

Data-Centric Perspectives on Agentic Retrieval-Augmented Generation: A Survey

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Abstract

Large Language Models (LLMs) excel at natural language understanding and generation, yet their reliance on static pre-training corpora may lead to outdated knowledge, hallucinations, and limited adaptability. Retrieval-Augmented Generation (RAG) mitigates these issues by grounding model outputs with external retrieval, but conventional RAG remains constrained by a fixed retrieve-then-generate routine and struggles with multi-step reasoning and tool calls. **Agentic RAG** addresses these limitations by enabling LLM agents to actively decompose tasks, issue exploratory queries, and refine evidence through iterative retrieval. Despite growing interest, the development of Agentic RAG is impeded by data scarcity: unlike traditional RAG, it requires challenging tasks that require planning, retrieval, and multiple reasoning decisions, and corresponding rich, interactive agent trajectories. This survey presents the first data-centric overview of Agentic RAG, framing its data lifecycle—data collecting, data preprocessing and task formulation, task construction, data for evaluation, and data enhancement for training—and cataloging representative training datasets and benchmarks in different domains (e.g. question answering, web, software engineering). From data perspectives, we aim to guide the creation of scalable, high-quality datasets for the next generation of adaptive, knowledge-seeking LLM agents. The project page is at <https://github.com/fatty-belly/Awesome-AgenticRAG-Data/>.

1 Introduction

Large Language Models (LLMs) (Minaee et al., 2024) have greatly advanced AI with strong natural language understanding and generation. Yet their dependence on static pre-training data leads to outdated facts, hallucinations (Huang et al., 2025), and limited adaptability to fast-changing information. **Retrieval-Augmented Generation (RAG)** (Zhao et al., 2024) mitigates these issues by augmenting

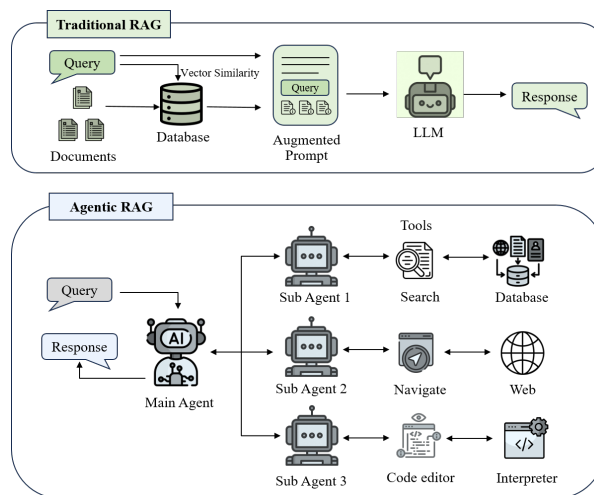


Figure 1: Comparison of traditional and Agentic RAG.

LLMs with retrieving real-time knowledge from external databases, APIs, or the web to ground generation. Nevertheless, traditional RAG follows a fixed retrieve-then-generate routine and struggles with multi-step reasoning or iterative retrieval.

Recent developments in *agentic AI* (Wang et al., 2024a) introduce autonomous LLM-based agents that can plan, reflect, and coordinate tool use. Combining this paradigm with RAG yields **Agentic RAG** (Singh et al., 2025), also known as retrieval-enabled agents or Deep Research, where agents actively drive retrieval, assess evidence, and refine outputs through iterative interaction. Unlike traditional RAG, these RAG-reasoning agents (Li et al., 2025e) perform *active knowledge seeking*: decomposing tasks, issuing exploratory queries to multiple sub-agents, and looping retrieval until sufficient information is obtained (Figure 1).

Despite growing interest, Agentic RAG development is hindered by *data scarcity*. Unlike traditional RAG—where static corpora suffice—Agentic RAG requires challenging tasks that require planning, retrieval, and multiple reasoning decisions, and corresponding rich, interactive

agent trajectories, as shown in Table 1. Such data are costly to annotate, difficult to scale, and prone to quality issues when automatically synthesized. Therefore, curating scalable and high-quality datasets and benchmarks has been a central problem in the development of Agentic RAG systems.

| Stage | Traditional RAG | Agentic RAG |
|--------------------|--|---|
| Data Collecting | Static data (e.g. Wikipedia, ArXiv) | Interactive data (e.g. tool/API usage, web navigation) |
| Task Construction | Basic tasks (single-step, solvable with direct retrieval) | Hard tasks (requiring decomposing, different tools and reasoning) |
| Evaluation Metrics | Correctness | Multiple axes (e.g. correctness, efficiency, safety) |
| Data for Training | Chain-of-Thought | Thought-action trajectories, preference pairs, process rewards, new data generated during training for self-improvement |

Table 1: Comparison of traditional RAG and Agentic RAG in data lifecycle.

The data curation process in Agentic RAG has two distinctive aspects: (1) **Traditional RAG vs. Agentic RAG:** traditional RAG relies on query–document pairs, whereas Agentic RAG demands rich *agent–environment interaction traces* encoding planning and retrieval actions. (2) **Agentic RAG vs. general AI agents:** general agents often use tools such as calculators or code interpreters for problem solving, whereas Agentic RAG uses search engines and knowledge bases for *knowledge seeking*. In the former cases, tools provide clear solutions, while in Agentic RAG, tools may actually bring more information for the agent to process. Note that the distinction of Agentic RAG and general AI agents is primarily the application focus (knowledge seeking) rather than a fundamental structural difference.

This survey frames Agentic RAG through a *data lifecycle* (Figure 2) that spans data collecting, data preprocessing and task formulation, task construction, data for evaluation, and data enhancement for training. Specifically, we adopt a *generate–verify–filter/refine pipeline* to analyze the curation process of tasks and trajectories. Our survey makes three primary contributions:

1. We present the first *data-centric* survey of Agentic RAG, systematically reviewing the data lifecycle in Agentic RAG, with a particular focus on offline data curation process.
2. Following the *generate–verify–filter/refine* pipeline, we summarize representative methods of data curation for both evaluation and training,

including task difficulty enhancement and trajectory generation.

3. We catalog Agentic RAG datasets and benchmarks by domains to facilitate future research.

By foregrounding data as the critical resource, this survey aims to guide researchers and practitioners in building scalable, high-quality datasets that enable the next generation of adaptive, knowledge-seeking LLM agents.

The survey is structured as follows: Section 2 will talk about the data curation process in Agentic RAG. Section 3 will talk about representative domain-specific training datasets and benchmarks of Agentic RAG. Section 4 will talk about current challenges and open problems in Agentic RAG.

2 Data Curation Process in Agentic RAG

2.1 Data Collecting

Data collecting is the first step in the data lifecycle of Agentic RAG. From the perspective of data sources, we distinguish two paradigms: (1) static data and (2) interactive data.

Static Data. Traditional RAG systems rely on well-established corpora where knowledge is either manually curated or automatically extracted from large-scale sources such as Wikipedia, Arxiv, or PubMed. These text-based corpora provide a controlled environment for benchmarking and ensure reproducibility, but they remain static and often fail to capture the evolving nature of real-world knowledge. Over time, these sources have been organized into benchmark datasets: for instance, Natural Questions (NQ) (Kwiatkowski et al., 2019), HotpotQA (Yang et al., 2018), and 2WikiMultiHopQA (Ho et al., 2020) draw evidence from Wikipedia for QA tasks. Beyond QA, domain-specific static benchmarks have been curated from professional environments, such as SWE-bench (Jimenez et al., 2024) (from GitHub repositories and issue–patch pairs) and MLE-bench (Chan et al., 2024) (from Kaggle machine learning competitions). Although these datasets originate from interactive platforms, they are released as fixed benchmarks and thus categorized here as static sources.

Interactive Data. In contrast, Agentic RAG emphasizes data that agents acquire dynamically through interaction with external environments. One approach is API-based retrieval, where models

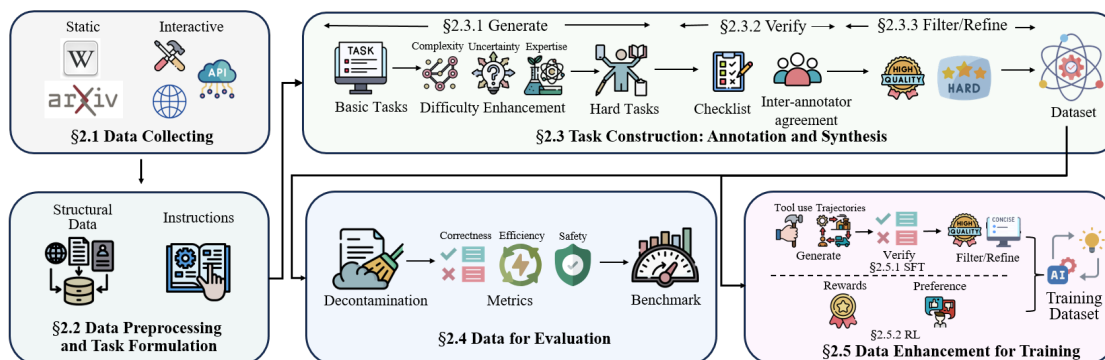


Figure 2: Data Curation Process in Agentic RAG.

query structured resources such as PubMed, Wikidata (Jin et al., 2025b; Chen et al., 2025a), or live GitHub repositories. Another direction is web navigation, in which agents browse, click, and parse webpages to gather relevant context (Nakano et al., 2021; Wu et al., 2025a). To approximate complex environments, multi-source or multi-modal evidence may also be collected (Wong et al., 2026; Wu et al., 2025c), including video retrieval in multimodal contexts (Cai et al., 2025a). In addition, tool-augmented retrieval allows agents to execute SQL queries or code to collect task-specific evidence (Zhang et al., 2024a; Li et al., 2025b; Cai et al., 2025b). Such interactive data is inherently heterogeneous, evolving, and incomplete, thus offering a stronger testbed for long-term retrieval strategies.

In summary, static data provide large-scale credible knowledge sources, whereas interactive data shapes the design of real-world tasks and evaluation settings, as discussed in the following sections.

2.2 Data Preprocessing and Task Formulation

Once data are collected, preprocessing and task formulation transform raw corpora into structured formats, ready to compose usable training datasets or benchmarks.

Preprocessing. Collected data are often noisy, redundant, or unstructured. Preprocessing typically involves filtering invalid, duplicated, or overly difficult samples. Documents are segmented into chunks or represented as graphs with specific ordering, such as relation schemas (Guo et al., 2025b) or chronological structures (Li et al., 2025a). In some cases, domain-specific knowledge bases are created to support efficient retrieval. This step ensures quality and prepares the data for downstream task construction. Automated data prepa-

ration pipelines (Liang et al., 2025a; Wong et al., 2026) and data cleaning benchmarks (Liang et al., 2025b) provide further methodological support for this stage.

Task formulation. After preprocessing, tasks are defined to align with model training and evaluation goals. Traditional QA benchmarks formulate closed-ended tasks with answers confined to paragraphs (Kwiatkowski et al., 2019; Yang et al., 2018), resulting in static corpora. Agentic RAG benchmarks, however, increasingly feature complex tasks that require decomposing and reasoning. Task definitions are often tied to real-world workflows, such as real-world software issues in SWE-bench (Jimenez et al., 2024) or competition-style modeling problems in MLE-bench (Chan et al., 2024). There are also creative tasks such as survey writing (Wang et al., 2024c; Yan et al., 2025; Liang et al., 2025d) or research assistant (Schmidgall et al., 2025). These tasks are more dynamic and open-ended compared to traditional QA. As a result, in Agentic RAG systems, different retrieving tools replace static supporting documents.

Together, data preprocessing and task formulation bridge the gap between raw sources and structured problems, paving the way for Section 2.3, where annotation and synthesis methods for task construction are discussed.

2.3 Task Construction: Annotation and Synthesis

Once structural data are obtained, they can be repurposed to construct diverse tasks for training and evaluating Agentic RAG systems. Such tasks may be generated either through manual annotation or automatic synthesis methods, typically with the assistance of LLMs. Most current approaches adopt a *generate-verify-filter/refine* pipeline.

2.3.1 Generate

In the generation stage, structural data and instructions are provided to human annotators or LLMs to create tasks of various types. While data are often randomly sampled from the entire corpus, recent work (Tao et al., 2025) has explored more principled formalizations (e.g., set theory, Knowledge Projection) to actively search for informative samples. Many widely used datasets use crowd-sourced tasks (Kwiatkowski et al., 2019; Yang et al., 2018; Wei et al., 2024; Mialon et al., 2024) or modify ready tasks available on the Internet (Joshi et al., 2017; Jimenez et al., 2024). However, for scalability and contamination reasons, synthetic datasets generated with the assistance of LLMs are also commonly seen (Zhu et al., 2024; Patil et al., 2024; Ho et al., 2020; Wu et al., 2025a), employing prompting strategies such as self-instruct (Wang et al., 2023a), in-context learning (Brown et al., 2020), and template-based methods.

A central challenge in developing complex agentic Retrieval-Augmented Generation (RAG) systems is how to generate tasks that remain sufficiently difficult as models improve. Many widely used benchmarks have quickly reached saturation, raising concerns that high scores reflect superficial pattern matching or test-set leakage rather than genuine reasoning. For instance, recent analyses (Alberti et al., 2019; Wei et al., 2024) show that large language models achieve near-ceiling performance on classic single-hop QA datasets such as NQ (Kwiatkowski et al., 2019) and TriviaQA (Joshi et al., 2017), and evaluations reveal large generalization gaps between training and unseen test levels (Sen and Saffari, 2020). **Difficulty enhancement** thus serves to push models beyond shallow reasoning, direct retrieval, or memorization. Existing methods can be grouped into three categories, each targeting a distinct limitation (Table 2):

| Limitation | Reason | Solution |
|--------------------|------------------------------------|-------------|
| Poor planning | Shallow, single-step tasks | Complexity |
| Weak reasoning | Tasks solvable by direct retrieval | Uncertainty |
| Bad generalization | Memorizing the pretraining corpora | Expertise |

Table 2: Limitations of classic datasets and corresponding solutions via difficulty enhancement.

- **Complexity:** By increasing structural complexity or tool requirements, tasks force agents to perform multi-step reasoning and long-horizon

planning. Techniques include expanding single-hop questions into multi-hop ones (Yang et al., 2018; Ho et al., 2020; Trivedi et al., 2022; Shi et al., 2025; Wu et al., 2025a), extending single-turn interactions into multi-turn conversations (Deng et al., 2024), integrating information from multiple webpages (Wu et al., 2025b), scaling coding tasks from single files to full repositories (Jimenez et al., 2024; Liu et al., 2024a), and designing tasks with multi-tool usage (Mialon et al., 2024). Datasets constructed in this way can naturally supply decomposed sub-tasks to facilitate training of the planning abilities of agents.

- **Uncertainty:** Introducing ambiguity or hidden reasoning steps prevents agents from simply locating answers and encourages deeper inference. Methods include obfuscating key information (Li et al., 2025c), generating inverted problems (Wei et al., 2025), constructing implicit reasoning tasks (Geva et al., 2021), adding distractors to reference documents (Ho et al., 2020; Trivedi et al., 2022) or including unanswerable questions (Trivedi et al., 2022).
- **Expertise:** Incorporating tasks requiring specialized human expertise challenges models to operate beyond their pretraining corpora. Benchmarks such as GPQA (Rein et al., 2024), SuperGPQA (Du et al., 2025), SciCode (Tian et al., 2024) and Humanity’s Last Exam (Phan et al., 2025) leverage domain experts to craft questions that remain largely unsolved by current frontier models (Table 3).

| Benchmark | Model | Accuracy |
|-----------------------------|------------------------|----------|
| GPQA (Diamond) ¹ | Gemini 3.1 Pro Preview | 94.1% |
| | GPT-5.4 (xhigh) | 92.0% |
| SuperGPQA ² | Gemini 3 Pro Preview | 73.8% |
| | GPT 5.2 Pro | 67.1% |
| SciCode ¹ | Gemini 3.1 Pro Preview | 58.9% |
| | GPT-5.4 (xhigh) | 56.6% |
| HLE ¹ | Gemini 3.1 Pro Preview | 44.7% |
| | GPT-5.4 (xhigh) | 41.6% |

Table 3: Current SOTA results of famous benchmarks that require expertise. Questions crafted by experts remain largely unresolved by current frontier models.

¹<https://artificialanalysis.ai/evaluations/>

²<https://supergpqa.github.io/>, tested before 2026, so Gemini 3.1 and GPT 5.4 are not included.

2.3.2 Verify

Verification is essential to ensure dataset validity, especially for LLM-generated tasks that are prone to hallucination (Huang et al., 2025). Verification can be conducted by human annotators or automated LLM-based verifiers. For human-based verification, some benchmarks (Wei et al., 2024, 2025; Mialon et al., 2024) adopt inter-annotator agreement to improve reliability. For LLM-based verification, Dhuliawala et al. (2024) proposes the Chain-of-Verification framework, where models are prompted to generate a checklist of verification questions and independently answer them, reducing hallucinations. Step-by-step verification has also been explored in mathematical reasoning (Shen et al., 2025) and multimodal settings (Sun et al., 2025), offering complementary strategies for validating LLM-generated content.

Beyond correctness in a narrow sense, overlooked validity criteria should be explicitly considered. In QA tasks, especially static datasets, questions should have a unique, time-invariant answer (Wei et al., 2024; Mialon et al., 2024). In coding tasks, the environment must be reproducible and the reference code passable under all unit tests (Jimenez et al., 2024).

2.3.3 Filter/Refine

After verification, datasets are further filtered or refined to enhance practical utility and better serve downstream training and evaluation. Such refinement typically proceeds along two major axes:

- **Quality:** Dataset quality is inherently multifaceted and can be assessed from several complementary perspectives. One key dimension is *linguistic naturalness*: tasks should be phrased in fluent, human-like language that aligns with real-world usage (Wu et al., 2025b; Zhang et al., 2025b). Another is *robustness*, which requires avoiding data leakage or exploitable shortcuts that could trivialize the task (Trivedi et al., 2020, 2022). Dedicated benchmarks for evaluating synthetic data quality (Liang et al., 2025b) further highlight the importance of systematic cleaning in maintaining dataset integrity. In addition, external signals such as GitHub stars (Yu et al., 2024a), StackOverflow likes (Shah et al., 2024), or paper citation counts (Baek et al., 2025a) can serve as *source credibility* indicators to guide data selection.
- **Difficulty:** Filtering out overly easy tasks ensures higher utility for training and evaluation. Moreover, difficulty assessment itself supports curriculum learning (Soviany et al., 2022) and fine-grained evaluation. Existing methods fall into two categories: rule-based and LLM-based. Rule-based criteria often reuse the difficulty signals from the generation stage, such as the number of hops (Shi et al., 2025), webpages (Wu et al., 2025b), or tools (Mialon et al., 2024), with or without unanswerable questions (Trivedi et al., 2022), and accuracy of experts and non-experts (Rein et al., 2024). LLM-based methods include prompting models to score difficulty, or measuring performance by letting an LLM agent attempt the task and using its success rate as a proxy (Ding et al., 2024; Tambon et al., 2024).

2.4 Data for Evaluation

A central challenge in building and benchmarking Agentic RAG systems lies in defining and operationalizing appropriate evaluation data. The first crucial step for a valid benchmark is decontamination. After this, reasonable evaluation metrics and approaches should be applied to evaluate models.

2.4.1 Decontamination

Standard decontamination techniques aim to ensure test sets are not leaked into training data. This not only includes identical tasks, but should also include tasks that are partially related (e.g., MuSiQue (Trivedi et al., 2022) filter out multi-hop questions with any identical single-hop component). More recent benchmarks, such as GAIA (Mialon et al., 2024), emphasize internet-era test splits (e.g., question does not exist on the internet in plain text) to prevent contamination from pretraining corpora. A related open question is whether evaluation data should remain static or be dynamically updated over time, reflecting shifts in world knowledge and system usage. Dynamic benchmarks could provide stronger guarantees against overfitting but introduce challenges in reproducibility and longitudinal comparison.

2.4.2 Evaluation Metrics and Approaches

Unlike conventional RAG, which often focuses on retrieval accuracy and answer correctness in relatively constrained QA settings, Agentic RAG systems involve multi-step reasoning, tool usage, and real-world settings. As a result, evaluation must move beyond correctness-only signals and account for metrics including efficiency and safety.

Correctness. Correctness remains the fundamental metric for evaluating Agentic RAG systems. Depending on the task, this can take multiple forms. In *QA tasks*, correctness is typically defined with respect to gold-standard answers, evaluated by string matching (exact, fuzzy, or F1 score). In *task-oriented domains* such as software engineering or machine learning, programmatic validators such as unit tests (Jimenez et al., 2024) or machine learning model test scores (Chan et al., 2024) serve as correctness signals. For *open-ended domains* such as academic writing, correctness may be approximated via LLM-as-a-judge (Gu et al., 2024) in peer-review style, evaluating citation quality and content quality (coverage, structure, and relevance) for surveys (Wang et al., 2024c), or quality of problem, method, and experiment for problem-solving papers (Baek et al., 2025b).

Beyond correctness. Given the agentic nature of RAG, additional dimensions of evaluation are increasingly necessary.

- **Efficiency** captures the computational or interaction cost required to reach a solution, such as the number of tool calls, reasoning steps, or generated tokens. For example, WebWalkerQA (Wu et al., 2025b) uses the action count of successful agentic executions as the efficiency metric.
- **Safety** measures the potential risks brought by system failures. Recent work, such as Amazon-bench (Zhang et al., 2025b), has distinguished (via LLM-as-a-judge) between *benign failures* (where the agent fails to complete the task but does not cause any changes in user state) and *harmful failures* (where the agent performs actions that have negative impacts on users).

Incorporating these metrics ensures that evaluations align with real-world deployment concerns. Evaluation methodologies from adjacent fields—such as video QA data assessment (Liang et al., 2024a), multimodal mathematical reasoning (Zhou et al., 2024a), video keyframe selection (Liang et al., 2024b), and audio caption quality evaluation (Guo et al., 2025a)—may offer additional insights for developing comprehensive evaluation frameworks as Agentic RAG expands to multimodal settings.

2.5 Data Enhancement for Training

The generated dataset often requires further enhancement depending on the finetuning paradigm:

supervised finetuning (SFT) or reinforcement learning (RL).

2.5.1 SFT

In the early stage of SFT, agents are typically exposed to relatively simple instruction-following corpora to acquire basic tool-usage skills. Datasets can be automatically constructed by modifying pre-training corpora (Schick et al., 2023), integrating multiple resources into meta-datasets (Zhu et al., 2024), or applying self-instruction and in-context learning techniques (Patil et al., 2024).

With the rise of chain-of-thought (CoT) prompting (Wei et al., 2022), most agentic systems are finetuned on extended thought–action trajectories, often based on the ReAct framework (Yao et al., 2023). These trajectories include plans for retrieval, tool calls, and reflections based on the retrieved information. Such trajectories are generally produced following the *generate–verify–filter/refine* pipeline described in section 2.3.

Generate. Trajectories may be obtained from scratch by human annotators, script-based templates, or in-context bootstrapping (e.g., STaR (Zelikman et al., 2022)). Trajectory distillation (Ho et al., 2023; Magister et al., 2023; Mukherjee et al., 2023; Hsieh et al., 2023) from stronger reasoning models is also a standard practice in Agentic RAG systems (Kang et al., 2025; Tao et al., 2025; Li et al., 2025c). In addition, new tasks executed by the agent can provide fresh successful trajectories, which may be reused for self-improvement and continual refinement of the model.

Verify. Verifying the correctness of generated trajectories remains a major challenge. Current practice (as mentioned in *generate* stage) often relies on rejection sampling, retaining only those trajectories with correct final answers. However, correct final answers does not guarantee the validity of intermediate reasoning steps (Ling et al., 2023; Stechly et al., 2025), leaving the problem of trajectory-level correctness largely unresolved.

Filter/Refine. After verification, trajectories may be filtered or refined along two axes—*quality* and *conciseness*—to be more educationally useful and to facilitate learning for smaller models. *Quality* is influenced by factors such as trajectory granularity, formatting choices, and the teacher model used (Chen et al., 2025b), yet no universal solution has emerged. Regarding *conciseness*, overthink-

ing (Chen et al., 2024) is a common issue in large reasoning models and may hinder smaller models during training. To mitigate this, Tao et al. (2025) filters out trajectories with severe repetition, Li et al. (2025c) reconstructs concise rationales from action–observation sequences, and Luo et al. (2025) removes redundant or incorrect reasoning paths.

2.5.2 RL

Reinforcement learning (RL) has become a powerful paradigm for improving the reasoning capabilities of LLM agents. In contrast to SFT, where data enhancement primarily focuses on generating and refining trajectories, RL emphasizes the design of reward signals. Most current work (Jin et al., 2025a; Song et al., 2025; Zheng et al., 2025; Chen et al., 2025a; Wu et al., 2025a; Li et al., 2025c; Tao et al., 2025) achieves competitive results with outcome-based rewards without extensive data enhancement. Nevertheless, incorporating richer, data-aware rewards represents a promising future direction. For example, DeepRetrieval (Jiang et al., 2025) and ReZero (Dao and Le, 2025) use retrieval-based rewards (i.e., whether the correct documents are retrieved) to improve query formulation. WebThinker (Li et al., 2025d) generates rich reasoning trajectories and manually constructs a preference pair dataset based on quality, efficiency, and conciseness. Moreover, process reward models (PRMs), proved effective in math reasoning (Lightman et al., 2024; Wang et al., 2024b; Zhang et al., 2025d), may be adapted to Agentic RAG systems to guide intermediate reasoning rather than relying solely on outcome correctness.

3 Domain-Specific Agentic RAG Training Datasets and Benchmarks

Agentic RAG is widely used in different domains such as Question Answering (QA), web, software engineering, research, medical, and legal fields. Table 4 and Table 5 summarizes the retrieval data sources, tools, and representative training datasets and benchmarks in different domains. Table 6 summarizes the task definitions, knowledge sources, data scale, and evaluation metrics of different benchmarks in these domains. The main topics of these domains are as follows:

Question Answering (QA). QA tasks can be categorized along two primary dimensions: (i) *reasoning complexity*, ranging from single-hop QA that relies on direct evidence to multi-hop QA

| Domain | Retrieval Data Source | Tools |
|----------------------|---|---|
| QA | Wikipedia, Internet | Search engine |
| Web | Internet | Web navigator, OCR, HTML parser, web APIs |
| Software Engineering | Github repositories, API documentations | Code navigator and interpreter, search engine |
| Research | Arxiv, Google scholar, Huggingface datasets | Python, Latex |
| Medical | PubMed, UMLS | Search engine |
| Legal | Legal documents | Search engine, web navigator |

Table 4: Features of Agentic RAG in different domains.

requiring compositional reasoning across multiple documents; and (ii) *knowledge source*, such as Wikipedia-based datasets (e.g., Natural Questions (Kwiatkowski et al., 2019), HotpotQA (Yang et al., 2018)) versus non-Wikipedia sources (e.g., quiz websites (Joshi et al., 2017)).

Web. Web-based tasks can appear as QA-like information-seeking problems (Mialon et al., 2024; Wei et al., 2025), or include goal-driven interactions such as online shopping, booking, or multi-step navigation (Liu et al., 2024b; Zhang et al., 2025b). Knowledge sources are more diverse and often *text-based* (OCR, HTML parser or web APIs) or *multimodal* (screenshots of webpages).

Software Engineering. Software engineering tasks differ from *function-level* tasks such as code completion or bug fixing, which can be completed by an LLM. They are usually *repository-level* tasks where an agent navigates and edits multi-file projects. Evaluation often involves *unit-test-based* correctness (Jimenez et al., 2024) or fine-grained *line-level* matching (Liu et al., 2024a). Knowledge sources, including API documentation, related repositories, or historical issues, can be retrieved to guide code generation and refactoring.

Research. Research-oriented tasks span a spectrum from *programmatic* tasks, such as participating in Kaggle competitions (Chan et al., 2024), to *creative* tasks like writing survey papers (Wang et al., 2024c) or generating novel research ideas (Li et al., 2024b). Knowledge sources include academic papers, datasets, and codebases.

Medical. Medical tasks are often framed as QA (Pal et al., 2022; Jin et al., 2020) or VQA (Zhang et al., 2024b; He et al., 2020; Thakrar

| Domain | Training Datasets | Benchmarks |
|----------------------|---|--|
| QA | ELI5 (Fan et al., 2019), WebGLM-QA (Liu et al., 2023), Self-RAG (Asai et al., 2024), Auto-RAG (Yu et al., 2024b) Chain of Agents (Zhang et al., 2024c) | Single-hop: NQ (Kwiatkowski et al., 2019), TriviaQA (Joshi et al., 2017), SimpleQA (Wei et al., 2024), Multi-hop: HotpotQA (Yang et al., 2018), 2WikiMultihopQA (Ho et al., 2020), MuSiQue (Trivedi et al., 2022), Bamboogle (Press et al., 2023), Taskcraft (Shi et al., 2025) |
| Web | Text-based: WebGPT (Nakano et al., 2021), AutoWebGLM (Lai et al., 2024), WebThinker (Li et al., 2025d), WebDancer (Wu et al., 2025a), SailorFog-QA (Li et al., 2025c), WebShaper (Tao et al., 2025) MultiModal: OpenWebVoyager (He et al., 2024), WebWatcher (Geng et al., 2025) | WebArena (Zhou et al., 2024b), AgentBench (Liu et al., 2024b), GAIA (Mialon et al., 2024), BrowseComp (Wei et al., 2025), WebWalkerQA (Wu et al., 2025b), Amazon-bench (Zhang et al., 2025b) |
| Software Engineering | / | SWE-Bench (Jimenez et al., 2024), RepoBench (Liu et al., 2024a), DevEval (Li et al., 2024a) |
| Research | / | MLAgentBench (Huang et al., 2023), MLE-Bench (Chan et al., 2024), SurveyBench (Yan et al., 2025) |
| Medical | Patho-AgenticRAG (Zhang et al., 2025a), DermaVQA-DAS (Yim et al., 2025) | Quilt-VQA (Seyfioglu et al., 2023), Path-VQA (He et al., 2020) MedQA (Jin et al., 2020), MedMCQA (Pal et al., 2022), PMC-VQA (Zhang et al., 2024b), PathMMU (Sun et al., 2024b) |
| Legal | LawLuo (Sun et al., 2024a) | LegalBench (Guha et al., 2023), LegalBench-RAG (Pipitone and Alami, 2024) |

Table 5: Representative Agentic RAG training datasets and benchmarks in different domains. Training datasets without specific names are referred to by the titles of the papers that introduced them.

| Name | Task | Source | Scale | Metrics |
|--------------------------------|---|---|---|--|
| Question Answering (QA) | | | | |
| NQ | Single-hop QA | Google queries, Wikipedia | train 307k, dev 7.8k, test 7.8k | - |
| SimpleQA | Single-hop QA | Crowdsourced | 4326 | - |
| HotpotQA | Multi-hop QA | Crowdsourced from Wikipedia | train 90.4k, val 7.4k, test 7.4k | - |
| MuSiQue | Multi-hop QA | Synthesized and annotated from Wikipedia | train 39.9k, val 4.8k, test 4.9k | - |
| Web | | | | |
| WebArena | QA-like & task-oriented web interaction | Custom web environments (shopping, email, forum, map, social media) | 7 environments, 812 tasks | Task success rate |
| BrowseComp | Fact-seeking QA over web browsing | Internet (open web), human-crafted QA | 1,266 questions | Exact match |
| Software Engineering | | | | |
| SWE-bench | Generate a pull request (PR) to solve a given issue | GitHub issues from 12 Python repositories | train 19k, test 2294 | Unit test pass rate |
| RepoBench | Code retrieval, code completion | Github-code dataset, Github Python and Java repositories | Python 24k, Java 26k | Golden snippet matching, line matching |
| Machine Learning | | | | |
| MLEbench | Achieve the best score on a metric pre-defined for each competition | Kaggle | 75 | Test score compared on leaderboard (e.g. medals) |
| Medical | | | | |
| MedQA | Four-option multiple-choice question | National Medical Board Examination | | |
| Quilt-VQA | VQA (Vision question answering) | Educational histopathology videos in Youtube | Image-dependent: 1055 General-knowledge: 255 | LLM evaluation |
| Legal | | | | |
| LegalBench | Issue-spotting, rule-recall, rule-application and rule-conclusion, interpretation, rhetorical-understanding | Existing datasets, in-house datasets | 9.1k | Accuracy, human evaluation |

Table 6: Details of domain-specific Agentic RAG benchmarks. The metrics of QA are generally string matching (exact or fuzzy) or F1 score, and are omitted in the table. References are in Table 5. This table only include part of the benchmarks due to page limit, see the full table and the construction method of each benchmark in appendix B.

et al., 2025) tasks. In addition to broad diagnostic reasoning, tasks may also focus on narrower domains such as vaccination (Zeggai et al., 2025), surgery (Low et al., 2025), etc.

Legal. Legal tasks are generally framed as QA problems that require evidence-retrieval and multi-step reasoning (Guha et al., 2023; Pipitone and Alami, 2024). The underlying corpus of statutes, regulations, and case law contains extensive definitions and contextual provisions, making retrieval and reasoning more challenging (Wahidur et al., 2025; Watson et al., 2024; Barron et al., 2025).

4 Challenges and Open Problems

Despite recent advances, several challenges remain open in developing robust Agentic RAG systems.

Quality of Data. (i) **Benchmark-level:** A significant challenge of building reliable benchmark is exploitable shortcuts that trivialize the task (Trivedi et al., 2020), allowing models to achieve high scores without exercising the intended reasoning capabilities. To maintain the rigor of these assessments, it is crucial to develop specialized detection algorithms for shortcuts (Trivedi et al., 2022). (ii) **Training-level:** The quality of training data is possibly undermined by three internal root causes. First, hallucinations introduce factual inaccuracies that necessitate a strict verification framework to ground synthetic content. Second, incorrect intermediate reasoning steps could lead to correct final answers (Ling et al., 2023; Stechly et al., 2025). Possible solution includes integrating Process Reward Models (PRMs) for step-level guidance rather than relying solely on outcome-based rewards. Finally, overthinking issues may hinder smaller models from learning, which can be mitigated by filtering or refining repetitive reasoning paths (Tao et al., 2025; Li et al., 2025c; Luo et al., 2025) to ensure the conciseness of resulting corpora.

Easy Grading vs. Complex Environments. Practical evaluation pipelines are tightly coupled to task design. Benchmarks with short verifiable answers (Kwiatkowski et al., 2019; Wei et al., 2024; Wu et al., 2025b; Wei et al., 2025; Mialon et al., 2024) provide examples where grading is straightforward, making them useful for rapid evaluation and iteration of agents. However, these close-ended tasks might not reflect the full capabilities of complex Agentic RAG systems. To address this issue, Liu et al. (2024b) proposes to assess the system

in open-ended, multi-turn, or interactive environments. Nonetheless, evaluation under this setting is substantially more complex, limiting the ease of deployment and reproducibility of such benchmarks.

Robustness of Evaluation. (i) **Incorrect Reasoning Traces:** Agents could produce incorrect internal traces that nevertheless lead to correct final answers. Such behavior contaminates SFT corpora (poor-quality trajectories become imitated), biases RL signal (rewards tied to final correctness ignore process defects), and undermines evaluation (agents appear competent while lacking correct reasoning). (ii) **Bias of LLM-as-Judge:** Relying on LLMs as automatic judges introduces systematic biases: studies have shown verbosity/formatting biases (Zheng et al., 2023) and self-preference tendencies (Wataoka et al., 2024) where LLM judges favor certain styles even when those outputs are not objectively better. This affects both benchmark scores and model development cycles (developers optimize to please the judge rather than to improve true competence). Research is needed to produce fair, reliable assessments for Agentic RAG systems.

From Agentic RAG to AI Memory. A significant frontier in developing robust agents is the transition from stateless retrieval to persistent AI memory. While Agentic RAG can autonomously decide when and how to interact with the external environment, most current systems remain read-only in nature, resetting to a blank slate after each interaction. To bridge this gap, it is essential to explicitly incorporate memory mechanisms (Zhang et al., 2025c) and iterative processing modes in the agent’s data stream. The challenge lies in curating training trajectories to model this evolutionary process, moving beyond retrieval toward a system that adapts its behavior over long-term interactions.

5 Conclusion

This paper conducts a comprehensive survey of Agentic RAG from data perspectives. We first summarize and analyze the data lifecycle in the Agentic RAG field. Next, we review dataset curation methods following the generate–verify–filter/refine pipeline. To facilitate researchers across diverse domains, we showcase representative Agentic RAG training datasets and benchmarks in different domains. Finally, we discuss current challenges and open problems of data in Agentic RAG, and shed light on promising future directions.

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Limitations

This survey primarily focuses on text-based data in Agentic RAG and does not cover multimodal data, such as the figures commonly used in academic research area, which may involve substantially different data pipelines. The survey emphasizes conceptual frameworks and data lifecycles but does not provide large-scale quantitative benchmarking or unified evaluation across datasets.

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A Related Work

There have been several surveys on Agentic RAG: [Singh et al. \(2025\)](#) conducts a general survey on Agentic RAG pipelines and frameworks. [Li et al. \(2025e\)](#) and [Liang et al. \(2025c\)](#) focus on the reasoning methods and frameworks in Agentic RAG. Our survey examines Agentic RAG from the data perspectives and summarizes the data lifecycle in Agentic RAG.

Data is also an important subject in LLM research. Several surveys ([Bai et al., 2024](#); [Zhou et al., 2025](#); [Wang et al., 2023b](#); [Liu et al., 2024c](#)) have summarized the general data preparation approaches to build LLMs, and our survey also reflects similar preparation workflows. However, our survey focuses on Agentic RAG and provides deeper insight into special data curation methods in this field.

B Details of Domain-Specific Agentic RAG Benchmarks

Table 7 is the full table that summarizes the task definitions, knowledge sources, data scale, and evaluation metrics of different Agentic RAG benchmarks in question answering (QA), web, software engineering, research (machine learning specifically), medical, and legal domains, as described in section 3. The construction methods of the benchmarks are as follows:

B.1 Question Answering (QA)

- **NQ** ([Kwiatkowski et al., 2019](#)): Select queries from Google. Search for relevant documents in Wikipedia, and ask annotators to identify answers and filter low-quality questions.
- **TriviaQA** ([Joshi et al., 2017](#)): Select questions from 14 quiz websites. Search for relevant documents in Wikipedia and Internet, and keep those with answers.
- **SimpleQA** ([Wei et al., 2024](#)): Annotators create questions with unique time-invariant answer. All questions are verified by another person independently. Keep only those that are incorrectly answered at least once in 4 times by gpt-4.
- **HotpotQA** ([Yang et al., 2018](#)): Build a relation graph from the links in Wikipedia. Choose relevant paragraphs from it, and ask annotators to create multi-hop questions based

on the paragraphs and identify supporting facts in them.

- **2WikiMultihopQA** ([Ho et al., 2020](#)): Classify the entities in Wikidata. Manually write different question templates, and sample entities to create questions. Filter out questions with no answer or multiple answers. Add distractors in supporting documents.
- **MuSiQue** ([Trivedi et al., 2022](#)): Collect Wikipedia-based single-hop questions. Compose 2-hop questions and filter out those with shortcuts. Build different multi-hop question structures and crowdsource questions. Add distractors in supporting documents. Add unanswerable questions.
- **Bamboogle** ([Press et al., 2023](#)): Create 2-hop questions based on Wikipedia. Keep only those that cannot be directly searched for the correct answer.
- **TaskCraft** ([Shi et al., 2025](#)): Generate single-hop questions based on different corpus by LLM. Extend to multi-hop questions via depth-based and width-based extension. Filter out those with shortcuts.

B.2 Web

- **WebArena** ([Zhou et al., 2024b](#)): Provide realistic multi-page websites. Annotators design diverse tasks requiring navigation, reasoning and interaction.
- **AgentBench** ([Liu et al., 2024b](#)): Collect tasks from multiple domains (travel, shopping, QA, etc.). Provide tool APIs and human-verified success criteria.
- **GAIA** ([Mialon et al., 2024](#)): Ask annotators to design multi-step questions requiring reasoning, planning and external search. Include hidden evaluation sets to test real-time retrieval.
- **BrowseComp** ([Wei et al., 2025](#)): Questions designed so answer is short and verifiable. Human annotators ensure difficulty (not solved by existing models, not in top search results), enforce time/effort thresholds.
- **WebWalkerQA** ([Wu et al., 2025b](#)): Generate multi-hop QA pairs requiring active web

navigation. Filter with LLM-based difficulty control and human verification.

- **Amazon-Bench** (Zhang et al., 2025b): Explore and categorize 60k+ Amazon pages. Sample diverse pages by functionality score, then prompt LLMs to generate realistic user queries and refine them to make them sound more natural and user-like.

B.3 Software Engineering

- **SWE-bench** (Jimenez et al., 2024): Select PRs that resolve an issue and contribute tests. Keep only those that install successfully and passes all tests.
- **RepoBench** (Liu et al., 2024a): Random sample lines as completion goals (with a first-to-use subset). Extract candidate snippets based on import codes, and annotate golden snippets.
- **DevEval** (Li et al., 2024a): Select functions with test cases from repositories. Ask annotators to write requirements and reference dependencies. Filter out those with no cross-file dependency.

B.4 Machine Learning

- **MLAgentbench** (Huang et al., 2023): Manually construct task description, starter code and evaluation code.
- **MLEbench** (Chan et al., 2024): Crawl task description, dataset, grading code and leaderboard from Kaggle website. Keep only those reproducible and up-to-date. Manually label the category and difficulty.

B.5 Medical

- **MedQA** (Jin et al., 2020): Collect question-answer pairs from the National Medical Board Examination.
- **MedMCQA** (Pal et al., 2022): Collect question-answer pairs from medical examinations. Use rule-based method to preprocess the data. Spilt the dataset by exams (the training set consists of questions from mock and online exams, while the developing and test set consists of questions from formal exams.)
- **Quilt-VQA** (Seyfioglu et al., 2023): Localize the "?"s in the video's transcript. Extract

the relevant texts and images. Prompt GPT-4 to generate QA pairs. Perform a manual verification.

- **PathVQA** (He et al., 2020): Extract images and their captions from the data sources. Perform natural language processing of the captions to break a long sentence into several short ones and get POS tagging. Generate open-ended questions based on POS tags and named entities.
- **PMC-VQA** (Zhang et al., 2024b): Prompt ChatGPT with the images and captions to generate QA pairs. Perform LLM-based and manual data filtering.
- **PathMMU** (Sun et al., 2024b): Extract image-caption pairs from the data source. Prompt GPT-4V to generate detailed description of images and then three questions per image. Perform expert validation.

B.6 Legal

- **LegalBench** (Guha et al., 2023): Filter and restructure the data from the data sources.
- **LegalBench-RAG** (Pipitone and Alami, 2024): Start from LegalBench queries. Trace back each query's context to its original document span in the corpus. Final dataset pairs each query with its exact evidence.

| Name | Task | Source | Scale | Metrics |
|--------------------------------|---|--|--|---|
| Question Answering (QA) | | | | |
| NQ | Single-hop QA | Google queries, Wikipedia | train 307k, dev 7.8k, test 7.8k | - |
| TriviaQA | Single-hop QA | Quiz websites, Wikipedia and Internet | train 76.5k, val 10.0k, test 9.5k | - |
| SimpleQA | Single-hop QA | Crowdsourced | 4326 | - |
| HotpotQA | Multi-hop QA | Crowdsourced from Wikipedia | train 90.4k, val 7.4k, test 7.4k | - |
| 2WikiMultihopQA | Multi-hop QA | Synthesized from Wikipedia | train medium 155k, train hard 12.6k, dev 12.6k, test 12.6k | - |
| MuSiQue | Multi-hop QA | Synthesized and annotated from Wikipedia | train 39.9k, val 4.8k, test 4.9k | - |
| Bamboogle | Multi-hop QA | Manually created from Wikipedia | 125 | - |
| Taskcraft | Multi-hop QA | Synthesized from different corpus | 36k | - |
| Web | | | | |
| WebArena | QA-like & task-oriented web interaction | Custom web environments (shopping, email, forum, map, social media) | 7 environments, 812 tasks | Task success rate |
| AgentBench | Open-ended web tasks with tool use | Real-world web APIs and websites | 8 domains, 2000+ tasks | Success rate, human eval |
| GAIA | Complex open-domain information-seeking | Live web environment | 466 tasks (300 retained answers) | F1 score, factual accuracy |
| BrowseComp | Fact-seeking QA over web browsing | Internet (open web), human-crafted QA | 1,266 questions | Exact match |
| WebWalkerQA | Multi-hop QA via web navigation | Real Wikipedia + open web | 680 questions | Exact match, F1 score |
| Amazon-Bench | E-commerce | Live Amazon.com webpages | 400 user queries across 7 task types | Task success rate, harmful/benign failure rate, efficiency |
| Software Engineering | | | | |
| SWE-bench | Generate a pull request (PR) to solve a given issue | GitHub issues from 12 Python repositories | train 19k, test 2294 | Unit test pass rate |
| RepoBench | Code retrieval, code completion | Github-code dataset, Github Python and Java repositories | Python 24k, Java 26k | Golden snippet matching, line matching |
| DevEval | Repository-level function completion | Popular repositories from PyPI | 1874 | Unit test pass rate, recall of reference dependency |
| Machine Learning | | | | |
| MLAgentbench | Improve the performance metric by at least 10% over the baseline in the starter code | Kaggle | 13 | Success rate of 10% improvement, total time and tokens |
| MLEbench | Achieve the best score on a metric pre-defined for each competition | Kaggle | 75 | Test score compared on leaderboard (e.g. medals) |
| Medical | | | | |
| MedQA | Four-option multiple-choice question | National Medical Board Examination | train 48.9k, dev 6.1k, test 8.1k | Exact match |
| MedMCQA | Four-option multiple-choice QA resembling medical exams | Open websites and books, All India Institute of Medical Sciences, National Eligibility cum Entrance Test | train 18.2k, dev 4.2k, test 6.2k | Exact Match |
| Quilt-VQA | VQA (Vision question answering) | Educational histopathology videos in Youtube | Image-dependent: 1055 General-knowledge: 255 | LLM evaluation |
| PathVQA | VQA | Electronic pathology textbooks and Pathology Education Informational Resource Digital Library website | Images: 4998 QA pairs: 32799 | Accuracy(yes/no questions), exact match, BLEU Macro-averaged F1 |
| PMC-VQA | VQA | PMC-OA | Images: 149k, QA pairs: 227k | BLEU, accuracy |
| PathMMU | VQA | PubMed, EduContent, Atlas, SocialPath, PathCLS | Images: train 16312, val 510, test 7213 QA pairs: train 23041, val 710, test 9677 | - |
| Legal | | | | |
| LegalBench | Issue-spotting, rule-recall, rule-application and rule-conclusion, interpretation, rhetorical-understanding | Existing datasets, in-house datasets | 9.1k | Accuracy, human evaluation |
| LegalBench-RAG | Retrieve snippets from legal corpora | LegalBench, PrivacyQA, CUAD, MAUD, ContractNLI | 6889 | Recall@k, precision@k |

Table 7: Details of domain-Specific Agentic RAG benchmarks. The metrics of QA are generally string matching (exact or fuzzy) or F1 score, and are omitted in the table.