 Memory based Inference

At time t, the model receives an input  $X_t$ . In a zeroshot scenario, without any guidance from memory, the model  $\xi$  generates the predicted label  $\hat{Y}_t$  in an autoregressive manner as follows:

$$P_{\xi}(\hat{Y}_t \mid X_t) = \prod_{i=1}^{|\hat{Y}_t|} P_{\xi}(\hat{y}_i \mid X_t, \hat{y}_{< i})$$
 (5)

To leverage past experiences stored in the memory, we enhance model's capability by introducing a memory-based guidance. Given the current input  $X_t$ , we extract the most relevant information from the current memory state  $M_t$ . This extraction process results in a memory subset  $m_t$ , defined as the set of elements in  $M_t$  that are most relevant to  $X_t$ . The relevance can be quantified based on similarity measures, heuristic rules, or learned relevance functions. The resulting  $m_t$  can be formally represented as:

$$m_t = \text{select}(M_t, X_t) \tag{6}$$

where select is a function that retrieves the most relevant memory elements based on  $X_t$ .

With  $m_t$  as an additional context, the model then generates  $\hat{Y}_t$  using both  $m_t$  and  $X_t$  to guide the prediction:

$$P_{\xi}(\hat{Y}_t \mid m_t, X_t) = \prod_{i=1}^{|\hat{Y}_t|} P_{\xi}(\hat{y}_i \mid m_t, X_t, \hat{y}_{< i}) \quad (7)$$

This memory-augmented inference mechanism allows the model to effectively utilize historical data, enhancing its predictive accuracy and adaptability in dynamic environments.

#### 4.2 Memory Module Construction

The Memory Module  $\mathcal{M}$  is constructed by accumulating pairs  $(X_i, \hat{Y}_i)$  over time. Initially, the memory of the model is empty, representing a state of minimal prior knowledge. As the model processes data and generates predictions, it selectively updates this memory based on the quality and certainty of the information.

To quantify the certainty of each predicted output and determine its eligibility for memory inclusion, we define an uncertainty threshold  $\epsilon$ . A prediction  $\hat{Y}_i$  is considered high-quality if its normalized entropy, which measures the average uncertainty across all predicted components, is below this threshold. The entropy  $H(\hat{Y}_i)$  for each prediction is calculated as follows:

$$H(\hat{Y}_{i}) = -\frac{1}{|\hat{Y}_{i}|} \sum_{j=1}^{|\hat{Y}_{i}|} \log P_{\xi}(\hat{y}_{j} \mid X_{i}, \hat{y}_{< j}) \le \epsilon$$
(8)

When the above condition is satisfied, indicating that the generated prediction  $\hat{Y}_i$  is of sufficiently high certainty and quality, it is integrated into the memory using the learning function L, as discussed in Section 3.1.

# 4.3 Memory Update through Learning Function

We employ the EM algorithm to design the learning function L. As depicted in Figure 2 under (2) and (3), if the generated  $\hat{Y}_i$  satisfies condition 8, it is fed along with the current memory state  $M_t$  into the learning function L. The update equation is:

$$M_{t+1} = L(M_t, (X_t, \tilde{Y}_t))$$
(9)

We treat strategies  $\tau$  as latent variables Z and  $M_t$  as the parameter  $\theta$  in Eq. 3, transforming the learning process into an EM learning framework.

# 4.3.1 Construction of Representative Validation Set

To evaluate the updates efficiently, we construct a representative validation set  $\mathcal{V}$  from the dataset  $\mathcal{D}$  not yet included in the memory  $M_t$ . We select cluster centers from  $\mathcal{D} \setminus M_t$  to form  $\mathcal{V}$ , reducing redundancy and improving the efficiency of memory updates. The selection can be represented by:

$$V_t = \operatorname{centers}(\{(X_1, \hat{Y}_1), \dots, (X_t, \hat{Y}_t)\} \setminus M_t)$$
(10)



Figure 2: Overview of EM<sup>2</sup> for memory-guided prediction in streaming data. At each timestep t, the model receives an input  $X_t$ . (1) utilizes the memory  $M_t$  to select relevant demonstrations that guide the generation of the prediction  $\hat{Y}_t$ . (2) and (3) depict the integration of the newly generated  $\hat{Y}_t$  and the current memory  $M_t$  into the memory updating process, ensuring that the memory evolves with the latest data insights and contributes to future predictions.

#### 4.3.2 E-step: Inference Procedure

Let  $\mathcal{V}_t = \{(X_v, Y_v)\}$ . Based on Equation 3, the prediction for  $Y_v$  given  $X_v$  and the memory M is calculated as:

$$P(Y_v \mid X_v; M) = \sum_{\tau} P(Y_v, \tau \mid X_v; M)$$
  
= 
$$\sum_{\tau} P(Y_v \mid X_v, \tau) P(\tau \mid X_v; M)$$
  
= 
$$\mathbb{E}_{\tau \sim P(\tau \mid X_v; M)} [P(Y_v \mid X_v, \tau)]$$
  
(11)

#### 4.3.3 M-step: Learning Procedure

The memory is updated based on the maximization step defined as:

$$M_{t+1} = \arg\max_{m \subset M_t \cup \Gamma(X_t, \hat{Y}_t)} \sum_{i=1}^{|\mathcal{V}_t|} P(Y_i | X_i; m), \quad (12)$$

where  $\Gamma$  represents a function extracting knowledge from  $(X_t, \hat{Y}_t)$  to generate  $\tau_t$ , which can be formally represented as:

$$\tau_t = \Gamma(X_t, \hat{Y}_t) \tag{13}$$

This step ensures that the updated memory  $M_{t+1}$  performs better on  $\mathcal{V}_t$  than the previous state  $M_t$ , effectively capturing the beneficial strategies for future predictions.

# 5 Experiment

# 5.1 Evaluation Datasets

To assess the efficacy of our approach, we evaluate it across three distinct types of tasks: word math problems, commonsense question answering (QA), and symbolic analysis. We utilize the following datasets for these evaluations:

- *Word Math Problem:* GSM8K (Cobbe et al., 2021), MultiArith (Roy and Roth, 2015), SingleEq (Koncel-Kedziorski et al., 2016), AddSub (Hosseini et al., 2014), SVAMP (Patel et al., 2021), AQUA (Ling et al., 2017) and MATH (Hendrycks et al., 2021).
- *Commonsense QA:* StrategyQA (Geva et al., 2021), CommonsenseQA (CSQA; Talmor et al., 2019), BoolQ (Clark et al., 2019), the AI2 Reasoning Challenge (ARC-c; Clark et al., 2018).
- *Symbolic Understanding:* Date Understanding, Penguins in a Table, Colored Objects, and Object Counting sourced from Big-Bench (Suzgun et al., 2023).

For a more detailed description of the datasets, please refer to Appendix A.

# 5.2 Experiment Settings

**Implementation Details.** The inference process of the model not only demonstrates its understand-

	GSM8K	MultiArith	SingleEq	AddSub	SVAMP	AQuA	MATH	Average	
Single Inference									
ZS-CoT	76.80	94.83	89.96	84.30	81.45	40.55	29.02	77.98	
CoT	79.61	96.50	92.32	85.31	82.76	42.32	-	79.80	
ComplexCoT	78.01	96.67	91.92	84.81	81.48	42.51	29.50	79.23	
$\mathrm{E}\mathrm{M}^2$	82.63	97.77	92.71	86.32	83.91	45.27	30.12	81.43	
$\mathrm{EM}^{2*}$	83.09	97.83	92.71	87.59	84.19	46.45	30.22	81.98	
Multiple Inference									
ZS-CoT	84.98	97.50	92.71	88.61	87.18	47.24	32.22	83.03	
CoT	85.59	98.00	94.29	91.13	91.76	51.57	-	85.39	
ComplexCoT	85.29	98.16	93.70	89.87	89.62	50.78	32.46	84.57	
$\mathrm{E}\mathrm{M}^2$	86.35	98.83	95.86	93.41	92.51	53.14	33.82	86.68	
$\mathrm{EM}^{2*}$	86.43	98.83	95.66	94.43	92.55	53.93	33.96	86.97	

Table 1: Results on Math Word Problems (Accuracy in %). The best outcomes are emphasized in **bold**. Average represents the average performance across all datasets, excluding MATH.  $EM^2$  denotes initialization using ZS-CoT, while  $EM^{2*}$  indicates initialization with CoT demonstrations, highlighted with a skyblue background. To ensure a fair comparison, the LLaMA-3-8B model (Dubey et al., 2024) is used as the backbone across all methods.



Figure 3: Performance comparison on (a) commonsense question answering and (b) symbolic understanding tasks. The charts illustrate that  $EM^2$  demonstrates a distinct advantage over both no and fixed-memory mechanisms.

ing and analysis of problems but often encapsulates latent knowledge (Buehner et al., 2005). Therefore, we store the model's reasoning process along with the problem as the model memory. In the main experiments, memory is vectorized using text-embedding-3-large, and relevancy is calculated using cosine distance as specified in Eq. 6. To ensure fair comparisons, we limit the selection to a maximum of 8 examples. These vectors are also employed to determine the clustering centers as outlined in Eq. 10. For more details and ablation studies, see Appendix B and C.

**Baselines.** To validate the efficacy of our approach, we compare it against three baseline methods representing different levels of memory integration: models without memory, with fixed memory, and with retrieval-based memory.

• *No Memory:* The Zero-shot CoT (ZS-CoT; Kojima et al., 2022) utilizes the prompt "Let's think step by step" to activate the model's internal reasoning capabilities without relying on external memory aids.

- Fixed Memory: The Chain-of-Thought (CoT; Wei et al., 2022b) employs fixed prompts to guide the model through a reasoning process. ComplexCoT (Fu et al., 2023) extends this by using complex prompts that guide the model to generate more detailed reasoning processes.
- *Retrieval Memory:* The Memory-of-Thought (MoT; Li and Qiu, 2023) incorporates a twostage memory retrieval process, which includes coarse-grained semantic retrieval followed by fine-grained model filtering to select relevant memories. AutoCoT (Zhang et al., 2023) selects examples based on relevance and diversity metrics tailored to the query.

In contrast to the main experiment where memory updates are conducted using test samples, MoT and AutoCoT require pre-inference on training data. To ensure a fair comparison, we align the settings with these methods to in Section 5.4.



Figure 4: Performance comparison of different memory mechanisms across various LLMs.



Figure 5: Performance of different memory updating mechanisms on the MATH dataset.

**Backbones.** In the main experiment, we employ LLaMA-3-8B (Dubey et al., 2024). For analysis, we extend our investigations to include more LLMs, including LLaMA-3-70B (Dubey et al., 2024), Mistral-7B (Jiang et al., 2023a), Mixtral (Jiang et al., 2024a), and Qwen-2 (Bai et al., 2023).

# 5.3 Main Results

Word Math Problem. Table 1 presents the results of math word problems. Compared to methods with no memory or fixed memory, our memory learning approach exhibits significant advantages. Notably, on the GSM8K dataset,  $EM^2$  outperforms the ZS-CoT by 5.83% and CoT by 3.02%. This improvement is attributed to the dynamic memory updating mechanism of  $EM^2$ . We utilize two initialization methods: ZS-CoT, where the initial memory is empty, and CoT, which provides eight high-quality demonstrations at initialization. While the CoT initialization ensures better initial performance, the efficacy of both approaches converges as the memory accumulates. For instance, on the SingleEq dataset, results from both initialization methods are identical. Further, we analyze multiple inference scenario (Wang et al., 2023c) and observe that  $EM^2$  retains a clear advantage. Moreover, as more memories are integrated, the performance gap



Figure 6: Performance comparison of retrieval-based memory methods on the MATH dataset.

between the two initialization methods narrows.

**Commonsense QA and Symbolic.** The experimental results for commonsense QA and symbolic understanding tasks are shown in Figure 3. We observe that  $EM^2$  effectively enhances model performance on both types of tasks. Notably,  $EM^2$  demonstrates a more pronounced advantage in challenging tasks, such as those involving complex, non-factoid information in the BoolQ dataset, and tasks requiring implicit multi-step reasoning in the StrategyQA dataset. This improvement can be attributed to  $EM^2$ 's memory updating and retrieval mechanisms, which ensure the selection of high-quality and relevant demonstrations.

# 5.4 Analysis and Discussion

**Performance on Various Models.** The performance of  $EM^2$  across a range of models is analyzed in Figure 4, focusing on two representative datasets: GSM8K and CSQA. We observe that  $EM^2$  consistently delivers significant performance enhancements across different models. Notably, models with greater computational capabilities benefit more substantially from the  $EM^2$  approach. For instance, despite having a similar number of parameters, Qwen-7B exhibits a greater improvement than Mistral-7B. Moreover,  $EM^2$  proves to be ver-



Figure 7: Impact of memory swapping on model performance. The horizontal axis represents the proportion of memory injected. The horizontal lines indicate the baseline accuracies for models with fixed memory and  $\text{EM}^2$  initialized with ZS-CoT.



Figure 8: Comparison of  $EM^2$  with varying memory sizes and fixed memory methods in terms of runtime and accuracy. The horizontal axis represents the runtime in minutes, the vertical axis shows accuracy, and the size of the points indicates the size of the memory.

satile, not only enhancing the performance of dense models but also boosting the efficacy of Mixture of Experts (MoE) models like Mixtral. This adaptability underscores EM<sup>2</sup>'s effectiveness in leveraging complex memory dynamics across different architectural frameworks.

Analysis of Memory Updating Mechanism. The impact of different memory updating strategies on accuracy is analyzed in Figure 5. We experimented with replacing the learning function in Section 4.3 with two simpler updating strategies: random selection and First-In-First-Out (FIFO) (Manurung, 2019). Results on the MATH dataset, particularly in the precalculus subset, show that these changes significantly reduce model performance. The primary reason for this decline can be attributed to the inherent limitations of Random and FIFO strategies, which rely on randomness and sample order, respectively, and cannot guarantee the effectiveness of memory updates. This analysis highlights the efficacy of the  $EM^2$  approach, which employs the EM algorithm to ensure gradual and effective optimization of memory.

**Comparison of Memory Retrieval Method.** In Figure 6, we compare the  $EM^2$  with two memory retrieval methods. Both MoT and AutoCoT require pre-inference on the training dataset to gather examples for retrieval. To ensure a fair comparison, we incorporate training samples into  $EM^2$ , first performing memory updates and constructing a representative validation set on the training dataset, before introducing the test set for accuracy calculations. Results on the MATH dataset demonstrate that  $EM^2$  achieves superior performance compared to traditional memory retrieval methods. Despite having a narrower search scope compared to the broader retrieval range of MoT and AutoCoT, the  $EM^{2}$ 's updating strategy ensures the retention of high-quality memories. Moreover, continuous updates maintain alignment between the memory distribution and the test distribution, thereby resulting in enhanced performance.

Analysis of Memory Sharing. The memory constructed by  $EM^2$  is model-agnostic, enabling the transfer and sharing of memories between models. In Figure 7, we explore the effects of exchanging



Figure 9: Impact of varying the threshold  $\epsilon$  on model performance.

memories between LLaMA-3-8B and LLaMA-3-70B. Each model first performs inference on the training dataset, after which their memories are swapped. As shown in Figure 7a, there is a gradual improvement in the performance of the 8B model as the proportion of memory from the 70B model increases. This indicates that smaller models can benefit from high-quality memories sourced from larger models. Conversely, Figure 7b reveals that the performance of the 70B model remains unaffected by the memory from the 8B model, as lower-quality memories do not enter our memory module.

Analysis of Memory Size. In Figure 8, we analyze the impact of memory size on accuracy and running time. We observe that on the GSM8K and SVAMP datasets, when the number of demonstrations in memory  $m_t$  is reduced to two, the running time becomes comparable to the method with CoT (Wei et al., 2022c). Thanks to the effective memory updating strategy of  $EM^2$ , the performance remains significantly superior to the CoT method even with the reduced number of demonstrations. The ComplexCoT method (Fu et al., 2023), which requires multi-step detailed derivations, demands more reasoning time. We note that the running times of ComplexCoT and EM<sup>2</sup> with a memory size of eight are comparable, yet  $EM^2$ significantly outperforms ComplexCoT in terms of accuracy. The additional computational time for  $EM^2$  is attributed to the M-step in Section 4.3.3, whereas the memory update does not involve costly decoding processes, thus not incurring significant overhead.

Analysis of Threshold  $\epsilon$ . In Figure 9, we analyze the impact of variations in the threshold  $\epsilon$  from Eq. 8 on model performance. The results on datasets such as GSM8K and SVAMP indicate that a lower threshold allows low-quality information to enter the memory, which in turn degrades



Figure 10: Impact of varying the number of clusters on model performance.

the model's performance. Conversely, setting the threshold too high significantly reduces the amount of information entering the memory, diminishing the diversity of the stored data. Therefore, setting  $\epsilon$  to 9 offers an optimal balance between high-quality information and diversity within the memory.

Analysis of Number of Clusters. In Figure 10, we evaluate the impact of different cluster counts on model performance. The results on the GSM8K and SVAMP datasets show that a smaller number of clusters reduces the diversity of samples in the representative validation set, which in turn can lower model performance. Initially, when there are fewer samples available, it is challenging to form a meaningful number of clusters. Therefore, setting the number of clusters to eight is found to be appropriate for achieving a good balance between clustering quality and the meaningful segmentation of data.

# 6 Conclusion

In this paper, we analyze the advantages of explicit memory over implicit memory and highlight a critical limitation of the former: its inability to ensure the effectiveness of updates as reliably as implicit memory. To address this, we introduce  $EM^2$ , which treats memory as a latent variable and iteratively updates it using the EM algorithm, thereby ensuring that updated memories are superior to their predecessors. Experiments show that  $EM^2$ offers significant advantages over models without memory and those with fixed memory. Importantly, the performance of  $EM^2$  scales with the model's capabilities, suggesting that more powerful models can leverage  $EM^2$  to achieve even greater benefits. Additionally,  $EM^2$  is model-agnostic, which allows for the transfer and sharing of memory across different models. Analyses reveal that weaker LLMs can significantly benefit from high-quality memories derived from larger counterparts.

# Limitations

Generalization to a Broader Range of Tasks. While we have analyzed  $EM^2$  across three distinct types of tasks, there is potential to extend this approach to a wider array of generative tasks (Gozalo-Brizuela and Garrido-Merchán, 2023), such as code generation (Jiang et al., 2024b), machine translation (Ganesh et al., 2023), and various agent-based tasks (Wang et al., 2024c). Additionally, the form of memory could also be diversified to include structured data, triplets, user historical information, and more. Our current scope has not yet explored these domains, and we see the exploration of  $EM^2$ 's potential in more diverse tasks as an avenue for future work.

Application to Commercial Models.  $EM^2$  requires access to internal model information, such as perplexity, to assess the effectiveness of new memories. However, for commercial models that only provide text outputs, such as OpenAI's GPT models (Achiam et al., 2023) or Anthropic's Claude models (Anthropic, 2024), despite their powerful capabilities, applying  $EM^2$  remains challenging.

**Incorporating Human Supervision.** As mentioned in Section 5.4, higher-quality memories can significantly enhance model performance. This paper primarily focuses on memories constructed autonomously by the model. An intriguing question is whether human-supervised memory enhancement and correction could further improve performance. Additionally, how to effectively incorporate human supervision (Wu et al., 2022), such as step-by-step guidance (Lightman et al., 2023), remains an open question for future research.

# **Ethics Statement**

**Data Privacy.** Our approach constructs memory from the model's own outputs and does not require the collection or acquisition of personal data. The prompts and data used in our experiments do not involve any personal or privacy-sensitive information, ensuring compliance with privacy standards.

**Environmental Protection.** The construction of large language models and the generation of data and memory are likely to become more prevalent, consuming significant computational resources and potentially increasing carbon emissions. We advocate for sustainable AI development, emphasizing the reduction of carbon footprints and the promo-

tion of green AI initiatives to mitigate environmental impacts.

Adherence to Ethical Guidelines. We adhere to ethical guidelines and ensure that our data usage complies with the corresponding dataset licenses. Detailed statistics about the datasets and their respective licenses is listed in Table 2.

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# A Statistics and Details of Datasets

In our experiments, we selected 14 datasets across three different task categories. These tasks share the common requirement that the model must engage in reasoning and analysis before generating answers. Detailed statistics for each dataset, including the type of answers, the number of evaluation samples, the number of CoT prompting (Wei et al., 2022b) demonstrations used, and the corresponding licenses, are provided in Table 2.

## **B** Implementation Details

**Baseline Implementation.** In our main experiments, we compare  $EM^2$  against several baseline methods: ZS-CoT (Kojima et al., 2022), CoT (Wei et al., 2022b), and ComplexCoT (Fu et al., 2023). For ZS-CoT, the phrase "Let's think step by step" is appended to each question to activate the model's reasoning process, a method also adopted for  $EM^2$  in Table 1. For CoT and ComplexCoT, we used the official prompts. The prompts used for CoT also serve as the memory initialization for  $EM^{2*}$ ,

DATASET	TASK	ANSWER FORMAT	# EX.	# EVAL.	LICENSE
GSM8K (Cobbe et al., 2021)	WMP	Number	8	1,319	MIT License
MultiArith (Roy and Roth, 2015)	WMP	Number	8	600	Unspecified
SingleEq (Koncel-Kedziorski et al., 2016)	WMP	Number	8	508	Unspecified
AddSub (Hosseini et al., 2014)	WMP	Number	8	395	Unspecified
SVAMP (Patel et al., 2021)	WMP	Number	8	1,000	MIT License
AQUA (Ling et al., 2017)	WMP	Multi-choice	4	254	Apache-2.0
MATH (Hendrycks et al., 2021)	WMP	Multi-choice	8	5,000	MIT license
StrategyQA (Geva et al., 2021)	Commonsense	T/F	6	2,290	MIT license
CommonsenseQA (Talmor et al., 2019)	Commonsense	Multi-choice	7	1,221	Unspecified
BoolQ (Clark et al., 2019)	Commonsense	T/F	4	3,270	CC BY-SA 3.0
ARC-c (Clark et al., 2018)	Commonsense	Multi-choice	4	299	CC BY-SA 4.0
Date Understanding (Suzgun et al., 2023)	Symbolic	Multi-choice	3	250	MIT license
Penguins in a Table (Suzgun et al., 2023)	Symbolic	Multi-choice	3	146	MIT license
Colored Objects (Suzgun et al., 2023)	Symbolic	Multi-choice	3	250	MIT license
Object Counting (Suzgun et al., 2023)	Symbolic	Multi-choice	3	250	MIT license

Table 2: Detailed statistics of the datasets utilized in our experiments. # EX. indicates the number of CoT prompting demonstrations used from each dataset. # EVAL. denotes the total number of evaluation samples in each dataset. The datasets are categorized by task type: WMP (Word Math Problem), Commonsense QA, and Symbolic Understanding, as discussed in Section 5.1.

with the number of prompts per dataset detailed in Table 2.

For multiple inference setting, we employ the Self-Consistency method (Wang et al., 2023c) to select the final answer. For MoT (Li and Qiu, 2023) and AutoCoT (Zhang et al., 2023), we replicated results on LLaMA-3 (Dubey et al., 2024) using the official implementation provided by the original authors.

**Generation Setting.** During our experiments, we obverse that different tasks and LLMs required specific temperature settings to achieve optimal performance. For the LLaMA-3-8B model, ZS-CoT perform better with greedy decoding, while CoT necessitated a higher temperature, typically around 0.5, for best results. For larger models, such as LLaMA-3-70B, setting the temperature to approximately 0.7 was found to be more suitable to foster superior outputs.

For multiple sampling settings, we established the number of samplings at five. We set the memory capacity at 20. To construct a representative validation set, we use the same number of clusters as in AutoCoT (Zhang et al., 2023). Specifically, we select ten samples from each cluster. Clustering ensures the diversity of selected samples while reducing the computational overhead for each update. Initially, when the number of samples is less than 50, we select all samples not already in memory to serve as the validation set. The clustering is performed using the KMeans algorithm with the number of clusters set to eight. We set the threshold  $\epsilon$  in Eq 8 to 9. We utilize GitHub Copilot for assisting in the code writing process. Further details and ablation analysis can be found in Section C.

# **C** Further Analysis

In this section, we delve into the impact of various hyperparameters on the performance of our algorithm. Additionally, we expand our analysis to include a broader range of clustering algorithms and embedding models to provide a comprehensive understanding of how these factors influence the effectiveness of our approach. All analyses are conducted using the LLaMA-3-8B (Dubey et al., 2024).

Memory Size. In Figure 11, we assess the impact of varying memory sizes on both performance and computation time, using datasets from three different tasks. The experimental results indicate that increasing memory size contributes to improved performance; however, the marginal gains decrease as the memory size continues to expand. Concurrently, there is a significant increase in computational overhead, as evidenced by the increase in processing time measured on a single RTX 4090. The results, displayed in the bar graph within the figure, clearly show that larger memory sizes substantially extend run times. Considering the costs associated with memory retrieval and updates, choosing an appropriate memory size is crucial. Therefore, we set an upper limit of 20 for memory size to balance performance and computational efficiency.

https://openai.com/index/new-embedding-models-and-api-updates

	GSM8K	MultiArith	SingleEq	AddSub	SVAMP	AQuA	Average	
$\mathrm{E}\mathrm{M}^2$	82.63	97.77	92.71	86.32	83.91	45.27	81.43	
Cluster Algorithm								
DBSCAN	83.47	96.50	93.50	85.82	83.45	44.09	81.13	
Embedding Models								
Sentence Bert	81.65	94.67	91.73	84.81	82.62	46.85	80.38	
Ada-002	82.78	94.33	92.32	88.86	83.70	45.66	81.27	
Update Mechanism								
Random	76.42	93.00	83.85	84.81	79.25	40.16	76.25	
FIFO	74.37	91.83	85.23	85.06	80.09	39.37	76.00	

Table 3: Ablation analysis on six word math problem datasets. We evaluate the impact of different clustering algorithms, embedding models, and updating mechanisms on performance. "Ada-002" refers to the "text-embedding-ada-002" model.



Figure 11: Impact of memory size on performance and running time. The bar graph represents running time, while the line graph indicates accuracy.

Validation Set Size. In Figure 12, we examine the effects of validation set size on both performance and computation time, employing the same evaluation metrics used for memory size assessment. Our analysis across representative datasets such as GSM8K, ARC, and Date Understanding shows that increasing the size of the validation set can lead to performance improvements. However, these improvements are not substantial; for instance, on the GSM8K dataset, increasing the number of validation samples beyond 80 does not yield significant performance gains. Similarly to the increase in memory size, a larger validation set also leads to longer run times, although not as dramatically. Considering the trade-offs between performance gains and computational costs, it is crucial to select an appropriate validation set size. Therefore, we set the upper limit for validation samples to ten times the number of classes to maintain a balance between effectiveness and efficiency.



Figure 12: Impact of the number of validation set samples. The bar graph illustrates running time, while the line graph shows accuracy.

Cluster Algorithm and Embedding Models. In Table 3, we assess the impact of different clustering algorithms and embedding models on model performance. Our experiments conducted across six math word problem datasets demonstrate that  $EM^2$  is robust to the choice of clustering algorithm and embedding models. Specifically, when replacing the KMeans clustering algorithm with DBSCAN, using the default settings of DBSCAN, we observe no significant changes in performance across the datasets. Similarly, substituting text-embedding-3-large with Sentence-BERT (Reimers and Gurevych, 2019) or text-embedding-ada-002 dose not result in any noticeable performance degradation across the datasets. Interestingly, text-embedding-ada-002 even shows a slight average performance improvement over text-embedding-3-large. This phenomenon suggests that the choice of clustering algorithm and embedding models primarily influences the construction of the representative valida-



Figure 13: Comparison of the  $EM^2$  method with Retrieval Memory on (a) commonsense question answering and (b) symbolic understanding tasks.

tion set and does not severely impact the memory updating mechanism of  $\mathrm{EM}^2$ .

Analysis of Memory Updating Mechanism. In Section 5.4, we analyze the impact of altering the memory updating mechanism to Random and FIFO (First-In-First-Out) on the MATH dataset. The results presented in Table 3 demonstrate that similar significant performance declines occur on other math word problem datasets when employing Random and FIFO updating mechanisms. This underscores the importance of designing effective memory updating strategies.

**Comparison of Memory Retrieval Method.** In Figure 13, we extend our comparison of  $EM^2$  with the Memory Retrieval Method to additional tasks. Maintaining the same experimental settings as in Section 5.4, we conducted experiments on Commonsense QA and Symbolic Understanding tasks. The results indicate that  $EM^2$  demonstrates a clear advantage on the majority of the datasets, showing an average improvement of 2.82% over AutoCoT. This highlights the effectiveness of the dynamic memory updating strategy of  $EM^2$ .