# Is artificial intelligence still intelligence? LLMs generalize to novel adjective-noun pairs, but don't mimic the full human distribution

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#### Abstract

Inferences from adjective-noun combinations like Is artificial intelligence still intelligence? provide a good test bed for LLMs' understanding of meaning and compositional generalization capability, since there are many combinations which are novel to both humans and LLMs but nevertheless elicit convergent human judgments. We study a range of LLMs and find that the largest models we tested are able to draw human-like inferences when the inference is determined by context and can generalize to unseen adjective-noun combinations. We also propose three methods to evaluate LLMs on these inferences out of context, where there is a distribution of human-like answers rather than a single correct answer. We find that LLMs show a human-like distribution on at most 75% of our dataset, which is promising but still leaves room for improvement.

#### 1 Introduction

As the pretraining datasets of LLMs grow, it becomes increasingly difficult to test whether LLMs can generalize to unseen instances of linguistic phenomena, since it is hard to systematically exclude them from the pretraining data (Kim et al., 2022). Adjective-noun combinations, in particular with socalled privative adjectives like *fake*, provide a good test bed for testing granular language understanding and semantic composition in LLMs, since we can find many adjective-noun bigrams which are easy for humans to understand despite being novel to them, and can further confirm that they are novel to the LLM by a string search over its pretraining corpus. Adjective-noun bigrams are naturally associated with membership inferences which allow us to test whether LLMs have successfully "composed" their meaning: is an {adjective} {noun} still a {noun}? This inference is not as straightforward as it may seem: while a yellow flower is clearly still a flower (a subsective inference), a fake or counterfeit dollar bill is typically not a dollar bill (a



Figure 1: Membership inferences for adjective-noun combinations vary by adjective and noun.

*privative* inference), even though a *fake watch* is typically a *watch* (Martin, 2022; Ross et al., 2024). In order to draw the correct inference, humans and LLMs need to grasp not only the effect of the adjective on the noun's properties, but also which properties are required vs. merely typical for membership in that noun/category. Moreover, like many cases of meaning, this inference depends on context. For example, a *fake crowd* might qualify as a *crowd* if it is made up of paid actors, but less so if it is just painted dummies on a movie set. Nonetheless, humans derive convergent inferences for many novel bigrams both with and without context, giving a ground truth to which we can compare LLMs.

Building on the dataset of English human judgments developed in Ross et al. (2024), we compare LLMs of several sizes with humans for cases in which the context determines the inference. We further explore three methods to evaluate LLMs against the full distribution of human ratings when there is no provided context. We find that when the context determines the inference, recent larger LLMs closely match human behavior, while smaller LLMs only sometimes do so. Almost all LLMs, even smaller ones, are able to handle novel adjective-noun combinations as well as they handle known ones, suggesting that they evaluate these combinations on-the-fly and can generalize accordingly like humans do. This alignment in performance on observed and novel combinations

continues to hold in a setting where no context is provided. However, we find that even 70B parameter LLMs are only able to approximate the distribution of ratings of a population of human raters for 75% of our dataset or less, struggling on combinations with high human variance and inferences which are rare for a particular adjective, such as a *homemade cat* not necessarily being a *cat*. Most LLMs also assign a more positive rating to the question "Is artificial intelligence still intelligence?" than most humans (see Figure 5). In sum, while our generalization results are highly promising, there is room for improvement on the task of matching human inferences in this category overall. We share our code and data on GitHub.<sup>1</sup>

#### 2 Related work

Most previous computational work on adjectivenoun composition focuses on distributional semantics using word embeddings (Boleda et al., 2013, 2012; Cappelle et al., 2018; Guevara, 2010; Hartung et al., 2017; Vecchi et al., 2017). Cappelle et al. (2018) specifically analyze privative adjective embeddings, finding no difference between their embeddings and embeddings of other adjectives. Results for early LLMs are largely negative: BERT (Devlin et al., 2019) shows no evidence of compositionality for adjective-noun and noun-noun phrases, relying instead on word overlap heuristics for similarity judgments (Yu and Ettinger, 2020). Bertolini et al. (2022) study the inferences of adjective-noun combinations for BERT and RoBERTa (Liu et al., 2019). They divide adjectives into three inference classes-intersective, subsective and privative-based on previous computational work (Lalisse and Asudeh, 2015; Nayak et al., 2014), and test whether LLMs can draw the correct pattern of inferences for adjectives in each class. However, recent work in linguistics (Pavlick and Callison-Burch, 2016b; Martin, 2022; Ross et al., 2024) suggests that Bertolini et al.'s task may be ill-defined, since adjectives in these "classes" can license either a subsective or a privative inference depending on the noun and context. Indeed, Goodale and Mascarenhas (2023) find that BERT can distinguish between intersective and subsective adjectives, which are more clearly distinct.

For the "Is an X a Y" task more broadly, LLMs from BERT to Llama 2 (Touvron et al., 2023) show

some, but limited abilities to judge "Is an X a Y" for hypernyms, especially with negation (Hanna and Mareček, 2021; Ettinger, 2020; Ravichander et al., 2020; Nikishina et al., 2023; Moskvoretskii et al., 2024). Results from property learning also show that earlier models struggle to learn what properties are typical of nouns (Do and Pavlick, 2021; Apidianaki and Garí Soler, 2021; Pavlick and Callison-Burch, 2016a)-a key part of our task, since LLMs must know what constitutes a watch in order to judge whether a *fake watch* counts as one. Meanwhile, Lyu et al. (2022) find that BERT and GPT-3 (Brown et al., 2020) cannot handle inferences on recursive adjectives, such as "Is my favorite new movie my favorite movie?", while Sathe et al. (2024) find that GPT-2 (Radford et al., 2019), MPT 30B (MosaicML NLP Team, 2023) and other smaller models struggle to predict whether rare adjective-noun combinations are acceptable to humans. However, less is known about the capabilities of newer, larger models in these areas. Recent work with newer models including Llama 2 and GPT-3 on noun-noun compounds-whose meaning arises less straightforwardly from their parts than adjective-noun combination (Hacken, 2016)shows that the LLMs do not generalize well in this case (Ormerod et al., 2024; Coil and Shwartz, 2023; Rambelli et al., 2024).

### 3 Human judgment dataset

Ross et al. (2024) present two datasets of human judgments on adjective-noun inferences. The first, which we refer to as NO-CONTEXT, collects human ratings on "Is an {adjective} {noun} a {noun}?" on a 5-point Likert scale ("Definitely not", "Probably not", "Unsure", "Probably yes" and "Definitely yes") for 798 bigrams, covering 102 nouns crossed with 6 typically-privative and 6 typically-subsective adjectives. (In this paper, we use "(typically-)privative / subsective adjective" to refer to adjectives historically classed as such, which often but not always result in the respective inference.) 180 of the 798 bigrams are zero frequency in the C4 pretraining corpus (Raffel et al., 2020), which we take as a proxy for the undisclosed pretraining corpora of the models we study. We take these bigrams to be novel to both humans and LLMs.<sup>2</sup> We call a bigram high-frequency if it is in the top quartile of bigrams studied by Ross et al.

<sup>&</sup>lt;sup>1</sup>https://github.com/rossh2/

artificial-intelligence/

<sup>&</sup>lt;sup>2</sup>The dataset was not published when these models were trained, so there is no danger of it being included in model pretraining.

Ross et al. show that this inference depends on the adjective and noun, with bigrams with "subsective" adjectives usually (but not always; e.g., *homemade cat*) being rated subsective, while bigrams with "privative" adjectives such as *fake crowd* elicit a wide distribution of ratings from privative to subsective, with high variance per bigram. Moreover, humans converge on inference judgments for many zero-frequency bigrams, and show similar variance overall between zero-frequency and high-frequency bigrams, demonstrating that they can generalize these inferences.

The second dataset, which we refer to as CON-TEXT, shows that providing a context with appropriate detail is sufficient to determine the inference for typically-privative adjectives. Participants first read a short 50-word context and then answer "In this setting, is an {adjective} {noun} a {noun}?" The dataset contains 56 expert-written contexts for 28 bigrams, with one privative-biased and one subsective-biased context for each bigram; an example is shown in Appendix B.1. 6 bigrams are zero-frequency in C4 and a further 7 are lowfrequency (below median frequency in the total set). This dataset is much smaller due to the need for trained annotators to create the contexts.

# 4 Experiment 1: In-context meaning generalization

Typical LLM evaluations assume a single correct answer for each question. Thus, we begin with the smaller CONTEXT dataset from Ross et al. (2024) where the contexts provided are sufficient to determine the inference. Our evaluation focuses on the following two aspects: (1) whether the LLM is sensitive to the provided context, and (2) whether the LLM is able to choose the intended inference both for high-frequency bigrams it has presumably seen during pretraining and also for zero-frequency bigrams which we presume it has not.

#### 4.1 Method

Experiment 1a evaluates the 28 bigrams in CON-TEXT with no context provided. While there is no single correct rating in this setting, we can use this as a baseline to see if providing a context changes the rating. Experiment 1b evaluates the same bigrams but provides the two contexts for each bigram which bias the rating for humans. For both, we adapt the method used in Ross et al. (2024) as closely as possible for LLMs. We use the same question wording, asking "(In this context [1b],) is an {adjective} {noun} still a {noun}?" with the same 5-point Likert scale, the only difference being that the Likert scale is described in words rather than pictured. We provide 5 few-shot examples illustrating each rating on the scale.<sup>3</sup> We believe this to be a comparable setup since humans also see examples during the training phase of the experiment, though humans only see three. The few-shot examples only demonstrate the use of the Likert scale with "is-a" judgments, and do not include any typically-privative adjectives; see Appendix B.2.

To get responses on the Likert scale, we calculate the surprisal of the 5 answers. The model's response is whichever of these 5 answers has the lowest surprisal. This limits us to assessing opensource models where log-probabilities of the input are available, excluding popular closed-source models like GPT-4 (OpenAI, 2024). We study the Llama 2 (Touvron et al., 2023) and Llama 3 series<sup>4</sup> (Dubey et al., 2024) in detail, as well as Mixtral 7x8B (Jiang et al., 2024) and Qwen 2 72B (Yang et al., 2024). We test all sizes of Llama 2 and Llama 3 to investigate whether generalization ability improves with model size. We primarily focus on instruction-tuned models; results for the base Llama models are shown in Appendix E.

#### 4.2 Results

Firstly, to measure whether the provided biased contexts have a significant effect on inference ratings, we compare the results from Experiment 1a and 1b. Detailed results for Experiment 1a are given in Appendix A. We fit the same ordinal regression as Ross et al. (2024), Rating ~ ContextBias, in R (R Core Team, 2023; Christensen, 2022). While Ross et al. (2024) find that for humans, both the privative and subsective contexts have a significant effect on ratings compared to rating the bigram with no context, we find that this is not the case for all LLMs. For all LLMs, we find that subsective contexts have a significant effect (p < 0.05) compared to providing no context in Experiment 1a. Privative contexts only have a significant effect (p < 0.05) for those models which rate many bigrams with typically-privative adjectives as subsective without context (see Figure 9 in Appendix A), namely Llama 3 70B Instruct,

<sup>&</sup>lt;sup>3</sup>Experiment 1c in Appendix E.5 performs an ablation study on Experiment 1b with 0-shot prompting.

<sup>&</sup>lt;sup>4</sup>In this paper, Llama 3 refers to the original Llama 3 models, not the newly released Llama 3.1 models.

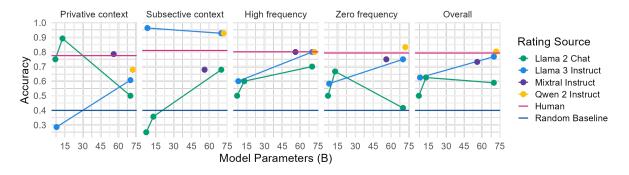


Figure 2: Accuracy on the context-based inference task (Experiment 1b) overall, in privative vs. subsective contexts, and for high frequency vs. zero frequency bigrams. Accuracy on the context-based inference task increases with model parameters for all models except Llama 2 Chat, and all models except Llama 2 70B Chat can generalize to (perform similarly or better on) zero frequency (novel) bigrams.

Llama 3 8B Instruct and Qwen 2 72B Instruct.

Next, we judge the inference as correct if the rating is "Definitely/Probably not" in privativebiased contexts and "Probably/Definitely yes" in subsective-biased contexts. Figure 2 shows the accuracy for all language models under this metric, plus a random guessing baseline. The human results in Figure 2 should be viewed as a ceiling measuring the effectiveness of the context at fixing the inference, not human competence at the task.

We see that Llama 3 70B Instruct, Qwen 2 72B Instruct and Mixtral 7x8B Instruct perform similarly to humans on this task, suggesting a good ability to (a) understand the effect the context has on the thing described, (b) understand what is necessary to count as an instance of each noun, and (c) draw the correct inference based on the previous two steps. For all models except Llama 2 70B Chat, we see no difference between their accuracy on high-frequency bigrams and zero-frequency ones.

Likewise, performance scales with model size for all models except Llama 2 70B Chat. This is because this metric penalizes use of the "Unsure" rating, which Llama 2 70B Chat often uses (see Figure 9), and uses more often for the 6 zero-frequency bigrams. Llama 2 13B Chat scores higher because it is more confident, even though it is sometimes confidently wrong. (Under the softer metric of "accuracy within 1 SD of the human mean", which we will introduce in Section 5.1, performance does indeed scale with model parameters – see Figure 10 in the Appendix.)

#### 4.3 Discussion

While model performance on judging inferences of adjective-noun combinations given a context

improves with scale, we see that almost all models behave similarly for high-frequency and zerofrequency bigrams, despite presumably never having seen the zero-frequency bigrams before (or at least despite the substantial frequency gap). Thus, we conclude that models do not handle this task by memorizing inferences of noun membership during pretraining and instead assess it dynamically, thus being able to generalize (whether this process is a case of genuine adjective-noun meaning composition, as humans are presumed to be able to do in linguistic theory, or some other heuristics). While this is an exciting result, this is a rather small dataset. In the next section, we study the larger NO-CONTEXT dataset from Ross et al. (2024).

# 5 Experiments 2 and 3: Evaluating inferences without context

The NO-CONTEXT dataset in Ross et al. (2024) asks the same inference question "Is an {adjective} {noun} a {noun}?", but without providing any additional context to help determine the inference. This results in a wide distribution of human ratings for some (but not all) bigrams involving typically privative adjectives. For example, a *counterfeit dollar bill* is never judged to be a *dollar bill*. The distribution also widens for some bigrams with typically subsective adjectives, such as *homemade cat*. In this section, we propose three methods to investigate whether LLMs can match the distribution of ratings provided by humans in this context, since there is no longer a single correct answer.

#### 5.1 Method 1: Accuracy within 1 SD

The first method evaluates a single judgment derived from an LLM and asks: Is the LLM sampling

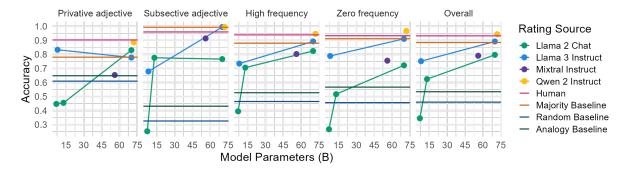


Figure 3: Accuracy within 1 SD of the human mean on the no-context inference task (Experiment 2) overall, for typically privative vs. subsective adjectives, and for high vs. zero frequency bigrams. While accuracy is high, a simple "majority" baseline nearly saturates this metric.

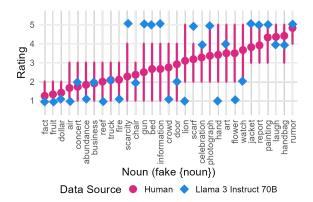


Figure 4: Ratings for select bigrams involving *fake* for Llama 3 Instruct 70B, compared to the (rounded) 1 SD interval around the human mean.

from the same distribution as the humans for each bigram? A quick but coarse metric to assess this is whether the LLM's rating falls within one standard deviation of the human mean, rounded to the nearest integer rating (1 corresponds to "Definitely not", 5 to "Definitely yes").<sup>5</sup> This method is intuitive and easy to compute, but is also a relatively low bar. To illustrate, Figure 4 shows the human means with intervals 1 SD wide for a selection of bigrams of the form *fake* {noun}, with the no-context ratings from Llama 3 Instruct 70B superimposed. For fake in particular, these intervals are relatively wide and easy for the LLM to land in, although for subsective adjectives like useful, these intervals are much smaller. Conversely, subsective inferences are by far the most common inference, so we still expect high performance for subsective adjectives.

Experiment 2 obtains single ratings for each of the 798 bigrams in NO-CONTEXT using the same setup as Experiment 1a (Section 4). Figure 3 shows the scores on this metric, split by adjective type (typically privative or typically subsective) and bigram frequency. We also compare to three baselines: random, "majority", and analogy. For the random baseline, we sample 100 ratings from 1–5 for each bigram, calculate whether it is within 1 SD of the human mean for that bigram, and average the results. The "majority" baseline guesses a fixed rating depending on the adjective's underlying category as typically subsective or typically privative. Bigrams with subsective adjectives are rated "Definitely yes" (5), while bigrams with privative adjectives are rated "Unsure" (3), taking advantage of the fact that privative adjectives tend to have wide 1-SD intervals that often overlap with 3.

Finally, the analogy baseline attempts to calculate the inference by analogy, imitating reasoning such as "a fake watch is a watch, and a handbag is an expensive accessory like a watch, so a fake handbag must also be a handbag". Specifically, it uses the distance between GloVe embeddings (Pennington et al., 2014) to find nearby adjectives and nearby nouns among all the adjectives and nouns used in Ross et al. (2024), assembling those into "nearby bigrams". It then averages the human inference ratings among those nearby bigrams which are high-frequency (assumed "known") to predict the rating of the new bigram.

We find that most models, with the exception of Llama 2 7B Chat, perform well under this metric, but the high performance of the majority baseline highlights the leniency of this metric. In fact, only Llama 3 70B Instruct manages to outperform the majority baseline. That said, the gap between the

<sup>&</sup>lt;sup>5</sup>One alternative would be to compute the inter-annotator agreement (IAA) between the LLM and the other, human annotators, but existing metrics for IAA either calculate the agreement between two annotators or the agreement across the whole group.

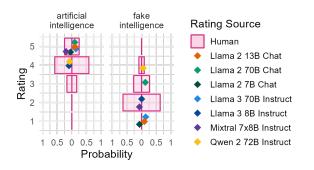


Figure 5: Ratings for "*Is artificial/fake intelligence still intelligence?*", showing the distribution for humans and the single rating (with no context provided) for LLMs. Most instruction-tuned LLMs give a more confident (higher) rating than humans for *artificial intelligence*.

analogy baseline and the larger models suggests that models are doing something more sophisticated than simple analogical reasoning to highfrequency inferences that they have seen before. This is further borne out by the models' high performance on zero-frequency bigrams, as in Experiment 1b, showing again that models seem to handle this task on-the-fly rather than relying on having seen the combination during pretraining. As in Experiment 1b, performance scales with size.

For *artificial intelligence* specifically, we find that most LLMs answer "Is artificial intelligence still intelligence?" with "Definitely yes", while humans tend to prefer a more conservative "Probably yes", as shown in Figure 5.

While this method is appealingly simple, performance on this metric is close to saturated by the majority baseline, making it difficult to evaluate whether LLMs are performing in a "human-like" way. We next explore two methods of generating a distribution of ratings from an LLM, to see if LLMs can capture the whole human distribution rather than merely capturing a point within it.

#### 5.2 Method 2: Log-probability distribution

#### 5.2.1 Method

Our second method obtains a distribution of ratings from the LLM by calculating the log-probabilities of all 5 answers for each of the 798 bigrams in NO-CONTEXT in Experiment 2 and converting this into a probability distribution for each bigram. For each bigram, we calculate the Jensen-Shannon divergence between the distribution of ratings obtained from the LLM and the distribution given by the

	JS Divergence			
Model	Priv.	Subs.	Total	
Human	0	0	0	
Llama 3 70B Instruct	0.26	0.08	0.17	
Qwen 2 72B Instruct	0.33	0.08	0.19	
Llama 2 70B Chat	0.18	0.25	0.22	
Mixtral 7x8B Instruct	0.32	0.13	0.22	
Llama 3 8B Instruct	0.18	0.34	0.26	
Llama 2 13B Chat	0.25	0.35	0.30	
Uniform baseline	0.20	0.46	0.34	
Llama 2 7B Chat	0.29	0.46	0.38	
"Majority" baseline	0.71	0.12	0.40	

Table 1: Jensen-Shannon divergence between perbigram rating distributions for humans and LLM logprobabilities, for privative vs. subsective adjectives.



Figure 6: Average log-probability distribution for (typically) subsective vs. privative adjectives for selected LLMs, compared to the average human distribution.

(normalized) human ratings.<sup>6</sup> 0 indicates perfect overlap, while 1 indicates maximal divergence.

#### 5.2.2 Results

Table 1 shows the average Jensen-Shannon divergences, including a uniform distribution baseline and the "majority" baseline reported in Section 5.1. Llama 3 70B Instruct shows the lowest average Jensen-Shannon divergence across all bigrams using this method, with an excellent divergence of just 0.08 on (typically) subsective adjectives, matched by Qwen 2 72B. However, not all models are able to concentrate enough of their logprobability mass on "Definitely yes" for bigrams with subsective adjectives, such as Llama 2 70B

<sup>&</sup>lt;sup>6</sup>While calculating the Kullback-Leibler divergence would also let us treat the human ratings as ground truth, we prefer the Jensen-Shannon divergence because it is bounded between 0 and 1 and thus easier to interpret.

	JS Divergence			
Method	Priv.	Subs.	Total	
Log-probability	0.26	0.08	0.17	
Context generation	0.38	0.11	0.24	

Table 2: Jensen-Shannon divergence between perbigram rating distributions for humans and Llama 3 70B Instruct using the log-probability and context generation methods, for privative vs. subsective adjectives.

Chat, even though all models were able to rate these bigrams as subsective when giving a single rating (Table 14). Further, all models, especially the larger ones, struggle with subsective-adjective bigrams that humans rate as somewhat privative, such as *homemade cat* or *illegal currency*. All models except Qwen 72B Instruct rate *homemade cat* as mostly subsective (5), whereas humans' ratings are distributed evenly from 1-4, and Qwen does not assign enough enough probability mass to these intermediate ratings. Figure 8 shows the distribution for *homemade cat* for Llama 3 70B Instruct.

For bigrams with privative adjectives, where the inference is much harder to predict, results are still promising, but there is room for improvement. Figure 6 shows that although Llama 3 70B Instruct has the lowest overall JS divergence for privative adjectives, it rates them as subsective (5, "Definitely yes") too often, and neither it nor Qwen 2 72B make human-like use of the "Unsure" rating (perhaps a side-effect of their helpfulness training). Section 5.4 discusses the item-by-item variation in JS divergence in more detail.

More broadly, it is not clear that model logprobabilities *should* map onto a distribution of how frequent different answers are among humans. Method 3 investigates a more sophisticated way of getting a distribution of ratings from LLMs which may map more closely onto the human distribution.

#### 5.3 Method 3: Context generation

One source of variation in human ratings is that different humans are likely imagining different instantiations of the bigram, loosely corresponding to the different contexts in Experiment 1 (though likely much less well specified), depending on the priors they each have. They then rate "Is an AN an N?" given that imagined context. While some humans may consider multiple instantiations and form a small distribution which informs their single answer, the distribution of ratings primarily arises

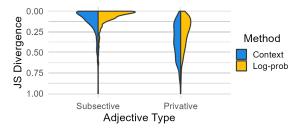


Figure 7: Distribution of per-bigram Jensen-Shannon divergences between the rating distributions for humans and Llama 3 70B when obtained from log-probabilities vs. by generating contexts. 0 indicates perfect overlap, while 1 indicates maximal divergence.

from consulting a larger population of humans. A language model, when prompted with no context, instead has a single set of priors and has to estimate the log-probability of each answer given that single set of priors. The next method investigates whether we can improve the fit of the model's distribution by having it generate a set of contexts and rate "Is an AN an N?" given each context, imitating this aspect of the human variation and thought process.

#### 5.3.1 Method

Method 3 asks the model to generate 12 different "stories" of 50-100 words involving the target bigram which "describe the {bigram} in detail", giving three of the contexts used as few-shot prompts for Experiment 1b as examples. This is somewhat similar to recent efforts to mimic human survey results by prompting or having the LLM generate personas, then generating data with those personas as context (Bisbee et al., 2024; Argyle et al., 2023; Chan et al., 2024 i.a.). Experiment 3a generates all 12 stories in one chat using a temperature of 0.6 (see Appendix B.3 for the prompts). Then, Experiment 3b uses the "In this setting, is an {adjective} {noun} still a {noun}?" design from Experiment 1b to have the model rate the bigram inference in each of these 12 contexts, yielding 12 ratings per bigram. We can then calculate the Jensen-Shannon divergence between this LLM-generated distribution and the human distribution.

However, this method is computationally expensive: it took us ca. 400 GPU-hours with A100s to generate the 12 contexts for our 798 bigrams with Llama 3 70B Instruct. Thus, we conduct this experiment with one model (Llama 3 70B Instruct) and demonstrate this method as a proof of concept.

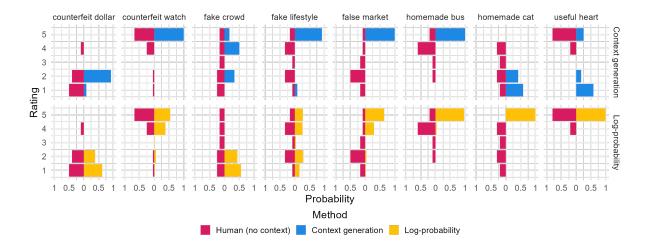


Figure 8: Rating distributions over selected bigrams using log-probabilities vs. context generation, compared to the human distributions. Both methods successfully capture bigrams like *counterfeit dollar, counterfeit watch*, and both fail for *false market* and *homemade bus*. While the log-probability method fits most bigrams better, such as *fake lifestyle* and *useful heart*, the context generation method is better for *fake crowd* and *homemade cat*.

Context A	Context B
The new video game, "Epic Quest," was about to be launched, and the developers wanted to create a buzz around it. They decided to stage a fake crowd of fans waiting in line outside the game store on	The small town of Oakdale was hosting its annual Christmas market, but the organizers were worried that not enough people would show up. To create the illusion of a bigger crowd, they <b>set up a fake</b>
launch night. They hired a team of people to	crowd of mannequins dressed in winter coats
<b>dress up in costumes</b> and hold signs that read "I've been waiting for 10 hours!" []	and hats, and placed them around the market stalls. $[\dots]$
Rating: Definitely yes (subsective)	Rating: Probably not (privative)

Table 3: Two intuitive stories generated by Llama 3 70B Instruct about a *fake crowd*, which yield privative vs. subsective inferences. We then ask Llama 3 to rate "Is a fake crowd still a crowd?" given these contexts.

#### 5.3.2 Results

Table 3 shows two LLM-written stories illustrating a privative vs. subsective inference for *fake* crowd which successfully capture human intuitions about two kinds of *fake crowd*, showing promise for this method. Appendix D contains additional examples of generated contexts. Overall, however, the Jensen-Shannon divergences in Table 2 show that generating contexts actually fits the human distribution worse than just taking the log-probability distribution directly for Llama 3 70B Instruct. Using a cut-off of 0.25 for JS divergence, we find that the distributions generated using context generation are reasonably human-like for only 61.4% of the 798 bigrams, compared to 75.3% for the logprobability distributions. One possible explanation is that we are not generating the right kind, or a sufficient diversity, of contexts: we place hardly

any constraints on the story generation, but perhaps e.g. explicitly asking for stories that disambiguate the target inference might match human behavior better, since humans see the "Is an AN an N?" question when imagining their "contexts". A final point of divergence from humans is Llama 3 70B Instruct's unwillingness to ever use the "Unsure" rating, but this may be an issue with this particular model rather than the method itself. Nevertheless, this method yields well-distributed (often bimodal) rating distributions, as shown in Figure 8, and, while not as close as the log-probability distribution overall, still approximates the human distribution well for many bigrams.

#### 5.4 Distribution method comparison

Both methods of generating a distribution are good at capturing the narrow subsective distributions of most subsective adjectives. However, both methods struggle for items like *homemade bus*, which humans rate as more privative than subsective despite the typically-subsective adjective, resulting in a thin but long tail of high JS divergences (see Figure 7, which compares the distribution of JS divergences per bigram between the two methods). Interestingly, the context generation method is better able to capture this partially privative behavior for certain bigrams, such as *homemade cat*, which shows promise: it writes stories focusing around knitted or cardboard cats, matching human intuitions. (This yields a JS divergence of 0.33 compared to 1.00 for the log-prob distribution; see Figure 8 and Appendix D for an example context.)

For the typically-privative adjectives which are the primary focus of this paper, the log-probability distributions provide a better fit overall, but not for all bigrams. For 45 of them, such as *fake leg*, context generation provides a better fit: many of the generated stories are about prosthetics, deemed to be *legs* (see Appendix D for an example, and Table 9 in the Appendix for more counts). More broadly, Figure 7 shows that there is room for improvement for both methods: both have a thick tail of bigrams whose human distributions they do not fit well.

We fit linear regressions for JSDivergence  $\,\sim\,$ AdjectiveType \* HumanMean + HumanSD + BigramFrequency in R for each method for Llama 3 70B Instruct and find, for each method, a significant negative effect of privative adjective type and human mean on the JS divergence, as well as a significant positive effect of human SD and a significant, positive interaction between adjective type and human mean. We do not find an effect of bigram frequency. This is an exciting result, because it shows that Llama 3 70B Instruct is similarly adept at modelling the human distribution of ratings for novel (zero-frequency) bigrams as it is for high-frequency bigrams, suggesting that it can generalize beyond its training data. Exact coefficients and an effects plot are given in the Appendix in Table 11 and Figure 15. Specifically, the negative effect of human mean on typically subsective adjectives supports the qualitative finding that both methods struggle with bigrams involving typically subsective adjectives with low human ratings, i.e. which have a more privative interpretation. Interestingly, we see the same effect for privative adjectives, where JS divergence increases as the human mean decreases (i.e. as the bigram is rated more privative). Finally, the significant positive effect of human SD shows that both methods struggle

to predict the human distribution as human variation increases. These linear regressions achieve an  $R^2$  of 0.44 (log-probability) and 0.55 (context generation), meaning there is still variation left unexplained by these factors. However, we find no further qualitatively interpretable patterns.

### 6 Conclusion

In this paper, we study whether LLMs can combine adjectives and nouns to yield noun membership inferences both with and without context, for highfrequency and zero-frequency (presumed novel) bigrams. We find that when the inference is determined by context, large, recent LLMs make the expected inferences, while smaller and/or older LLMs only sometimes do so. All LLMs, even smaller ones, behave similarly for zero-frequency bigrams as they do for high-frequency bigrams, suggesting that they do not rely on having seen them and their associated inference during pretraining. Instead, they evaluate these combinations on-thefly and can generalize accordingly, as humans do.

We investigate three methods to evaluate whether LLMs can extend this behavior to a setting where no context is provided, where they either need to fall within the human distribution of ratings or match the whole human distribution. While recent LLMs are able to fall within 1 SD of the human mean for up to 95% of our dataset, this is a very lenient metric. On our stricter metric of matching the human distribution (either using log-probabilities or via context generation), we find that these LLMs are good at capturing the simple distribution of bigrams like multicolored flower and counterfeit watch, but are only able to capture up to 75% of our total dataset. LLMs struggle particularly with bigrams with unusual inferences for their adjective, such as *homemade cat*, and with bigrams with high human variance. Interestingly, however, LLMs are still equally able to capture distributions of novel bigrams in this setting. In sum, our generalization results are exciting because they show LLMs are generalizing beyond their training data even in this delicate, context-sensitive task, but there is still room for improvement on the task of capturing these inferences overall. Further, we hope that the methods presented in this paper will inspire future work which moves beyond targeting single correct answers and begins to target human population distributions, from meaning and inferences to wider issues such as opinions and political positions.

# 7 Limitations

This paper has a number of limitations, being the first exploration in this area. Firstly, we only study English adjective-noun inferences. The set of typically-privative adjectives and which inference they trigger with which nouns may vary between languages and cultures. Secondly, the dataset for Experiment 1, which determines the inference by providing an appropriate context, is not very large (56 bigram/context pairs), resulting in lower than ideal statistical power.

Third, for fair comparison to human participants, and since the human data demonstrates that many judgments are non-binary for this task, we use a 5point Likert scale rather than a binary yes/no question. This assumes that the model can use the Likert scale. While there is some previous work which also uses Likert scales with similar models (Argyle et al., 2023; Chuang et al., 2024; Abeysinghe and Circi, 2024), there is no work explicitly showing that models understand Likert scales in general. Thus, this design does not let us disentangle whether the model is struggling with the task itself or simply with the use of the Likert scale, despite the 5-shot setting and the use of log-probabilities to enforce use of the scale. This especially applies to smaller models that are known to show weaker instruction-following skills, and to non-instructiontuned models. Alternatives such as calculating the surprisal of e.g. a fake watch is/is not a watch, however, have their own issues, since LLMs have been shown to be sometimes insensitive to negation (Truong et al.; García-Ferrero et al., 2023).

Fourth, for comparison reasons, we use the same prompts used in the human experiment to evaluate the LLMs, including few-shot examples; however, it is possible that this prompt phrasing and exact choice of few-shot examples introduces artefacts which adversely affect the LLMs' performance and "masks" their underlying ability at the task.

Finally, due to time and compute limitations, we were only able to run the context generation method for Llama 3 70B Instruct. In future work, we would like to extend this method to other models and investigate which of the differences we see between the context generation and the log-probability sampling method for Llama 3 70B Instruct should be attributed to the model vs. to the differences between the methods.

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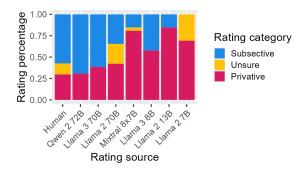


Figure 9: Percentage of privative vs. subsective inferences for bigrams in Experiment 1a (no context) for each model ("Instruct/Chat" omitted for brevity).

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### A Experiment 1a: No-context baseline

Figure 9 shows the proportions of bigram ratings which are privative ("Definitely not" or "Probably not"), subsective ("Definitely yes" or "Probably yes") or neither ("Unsure") when the LLM (or human; 12 ratings/bigram for humans) rates these 28 bigrams without context in Experiment 1a. The exact proportions are shown in Table 4. Each LLM brings its own bias: Llama 3 70B is evenly balanced, while Qwen 2 72B favors subsective ratings and Mixtral 8x7B favors privative ratings. For humans, all of these bigrams have high variance when rated in this out-of-context setting, which these percentages do not reflect.

#### **B** Data and prompts

#### **B.1** Context examples from Ross et al. (2024)

To illustrate that the same bigram may be privative or subsective in different contexts, we provide the two contexts for *fake concert* written by Ross et al. (2024) in Table 5.

#### **B.2** Few-shot examples

The few-shot prompts for Experiment 1b and Experiment 3b—5 bigrams with contexts, one for each rating—are shown in Table 6. For the

Model	priv.	subs.	unsure
Human	29.7%	57.4%	12.8%
Qwen 2 72B Instruct	30.8%	69.2%	0.0%
Llama 3 70B Instruct	46.2%	53.8%	0.0%
Llama 2 70B Chat	42.3%	34.6%	23.1%
Mixtral 7x8B Instruct	80.8%	15.4%	3.9%
Llama 3 8B Instruct	57.7%	42.3%	0.0%
Llama 2 13B Chat	84.6%	15.4%	0.0%
Llama 2 7B Chat	69.2%	0.0%	30.8%
Llama 3 70B	69.2%	30.8%	0.0%
Llama 3 8B	38.5%	53.8%	7.7%
Llama 2 70B	19.2%	19.2%	61.5%
Llama 2 13B	0.0%	0.0%	100%
Llama 2 7B	88.5%	11.5%	0.0%

Table 4: Percentage of privative vs. subsective inferences for bigrams in Experiment 1a (no context, 5-shot).

chat/instruction-tuned models, we format the fewshot prompt as a conversation between the assistant and the user, where each context and question is provided by the user and the assistant provides each answer (without the "Answer" prefix). For the base models, we concatenate the few-shot examples and use the "Answer" prefix to indicate the answer. Humans see only the first three examples along with a short explanation of the suggested reasoning, and are encouraged but not required to pick the suggested rating. For Experiment 1a and 2, where no context is provided, we use the same bigrams, shown in Table 7.

#### **B.3** Prompts for context generation

We use the sequence of prompts shown in Table 8 to generate 12 contexts ("stories") in a single chat. We use three contexts already used in the few-shot prompts for Experiment 1 as example stories to help control the style and level of complexity of the language. We found that providing example stories was much more effective than trying to control the output with detailed instructions. {bigram} and {a/an} are substituted in at runtime.

#### C Additional qualitative analysis

#### C.1 Context generation

In addition to the regression in Section 5.4, we conduct a qualitative error analysis of the bigrams where the context generation method's JS divergence from the human distribution is particularly high. Manual inspection of these bigrams suggests

Privative-biased context:	Subsective-biased context:
A well-known band gets into trouble when it emerges that they included a <b>fake concert</b> in their tax returns, which they claim had huge financial losses (letting them get away with paying very low taxes), but which never actually happened.	A political party disguises a fundraiser as a con- cert so that they can hold it at a venue where political rallies aren't allowed. They even hire an up-and-coming band to sing at the event. The <b>fake concert</b> is a great success and the attendees enjoy the music as well as networking with the political candidates.

Table 5: The two contexts in Ross et al. (2024) for *fake concert*, which bias humans towards a privative vs. subsective rating respectively. Contexts are carefully constructed to determine the inference without explicitly stating it or implying it through value judgments.

**Context:** Sarah asks Leo to go to the store to buy a bell pepper. When he gets there, he realizes she didn't say which color pepper he should buy. He buys a green pepper. When he gets home, Sarah is disappointed, because she prefers the red ones.

**Question:** On a scale of "Definitely not", "Probably not", "Unsure", "Probably yes" or "Definitely yes", in this context, is the green pepper still a pepper?

**Answer:** Definitely yes

**Context:** Mark is an expert carver and carves a highly realistic pear out of dark colored wood. He hides the wooden pear in his fruit bowl among the fruit he bought from the supermarket. **Question:** On a scale of "Definitely not", "Probably not", "Unsure", "Probably yes" or "Definitely yes", in this context, is the wooden pear still edible? **Answer:** Definitely not

**Context:** Bob has climbing roses growing all up the side of his house, and wants to trim them for the first time. He needs to find a way to reach the roses higher up. He looks in his shed to see what he has and finds that he has a small ladder, which he can use to reach the roses halfway up the house, though not the ones at the very top.

**Question:** On a scale of "Definitely not", "Probably not", "Unsure", "Probably yes" or "Definitely yes", in this context, is the small ladder still useful? **Answer:** Unsure

**Context:** Sam asks Carla to go to the store to buy ice for drinks for their party. Unfortunately, she leaves it in her car all day and comes back in the evening to find that it has all melted. Carla doesn't know what to say to Sam about the melted ice, which he was planning to use in their cocktails. **Question:** On a scale of "Definitely not", "Probably not", "Unsure", "Probably yes" or "Definitely yes", in this context, is the melted ice still ice? **Answer:** Probably not

**Context:** Jordan's friend is on the high school basketball team, and is the tallest among her friends. At the match, Jordan notices that her friend is actually a short basketball player, as most of the other players are taller than her.

**Question:** On a scale of "Definitely not", "Probably not", "Unsure", "Probably yes" or "Definitely yes", in this context, is the short basketball player still tall? **Answer:** Probably yes

Table 6: Few-shot prompts for Experiment 1b and 3b, which give one bigram/context pair for each value on the Likert scale to demonstrate use of the scale for "is-a" judgments.

**Question:** On a scale of "Definitely not", "Probably not", "Unsure", "Probably yes" or "Definitely yes", is a green pepper still a pepper? **Answer:** Definitely yes

**Question:** On a scale of "Definitely not", "Probably not", "Unsure", "Probably yes" or "Definitely yes", is a wooden pear still edible? **Answer:** Definitely not

**Question:** On a scale of "Definitely not", "Probably not", "Unsure", "Probably yes" or "Definitely yes", is a small ladder still useful? **Answer:** Unsure

**Question:** On a scale of "Definitely not", "Probably not", "Unsure", "Probably yes" or "Definitely yes", is melted ice still ice? **Answer:** Probably not

**Question:** On a scale of "Definitely not", "Probably not", "Unsure", "Probably yes" or "Definitely yes", is a short basketball player still tall? **Answer:** Probably yes

Table 7: Few-shot prompts for Experiment 1a and Experiment 2, which give one bigram for each value on the Likert scale to demonstrate use of the scale for "is-a" judgments.

In this task, you will write short, simple stories of 50-100 words about specific objects or things. The story should use simple language and describe the object in detail.

**Example:** Write a short, simple story about a wooden pear.

**Story:** Mark is an expert carver and carves a highly realistic pear out of dark colored wood. He hides the wooden pear in his fruit bowl among the fruit he bought from the supermarket. When his friends come to visit, only one of them noticed the wooden pear hiding among the fruit.

**Example:** Write a short, simple story about melted ice.

**Story:** Sam asks Carla to go to the store to buy ice for drinks for their party. Unfortunately, she leaves it in her car all day and comes back in the evening to find that it has all melted. Carla doesn't know what to say to Sam about the melted ice, which he was planning to use in their cocktails.

**Example:** Write a short, simple story about a short basketball player.

**Story:** Jordan's friend is on the high school basketball team, and is the tallest among her friends. At the match, Jordan notices that her friend is actually a short basketball player, as most of the other players are taller than her. Even so, her friend does very well in the game and scores six points.

Now, write a short, simple story about {a/an} {bigram}, which includes the phrase "{bigram}" and describes the bigram in detail. Start your story with "Story:".

Write another different story about  $\{a/an\}$  {bigram}. Start your story with "Story:". (repeated 2x)

Great! Write three more stories about  $\{a/an\}$  {bigram}. Number your stories with "Story 1:", "Story 2:" and "Story 3:". (*repeated 3x*)

Table 8: Prompts for Experiment 3a to generate contexts featuring a given bigram in which the inference "Is an {adjective} {noun} a {noun}?" will later be judged.

that some issues likely stem from Llama 3 70B Instruct not picking same the (literal or abstract) noun meaning as humans: for example, most contexts for useful heart involve a metaphorical heart (e.g. the heart of a community), while false market contexts all involve physical markets rather than economic markets. In some cases, the model also appears to interpret the adjective metaphorically or loosely: judging by the generated contexts, Llama 3 seems to think that a *fake idea* is simply a *wrong idea* or false idea. While fake can sometimes mean false and vice versa, this is not the intuition the authors had about fake idea. Finally, some bigrams also get misunderstood as noun-noun compounds such as counterfeit attack in the generated context in Appendix D, or incorporated into longer noun-noun compounds, such as useful attack dog or former attack helicopter.

More broadly, while the LLM generates pleasingly diverse contexts for examples like *fake crowd*, other examples such as *fake concert* are lacking in diversity, with essentially the same blueprint being repeated in all 12 stories.

# **D** Generated contexts

To illustrate the qualitative analysis in Section 5.4, we provide a representative context for *homemade cat* and two for *fake leg*. We further show 9 randomly sampled contexts generated by Llama 3 70B Instruct, one for each of the 6 typically-privative adjectives, and one context generated for the typically-subsective adjectives *illegal*, *use-ful* and *multicolored*. (Contexts for the typically-subsective adjectives tend to follow an uninteresting, predictable pattern; we stumbled across this interesting supposedly-privative example involving *multicolored*).

1. **Context:** Ben's mom is a talented seamstress, and she helps him make a **homemade cat** out of old t-shirts and fabric remnants. They stuff the cat with polyester fiberfill and add a sweet face made from felt. Ben names the cat Stitch and takes it to school for show-and-tell. His classmates ooh and ahh over Stitch's colorful patches and softness.

**LLM Rating:** Probably not (privative)

2. **Context:** In the museum of medical history, a **fake leg** was on display as part of an exhibit on the evolution of prosthetics. The fake leg was made in the 19th century, and was crafted

from wood and leather. It was a crude but functional device, with a simple hinge at the knee and a leather strap to hold it in place. Visitors marveled at the primitive technology, and were amazed by how far prosthetic design had come since then. The fake leg was a testament to the ingenuity and perseverance of people with disabilities throughout history. **LLM Rating:** Probably not (privative)

3. **Context:** Rachel, a young amputee, was thrilled to receive her new **fake leg** from the hospital. It was her first prosthetic, and she couldn't wait to start learning how to walk again. The fake leg was custom-made to fit her perfectly, with a soft, cushioned socket and a sturdy metal limb. With the help of her physical therapist, Rachel quickly learned to navigate the fake leg, and soon she was running and playing with her friends like she used to.

LLM Rating: Probably yes (subsective)

- 4. **Context:** At the sci-fi convention, attendees are amazed by an **artificial painting** that appears to come to life. The painting, created by a team of digital artists, depicts a fantastical landscape with towering mountains and glowing forests. As people walk by, the painting responds by changing color, shape, and even emitting sounds and scents. The artificial painting is a huge hit, and people line up to experience its immersive, interactive magic. **LLM Rating:** Definitely yes (subsective)
- 5. **Context:** The detective was called to investigate a **counterfeit attack** on a popular online shopping website. The hackers had created fake websites that looked identical to the real one, tricking customers into entering their credit card information. The detective worked tirelessly to track down the culprits, following a trail of digital clues that led him from server to server. Finally, he identified the IP address of the hackers and worked with the authorities to shut down the operation, saving thousands of people from financial loss.

**LLM Rating:** Definitely yes (subsective) **Authors' note:** The LLM interpreted *counterfeit attack* as a noun-noun compound here, not as an adjective-noun combiniation (i.e. it is an attack involving counterfeits, not an attack that is counterfeit). 6. **Context:** Rachel is a set designer for a film production company. She needs a **fake stick** that looks like a real magic wand for an upcoming fantasy movie. She searches high and low and finally finds the perfect fake stick, complete with intricate carvings and a sparkling crystal at the tip. The fake stick becomes a key prop in the movie, and the actors love using it during filming. The movie goes on to become a huge hit, and Rachel's fake stick is praised as one of the most iconic props in the film.

LLM Rating: Definitely yes (subsective)

7. Context: The antique shop owner was thrilled to find an old chest in the attic of his newly inherited store. As he rummaged through it, he found a stack of old bills that looked like they dated back to the 1800s. But as he examined them closer, he realized they were actually false currency, likely created by a counterfeiter from that era. Despite being worthless, the bills were still a fascinating piece of history, and the owner decided to display them in his shop as a curiosity.

**LLM Rating:** Probably not (privative)

8. **Context:** Jack's **former reason** for going to the beach every summer was a faded, beach towel that his family had used for years. The towel had a fun, colorful design and a soft, worn-out texture, but it was more than just a towel - it was a symbol of family vacations and summer fun. Jack would wrap himself in it after a long day of swimming, but after his family stopped going to the beach, the towel was forgotten in the back of a closet, a reminder of his former reason for soaking up the sun.

LLM Rating: Definitely not (privative)

9. Context: Lily's friend Emma lends her a knockoff jewel to wear to a formal dance. The knockoff jewel is a beautiful, long neck-lace with a big, fake pearl pendant. Lily loves the necklace and feels like a princess when she wears it. However, when she tries to return it to Emma, she realizes that she lost the clasp and can't find it anywhere. Emma is upset, but Lily promises to buy her a new one to replace it.

LLM Rating: Definitely yes (subsective)

10. **Context:** In the small village of Ravenswood, a mysterious **illegal currency** began to circulate. The coins were made of a heavy, dark metal and featured an image of a raven on one side and a crescent moon on the other. They were stamped with a strange symbol that no one could decipher. At first, the villagers were wary of the illegal currency, but as more and more merchants began to accept it, it became a popular alternative to the official coins. However, the village elder warned that the authorities would soon crack down on the illegal currency, and those caught using it would face severe penalties.

LLM Rating: Definitely yes (subsective)

11. **Context:** In a small village, there lived a respected elder named Nalani who used a **useful fruit** - a sweet and nutritious mango with a yellow skin and creamy flesh. Nalani would dry mango slices to create a natural sweetener for her traditional recipes, and she would also use mango oil to nourish her skin and hair. The villagers would come to Nalani for beauty tips, and she would share her secrets of using the mango to promote healthy skin and hair. Nalani's wisdom and knowledge of the useful mango were cherished by the community, and she was revered as a guardian of traditional knowledge.

LLM Rating: Definitely yes (subsective)

12. **Context:** On the beach, Jack builds an intricate sandcastle, topped with a **multicolored image** of a dragon. The dragon's scales glint in the sunlight, made from tiny shells and pebbles in shades of green, blue, and purple. As the tide comes in, Jack watches as the dragon begins to dissolve, its multicolored image slowly disappearing into the waves. He smiles, knowing that the memory of his creation will stay with him long after the castle is gone.

**LLM Rating:** Probably not (privative)

# **E** Additional experiment results

# E.1 Tabular numerical results

Detailed numerical results for the figures in the main body of the paper, including results for the base models, are shown in Tables 10, 12, 13 and 14. Table 9 shows thresholded counts for how many

JS divergence	Privative	Subsective
Both low (< $0.25$ )	103	339
Both high $(> 0.5)$	31	3
Log-prob > context	187	39
Context > log-prob	45	7

Table 9: Number of bigrams with privative vs. subsective adjectives where Jensen-Shannon divergence is low (<0.25) for both Method 2 (log-probability) and Method 3 (context generation), high (>0.5) for both, or where one Method is (<0.5 and) better than the other.

bigrams each method of obtaining a distribution performs better for.

#### E.2 Accuracy within 1 SD for Experiment 1b

Figure 12 shows Experiment 1b, which predicts the inference given the context, using the more lenient accuracy within 1 SD of the human mean metric introduced in Section 5.1. This more lenient metric does not penalise models which use "Unsure", provided that that is within human ratings. With this metric, performance scales uniformly with size for instruction-tuned models.

#### E.3 Experiment 1b: Base models

For the inference task where the context is provided, Experiment 1b, we see in Figure 11 and Table 12 that Llama 3 70B actually out-performs its Instruct model overall by 7 points of accuracy. This is largely due to its high accuracy on privative contexts (0.93 instead of 0.61), which compensates for its lower accuracy on subsective contexts (0.75 instead of 0.93). We see the same pattern for Llama 3 8B, which is better at privative contexts and worse at subsective contexts than its instruction-tuned counterpart. One possibility is that Llama 3 Instruct is generally more biased to affirmative ratings (i.e. subsective ratings on this scale) after instruction/helpfulness tuning, thus doing better in the subsective context simply because a subsective rating is correct there. We can see in Table 4 that when no context is provided (Experiment 1a), Llama 3 Instruct assigns subsective and privative ratings roughly evenly across bigrams, while Llama 3 has a bias (69.2%) towards giving these bigrams with typically-privative adjectives privative ratings. For Llama 3, we see scaling with size for both the accuracy metric and the accuracy within 1 SD metric, as shown in Figure 11 and Figure 12.

This pattern does not occur in Llama 2 across the board - we see a marked improvement for Llama 2 7B over Llama 2 7B Chat in both context types, but Llama 2 13B Chat is better at privative contexts than Llama 2 13B and only slightly worse at subsective contexts, suggesting no overall pattern for Llama 2, and no effect of its type of instruction tuning. Likewise in Table 4, we see that instructiontuning Llama 2 70B does not result in a large shift in the ratio of privative to subsective ratings, but rather mostly reduces the proportion of "Unsure" ratings. Notably, we actually see inverse scaling with size for Llama 2 on all splits of this task (see Figure 11) when using the accuracy metric, but regular scaling with size using the accuracy within 1 SD metric, which does not punish the "Unsure" rating so harshly (Figure 12).

#### E.4 Experiment 2: Base models

On the inference task where no context is provided, Experiment 2, we see in Table 14 that Llama 3 70B, Llama 3 8B and Llama 2 70B perform comparably to their instruction-tuned counterparts using the within 1 SD metric. Performance is less predictable for the smaller Llama 2 models, with the ranking Llama 2 13B Chat > Llama 2 7B > Llama 2 13B > Llama 2 7B Chat. As discussed in the main body of the paper, this metric is quite lenient - the fact that Llama 2 7B Chat actually underperforms the random baseline, and that the smaller Llama 2 models underperform the "majority" baseline by at least 20 points of accuracy), is itself striking, suggesting a distinct lack of comprehension of the task when presented out of the blue with no context. While some of this difficulty may be attributed to the Likert scale, even these small models perform at at least 60% accuracy using the same metric and Likert scale (Table 13) when a context is provided, so the difficulty must lie at least partially with the out-of-the-blue setting. Perhaps these older, smaller models do not capture enough information about how the world typically is from their pretraining (do not have sufficiently human-like "priors" or world knowledge). Looking at the distributions they produce, Figure 14 shows that they distribute their probability mass relatively evenly across the scale for subsective adjectives, resulting in a poor fit. Table 10 shows the Jensen-Shannon divergences, which are relatively low for subsective adjectives for these models. Interestingly, however, models of all sizes are competitive for fitting the distribution of typically-privative ad-

	JS Divergence			
Model	Priv.	Subs.	Total	
Human	0	0	0	
Llama 3 70B Instruct	0.26	0.08	0.17	
Qwen 2 72B Instruct	0.33	0.08	0.19	
Llama 3 70B	0.16	0.21	0.19	
Llama 2 70B Chat	0.18	0.25	0.22	
Mixtral 7x8B Instruct	0.32	0.13	0.22	
Llama 2 70B	0.17	0.30	0.24	
Llama 3 8B	0.18	0.32	0.26	
Llama 3 8B Instruct	0.18	0.34	0.26	
Llama 2 13B Chat	0.25	0.35	0.30	
Llama 2 7B	0.20	0.43	0.32	
Llama 2 13B	0.21	0.43	0.32	
Uniform baseline	0.20	0.46	0.34	
Llama 2 7B Chat	0.29	0.46	0.38	
"Majority" baseline	0.71	0.12	0.40	

Table 10: Jensen-Shannon divergence between perbigram rating distributions for humans and LLMs when sourced from log-probabilities, for privative vs. subsective adjectives, including base models.

jectives overall, with Qwen 2 72B Instruct, Mixtral 7x8B Instruct and Llama 2 7B Chat scoring the lowest at around 0.3 JS divergence. Fitting the human distribution of privative adjectives is not a function of model size at all.

# E.5 Experiment 1c: Zero-shot inferences with context

Experiment 1c performs an ablation study on Experiment 1b where we run the same experiment of determining the inference given a biasing context, but 0-shot instead of with 5-shot examples of "is-a" inferences on the Likert scale. Table 15 shows the results of Experiment 1c.

Whether the 5-shot examples help or hinder depend on the individual model. For Llama 3 70B Instruct, Llama 2 13B Chat, Llama 2 7B Chat and Mixtral 7x8B Instruct, we see a drop of 3-14 points in accuracy when we prompt the model 0-shot. For the other three instruct models, however, Llama 2 70B Chat, Llama 3 8B Instruct and Qwen 2 72B Instruct, we see a 6-9 point increase in accuracy when we prompt 0-shot, suggesting that these models found the 5 examples (which were examples of using the scale with "is-a" inferences, but were not exactly the target task which always repeated the noun) misleading rather than helpful.

Turning to the base models, we see a 4-13 point

Coefficient	$\hat{eta}$	p
Log-probability		
Intercept	0.61	p < 0.01
Privative	-0.40	p < 0.01
Human mean	-0.13	p < 0.01
Human SD	0.14	p < 0.01
75 <sup>th</sup> -90 <sup>th</sup> percentile	0.01	p = 0.56
50 <sup>th</sup> -75 <sup>th</sup> percentile	0.02	p = 0.22
25 <sup>th</sup> -50 <sup>th</sup> percentile	0.02	p = 0.25
Zero frequency	0.01	p = 0.36
Privative:Human mean	0.10	p < 0.01
Context generation		
Intercept	0.93	p < 0.01
Privative	-0.61	p < 0.01
Human mean	-0.19	p < 0.01
Human SD	0.15	p < 0.01
75 <sup>th</sup> -90 <sup>th</sup> percentile	0.02	p = 0.38
50 <sup>th</sup> -75 <sup>th</sup> percentile	0.03	p = 0.15
25 <sup>th</sup> -50 <sup>th</sup> percentile	0.03	p = 0.16
Zero frequency	0.03	p = 0.09
Privative:Human mean	0.16	p < 0.01

Table 11: Coefficients for the regressions JSDivergence  $\sim$  AdjectiveType \* HumanMean + HumanSD + BigramFrequency for each method in Section 5.4. For the adjective type factor, subsective is the first level (intercept), for frequency bins, 90th-99th percentile is the first level (intercept); dummy coding is used throughout.

drop for all models (Llama 2 70B, Llama 3 8B, Llama 2 13B, Llama 2 7B) except Llama 2 70B when prompted 0-shot instead of 5-shot. Llama 2 70B shows a 38 point increase in accuracy on this task when prompted 0-shot. This is because its very low score on the 5-shot task is largely caused by it answering "Unsure" for many bigrams, which is always considered incorrect under this metric. Without an example where "Unsure" is used, even though "Unsure" is mentioned as a scale item, Llama 2 70B uses this rating far less often and is able to score much higher on this task. This is in part an artefact of how this metric is scored - recall from Figure 12 that Llama 2 70B still scores well on the more lenient accuracy within 1 SD metric, which includes "Unsure" for many bigrams.

#### E.6 Regression details for Section 5.4

Table 11 and Figure 15 show the coefficients and effects plots for the two regressions in Section 5.4.

	Accuracy				
Model	Privative context	Subsective context	High freq.	Zero freq.	Total
Human	0.78	0.81	0.80	0.79	0.79
Llama 3 70B	0.93	0.75	0.85	0.83	0.84
Qwen 2 72B Instruct	0.68	0.93	0.80	0.83	0.80
Llama 3 70B Instruct	0.61	0.93	0.80	0.75	0.77
Mixtral 7x8B Instruct	0.79	0.68	0.80	0.75	0.73
Llama 2 7B	0.82	0.61	0.60	0.92	0.71
Llama 3 8B	0.54	0.86	0.75	0.67	0.70
Llama 3 8B Instruct	0.29	0.96	0.60	0.58	0.63
Llama 2 13B Chat	0.89	0.36	0.60	0.67	0.63
Llama 2 70B Chat	0.50	0.68	0.70	0.42	0.59
Llama 2 13B	0.64	0.39	0.55	0.42	0.52
Llama 2 7B Chat	0.75	0.25	0.50	0.50	0.50
Llama 2 70B	0.29	0.36	0.25	0.42	0.32
Random baseline	0.4	0.4	0.4	0.4	0.4

Table 12: Accuracy on the (5-shot) context-based inference task (Experiment 1) overall, by bigram frequency and by context bias.

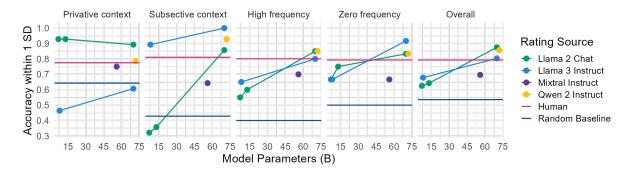


Figure 10: Accuracy within 1 SD of the human mean on the context-based inference task for instruction-tuned models (5-shot). Under this more lenient metric, accuracy increases with model size for all models.

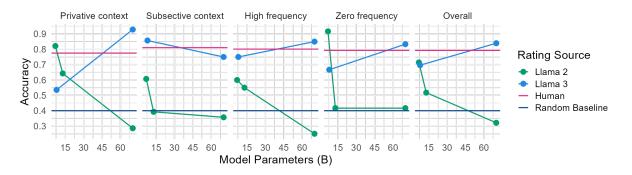


Figure 11: Accuracy on the context-based inference task for base models (5-shot). Accuracy increases with parameters for Llama 3, but drops for Llama 2. However, accuracy within 1 SD on this task increases with model parameters – see Figure 12.

	Accuracy				
Model	Privative context	Subsective context	High freq.	Zero freq.	Total
Human	0.91	0.91	0.92	0.89	0.90
Llama 3 70B	0.93	0.86	0.85	1.00	0.89
Llama 2 70B Chat	0.89	0.86	0.85	0.83	0.88
Qwen 2 72B Instruct	0.79	0.93	0.85	0.83	0.86
Llama 2 70B	0.86	0.79	0.75	0.83	0.82
Llama 3 70B Instruct	0.61	1.00	0.80	0.92	0.80
Llama 3 8B	0.71	0.86	0.80	0.75	0.79
Llama 2 13B	0.89	0.61	0.65	0.75	0.75
Mixtral 7x8B Instruct	0.75	0.64	0.70	0.67	0.70
Llama 3 8B Instruct	0.46	0.89	0.65	0.67	0.68
Llama 2 7B Chat	0.79	0.57	0.55	0.83	0.68
Llama 2 7B	0.79	0.57	0.55	0.83	0.68
Llama 2 13B Chat	0.93	0.36	0.60	0.75	0.64
Random baseline	0.64	0.43	0.40	0.50	0.54

Table 13: Accuracy within 1 SD of human mean on the (5-shot) context-based inference task (Experiment 1) overall, by bigram frequency and by context bias.

	Accuracy ( $\mu \pm 1\sigma$ )				
Model	Privative	Subsective	High frequency	Zero frequency	Total
Human	0.903	0.960	0.939	0.933	0.933
Qwen 2 72B Instruct	0.886	0.995	0.946	0.967	0.944
Llama 3 70B Instruct	0.778	0.995	0.892	0.911	0.892
Llama 3 70B	0.815	0.960	0.907	0.928	0.891
"Majority" baseline	0.781	0.993	0.881	0.912	0.885
Llama 2 70B	0.870	0.886	0.882	0.850	0.878
Llama 2 70B Chat	0.831	0.767	0.824	0.722	0.797
Mixtral 7x8B Instruct	0.653	0.914	0.803	0.756	0.791
Llama 3 8B	0.765	0.795	0.806	0.783	0.781
Llama 3 8B Instruct	0.833	0.679	0.735	0.789	0.752
Llama 2 13B Chat	0.455	0.776	0.706	0.517	0.624
Llama 2 7B	0.336	0.807	0.649	0.472	0.584
Analogy baseline	0.648	0.431	0.527	0.567	0.534
Llama 2 13B	0.772	0.317	0.566	0.433	0.533
Random baseline	0.610	0.325	0.464	0.456	0.460
Llama 2 7B Chat	0.447	0.252	0.394	0.267	0.345

Table 14: Accuracy within 1 SD of the human mean on the (5-shot) no-context inference task (Experiment 2) by bigram frequency and by adjective type (typically-privative or typically-subsective).

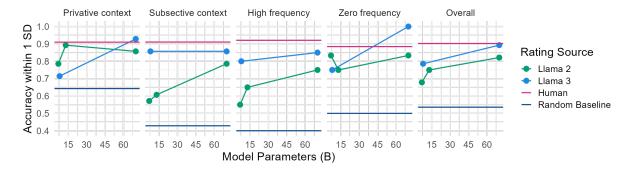


Figure 12: Accuracy within 1 SD of the human mean on the context-based inference task for base models (5-shot). Under this more lenient metric, overall accuracy increases with model size, though still not in every category for Llama 2.

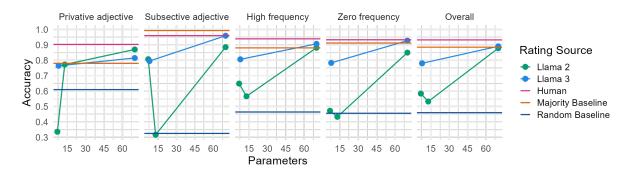


Figure 13: Accuracy within 1 SD of the human mean on the no-context inference task (Experiment 2) by bigram frequency and by adjective type (typically-privative or typically-subsective) for base models (5-shot).

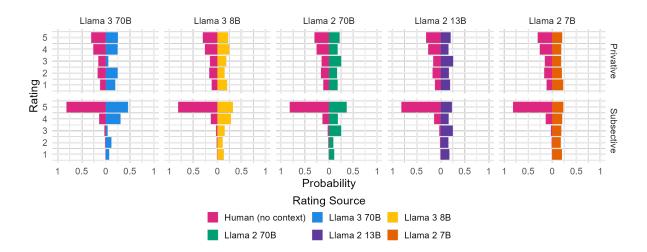
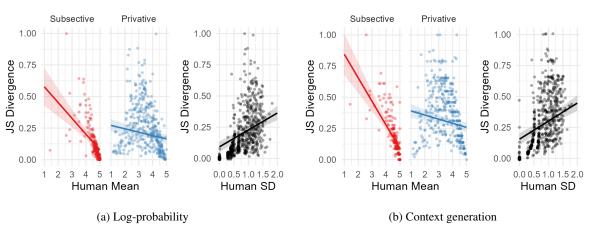


Figure 14: Average log-probability distribution for (typically) subsective vs. privative adjectives for base LLMs, compared to the average human distribution.

	Accuracy				
Model	Privative context	Subsective context	High freq.	Zero freq.	Total
Human	0.78	0.81	0.80	0.79	0.79
Qwen 2 72B Instruct	0.79	0.93	0.85	0.83	0.86
Llama 3 70B Instruct	0.86	0.82	0.80	0.83	0.84
Llama 3 70B	0.86	0.57	0.70	0.58	0.71
Llama 3 8B Instruct	0.64	0.75	0.70	0.67	0.70
Llama 2 70B	0.68	0.71	0.65	0.67	0.70
Mixtral 7x8B Instruct	0.75	0.64	0.70	0.67	0.70
Llama 2 70B Chat	0.82	0.53	0.55	0.83	0.68
Llama 2 7B Chat	0.89	0.39	0.55	0.75	0.64
Llama 2 7B	0.57	0.64	0.45	0.67	0.61
Llama 3 8B	0.89	0.25	0.40	0.75	0.57
Llama 2 13B Chat	0.93	0.21	0.50	0.58	0.57
Llama 2 13B	0.89	0.07	0.45	0.50	0.48
Random baseline	0.4	0.4	0.4	0.4	0.4

Table 15: Accuracy on the zero-shot context-based inference task (Experiment 1c) overall, by bigram frequency and by context bias.



Predicted JS divergence (log-probability)

Predicted JS divergence (context generation)

Figure 15: Effects plots for the regressions JSDivergence  $\sim$  AdjectiveType \* HumanMean + HumanSD + BigramFrequency for each method in Section 5.4. There is no significant effect of bigram frequency.