

# A Probabilistic Disambiguation Method Based on Psycholinguistic Principles

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## Abstract

We address the problem of structural disambiguation in syntactic parsing. In psycholinguistics, a number of principles of disambiguation have been proposed, notably the Lexical Preference Rule (LPR), the Right Association Principle (RAP), and the Attach Low and Parallel Principle (ALPP). We argue that in order to improve disambiguation results it is necessary to implement these principles on the basis of a probabilistic methodology. We define a ‘three-word probability’ for implementing LPR, and a ‘length probability’ for implementing RAP and ALPP. Furthermore, we adopt the ‘back-off’ method to combine these two types of probabilities. Our experimental results indicate our method to be effective, attaining an accuracy of 89.2%.

## 1 Introduction

Structural disambiguation is still a central problem in natural language processing. To completely resolve ambiguities, we would need to construct a human-like language *understanding* system (c.f.(Altmann and Steedman, 1988; Johnson-Laird, 1983)). The construction of such a system is extremely difficult, however, and we need to adopt a more realistic approach. In psycholinguistics, a number of *principles* have been proposed which attempt to modelize the human disambiguation process. The Lexical Preference Rule (LPR) (Ford et al., 1982), the Right Association Principle (RAP) (Kimball, 1973), and the Attach Low and Parallel Principle (ALPP, an extension of RAP) (Hobbs and Bear, 1990) have been proposed, and it is thought that we might resolve ambiguities quite satisfactorily if we could implement these principles sufficiently (Hobbs and Bear, 1990; Whittemore et al., 1990). Methods of implementing these principles have also been proposed (e.g., (Shieber, 1983; Wermter, 1989; Wilks et al., 1985)). An alternative approach is to view language as a stochastic phenomenon, particularly from the viewpoint of information theory and statistics. If we could properly define a probability model<sup>1</sup> and calculate the likelihood value of each interpretation using the model, we might also resolve ambiguities quite well. There have been a number of methods proposed to perform structural disambiguation using probability models, many of which have proved to be quite effective (Alshawi and Carter, 1995; Black et al., 1992; Briscoe and Carroll, 1993; Chang et al., 1992; Collins and Brooks, 1995; Fujisaki, 1989; Hindle and Rooth, 1991; Hindle and Rooth, 1993; Jelinek et al., 1990; Magerman and Marcus, 1991; Magerman, 1995; Ratnaparkhi et al., 1994; Resnik, 1993; Su and Chang, 1988).

Although each of the disambiguation methods proposed to date has its merits, none resolves the disambiguation problem completely satisfactorily. We feel that it is necessary to devise a new method that unifies the above two approaches, i.e., to implement psycholinguistic principles of disambiguation on the basis of a probabilistic methodology. Most psycholinguistic principles have

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<sup>1</sup>A representation of a probability distribution is called a ‘probability model,’ or simply a ‘model.’

been developed on the basis of a vast data base of actual observations, and thus a method based on them is expected to achieve good disambiguation results. Probabilistic methods of implementing these principles have the merit of being able to handle noisy data, as well as being able to employ a principled methodology for acquiring the knowledge necessary for disambiguation.

LPR, RAP and ALPP are known to be effective for disambiguation, and these are the ones whose implementation we consider in the present paper. Thus our problem involves the following three subproblems: (a) resolving structural ambiguities based on LPR in terms of probabilistic representations, (b) resolving structural ambiguities based on RAP and ALPP in terms of probabilistic representations, and (c) combining the two. For subproblem (a), we have devised a new method, based on LPR, which has some good properties not shared by the methods proposed so far (Alshawi and Carter, 1995; Chang et al., 1992; Collins and Brooks, 1995; Hindle and Rooth, 1991; Ratnaparkhi et al., 1994; Resnik, 1993). In (Li and Abe, 1995), we have described this method in detail. In the present paper, we mainly describe our solutions to subproblems (b) and (c). For subproblem (b), we point out that the notion of the ‘length’ of a syntactic category<sup>2</sup> is important, and propose to use a ‘length probability’ to perform structural disambiguation. For subproblem (c), we propose to adopt the ‘back-off’ method, i.e., to make use first of a lexical likelihood based on LPR, and then a syntactic likelihood based on RAP and ALPP. Experiments conducted to test the effectiveness of our method demonstrate an encouraging accuracy of 89.2%.

## 2 Psycholinguistic Principles of Disambiguation

In this section, we introduce the psycholinguistic principles of disambiguation. Kimball has proposed the Right Association Principle (RAP) (Kimball, 1973), which states that (in English) a phrase on the right should be attached to the nearest phrase on the left if possible. Hobbs & Bear have generalized RAP to the Attach Low and Parallel Principle (ALPP) (Hobbs and Bear, 1990). ALPP states that a phrase on the right should be attached to the nearest phrase on the left if possible, and that phrases should be attached to a phrase in parallel if possible. (When we refer to ALPP, we ordinarily mean just the part concerning attachments in parallel.) Ford *et al.* have proposed the Lexical Preference Rule (LPR) which states that an interpretation is to be preferred whose case frame assumes more semantically consistent values (Ford et al., 1982). Classically, lexical preference is realized by checking consistencies between ‘semantic features’ of slots and those of slot values, namely the ‘selectional restrictions’ (Katz and Fodor, 1963). The realization of lexical preference in terms of selectional restrictions has some disadvantages, however. Interpretations obtained in an analysis cannot, for example, be ranked in their preferential order. Thus one cannot adopt a strategy of retaining the  $N$  most plausible interpretations in an analysis, which is the most widely accepted practice at present. In fact it is more appropriate to treat the lexical preference as a kind of score representing the association between slots and their values. In the present paper, we refer to this kind of score as ‘lexical preference.’ For the same reason, we also treat ‘syntactic preference’ as a kind of score.

LPR is a lexical semantic principle, while RAP and ALPP are syntactic ones, and in psycholinguistics it is commonly claimed that LPR overrides RAP and ALPP (Hobbs and Bear, 1990). Let us consider some examples of LPR and RAP in this regard. For the sentence

I ate ice cream with a spoon, (1)

there are two interpretations; one is ‘I ate ice cream using a spoon’ and the other ‘I ate ice cream and a spoon.’ In this sentence, a human speaker would certainly assume the former interpretation over

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<sup>2</sup>The length of a syntactic category is simply defined as the number of words contained in that category.

the latter. From the psycholinguistic perspective, this can be explained in the following way: the former interpretation has a stronger lexical preference than the latter, and thus is to be preferred according to LPR. Moreover, since LPR overrides RAP, the preference is solely determined by LPR. For the sentence

John phoned a man in Chicago, (2)

there are two interpretations; one is ‘John phoned a man who is in Chicago’ and the other ‘John, while in Chicago, phoned a man.’ In this sentence, a human speaker would probably assume the former interpretation over the latter. The two interpretations have an equal lexical preference value, and thus the preference of the two cannot be determined by LPR. After LPR fails to work, the former interpretation is to be preferred according to RAP, because ‘a man’ is closer to ‘in Chicago’ than ‘phone’ in the sentence.

LPR implies that (in natural language) one should communicate as relevantly as possible, while RAP and ALPP implies that one should communicate as efficiently as possible. Although the phenomena governed by these principles vary from language to language, the principles themselves, we think, are *language independent*, and thus can be regarded as fundamental principles of human communication. According to Whittemore *et al.* and Hobbs & Bear, nearly all of the ambiguities can be resolved by first applying LPR and then RAP and ALPP (Hobbs and Bear, 1990; Whittemore *et al.*, 1990). These observations motivate us strongly to implement these principles for disambiguation purposes.

While there are also other principles proposed in the literature, including the Minimal Attachment Principle (Frazier and Fodor, 1979), they are generally either not highly functional or are covered by the above three principles in any case (Hobbs and Bear, 1990; Whittemore *et al.*, 1990).

The necessity of developing a disambiguation method with learning ability has recently come to be widely recognized. The realization of such a method would make it possible to (a) save the cost of defining knowledge by hand (b) do away with the subjectivity inherent in human definition (c) make it easier to adapt a natural language analysis system to a new domain. We think that a probabilistic approach is especially attractive because it is able to employ a principled methodology for acquiring the knowledge necessary for disambiguation. In our research, we implement LPR, RAP and ALPP by means of a probabilistic methodology.

### 3 LPR and Lexical Likelihood

In this section, we briefly describe our LPR-based probabilistic disambiguation method.

#### 3.1 The three-word probability

We refer to a syntactic tree and its corresponding case frame, as obtained in an analysis, ‘an interpretation.’<sup>3</sup> After analyzing the sentence in (1), for example, we obtain the case frames of the interpretations:

eat:[arg1 I, arg2 ice\_cream, with spoon], (3)

and

eat:[arg1 I, arg2 ice\_cream: [with spoon]]. (4)

The value assumed by a case slot of a case frame of a verb can be viewed as being generated according a conditional probability distribution:

$$P(n|v, s), \tag{5}$$

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<sup>3</sup>We do not take into account ambiguities caused by word senses.

where random variable  $v$  takes on a value of a set of verbs,  $n$  a value of a set of nouns, and  $s$  a value of a set of slot names. Similarly, the value assumed by a case slot of a case frame of a noun can be viewed as being generated by a conditional probability distribution:  $P(n|n, s)$ . We call this kind of conditional probability the ‘three-word probability.’ Moreover, we assume that the three-word probabilities in the case frame of an interpretation are mutually independent, and define the geometric mean of the three-word probabilities as the ‘lexical likelihood’ of the interpretation:

$$P_{lex}(I) = \left( \prod_{i=1}^m P_i \right)^{1/m}, \quad (6)$$

where  $P_i$  is the  $i$ th three-word probability in the case frame of interpretation  $I$ , and  $m$  the number of three-word probabilities in it. The lexical likelihood values of the two interpretations in (3) and (4) are thus calculated as

$$P_{lex}(I_1) = (P(I|eat, arg1) \times P(ice\_cream|eat, arg2) \times P(spoon|eat, with))^{1/3}, \quad (7)$$

and

$$P_{lex}(I_2) = (P(I|eat, arg1) \times P(ice\_cream|eat, arg2) \times P(spoon|ice\_cream, with))^{1/3}. \quad (8)$$

In disambiguation, we simply rank the interpretations according to their lexical likelihood values. If a verb (or a noun) has a strong tendency to require a certain noun as the value of its case frame slot, the estimated three-word probability for such a co-occurrence will be very high. To prefer an interpretation with a higher lexical likelihood value, then, is to prefer it based on its lexical preference. Specifically, in order to perform pp-attachment disambiguation in analysis of sentences like (1), we need only calculate and compare the values of  $P(spoon|eat, with)$  and  $P(spoon|ice\_cream, with)$ . In sentences like

$$\text{A number of companies sell and buy by computer,} \quad (9)$$

the number of three-word probabilities in each of its respective case frames will be different. If we were to define a lexical likelihood as the product of the three-word probabilities in the case frame of an interpretation, an interpretation with fewer case slots would be preferred. We use the definition of lexical likelihood described above to avoid this problem.<sup>4</sup>

### 3.2 The data sparseness problem

Hindle & Rooth have previously proposed resolving pp-attachment ambiguities with ‘two-word probabilities’ (Hindle and Rooth, 1991), e.g.,  $P(with|ice\_cream)$ ,  $P(with|eat)$ , but these are not accurate enough to represent lexical preference. For example, in the sentences,

$$\begin{aligned} &\text{Britain reopened the embassy in December,} \\ &\text{Britain reopened the embassy in Teheran,} \end{aligned} \quad (10)$$

the pp-attachment sites of the two prepositional phrases are different. The attachment sites would be determined to be the same, however, if we were to use two-word probabilities (c.f. (Resnik, 1993)), and thus the ambiguity of only one of the sentences can be resolved. It is very likely, however, that this kind of ambiguity could be resolved satisfactorily by using the three-word probabilities.

The number of parameters that need to be estimated increases drastically when we use three-word probabilities, and the data available for estimation of the probability parameters usually are

<sup>4</sup>An alternative for resolving coordinate structure ambiguities is to employ a method which examines the similarity that exists between conjuncts (c.f. (Kurohashi and Nagao, 1994; Resnik, 1993)).

not sufficient in practice. If we employ the Maximum Likelihood Estimator, we may find most of the parameters are estimated to be 0: a problem often referred to, in statistical natural language processing, as the ‘data sparseness problem.’ (the motivation for using the two-word probabilities in (Hindle and Rooth, 1991) appears to be a desire to avoid the data sparseness problem. ) One may expect this problem to be less severe in the future, when more data are available. However, as data size increases, new words may appear, and the number of parameters that need to be estimated may increase as well. Thus, the data sparseness problem is unlikely to be resolved. A number of methods have been proposed, however, to cope with the data sparseness problem. Chang *et al.*, for instance, have proposed replacing words with word classes and using class-based co-occurrence probabilities (Chang et al., 1992). However, forcibly replacing words with certain word classes is too loose an approximation, which, in practice, could seriously degrade disambiguation results. Resnik has defined a probabilistic measure called ‘selectional association’ in terms of the word classes existing in a given thesaurus. While Resnik’s method is based on an interesting intuition, the justification of this method from the viewpoint of statistics is still not clear. We have devised a method of estimating the three-word probabilities in an efficient and theoretically sound way (Li and Abe, 1995). Our method selects optimal word classes according to the distribution of given data, and smoothes the three-word probabilities using the selected classes. Experimental results indicate that our method improves upon or is at least as effective as existing methods. Using our method of estimating (smoothing) probabilities, we can cope with the data sparseness problem. However, for the same reason as described above, the data sparseness problem cannot be resolved completely. We propose combining the use of three-word probabilities and that of two-word probabilities. Specifically, we first use the lexical likelihood value calculated as the geometric mean of the three-word probabilities of an interpretation, and when the lexical likelihood values of obtained interpretations are equal, including the case in which all of them are 0, we use the lexical likelihood value calculated as the geometric mean of the two-word probabilities of an interpretation.

## 4 RAP,ALPP, and Syntactic Likelihood

In this section, we describe our probabilistic disambiguation method based on RAP and ALPP.

### 4.1 The deterministic approach

Shieber has previously proposed incorporating RAP into the mechanism of a shift-reduce parser (Shieber, 1983). When RAP is implemented, the parser prefers shift to reduce whenever a ‘shift-reduce conflict’ occurs. The advantage of this deterministic approach is its simple mechanism, while the disadvantage is that although it can output the most preferred interpretation, it cannot rank interpretations in their preferential order. In order to be able to rank interpretations in this way, it is necessary to construct a parser which operates stochastically, not deterministically.

### 4.2 Formalizing a syntactic preference

In this subsection, we formalize a syntactic preference based on RAP and ALPP. While we borrow from the terminology of HPSG (Pollard and Sag, 1987) in our reference to ‘head’ categories, we also use the single term ‘modifier’ categories to refer to categories which HPSG would classify as being either ‘complements’ or ‘adjuncts.’ We refer to that word which exhibits the subcategory feature of a category to be that category’s ‘head word.’

Let us consider a simple case in which we are dealing with a modifier category  $M$ , a head category  $H$ , and the head word of  $H$ ,  $w$ . We first apply CFG rule  $L \rightarrow H, M$  to  $H$  and  $M$ , yielding category  $L$  (see Figure 1(a)). We refer to the number of words in a given sequence as ‘distance.’

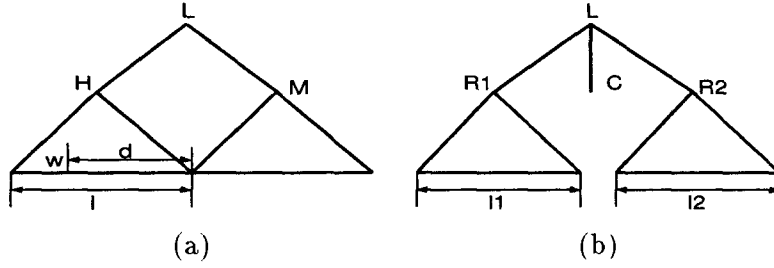


Figure 1: RAP, ALPP and length

As may be seen in Figure 1(a), the distance between  $M$  and  $w$  is  $d$ . RAP prefers an interpretation with a smaller  $d$ . Thus, syntactic preference can be represented by a monotonically decreasing function of  $d$ . Since in English the head word  $w$  of category  $H$  tends to locate near its left corner, we can approximate  $d$  as  $l$ , the number of words contained in  $H$ . In this paper, we call the number of words contained in a category the ‘length’ of that category. In addition, syntactic preference also depends on type of head category and modifier category. Assuming that  $l$  is known to be 5, if  $H$  is a verb phrase and  $M$  is a prepositional phrase, the preference value is likely to be high, but if  $H$  is a noun phrase and  $M$  is a prepositional phrase, it is likely to be low. Since category type can be specified within a CFG rule, syntactic preference can be defined as a function of a CFG rule. Syntactic preference based on RAP can be formalized, then, as a function of CFG rule  $L \rightarrow H, M$  and length  $l$ , namely,

$$S(l, (L \rightarrow H, M)). \quad (11)$$

Suppose that categories  $R_1$  and  $R_2$  form a coordinate structure, and  $l_1$  and  $l_2$  are the lengths of  $R_1$  and  $R_2$ , respectively. ALPP prefers categories forming a coordinate structure to be of equal length (see Figure 1(b)). Preference value will be high when  $l_1$  equals  $l_2$ , and syntactic preference based on ALPP<sup>5</sup> can be defined as

$$S(l_1, l_2, (L \rightarrow R_1, C, R_2)). \quad (12)$$

Further, suppose that categories  $R_1, R_2, \dots, R_k$  are combined into category  $A$ , and  $l_1, l_2, \dots, l_k$  are the lengths of  $R_1, R_2, \dots, R_k$ , respectively. Syntactic preference of the attachment can then be defined as

$$S(l_1, l_2, \dots, l_k, (L \rightarrow R_1, R_2, \dots, R_k)). \quad (13)$$

Note that (13) contains (11) and (12). Furthermore, we assume that the attachments in the syntactic tree of an interpretation are mutually independent, and we define the product (or the sum, depending on the preference function) of the syntactic preference values of the attachments in the syntactic tree of the interpretation as the syntactic preference of the interpretation:

$$S_{syn}(I) = \prod_{i=1}^m S_i, \quad (14)$$

where  $S_i$  denotes the syntactic preference value of the  $i$ th attachment in the syntactic tree of interpretation  $I$ , and  $m$  the number of attachments in it.

<sup>5</sup>This kind of syntactic preference requires that the CFG rules for coordinate structures have the form  $L \rightarrow R_1, C, R_2, C, \dots, C, R_k$ .

### 4.3 The length probability

We now consider how to specify the syntactic preference function in (13). As there are any number of ways to formulate the function (note the fact that syntactic preference is also a function of a CFG rule.), it is nearly impossible to find the most suitable formula experimentally. To cope with this problem, we used machine learning techniques (recall the merits of using machine learning techniques in disambiguation, as described in Section 2). Specifically, we have defined a probability model to calculate syntactic preference. Suppose that attachments represented by CFG rules and lengths are extracted from the *correct* syntactic trees in training data, and the frequency of each kind of attachment is obtained as

$$f(l_1, l_2, \dots, l_k, (L \rightarrow R_1, R_2, \dots, R_k)), \quad (15)$$

where  $L \rightarrow R_1, R_2, \dots, R_k$  denotes a CFG rule, and  $l_1, l_2, \dots, l_k$  denote the lengths of  $R_1, R_2, \dots, R_k$ , respectively. RAP prefers an interpretation attached to a nearer phrase, while ALPP prefers interpretations with attachments that are low and in parallel. Many such attachments may be observed in the training data, and we can formulate the frequencies of attachments (15) as a syntactic preference. Considering the fact that individual rules will be applied with different frequency, it is desirable to modify the syntactic preference to

$$\frac{f(l_1, l_2, \dots, l_k, (L \rightarrow R_1, R_2, \dots, R_k))}{f((L \rightarrow R_1, R_2, \dots, R_k))}, \quad (16)$$

where  $f((L \rightarrow R_1, R_2, \dots, R_k))$  denotes the frequency of application of CFG rule  $L \rightarrow R_1, R_2, \dots, R_k$ . This is precisely the ‘length probability’ we propose in this paper.

Let us now define the length probability more formally. Suppose that an attachment is obtained after the application of CFG rule  $L \rightarrow R_1, R_2, \dots, R_k$ , the lengths of  $R_1, R_2, \dots, R_k$  are  $l_1, l_2, \dots, l_k$ , respectively. The attachment can be viewed as being generated by the following conditional distribution:

$$P(l_1, l_2, \dots, l_k | (L \rightarrow R_1, R_2, \dots, R_k)). \quad (17)$$

We call this kind of conditional probability the ‘length probability.’<sup>6</sup> Furthermore, the syntactic likelihood of an interpretation is defined as the geometric mean of the length probabilities of the attachments in the syntactic tree of the interpretation, assuming that the attachments are mutually independent:

$$P_{syn}(I) = \left( \prod_{i=1}^m P_i \right)^{\frac{1}{m}}, \quad (18)$$

where  $P_i$  is the  $i$ th length probability in the syntactic tree of interpretation  $I$ , and  $m$  the number of length probabilities in it. We define syntactic likelihood as the geometric mean of the length probabilities, rather than as the product of the length probabilities, in order to factor out the effect of the different number of attachments in the syntactic trees of individual interpretations. When training the length probabilities, the parameters in (16) may be estimated using the frequencies in (15).

Next, let us consider a simple example illustrating how the operation of this model indicates the functioning of RAP. For the phrase shown in Figure 2(a), there are two interpretations; RAP

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<sup>6</sup>The number of parameters in a length probability model depends on  $k$  - the number of categories on the right-hand side of a CFG rule, and  $N$  - the maximum value of lengths of a category on the left-hand side of the rule:  $\sum_{i=k-1}^{N-1} \binom{i}{k-1} - 1 = \binom{N}{k} - 1$ . As  $k$  is very small (in our case  $k \leq 3$ ), the number of parameters in a length probability model is of  $N$ 's polynomial order.

would necessarily prefer the former. The difference between the syntactic likelihood values of the two interpretations is solely determined by

$$P(1,5|(PP - P, NP)) \times P(2,6|(NP - NP, PP)), \quad (19)$$

and

$$P(1,2|(PP - P, NP)) \times P(5,3|(NP - NP, PP)). \quad (20)$$

First, let us compare the left-hand length probabilities of (19) and (20). Both represent an attachment of  $NP$  to  $P$ , and the length of  $P$  is 1 in both terms. Thus the two estimated probabilities may not differ so greatly. Next, compare the right-hand length probabilities in (19) and (20). While both represent an attachment of  $PP$  to  $NP$ , the length of  $NP$  of the former is 2 and that of the latter is 5. Thus the second length probability in (19) is likely to be higher than that in (20), as in training data there are more phrases attached to nearby phrases than are attached to distant ones. Therefore, when we use only the syntactic likelihood to perform disambiguation, we can expect the former interpretation in Figure 2(a) to be preferred, i.e., we have an indication of the functioning of RAP.

Let us consider another example illustrating how the operation of the length probability model indicates the functioning of ALPP. For the sentence shown in Figure 2(b), there are two interpretations; ALPP would necessarily prefer the former. The difference between the syntactic likelihood values of the two interpretations is solely determined by

$$P(3,2|(VP - VP, PP)) \times P(1,1,1|(VP - VP, C, VP)), \quad (21)$$

and

$$P(1,2|(VP - VP, PP)) \times P(1,1,3|(VP - VP, C, VP)). \quad (22)$$

First, let us compare the left-hand length probabilities in (21) and (22). Both represent an attachment of  $PP$  to  $VP$ , but the length of  $VP$  of the former is 3 and that of the latter is 1. The left-hand probability in (21) is likely to be lower than that in (22). Next, compare the right-hand length probabilities in (21) and (22). Both represent a coordinate structure consisting of  $VPs$ . The lengths of  $VPs$  in the latter are equal, while the lengths of  $VPs$  in the former are not. Thus the right-hand probability in (21) is likely to be higher than that in (22). Moreover, the difference between the right-hand probabilities is likely to be higher than that between the left-hand probabilities, and thus the syntactic likelihood value of the former interpretation will be higher than that of the latter. Therefore, when we use only the syntactic likelihood to perform disambiguation, we can expect the former interpretation in Figure 2(b) to be preferred.

#### 4.4 Related work

Another approach to disambiguation is to define a probability model and to rank interpretations on the basis of syntactic parsing. One method of this type employs the well-known PCFG (Probabilistic Context Free Grammar) model (Fujisaki, 1989; Jelinek et al., 1990; Lari and Young, 1990). In PCFG, a CFG rule having the form of  $\alpha - \beta$  is associated with a conditional probability  $P(\beta|\alpha)$ , and the likelihood of a syntactic tree is defined as the product of the conditional probabilities of the rules which are applied in the derivation of that tree. Other methods have also been proposed. Magerman & Marcus, for instance, have proposed making use of a conditional probability model specifying a conditional probability of a CFG rule, given the part-of-speech trigram it dominates and its parent rule (Magerman and Marcus, 1991). Black *et al.* have defined a richer model to utilize all the information in the top-down derivation of a non-terminal (Black et al., 1992). Briscoe & Carroll have proposed using a probabilistic model specific to LR parsing (Briscoe and Carroll, 1993).



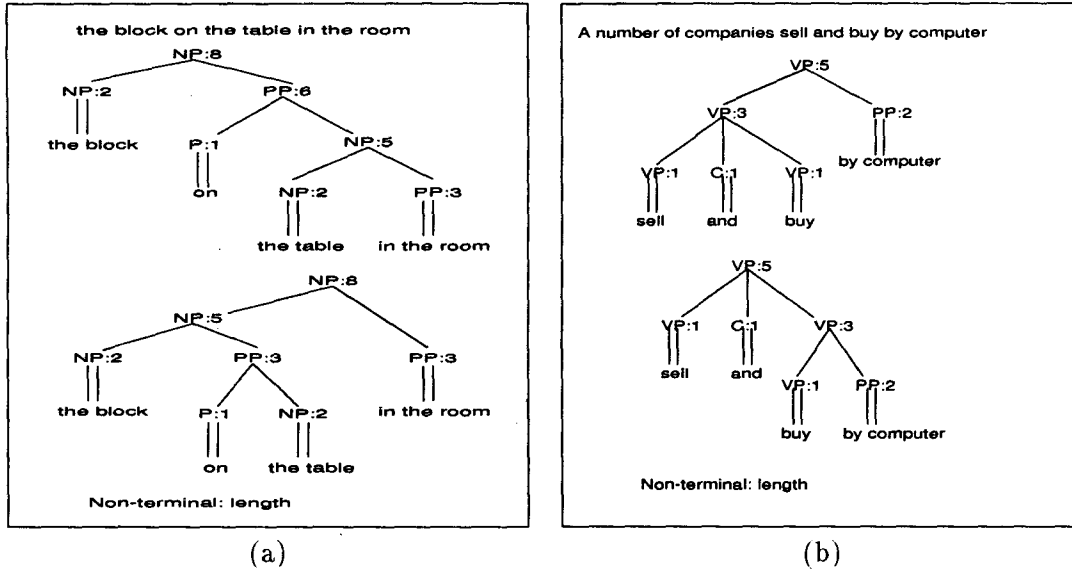


Figure 2: Examples of syntactic parsing

The advantage of the syntactic parsing approach is that it may embody heuristics (principles) effective in disambiguation, which would not have been thought of by humans, but it also risks not embodying heuristics (principles) already known to be effective in disambiguation. For example, the two interpretations of the noun phrase shown in Figure 2(a) have an equal likelihood value, if we employ PCFG, although the former would be preferred according to RAP.

## 5 The Back-Off Method

Having defined a lexical likelihood based on LPR and a syntactic likelihood based on RAP and ALPP, we may next consider how to combine the two kinds of likelihood in disambiguation. One choice is to calculate total preference as a weighted average of likelihood values, as proposed in (Alshawi and Carter, 1995). However since LPR overrides RAP and ALPP, a simpler approach is to adopt the back-off method, i.e., to rank interpretations  $I_1$  and  $I_2$  as follows:

1. if  $P_{lex}(I_1) - P_{lex}(I_2) > \eta$  then  $I_1 > I_2$
  2. else if  $P_{lex}(I_2) - P_{lex}(I_1) > \eta$  then  $I_2 > I_1$
  3. else if  $P_{syn}(I_1) - P_{syn}(I_2) > \tau$  then  $I_1 > I_2$
  4. else if  $P_{syn}(I_2) - P_{syn}(I_1) > \tau$  then  $I_2 > I_1$
- (23)

where  $I_1$  and  $I_2$  denote any two interpretations,  $P_{lex}()$  denotes the lexical likelihood of an interpretation, and  $P_{syn}()$  the syntactic likelihood of an interpretation.  $\eta \geq 0$  and  $\tau \geq 0$  are thresholds (in the experiment described later, both are set to 0). Note that in lines 3 and 4,  $|P_{lex}(I_1) - P_{lex}(I_2)| \leq \eta$  holds. Further note that the preferential order cannot be determined (or can only be determined at random) when  $|P_{lex}(I_1) - P_{lex}(I_2)| \leq \eta$  and  $|P_{syn}(I_1) - P_{syn}(I_2)| \leq \tau$ .

## 6 Experimental Results

We have conducted experiments to test the effectiveness of our proposed method. This section describes the results. In the experiments, we considered only resolving pp-attachment ambiguities.

ties and coordinate structure ambiguities. These two kinds of ambiguities are typical, and other ambiguities can be resolved in the same way (Hobbs and Bear, 1990).

We first defined 12 CFG rules as our grammar to be used by a parser which calculates a preference for each partial interpretation, and always retains the  $N$  most preferable partial interpretations<sup>7</sup>. We have not yet actually constructed such a parser, however, and use a parser called ‘SAX,’ previously developed by Matsumoto & Sugimura (Matsumoto and Sugimura, 1986), which calculates a preference for each interpretation after it obtains each interpretation.

We then trained the parameters of probability models. We extracted 181,250 case frames from the WSJ (Wall Street Journal) bracketed corpus of the Penn Tree Bank (Marcus et al., 1993). We used these data to estimate three-word probabilities and two-word probabilities. Furthermore, we extracted 963 sentences from the WSJ tagged corpus of the Penn Tree Bank. We used SAX to analyze the sentences and selected the *correct* syntactic trees by hand. We then employed the Maximum Likelihood Estimator to estimate length probabilities using the selected syntactic trees, e.g., if CFG rule  $NP \rightarrow NP, PP$  is applied  $x$  times, and among the attachments obtained by applying this rule,  $x_i$  of them have the lengths of 2 and 3, then the length probability  $P(2,3|(NP \rightarrow NP, PP))$  is estimated as  $\frac{x_i}{x}$ . It is known, in statistics, that the number of samples required for accurate estimation of a probabilistic model is roughly proportional to the number of parameters in the target model, and thus the data used for training length probabilities were nearly sufficient. Figure 3 plots the estimated length probabilities versus the lengths, for two CFG rules. The result indicates that there are more attachments attached to nearby phrases than are attached to distant ones in the training data. Moreover, the length probabilities for CFG rule  $VP \rightarrow VP, PP$  and those for CFG rule  $NP \rightarrow NP, PP$  show different distribution patterns, suggesting that syntactic preference is a function of a CFG rule.

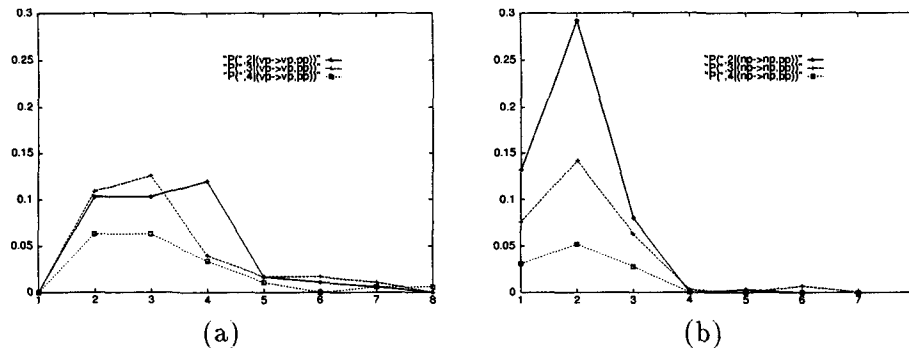


Figure 3: Length probability versus length

We then extracted 249 sentences from a part of the tagged WSJ corpus which was not used in training as our test data and analyzed the sentences. When analyzing a sentence, we rank the obtained interpretations as follows:

$$\begin{aligned}
 &\text{if } P_{lex3}(I_1) > P_{lex3}(I_2) \text{ then } I_1 > I_2 \\
 &\text{else if } P_{lex3}(I_2) > P_{lex3}(I_1) \text{ then } I_2 > I_1 \\
 &\text{else if } P_{lex2}(I_1) > P_{lex2}(I_2) \text{ then } I_1 > I_2 \\
 &\text{else if } P_{lex2}(I_2) > P_{lex2}(I_1) \text{ then } I_2 > I_1 \\
 &\text{else if } P_{syn}(I_1) > P_{syn}(I_2) \text{ then } I_1 > I_2 \\
 &\text{else if } P_{syn}(I_2) > P_{syn}(I_1) \text{ then } I_2 > I_1
 \end{aligned} \tag{24}$$

<sup>7</sup>It is necessary to do so, as the number of ambiguities will increase drastically when the length of an input sentence increases (Church and Patil, 1982).

where  $I_1$  and  $I_2$  denote any two interpretations.  $P_{lex3}()$  denotes the lexical likelihood value of an interpretation calculated as the geometric mean of three-word probabilities,  $P_{lex2}()$  the lexical likelihood value of an interpretation calculated as the geometric mean of two-word probabilities, and  $P_{syn}()$  the syntactic likelihood value of an interpretation. The average number of interpretations obtained in the analysis of a sentence was 2.4.

Table 1: Disambiguation results

Method	Accuracy(%)
Lex3+Lex2+Syn	89.2
Lex3+Lex2+PCFG	86.7
Lex3(Lex2) $\times$ Syn	87.1

Table 2: Breakdown of 「Lex3+Lex2+Syn」

	Correct	Incorrect	Total
Lex3	112	5	117
Lex2	94	14	108
Syn	16	8	24
Total	222	27	249

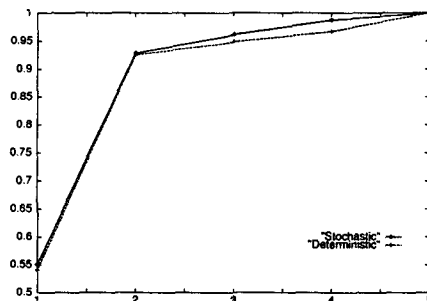


Figure 4: The top 5 accuracies

The number 1 accuracy obtained was 89.2% (Table 1 represents this result as ‘Lex3+Lex2+Syn’), where the number  $n$  accuracy is defined as the fraction of the test sentences whose preferred interpretation is successfully ranked in the first  $n$  candidates. We feel that this result is very encouraging. Table 2 shows the breakdown of the result, in which ‘Lex3’ stands for the proportion determined by using lexical likelihood  $P_{lex3}$ , ‘Lex2’ by using lexical likelihood  $P_{lex2}$ , and ‘Syn’ by using syntactic likelihood  $P_{syn}$ . The accuracies of ‘Lex3,’ ‘Lex2,’ and ‘Syn’ were 95.7%, 87.0%, and 66.7%, respectively. Furthermore, ‘Lex3,’ ‘Lex2,’ and ‘Syn’ formed 47.0%, 43.4%, and 9.6% of the disambiguation results, respectively.

We further examined the types of mistakes made by our method. First, there were some mistakes by ‘Syn.’ For example, in

$$\text{Rain washes the fertilizers off the land,} \quad (25)$$

there are two interpretations. The lexical likelihood values  $P_{lex3}$  of the two interpretations were calculated as 0, and the lexical likelihood values  $P_{lex2}$  of the two interpretations were calculated as 0, as well. The interpretations were ranked by the syntactic likelihood  $P_{syn}$ , and the interpretation of attaching the ‘off’ phrase to ‘fertilizer’ was mistakenly preferred. We also found some mistakes by ‘Lex2.’ For example, in

The parents reclaimed the child under the circumstances, (26)

there are two interpretations. The lexical likelihood values  $P_{lex3}$  of the two interpretations were calculated as 0. The lexical likelihood value  $P_{lex2}$  of the interpretation of attaching ‘under’ phrase to ‘child’ was higher than that of attaching it to ‘reclaimed,’ as there were many expressions like ‘a child under five’ observed in the training data. And thus the former interpretation was mistakenly preferred. It is obvious that these kinds of mistakes could be avoided if more data were available. We conclude that the most effective way of improving disambiguation results is to increase data for training lexical preference.

We further checked the disambiguation decisions made by ‘Syn’ when ‘Lex3’ and ‘Lex2’ fail to work, and found that all of the prepositional phrases in these sentences were attached to nearby phrases by ‘Syn,’ indicating that using syntactic likelihood can help to achieve a functioning of RAP. One may argue that we could obtain the same number 1 accuracy if we were to employ a deterministic approach in implementing RAP. As we pointed out earlier, however, if we are to obtain the  $N$  most preferred interpretations, we need to use syntactic likelihood. To verify that the syntactic likelihood is indeed useful, we conducted the following additional experiment. We ranked the interpretations of each of the 249 test sentences using only syntactic likelihood. We also selected the interpretation with phrases always attached to nearby phrases as the most preferred ones, and randomly selected interpretations from what remain as the  $n$ th most preferred ones. We evaluated the results on the basis of the number  $n$  accuracy. Figure 4 shows the top 5 accuracies of the stochastic approach and the deterministic approach. The results indicate that the former outperforms the latter. (The number 2 accuracy for both methods increases drastically, as many test sentences have only two interpretations.) The improvement is not significant, however. We expect the effect of the use of the syntactic likelihood to become more significant when longer sentences are used in future analyses.

In place of a length probability model, we used PCFG for calculating syntactic preference. We employed the Maximum Likelihood Estimator to estimate the parameters of PCFG (we did not use the so-called ‘inside-outside algorithm’ (Jelinek et al., 1990; Lari and Young, 1990)), making use of the same training data as those used for the length probability model. Table 1 represents this result as ‘Lex3+Lex2+PCFG.’ Our experimental results indicate that our method of using a length probability model outperforms that of using PCFG.

Instead of the back-off method, we used the product of lexical likelihood values and syntactic likelihood values to rank interpretations. When using lexical likelihood, we use a lexical likelihood value calculated from three-word probabilities, provided that it is not 0, otherwise we use a lexical likelihood value calculated from two-word probabilities. Table 1 represents this result as ‘Lex3(Lex2)×Syn.’ When the preference values of all of the interpretations obtained are calculated as 0, we rank the interpretations at random. Our results indicate that it is preferable to employ the back-off method.

## 7 Concluding Remarks

We have proposed a probabilistic method of disambiguation based on psycholinguistic principles. Our main proposals are: (a) to unify the psycholinguistic approach and the probabilistic approach,

specifically, to implement psycholinguistic principles on the basis of probabilistic methodology, (b) to use the notion of 'length' in defining a probabilistic model for the implementation of RAP and ALPP, and (c) to employ the back-off method to combine the use of lexical likelihood with that of syntactic likelihood. Our experimental results indicate that our method is quite effective.

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