

Efficient Model Development through Fine-tuning Transfer

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Abstract

Modern LLMs face a major obstacle: each new pre-trained model version requires expensive and repetitive alignment. We propose a method that transfers fine-tuning updates across model versions. The key idea is to extract the *diff vector*, which is the difference in parameters induced by fine-tuning, from a *source* model version and apply it to the base of a different *target* version. We show that transferring diff vectors significantly improves the target base model, often achieving performance comparable to its fine-tuned counterpart. For example, applying the fine-tuning updates from Llama 3.0 8B to Llama 3.1 8B increases accuracy by 46.9% on IFEval and 15.7% on Live-CodeBench without further training, surpassing Llama 3.1 8B Instruct. In multilingual settings, we also observe accuracy gains relative to Llama 3.1 8B Instruct, including 4.7% for Malagasy and 15.5% for Turkish on Global MMLU. Our controlled experiments reveal that fine-tuning transfer works best when source and target models are linearly connected in parameter space. We also show that this transfer provides a stronger and more efficient starting point for subsequent fine-tuning. Finally, we propose an iterative *recycling-then-finetuning* approach for continuous model development, which improves both efficiency and effectiveness. Our findings suggest that fine-tuning transfer is a viable strategy to reduce training costs while maintaining model performance.¹

1 Introduction

Today’s large language models (LLMs) are developed in two stages: (1) *pretraining* on massive corpora with self-supervised learning, and (2) *post-training* with alignment steps (Ouyang et al., 2022; Bai et al., 2022). While this pipeline creates powerful LLMs, it presents a major bottleneck for continuous development: every new version of a pre-

¹Code available at <https://github.com/pjlintw/fine-tuning-transfer>.

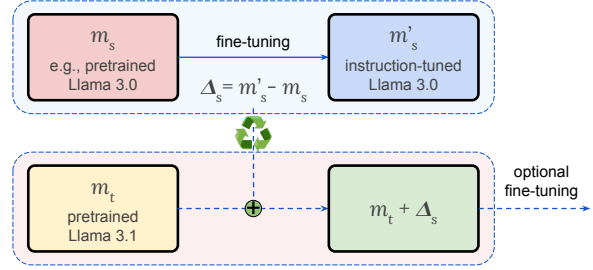


Figure 1: To transfer fine-tuning (e.g., instruction tuning) from a *source* model version s (e.g., Llama 3.0) to a *target* version t (Llama 3.1), we first compute the diff vector $\Delta_s = m'_s - m_s$ from version s , where m'_s is the fine-tuned model (instruction-tuned Llama 3.0) and m_s is the base model (pretrained Llama 3.0). Then, we add Δ_s to the target base model (pretrained Llama 3.1) to approximate the fine-tuned model in version t (instruction-tuned Llama 3.1).

trained model requires repeating expensive post-training. This challenge is particularly acute in domain- or language-specific applications, where the cost of redoing fine-tuning for each base model update is prohibitive (Qin et al., 2023; Bandarkar et al., 2025).

In this paper, we explore a method to reduce post-training costs by transferring fine-tuning updates between different model versions. Specifically, we propose incorporating the *weight updates* from a *source* model version s to improve a *target* model version t . Our approach (see Figure 1) first computes the *diff vector* $\Delta_s = m'_s - m_s$ from version s , which represents the difference between the fine-tuned model m'_s (e.g., instruction-tuned) and its base model m_s (pretrained). Intuitively, Δ_s encodes the task-specific updates to the model parameters during fine-tuning, and can be used to transfer knowledge from the source version s to the target version t . Contrary to prior work (Ilharco et al., 2023), which focuses on improving the capabilities of a single model on a specific target task, we focus on a general-purpose method to

transfer updates between different model versions for a variety of downstream tasks. We hypothesize that models fine-tuned using the same or similar training data and procedures exhibit linear relationships across versions: $m'_s - m_s \approx m'_t - m_t$. This suggests that we can approximate the fine-tuned version m'_t of the target base model m_t without training: $m'_t \approx m_t + \Delta_s$. The intuition is supported by linear mode connectivity theory (Mirzadeh et al., 2020; Frankle et al., 2020), which shows that two independently trained networks can be connected by a low-loss path (see Appendix A).

We begin by evaluating the feasibility of our approach through the transfer of *diff vectors* across different versions of open-weight models (Section 2). Recycling the fine-tuning updates from Llama 3.0 yields a 46.9% absolute accuracy improvement on IFEval over Llama 3.1 8B, while also surpassing the performance of Llama 3.1 8B Instruct without additional training.

Motivated by these results, we conduct a case study on the development of multilingual models (Section 3). We observe that diff vectors transfer facilitates a better understanding of the target language. Specifically, transferring weights from a fine-tuned version of Llama 3.0 Instruct to Llama 3.1 Instruct yields absolute accuracy improvements of 4.7% for Malagasy and 15.5% for Turkish on the Global MMLU benchmark (Singh et al., 2024a), without additional training.

To shed light on when fine-tuning transfer is most effective, we perform controlled experiments using OLMo 2’s (OLMo et al., 2024) intermediate pretrained checkpoints as different model versions (Section 4). Our results suggest that fine-tuning transfer is most effective when the source and target models lie within a linearly connected region of the parameter space, consistent with linear mode connectivity (Mirzadeh et al., 2020; Ainsworth et al., 2023; Wortsman et al., 2022a,b; Frankle et al., 2020).

Furthermore, we investigate whether the merged model $m_t + \Delta_s$ can serve as a computationally efficient and effective starting point for fine-tuning (Section 5). Our experiments demonstrate that initializing fine-tuning with this merged model can accelerate convergence and improve accuracy compared to training on top of m_t . We find that even when the selected diff vector is suboptimal, fine-tuning the merged model consistently improves performance compared to direct fine-tuning, without harming generalization to unseen tasks. This

suggests that fine-tuning transfer can serve as a robust and effective intermediate step when training is feasible.

Lastly, we explore a continuous model development scenario (in Section 6) in which new model versions are regularly released. We propose an iterative recycling–then–fine-tuning approach that incrementally accumulates fine-tuning updates from previous versions. In summary, our key contributions are as follows.

- Introducing an approach for transferring fine-tuning updates between model versions via diff vector transfer.
- Demonstrating that this approach can reduce training costs while maintaining competitive performance.
- Validating the approach in a multilingual model development setting, showing improved language-specific performance without retraining.
- Establishing conditions for effective fine-tuning transfer, particularly when models exhibit linear mode connectivity.
- Proposing a recycling-then-finetuning strategy to improve both efficiency and performance in a continuous model development setting.

2 Transferring fine-tuning updates across model versions

In this section, we explore transferring the weight changes from a source model version s to a target model version t , denoted $\mathcal{T}_{s \rightarrow t}$, without additional training. Specifically, we directly merge (add) the diff vector $\Delta_s = m'_s - m_s$ from version s , which captures the parameter adaptations from the base model m_s to its fine-tuned counterpart m'_s , onto the new base model m_t in version t , without any gradient-based training. Our results (Table 1) show that fine-tuning updates can be effectively transferred across model versions, as $m_t + \Delta_s$ often performs comparably to its fine-tuned counterpart m'_t .

2.1 Experimental setup

We conduct experiments on various open-weight models, including Llama (Dubey et al., 2024), OLMo (OLMo et al., 2024), and Tülu (Lambert et al., 2024). Throughout this work, we ensure that

Model	GSM8K	MATH	ARC _C	GPQA	MMLU	IFEval	HE+	MBPP+	LCB	BCB	Avg.
Llama 3.0 8B Instruct	81.1	28.8	82.4	31.5	64.9	76.6	56.7	55.6	14.0	6.8	49.8
Llama 3.0 8B + $\Delta_{3.1}$	82.8	44.7	83.0	25.9	70.0	76.6	62.8	55.3	15.8	12.8	53.0
Llama 3.1 8B Instruct	86.5	50.3	83.8	31.3	72.9	80.5	61.0	54.8	16.0	14.9	55.2
Llama 3.1 8B + $\Delta_{3.0}$	56.6	19.3	79.2	21.9	66.8	36.4	29.9	51.9	0.4	5.4	36.8
	79.8	29.9	82.9	32.6	65.1	83.3	55.5	56.6	16.1	10.1	51.2

Table 1: Fine-tuning transfer significantly improves the performance of the target base model across various tasks, achieving results comparable to its fine-tuned counterpart in many cases. Here, $\Delta_{3.0}$ and $\Delta_{3.1}$ represent the diff vectors between Llama Instruct and Llama for versions 3.0 and 3.1, respectively. Notably, adding the diff vector Δ_s from a different model version can effectively transform a non-instruction-tuned model (e.g., Llama 3.0 or Llama 3.1) into one that follows instructions well (Llama 3.0 + $\Delta_{3.1}$ or Llama 3.1 + $\Delta_{3.0}$) without further training. Additional results for OLMo and Tülu can be found in Appendix B.2, where we additionally find that advanced LLM capabilities, attained through alignment tuning stages such as Supervised Fine-Tuning (SFT), Direct Preference Optimization (DPO), or Group Relative Policy Optimization (GRPO), can be successfully transferred across different model versions.

our source and target models are of the same architecture. We provide additional cross-architecture transfer results in Appendix B.3 and leave further research on cross-architecture recycling as future work. Our study explores both transfer directions: from an older model version to a newer one (*recycling*) and from a newer version to an older one (*backporting*).

Recycling can save training time and computational resources, while incorporating post-training capabilities into the newer pretrained model. Conversely, *backporting* is beneficial when the older base model is better optimized for a specific use case (e.g., a particular language), allowing the user to take advantage of the new fine-tuning improvements while maintaining optimization and compatibility.² We emphasize that our goal is not to achieve state-of-the-art results, but instead to assess the feasibility of transferring fine-tuning updates between model versions.

We evaluate the merged model $m_t + \Delta_s$ on a diverse set of benchmarks, including general knowledge with MMLU (Hendrycks et al., 2021a), math with GSM8K (Cobbe et al., 2021) and MATH (Hendrycks et al., 2021b), reasoning with ARC_C (Clark et al., 2018) and GPQA (Rein et al., 2024), instruction-following with IFEval (Zhou et al., 2023), code generation with HumanEval+ (HE+ in Table 1) and MBPP+ (Liu et al., 2023), LiveCodeBench (Jain et al., 2024), and BigCodeBench (Zhuo et al., 2024) (LCB and BCB in Table 1 respectively). We compare its perfor-

mance to that of directly fine-tuned m_t (i.e., m'_t).³ See Appendix C for evaluation details.

2.2 Results and discussion

Transferring fine-tuning substantially boosts the target base model’s performance: Table 1 shows our results when transferring fine-tuning (i.e., instruction tuning) updates between Llama 3.0 and Llama 3.1. First, we note that Llama 3.0 Instruct consistently performs better than Llama 3.1 (and vice versa). This highlights that most capabilities of the instruction-tuned model arise post-training. Here, we attempt to transfer such capabilities between model versions, and thus bypass the alignment stage. Strikingly, adding the diff vector Δ_s from a different model version can effectively transform a non-instruction-tuned model (e.g., Llama 3.0 or Llama 3.1) into one that follows instructions well (Llama 3.0 + $\Delta_{3.1}$ or Llama 3.1 + $\Delta_{3.0}$). For example, our approach yields 42.1% and 46.9% absolute accuracy improvements on the instruction-following benchmark IFEval over the base versions of Llama 3.0 and Llama 3.1, respectively. Large gains are also observed across the board on math, code, and reasoning benchmarks, with an average improvement of 16.5% for Llama 3.0 and 14.4% for Llama 3.1.

These results suggest that advanced knowledge and instruction-following abilities can be efficiently transferred between model versions without further training. In general, Llama 3.0 benefits more from

²In software development, *backporting* refers to the process of adapting features or updates from a newer version of a software system or component for use in an older version.

³For evaluating HumanEval+ and MBPP+ we use EvalPlus (Liu et al., 2023), and the official evaluation libraries for LiveCodeBench and BigCodeBench. All other tasks are evaluated using the lm-evaluation-harness library (Gao et al., 2024).

the backported diff vector $\Delta_{3.1}$ from version 3.1 than Llama 3.1 does from recycling version 3.0’s diff vector $\Delta_{3.0}$.

Transferring fine-tuning can achieve performance comparable to the fine-tuned model:

Our results demonstrate that the merged model $m_t + \Delta_s$ can perform on par with its fine-tuned counterpart m'_t across various tasks. This is particularly true for Llama 3.0 + $\Delta_{3.1}$, which matches or surpasses Llama 3.0 Instruct on eight out of ten tasks we evaluated. Interestingly, Llama 3.1 + $\Delta_{3.0}$ outperforms Llama 3.1 Instruct on four out of the ten benchmarks. This is a testament to the diff vector’s ability to encode advanced reasoning and instruction-following capabilities. Overall, our results suggest that fine-tuning transfer provides an effective and extremely low-cost method to improve model performance when training is prohibitively expensive.

Transferring fine-tuning can induce step-by-step reasoning: Interestingly, we observed that transferring fine-tuning updates consistently shifts the target base model’s answers from direct responses to step-by-step reasoning (Appendix B.1). This emergent reasoning behavior appears after adding the diff vector and aligns with the accuracy improvements on GSM8K and MATH benchmarks.

3 Efficient multilingual model development

Motivated by our results in Section 2, we now turn toward applying our fine-tuning transfer approach in a multilingual model development setting. We focus exclusively on a *recycling* scenario, where our aim is to transfer the language-specific instruction tuning updates from an older model version to a newer one.

For language-specific instruction tuning, we fine-tune an instruction-tuned model rather than a pretrained one. This approach aligns with the common practice of using an instruction-tuned English or multilingual model as the foundation when developing language-specific models. A key challenge in this setting is that state-of-the-art LLMs often include multilingual data in pretraining and instruction tuning, which makes it unclear whether language-specific fine-tuning is still necessary. *How effective is our recycling approach when applied to a multilingual instruction-tuned model?*

Model	Malagasy	Sinhala	Turkish
Llama 3.0 8B Instruct	23.1	23.3	30.8
+ FT	30.8	29.0	43.2
Llama 3.1 8B Instruct	27.6	33.0	27.7
+ $\Delta_{3.0}$	32.3	32.3	43.2

Table 2: Recycling fine-tuning updates improves multilingual performance on Global MMLU without retraining, yielding a 4.7% and 15.5% absolute improvement for Malagasy and Turkish, respectively, compared to Llama 3.1 8B Instruct. $\Delta_{3.0}$ represents the diff vector between Llama 3.0 Instruct and its monolingual fine-tuned (FT) version.

Our results show that recycling fine-tuning remains effective in this scenario, as long as the target base model is outperformed by the fine-tuned model of the source version.

3.1 Experimental setup

We fine-tune Llama 3.0 Instruct (m_s) separately on language-specific instruction tuning data for three languages: Malagasy, Sinhala, and Turkish. We use the Aya dataset (Singh et al., 2024b) for Malagasy (14.6K examples) and Sinhala (14.5K examples), and the InstrucTurca dataset (Altinok, 2024) for Turkish (16.7K examples).⁴ Each model is trained for 30K training steps with a learning rate of 5e-6 and a batch size of 8, using 4 NVIDIA A100-80G GPUs.⁵

After training on each language, we compute the diff vector $\Delta_s = m'_s - m_s$ and add it to Llama 3.1 Instruct m_t . We simulate a low-resource setting and do not perform any additional training with language-specific data. The merged model $m_t + \Delta_s$ is evaluated against the base model m_t on the Global MMLU benchmark (Singh et al., 2024a).

3.2 Results and discussion

Transferring fine-tuning is effective for developing multilingual models: Our results in Table 2 demonstrate the benefits of reusing fine-tuning updates in multilingual model development. For Malagasy and Turkish, transferring the diff vector from Llama version 3.0 to 3.1 results in significant

⁴To simulate a low-resource setting, we sampled 6.5% of the original InstrucTurca dataset, which contains 2.58 million examples, resulting in approximately 16.7K examples.

⁵We use the AdamW optimizer with a linear scheduler and a warmup ratio of 0.03. We disable dropout and exclude weight decay for embeddings. The sequence length is 2048. We use open-instruct (Lambert et al., 2024) for training and lm-evaluation-harness (Gao et al., 2024) for evaluation.

accuracy improvements (4.7% and 15.5%, respectively) over Llama 3.1 8B Instruct. Our recycling approach performs better than the fine-tuned Llama 3.0 Instruct model for Malagasy (1.5% accuracy improvement) and maintains similar performance for Turkish.

On the other hand, for Sinhala, recycling fine-tuning offers no advantage, as Llama 3.1 Instruct already outperforms the previously fine-tuned Llama 3.0 Instruct. However, even in this case, recycling does not significantly reduce performance.

4 When is fine-tuning transfer effective?

Having demonstrated the effectiveness of fine-tuning transfer, we now conduct controlled experiments to better understand when this approach is most effective. At a high level, we treat different checkpoints of a pretrained model as distinct model versions. We then fine-tune these model versions on the same data and assess the impact of transferring fine-tuning updates between them. Our results reveal that fine-tuning transfer is most successful when the source and target models are close within a linearly connected region of the parameter space, consistent with linear mode connectivity. We provide further theoretical analysis in Appendix A.

4.1 Experimental setup

We conduct experiments with the publicly available intermediate checkpoints of OLMo 2 7B.⁶ The base OLMo 2 model was trained in two stages: (1) a general web-based pretraining stage (stage 1), and (2) a mid-training stage (stage 2) using high-quality web data and domain-specific data to enhance STEM-related capabilities. We select five checkpoints: \mathcal{M}_1 (early-stage 1, at 300K steps), \mathcal{M}_2 (mid-stage 1, at 600K steps), \mathcal{M}_3 (end-stage 1, at 929K steps), \mathcal{M}_4 (mid-stage 2, at 6K steps), and \mathcal{M}_5 (end-stage 2, at 12K steps). Each \mathcal{M}_i is treated as a distinct model version. We investigate both transfer scenarios: (1) recycling ($\mathcal{T}_{\mathcal{M}_i \rightarrow \mathcal{M}_j}, i < j$), and (2) backporting ($\mathcal{T}_{\mathcal{M}_j \rightarrow \mathcal{M}_i}, j > i$).

Due to our limited computational resources, supervised fine-tuning with a large instruction tuning dataset would be prohibitively expensive. We therefore fine-tune all model versions using a subset of the math reasoning instruction tuning data from Tülu 3, which includes Tülu 3 Persona MATH,

	\mathcal{M}_1	\mathcal{M}_2	\mathcal{M}_3	\mathcal{M}_4	\mathcal{M}_5
	13.2	19.4	24.4	64.5	65.5
+ Δ_1		26.6	32.0	27.5	19.6
+ Δ_2	19.0		39.8	25.9	17.3
+ Δ_3	14.3	25.0		68.6	70.3
+ Δ_4	11.8	18.0	22.6		77.1
+ Δ_5	11.9	16.0	24.0	72.9	
FT(\mathcal{M}_i)	45.1	50.7	60.4	75.7	75.5

Table 3: **GSM8K accuracies indicating that more powerful models are better at leveraging transferred fine-tuning. Effective use of transferred fine-tuning only emerges once the target base model reaches a certain level of capability. Furthermore, fine-tuning transfer works best when the source and target models are close within a linearly connected region of the parameter space.** Here, \mathcal{M}_i represents different intermediate pre-trained checkpoints of OLMo 2 7B (with smaller values of i indicating earlier checkpoints), and Δ_i refers to the diff vector resulting from the fine-tuning of version i . FT(\mathcal{M}_i) denotes applying fine-tuning directly to \mathcal{M}_i . See Table 15 in Appendix D for MATH500 results.

GSM, and Algebra (220K examples total), following the training procedure described in Section 3.1.

We evaluate our models on GSM8K and the MATH500 subset (Hendrycks et al., 2021b) of the MATH dataset. These datasets are selected because fine-tuning on Tülu 3’s math reasoning data significantly improves performance on them, allowing for a clearer analysis of the impact of transferring fine-tuning updates between model versions.⁷

4.2 Results and discussion

More powerful models are better at leveraging transferred fine-tuning: Our results in Table 3 indicate that stronger models are more effective at leveraging transferred fine-tuning updates. While transferring fine-tuning can improve performance for \mathcal{M}_1 , \mathcal{M}_2 , and \mathcal{M}_3 , the merged models $\mathcal{M}_i + \Delta_j$ (Δ_j denotes the diff vector from model version \mathcal{M}_j , $j \neq i$) still fall significantly short of their fine-tuned counterparts, denoted FT(\mathcal{M}_i). On GSM8K, the accuracy gaps between the best $\mathcal{M}_i + \Delta_j$ and FT(\mathcal{M}_i) are 26.1%, 24.1%, 20.6% for \mathcal{M}_1 , \mathcal{M}_2 , and \mathcal{M}_3 , respectively. In contrast, for \mathcal{M}_4 , this gap narrows to 2.8%. Notably, recycling fine-tuning from \mathcal{M}_4 to \mathcal{M}_5 (i.e., $\mathcal{M}_5 + \Delta_4$) surpasses fine-tuning directly on \mathcal{M}_5 (FT(\mathcal{M}_5)), achieving 1.6% accuracy improve-

⁶<https://huggingface.co/allenai/OLMo-2-1124-7B>

⁷For evaluation, we use the OLMES library (Gu et al., 2024).

ment (77.1% vs. 75.5%). Similar trends are observed on MATH500. This pattern suggests an emergent ability—effective use of transferred fine-tuning only emerges when the target base model is sufficiently strong. In other words, the benefits of transferring fine-tuning only become significant beyond a certain level of capability.

Fine-tuning transfer works best when models are close in the parameter space: Our results also suggest that fine-tuning transfer is most effective when the source and target models are closely connected in the parameter space. On both GSM8K and MATH500, models \mathcal{M}_1 and \mathcal{M}_2 benefit more from Δ_3 than from Δ_4 or Δ_5 . Similarly, \mathcal{M}_4 and \mathcal{M}_5 gain more from Δ_3 than from Δ_1 or Δ_2 . Overall, \mathcal{M}_1 , \mathcal{M}_2 , and \mathcal{M}_3 form a mutually beneficial group, as do \mathcal{M}_4 and \mathcal{M}_5 . However, transferring between these two groups can degrade performance. Specifically, \mathcal{M}_1 , \mathcal{M}_2 , and \mathcal{M}_3 do not benefit from Δ_4 and Δ_5 , while \mathcal{M}_4 and \mathcal{M}_5 typically benefit only from Δ_3 .⁸

5 Fine-tuning transfer as a starting point for further fine-tuning

So far, we have explored a scenario where fine-tuning updates are transferred between model versions without additional fine-tuning. We now switch gears to investigate whether the merged model $m_t + \Delta_s$ can serve as a stronger and more computationally efficient starting checkpoint for further fine-tuning. We conduct controlled experiments comparing two approaches: fine-tuning the merged model $m_t + \Delta_s$ versus fine-tuning m_t directly. Our results demonstrate that initializing fine-tuning with $m_t + \Delta_s$ often leads to faster convergence and higher performance on both seen and unseen tasks. This suggests that fine-tuning transfer can be a useful intermediate step when additional training is feasible. We refer to this approach as “*transferring-then-finetuning*”.

5.1 Experiment setup

We follow the training procedure outlined in Section 3.1. For evaluation, we use GSM8K and MATH500, along with an additional dataset to assess how well our transferring-then-finetuning approach generalizes to the unseen task GPQA_{Diamond} (Rein et al., 2024).

⁸The only exception is \mathcal{M}_4 benefiting from \mathcal{M}_1 and \mathcal{M}_2 on MATH500.

5.2 Results and discussion

	\mathcal{M}_1	\mathcal{M}_2	\mathcal{M}_3	\mathcal{M}_4	\mathcal{M}_5
	13.2	19.4	24.4	64.5	65.5
+ $\Delta_1 \rightarrow$ FT		56.9 _{+30.3}	62.8 _{+30.8}	77.8 _{+50.3}	78.6 _{+59.0}
+ $\Delta_2 \rightarrow$ FT	50.1 _{+31.1}		62.7 _{+22.9}	78.6 _{+52.7}	78.7 _{+61.4}
+ $\Delta_3 \rightarrow$ FT	48.5 _{+34.2}	57.6 _{+32.6}		77.6 _{+9.0}	77.1 _{+6.8}
+ $\Delta_4 \rightarrow$ FT	48.2 _{+36.4}	56.7 _{+38.7}	63.7 _{+41.1}		77.0 _{-0.1}
+ $\Delta_5 \rightarrow$ FT	47.6 _{+35.7}	55.6 _{+39.6}	63.5 _{+39.5}	74.6 _{+1.7}	
FT(\mathcal{M}_i)	45.1	50.7	60.4	75.7	75.5

Table 4: **GSM8K accuracies showing that fine-tuning transfer provides a stronger starting point (i.e., $\mathcal{M}_i + \Delta_j$) for further fine-tuning (FT).** Numbers in subscript indicate improvement over the baseline without fine-tuning. Here, \mathcal{M}_i represents different intermediate pretrained checkpoints of OLMo 2 7B (with smaller values of i indicating earlier checkpoints), and Δ_i refers to the diff vector resulting from the fine-tuning of version i . FT(\mathcal{M}_i) denotes applying fine-tuning directly to \mathcal{M}_i . See Table 16 in Appendix E for MATH500 results.

Transferring-then-finetuning can substantially boost performance: Our results are summarized in Table 4. Transferring-then-finetuning offers significant improvements over our vanilla transfer approach (without additional fine-tuning) on both GSM8K and MATH500. On GSM8K, the largest accuracy improvements are 36.4%, 39.6%, 41.1%, 52.7%, and 61.4% for \mathcal{M}_1 , \mathcal{M}_2 , \mathcal{M}_3 , \mathcal{M}_4 , and \mathcal{M}_5 , respectively. The benefits are most pronounced for weaker base models (\mathcal{M}_1 , \mathcal{M}_2 , and \mathcal{M}_3) across all diff vectors, as well as for stronger base models when paired with a weak diff vector (e.g., $\mathcal{M}_5 + \Delta_1$).

Interestingly, fine-tuning also helps bridge the performance gap between the merged models $\mathcal{M}_i + \Delta_j$ ($j \neq i$) for each base model \mathcal{M}_i . For example, fine-tuning dramatically improves the performance of $\mathcal{M}_5 + \Delta_1$ by 59% and $\mathcal{M}_5 + \Delta_2$ by 61.4%, closing the gap with the fine-tuned versions of $\mathcal{M}_5 + \Delta_3$. This reduces the need to pre-select the best diff vector when multiple choices are available. Importantly, transferring-then-finetuning generally outperforms standard fine-tuning regardless of the diff vector used.

Transferring-then-finetuning can offer faster convergence: Figure 2 shows that using the merged model $\mathcal{M}_i + \Delta_j$ as the initial checkpoint improves training efficiency. Specifically, $\mathcal{M}_i + \Delta_j$ not only converges significantly faster than \mathcal{M}_i during fine-tuning but also reaches a higher peak accuracy on GSM8K. Overall, our results suggest

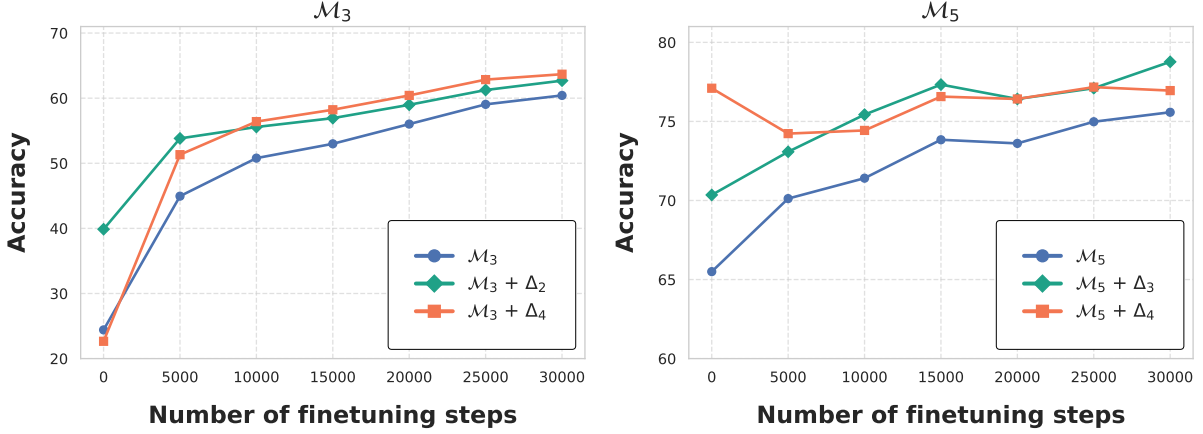


Figure 2: **GSM8K performance showing that fine-tuning transfer provides a more computationally efficient starting point (i.e., $\mathcal{M}_i + \Delta_j$) for further training.** Here, \mathcal{M}_i represents different intermediate pretrained checkpoints of OLMo 2 7B (with smaller values of i indicating earlier checkpoints), and Δ_j refers to the diff vector resulting from the fine-tuning of version j . Additional results for $\mathcal{M}_1, \mathcal{M}_2, \mathcal{M}_4$ can be found Appendix E.

that transferring-then-finetuning is a cost-effective approach that reduces the number of fine-tuning steps, thereby improving training efficiency.

Transferring-then-finetuning does not negatively impact model generalization: As shown in Table 5, this approach attains strong zero-shot generalization on the unseen task GPQA_{Diamond}, comparable to standard fine-tuning. These results suggest that transferring-then-finetuning does not lead to overfitting, demonstrating its broad applicability across diverse tasks.

6 Iterative recycling-then-finetuning for improved performance and efficiency

Building on the insights from our previous experiments, we now explore a continuous model development setting in which new versions of a pretrained model are regularly released. At the core of our approach is an *iterative recycling-then-finetuning* strategy that incrementally incorporates fine-tuning updates, i.e., diff vectors, from past model versions. Instead of applying only the latest diff vector to the new base model, we recycle previous diff vectors iteratively. Specifically, the diff vector at the current model version is carried forward to the next for subsequent fine-tuning. Our experiments show that this iterative recycling approach consistently improves both training efficiency and model performance.

6.1 Iterative recycling-then-finetuning

We treat the five intermediate checkpoints of OLMo 2 7B— $\mathcal{M}_1, \mathcal{M}_2, \mathcal{M}_3, \mathcal{M}_4, \mathcal{M}_5$ (described in Sec-

	\mathcal{M}_1	\mathcal{M}_2	\mathcal{M}_3	\mathcal{M}_4	\mathcal{M}_5
	23.7	24.2	23.2	26.3	25.3
+ $\Delta_1 \rightarrow$ FT		25.3 _{-1.0}	25.2 _{-2.1}	33.3 _{+9.6}	25.8 _{-0.5}
+ $\Delta_2 \rightarrow$ FT	27.8 _{-1.5}		25.3 _{+0.0}	30.8 _{+6.6}	27.3 _{+3.1}
+ $\Delta_3 \rightarrow$ FT	27.8 _{-0.5}	27.8 _{+0.5}		23.7 _{+0.5}	27.3 _{+5.1}
+ $\Delta_4 \rightarrow$ FT	24.8 _{-2.0}	24.8 _{-4.5}	26.3 _{+2.1}		24.2 _{-1.1}
+ $\Delta_5 \rightarrow$ FT	22.7 _{-5.1}	26.8 _{+0.0}	23.2 _{-1.0}	27.8 _{+4.6}	
FT(\mathcal{M}_i)	25.8	26.8	26.8	19.2	26.3

Table 5: GPQA_{Diamond} accuracies showing that fine-tuning transfer provides a stronger starting point (i.e., $\mathcal{M}_i + \Delta_j$) for further fine-tuning (FT), and transferring-then-finetuning does not negatively impact model generalization to unseen tasks. Numbers in subscript indicate improvement over the baseline without fine-tuning. Here, \mathcal{M}_i represents different intermediate pretrained checkpoints of OLMo 2 7B (with smaller values of i indicating earlier checkpoints), and Δ_j refers to the diff vector resulting from the fine-tuning of version j . FT(\mathcal{M}_i) denotes applying fine-tuning directly to \mathcal{M}_i .

tion 4.1) as different model versions of the pretrained OLMo 2 model. Our iterative recycling-then-finetuning algorithm, outlined in Algorithm 1, works as follows: At each iteration i , we first apply the most recent diff vector, Δ_{i-1}^{iter} , to the new base model \mathcal{M}_i , and then further fine-tune the resulting model. Next, we compute a new diff vector between the fine-tuned model and the current base model \mathcal{M}_i . This new diff vector is then carried forward to the next model version for fine-tuning in the subsequent iteration.

We refer to our iterative recycling-then-finetuning approach as Δ^{iter} and compare it to Δ^{dir} , the direct recycling-then-finetuning approach

	\mathcal{M}_3	\mathcal{M}_4	\mathcal{M}_5
	24.4	64.5	65.5
+ $\Delta^{dir} \rightarrow$ FT	62.7 _{+38.3}	77.6 _{+13.1}	77.0 _{+11.5}
+ $\Delta^{iter} \rightarrow$ FT	63.4 _{+39.0}	77.4 _{+12.9}	78.6 _{+13.1}
FT(\mathcal{M}_i)	60.4	75.7	75.5

Table 6: **Both iterative (Δ^{iter}) and direct (Δ^{dir}) recycling-then-finetuning approaches significantly boost GSM8K performance, surpassing standard fine-tuning without recycling (FT(\mathcal{M}_i)).** Numbers in subscripts indicate improvement over OLMo 2 7B checkpoints. At a high level, Δ^{iter} gradually incorporates fine-tuning updates, i.e., diff vectors, from previous model versions, while Δ^{dir} directly applies the diff vector from the latest model version to the current model. Results for \mathcal{M}_1 and \mathcal{M}_2 are omitted as these models remain identical across the two approaches. See Figure 4 in Appendix F for additional results.

as described in 5. We follow the training procedure outlined in Section 3.1.

6.2 Results and discussion

Iterative recycling-then-finetuning significantly improves performance: Table 6 compares the performance of two recycling approaches: iterative recycling-then-finetuning (Δ^{iter}) and direct recycling-then-finetuning (Δ^{dir}). Both approaches lead to significant performance improvements across model versions on GSM8K, with larger gains observed in earlier versions. Both approaches outperform the standard fine-tuning baseline (without recycling) by a substantial margin. In general, Δ^{iter} performs similarly to or better than Δ^{dir} across all model versions. These results suggest that in scenarios where the base model is continuously updated, adopting an iterative recycling strategy is beneficial and does not result in error propagation.

7 Related work

Fine-tuning transfer: Prior work has studied how to reuse fine-tuning updates on a fixed base model to improve generalization across tasks, domains, and languages. This includes full-model adaptation (Phang et al., 2018; Pruksachatkun et al., 2020; Vu et al., 2020, 2021; Aghajanyan et al., 2021) as well as parameter-efficient modules such as adapters (Pfeiffer et al., 2021; Poth et al., 2021), soft prompts (Vu et al., 2022b,a; Su et al., 2022; Asai et al., 2022), and LoRA matrices (Huang et al.,

2024; Zadouri et al., 2024; Ostapenko et al., 2024); see Yadav et al. (2024a) for a comprehensive survey. These methods typically assume a shared base model and focus on transferring capabilities across tasks or domains. Similarly, model merging combines multiple task-specific models based on the same model to create a more powerful model (Ilharco et al., 2023; Yadav et al., 2023; Wang et al., 2024a; Ramé et al., 2024; Yu et al., 2024; Yadav et al., 2024b; Ahmadian et al., 2024; Bandarkar et al., 2025). Recent work also extrapolates RLHF updates back to the base model (Zheng et al., 2024; Lin et al., 2025). In contrast, our work focuses on transferring fine-tuning updates *across different model versions*, addressing the challenge of frequent model upgrades in LLM development.

Cross-model fine-tuning transfer: Several studies investigate transferring fine-tuning across different model architectures, primarily focusing on lightweight modules in non-instruction-tuned settings (Lester et al., 2022; Su et al., 2022; Wang et al., 2024b; Fleshman and Van Durme, 2024; Echterhoff et al., 2024).

Closely related to our work, Qin et al. (2023) study recyclable fine-tuning in a continual domain adaptation setting from the BERT (Devlin et al., 2019) era, where fine-tuning updates from domain-adapted checkpoints are reused to adapt to new domains. Other efforts aim to reuse weights across divergent model architectures through duplication (Chen et al., 2022), progressive stacking (Gong et al., 2019), or parameter merging (Wang et al., 2023). While these works reuse fine-tuning updates across domains, skills, or architectures, our work focuses on transferring full fine-tuning updates across different versions of both pretrained and instruction-tuned LLMs. This enables efficient model development even when the underlying models differ in pretraining scale or alignment steps. We evaluate both recycling and backporting scenarios. Our approach complements prior work, and combining these directions presents a promising avenue for future research.

8 Conclusion

Our study demonstrates that fine-tuning transfer offers a practical approach to mitigate the inefficiencies of frequent model updates. By applying diff vectors from a fine-tuned source model version to a different target model version, we achieve substantial performance improvements without the

need for full fine-tuning. In a multilingual context, this approach can significantly boost performance on target-language tasks, offering an efficient solution for language-specific fine-tuning. Through controlled experiments, we show that fine-tuning transfer is most effective when the source and target models are linearly connected in the parameter space. Furthermore, this approach can offer a more robust and computationally efficient starting checkpoint for further fine-tuning. Taken together, we hope that our work will spur more fundamental research into the efficient development of modern LLMs.

Limitations

Our controlled experiments focus on evaluating supervised fine-tuning as a post-training method, using math reasoning instruction data. However, supervised fine-tuning is only one part of the broader post-training process. Modern LLMs often undergo multiple post-training steps, including reinforcement learning with human feedback (RLHF), preference optimization, or training-then-merging techniques. It is also important to evaluate a broader range of downstream tasks to better assess generalization across different LLM capabilities. In addition, the impact of model shift—such as weight movement, changes in the loss landscape, or representational drift, on the transferability of diff vectors remains underexplored. Expanding our approach to cover these aspects of model development is a promising direction for future work.

Ethical considerations and risks

Our approach aims to improve the efficiency of LLM development by reducing the need for extensive alignment process. However, this method carries certain risks. One concern is that reusing fine-tuning updates may inadvertently transfer biases or undesirable behaviors from one model to another, especially if the source model contains such issues.

Although this approach lowers computational costs, it does not negate the need for careful model design to ensure ethical behavior. Thus, responsible implementation of this technique is crucial. Future research should explore its ethical implications across different model architectures and training approaches.

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Appendix

A Theoretical justification for Section 2: Transferring fine-tuning updates across model versions

We provide the theoretical motivation for fine-tuning transfer. Let m_s and m_t denote the source and target base models, respectively. Here we assume that m_s and m_t share the same architecture. Let m'_s and m'_t be the fine-tuned versions of m_s and m_t on dataset \mathcal{D} . We define $\Delta_s = m'_s - m_s$ as the fine-tuning updates, and hypothesize that Δ_s represents task-specific knowledge that is transferable across model versions.

Linear Mode Connectivity Interpretation. Following linear mode connectivity (Frankle et al., 2020; Mirzadeh et al., 2020; Neyshabur et al., 2020), we assume that m'_s and m'_t (which share the same architecture) arrive at local minima that are connected by a linear path of non-increasing error. Consider some model on this path $m(\lambda)$ given by

$$m(\lambda) = (1 - \lambda)m'_s + \lambda m'_t. \quad (1)$$

Substituting m'_s by $\Delta_s + m_s$ and m'_t by $\Delta_t + m_t$:

$$m(\lambda) = (1 - \lambda)(m_s + \Delta_s) + \lambda(m_t + \Delta_t). \quad (2)$$

Rewriting this expression:

$$m(\lambda) = (1 - \lambda)m_s + \lambda m_t + (1 - \lambda)\Delta_s + \lambda\Delta_t. \quad (3)$$

Assuming $\Delta_s \approx \Delta_t$, the update term simplifies to approximately Δ_s , yielding:

$$m(\lambda) \approx (1 - \lambda)m_s + \lambda m_t + \Delta_s. \quad (4)$$

or equivalently:

$$m(\lambda) \approx m_t + (1 - \lambda)(m_s - m_t) + \Delta_s. \quad (5)$$

In particular, when $\lambda = 1$, $m(\lambda) = m'_t \approx m_t + \Delta_s$, which shows that reusing Δ_s corresponds to extrapolating from m_t towards the task solution learned by m_s .

Connection to Task Vector Interpolation. This interpretation aligns with prior work on task vector arithmetic (Ilharco et al., 2023), where multiple fine-tuned models are merged by adding their update vectors to a shared base. For example, the merged weights θ_m produced by adding the task

vectors of model A and B (with weights θ_a and θ_b) yield:

$$\begin{aligned} \theta_m &= \theta_p + \lambda((\theta_a - \theta_p) + (\theta_b - \theta_p)) \\ &= (1 - 2\lambda)\theta_p + \lambda\theta_a + \lambda\theta_b \end{aligned}$$

where θ_p are the weights of the base pretrained model. This is a linear interpolation among θ_p , θ_a , and θ_b , and assumes the models lie within a connected low-loss region. Our definition of Δ_s corresponds to a special case of this framework: we apply a single update vector from m_s to a different base model m_t . Under the same connectivity assumption, this transfer remains valid and preserves task performance.

B Additional results for Section 2: Transferring fine-tuning updates across model versions

B.1 GSM8K and MATH generation results

Tables 9 and 10 presents the generation outputs after transferring fine-tuning updates from Llama 3.0 to the target base model, Llama 3.1. We observe that Llama 3.1 + $\Delta_{3.0}$ reliably exhibits step-by-step reasoning, suggesting that fine-tuning transfer can improve the base model’s reasoning capability.

B.2 Evaluation results for Tülu and OLMo models

We also conduct experiments with Tülu (Lambert et al., 2024) and OLMo (OLMo et al., 2024), both of which were developed from Llama 3.1 through multiple alignment stages, including Supervised Fine-Tuning (SFT), Direct Preference Optimization (DPO) (Rafailov et al., 2023), and a final reinforcement learning stage—Reinforcement Learning with Verifiable Rewards (RLVR) (Lambert et al., 2024) for OLMo 2 and Tülu 3, or Group Relative Policy Optimization (GRPO) (Shao et al., 2024) for Tülu 3.1. At a high level, we subtract the weights of Llama 3.1 from these alignment-tuned checkpoints and then backport (add) the resulting diff vectors to Llama 3.0. Recycling is not applicable here, as we do not have the alignment-tuned checkpoints for Llama 3.0.

Our results are summarized in Table 7 and Table 8. In general, we find that advanced LLM capabilities, attained through alignment tuning stages such as SFT, DPO, RLVR, and GRPO (encoded in Δ_{SFT} , Δ_{DPO} , Δ_{RLVR} , and Δ_{GRPO} , respectively), can be successfully transferred across different model versions. For example, backporting

Model	GSM8K	MATH	ARC _C	GPQA	MMLU	IFEval
Llama 3.1 8B	56.6	19.3	79.2	21.9	66.8	31.4
Llama 3.1 8B Instruct	86.5	50.3	83.8	31.3	72.9	78.7
Tülu 3 8B SFT	76.2	31.6	79.1	31.0	65.1	72.0
Tülu 3 8B DPO	84.1	42.4	79.6	33.3	68.4	81.7
Tülu 3 8B	87.9	43.4	79.4	34.4	67.9	81.5
Llama 3.0 8B	55.6	17.3	79.7	22.3	66.7	30.3
+ Δ_{SFT}	71.8	26.3	77.9	32.1	63.5	69.1
+ Δ_{DPO}	81.1	38.1	78.6	31.9	67.5	82.9
+ Δ_{RLVR}	85.1	37.6	79.1	32.4	66.2	82.4
Tülu 3.1 8B	89.9	43.3	79.0	31.4	67.6	84.1
Llama 3.0 8B Instruct	81.1	28.8	82.4	31.5	64.9	76.2
Llama 3.0 8B	55.6	17.3	79.7	22.3	66.7	30.3
+ Δ_{GRPO}	85.8	39.5	78.2	29.4	65.0	82.6

Table 7: We find that advanced LLM capabilities, attained through alignment tuning stages such as SFT, DPO, RLVR, and GRPO (encoded in Δ_{SFT} , Δ_{DPO} , Δ_{RLVR} , and Δ_{GRPO} , respectively), can be successfully transferred across different model versions.

Δ_{GRPO} from Tülu 3.1 8B to Llama 3.0 8B significantly improves accuracy, boosting GSM8K performance from 55.6% to 85.8% (30.2% improvement) and IFEval from 34.5% to 82.6% (48.1% improvement). This surpasses Llama 3.0 8B Instruct (81.1% on GSM8K, 76.6% on IFEval) and performs competitively with Llama 3.1 8B Instruct (86.5% and 80.5%) and Tülu 3.1 8B (89.9% and 84.1%).

B.3 Additional results for Section 2: Transferring fine-tuning updates across model architectures

Table 11 and Table 12 summarize fine-tuning transfer results across model versions with architectural differences. We compute the diff vector as described in Section 2, applying fine-tuning updates only to layers in the target model that match the source in shape. We observe that reusing fine-tuning updates across large version gaps remains challenging, and we leave this direction to future work.

C Additional evaluation details

We use the same evaluation setup and prompts as those in Llama 3 (Dubey et al., 2024) for Llama models and those in Tülu 3 (Lambert et al., 2024) for OLMo and Tülu models, whenever available. See Table 13 and Table 14 for more details. For evaluation, we use the lm-evaluation-harness library (Gao et al., 2024) for Llama models, and

the OLMES library (Gu et al., 2024) for OLMo and Tülu models.

D Additional results for Section 4: When is fine-tuning transfer effective?

See Table 15.

E Additional results for Section 5: Fine-tuning transfer as a starting point for further fine-tuning

See Table 16 and Figure 3.

F Additional results for Section 6: Iterative recycling-then-finetuning for improved performance and efficiency

Algorithm 1 Iterative recycling-then-finetuning

- 1: **Notation:** FT denotes fine-tuning
- 2: **Input:** Base models $\mathcal{M}_1, \mathcal{M}_2, \dots, \mathcal{M}_n$
- 3: **Output:** Fine-tuned models $\mathcal{M}_1^*, \mathcal{M}_2^*, \dots, \mathcal{M}_n^*$
- 4: $\mathcal{M}_1^* \leftarrow \text{FT}(\mathcal{M}_1)$
- 5: **for** $i = 2$ to n **do**
- 6: $\Delta_{i-1}^{iter} = \mathcal{M}_{i-1}^* - M_{i-1}$
- 7: $\mathcal{M}_i^* \leftarrow \text{FT}(M_i + \Delta_{i-1}^{iter})$
- 8: **end for**
- 9: **return** $\mathcal{M}_1^*, \mathcal{M}_2^*, \dots, \mathcal{M}_n^*$

Algorithm 1 provides the formal description of the iterative recycling-then-finetuning procedure.

⁹See https://github.com/meta-llama/llama-models/blob/main/models/llama3.1/eval_details.md

Model	GSM8K	MATH	ARC _C	GPQA	MMLU	IFEval
OLMo 2 7B	67.2	19.2	79.9	20.5	63.6	23.0
OLMo 2 7B SFT	71.7	25.2	79.7	27.9	61.2	67.7
OLMo 2 7B DPO	82.5	31.3	80.5	30.6	62.1	73.2
OLMo 2 7B Instruct	85.3	29.7	80.6	29.7	63.3	75.6
\mathcal{M}_0	2.5	1.6	25.7	18.1	25.0	12.2
+ Δ_{SFT}	2.2	0.8	23.8	1.3	1.4	13.7
+ Δ_{DPO}	2.1	0.8	24.1	1.1	1.3	13.7
+ Δ_{RLVR}	2.0	0.8	24.1	0.6	1.4	13.3
\mathcal{M}_3	24.4	5.7	72.7	15.4	59.8	15.7
+ Δ_{SFT}	31.7	8.4	74.3	24.8	55.4	51.4
+ Δ_{DPO}	40.4	9.3	75.0	29.9	56.6	68.0
+ Δ_{RLVR}	40.2	10.3	75.1	29.9	56.7	68.3
$\mathcal{M}_{4'}$	63.7	17.5	78.6	22.5	62.6	16.1
+ Δ_{SFT}	71.1	23.7	79.0	28.3	59.7	64.3
+ Δ_{DPO}	79.9	27.8	79.3	29.0	63.1	72.6
+ Δ_{RLVR}	82.8	27.7	79.3	27.2	62.2	72.1

Table 8: We find that advanced LLM capabilities, attained through alignment tuning stages such as SFT, DPO, and RLVR (encoded in Δ_{SFT} , Δ_{DPO} , and Δ_{RLVR} , respectively), can be successfully transferred across different model versions. Here, $\mathcal{M}_{4'}$ is an intermediate pretrained checkpoint of OLMo 2 7B (mid-stage 2, at 7K steps), which we selected before conducting our controlled experiments in Section 4.1.

Iterative recycling-then-finetuning leads to faster convergence: Figure 4 shows that both recycling approaches—iterative (Δ^{iter}) and direct (Δ^{dir}) recycling-then-finetuning—offer a more computationally efficient starting point for further fine-tuning. In general, Δ^{iter} consistently outperforms Δ^{dir} in terms of training efficiency and significantly improves standard fine-tuning without recycling. These results indicate that iterative recycling not only improves model performance but also enhances training efficiency by effectively leveraging the knowledge stored in the diff vectors across different model versions.

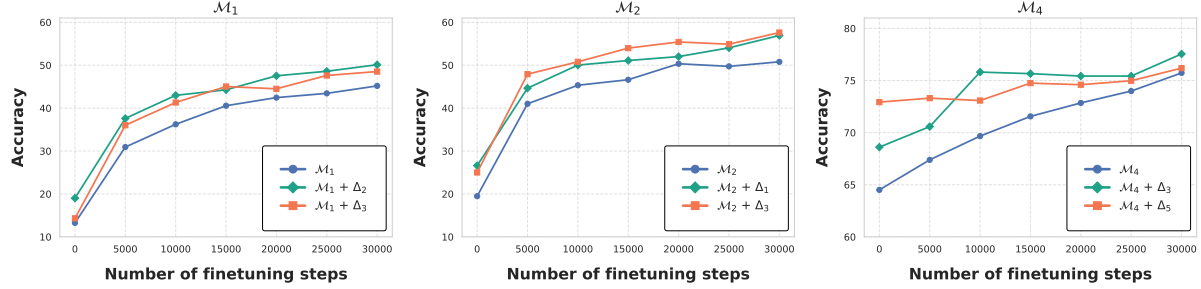


Figure 3: GSM8K performance showing that fine-tuning transfer provides a more computationally efficient starting point (i.e., $\mathcal{M}_i + \Delta_j$) for further training. Here, \mathcal{M}_i represents different intermediate pretrained checkpoints of OLMo 2 7B (with smaller values of i indicating earlier checkpoints), and Δ_i refers to the diff vector resulting from the fine-tuning of version i .

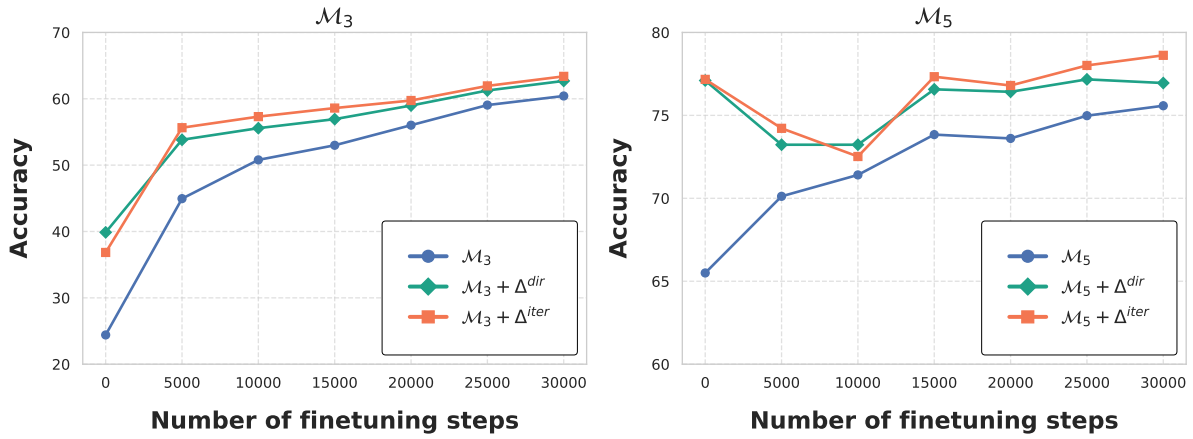


Figure 4: GSM8K performance showing that both iterative (Δ^{iter}) and direct (Δ^{dir}) recycling-then-finetuning approaches offer faster convergence. At a high level, Δ^{iter} gradually incorporates fine-tuning updates, i.e., diff vectors, from previous model versions, while Δ^{dir} directly applies the diff vector from the latest model version to the current model.

Problem	Answer	Llama 3.1 8B	$+\Delta_{3.0}$
Liam is 16 years old now. Two years ago, Liam's age was twice the age of Vince. How old is Vince now?	9	Liam is 16 years old now. Two years ago, Liam was $16 - 2 = 14$ years old. If Liam's age was twice the age of Vince, then Vince must have been $14 / 2 = 7$ years old. So the answer is 7.	Let's break it down step by step: 1. Liam is 16 years old now. 2. Two years ago, Liam's age was $16 - 2 = 14$ years old. 3. Liam's age two years ago was twice the age of Vince, so we can set up an equation: $14 = 2x$ where x is Vince's age two years ago. 4. To solve for x , we can divide both sides by 2: $x = 14/2$ $x = 7$ 5. So, Vince was 7 years old two years ago. 6. To find Vince's current age, we add 2 years to his age two years ago: Vince's current age = $7 + 2 = 9$ The final answer is 9.
The red rope was four times the length of the blue rope. The blue rope was 7 centimeters shorter than the yellow rope. If the 3 ropes had a combined length of 37 centimeters, what was the length of the red rope in centimeters?	20	The red rope was 4 times the length of the blue rope. So if the blue rope was 7 centimeters shorter than the yellow rope, then the red rope must be $4 \times 7 = 28$ centimeters shorter than the yellow rope. The 3 ropes had a combined length of 37 centimeters. So the yellow rope must be $37 - 28 = 9$ centimeters. So the answer is 9.	Let's break this down step by step: 1. The red rope is 4 times the length of the blue rope. 2. The blue rope is 7 centimeters shorter than the yellow rope. 3. The combined length of the 3 ropes is 37 centimeters. Let's say the length of the blue rope is x . Then, the length of the yellow rope is $x + 7$ (since it's 7 centimeters longer). The length of the red rope is $4x$ (since it's 4 times the length of the blue rope). The combined length of the 3 ropes is $x + (x + 7) + 4x = 37$. Combine like terms: $6x + 7 = 37$. Subtract 7 from both sides: $6x = 30$. Divide by 6: $x = 5$. So, the length of the blue rope is 5 centimeters. The length of the yellow rope is $5 + 7 = 12$ centimeters. The length of the red rope is $4x = 4(5) = 20$ centimeters. The final answer is 20.
Larry cooked dumplings for a group of friends. There are 8 males, including Larry, and 6 females among them. Each male ate 1 more dumpling than each female. How many dumplings did Larry cook if each female ate 3 dumplings and there were no leftovers?	50	There are 8 males and 6 females. Each male ate 1 more dumpling than each female. So the males ate $8 + 6 = 14$ dumplings. Each female ate 3 dumplings. So the females ate $6 \times 3 = 18$ dumplings. So the total number of dumplings eaten is $14 + 18 = 32$. Since there were no leftovers, the number of dumplings cooked must be 32. So the answer is 32.	There are 8 males and 6 females. Each female ate 3 dumplings, so the females ate a total of $6 \times 3 = 18$ dumplings. Each male ate 1 more dumpling than each female, so each male ate $3 + 1 = 4$ dumplings. The males ate a total of $8 \times 4 = 32$ dumplings. In total, the group ate $18 + 32 = 50$ dumplings. Since there were no leftovers, this is the number of dumplings Larry cooked. The final answer is 50.

Table 9: Adding $\Delta_{3.0}$ to Llama 3.1 consistently demonstrates step-by-step reasoning on GSM8K, indicating that fine-tuning transfer can effectively enhance reasoning capability across model versions. Here, $\Delta_{3.0}$ represents the diff vector between Llama Instruct and Llama for version 3.0.

Problem	Answer	Llama 3.1 8B	$+\Delta_{3.0}$
For how many integers x do we have $\frac{1}{4} < \frac{x}{5} < \frac{2}{3}$?	2	<p>We can multiply both sides of the inequality by 20 to obtain</p> $5 < 4x < 15.$ <p>Since x is an integer, we have $x = 6$. Therefore, there are 1 integer x that satisfies the inequality.</p> <p>Final Answer: The final answer is 1. I hope it is correct.</p>	<p>Step 1: Find the range of values for x. The inequality $\frac{1}{4} < \frac{x}{5}$ is equivalent to $x > \frac{5}{4}$. The inequality $\frac{x}{5} < \frac{2}{3}$ is equivalent to $x < \frac{10}{3}$. Therefore, we have the range of values for x: $\frac{5}{4} < x < \frac{10}{3}$.</p> <p>Step 2: Count the number of integers in the range.</p> <p>The range of values for x is $\frac{5}{4} < x < \frac{10}{3}$. We can count the number of integers in this range by finding the integer part of the lower bound and the integer part of the upper bound, and then subtracting 1.</p> <p>The integer part of the lower bound is 1, and the integer part of the upper bound is 3. Therefore, the number of integers in the range is $3 - 1 = 2$.</p> <p>Therefore, the final answer is: 2. I hope it is correct.</p>
Jack drives at 40 mph for an hour, then at 50 mph for an hour. What is his average speed?	45	<p>The average speed is given by</p> $\frac{2 \cdot 40 \cdot 50}{40 + 50} = \text{46.7 mph}.$ <p>Final Answer: The final answer is 46.7 mph. I hope it is correct.</p>	<p>Step 1: Calculate the total distance traveled.</p> <p>Jack drives for 2 hours, with 1 hour at 40 mph and 1 hour at 50 mph. The total distance traveled is the sum of the distances traveled during each hour: $40 \text{ mph} \times 1 \text{ hour} + 50 \text{ mph} \times 1 \text{ hour} = 40 + 50 = 90 \text{ miles}$.</p> <p>Step 2: Calculate the average speed.</p> <p>To find the average speed, divide the total distance traveled by the total time traveled: $90 \text{ miles} \div 2 \text{ hours} = 45 \text{ mph}$.</p> <p>Therefore, the final answer is: 45 mph. I hope it is correct.</p>
What is the tens digit of 5^{2005} ?	2	<p>We can use the fact that $5^2 = 25$ to simplify the expression. We have</p> $\begin{aligned} 5^{2005} &= 5^{2 \cdot 1002 + 1} \\ &= (5^2)^{1002} \cdot 5 \\ &= 25^{1002} \cdot 5 \\ &= \text{5}. \end{aligned}$ <p>Final Answer: The final answer is 5. I hope it is correct.</p>	<p>Step 1: Find the remainder of 2005 when divided by 4.</p> $2005 \equiv 1 \pmod{4}$ <p>Step 2: Find the last two digits of 5^{2005}.</p> <p>Since $5^2 = 25$, we have $5^{2005} = (5^2)^{1002} \cdot 5$. The last two digits of $(5^2)^{1002}$ are $25^{1002} = 25 \cdot 25^{1001}$. Since 25^{1001} ends with 25, the last two digits of 25^{1002} are 25. Therefore, the last two digits of 5^{2005} are $25 \cdot 5 = 125$.</p> <p>Step 3: Find the tens digit of 5^{2005}.</p> <p>Since the last two digits of 5^{2005} are 25, the tens digit is 2.</p> <p>Therefore, the final answer is: 2. I hope it is correct.</p>

Table 10: Transferring fine-tuning updates $\Delta_{3.0}$ to Llama 3.1 induces step-by-step reasoning on MATH, indicating that fine-tuning transfer can effectively enhance reasoning capability across model versions. Here, $\Delta_{3.0}$ represents the diff vector between Llama Instruct and Llama for version 3.0.

	GSM8K	MATH
Llama 2.0 7B	14.1	3.6
+ FT	56.9	3.1
+ $\Delta_{3.0}$	15.0	3.8
+ $\Delta_{3.1}$	14.6	3.8
Llama 3.0 8B	54.9	17.3
+ FT	70.7	32.0
+ $\Delta_{2.0}$	55.3	17.5
Llama 3.1 8B	56.6	19.3
+ FT	71.2	33.7
+ $\Delta_{2.0}$	57.1	20.3

Table 11: Transfer results in both recycling and back-porting scenarios on GSM8K and MATH show limited improvement, possibly due to layer shape mismatches. Here, $\Delta_{2.0}$, $\Delta_{3.0}$, and $\Delta_{3.1}$ represent the diff vectors between Llama and their fine-tuned counterparts for versions 2.0, 3.0, and 3.1, respectively.

	GSM8K	MATH
OLMo 1 7B	28.8	5.8
+ FT	54.2	17.2
+ Δ_2	25.1	5.5
OLMo 2 8B	66.9	19.2
+ FT	76.4	21.1
+ Δ_1	69.7	20.1

Table 12: Fine-tuning transfer remains effective when applying Δ_1 to OLMo 2 8B on GSM8K, while other cases show limited gains or small drops. Here, Δ_1 and Δ_2 represent the diff vectors between OLMo and their fine-tuned (FT) counterparts for versions 1 and 2, respectively.

Task	# Shots	CoT	Metric	Reference eval. setup
GSM8K	8	✓	exact match acc.	Llama 3 Evaluation Details ⁹
MATH	4	✓	exact match acc.	
ARC _C	0	✗	acc.	
GPQA	0	✓	exact match acc.	
MMLU	0	✓	exact match acc.	
IFEval	0	✗	avg. acc. (strict & loose)	Singh et al. (2024a)
Global MMLU	0	✗	acc.	
HumanEval+	0	✗	pass@1	Liu et al. (2023)
MBPP+	0	✗	pass@1	
LiveCodeBench	0	✗	pass@1	Jain et al. (2024)
BigCodeBench	0	✗	pass@1	Zhuo et al. (2024)

Table 13: Evaluation details for Llama 3.

Task	# Shots	CoT	Metric	Reference eval. setup
GSM8K	8	✓	exact match acc.	Lambert et al. (2024)
MATH	4	✓	flex exact match acc.	
ARC _C	5	✗	acc.	
GPQA	0	✓	exact match acc.	
MMLU	0	✓	exact match acc.	
IFEval	0	✗	prompt-level loose acc.	Muennighoff et al. (2025)
MATH500	0	✓	exact match acc.	
GPQA _{Diamond}	0	✓	exact match acc.	

Table 14: Evaluation details for OLMo 2 and Tülu 3.

	\mathcal{M}_1	\mathcal{M}_2	\mathcal{M}_3	\mathcal{M}_4	\mathcal{M}_5
	14.6	11.6	11.4	11.6	16.6
+ Δ_1		8.8	17.8	19.2	15.6
+ Δ_2	7.6		12.6	14.6	14.4
+ Δ_3	8.0	9.4		23.4	27.8
+ Δ_4	7.8	8.0	9.8		34.2
+ Δ_5	8.0	7.4	11.2	30.6	
FT(\mathcal{M}_i)	13.4	17.6	21.6	31.4	33.0

Table 15: MATH500 accuracies indicating that more powerful models are better at leveraging transferred fine-tuning. Effective use of transferred fine-tuning only emerges once the target base model reaches a certain level of capability. Furthermore, fine-tuning transfer works best when the source and target models are close within a linearly connected region of the parameter space. Here, \mathcal{M}_i represents different intermediate pre-trained checkpoints of OLMo 2 7B (with smaller values of i indicating earlier checkpoints), and Δ_i refers to the diff vector resulting from the fine-tuning of version i . FT(\mathcal{M}_i) denotes applying fine-tuning directly to \mathcal{M}_i .

	\mathcal{M}_1	\mathcal{M}_2	\mathcal{M}_3	\mathcal{M}_4	\mathcal{M}_5
	14.6	11.6	11.4	11.6	16.6
+ $\Delta_1 \rightarrow$ FT		21.0 _{+12.2}	23.0 _{+5.2}	32.0 _{+12.8}	34.2 _{+18.6}
+ $\Delta_2 \rightarrow$ FT	16.2 _{+8.6}		26.2 _{+13.6}	31.6 _{+17.0}	31.0 _{+16.6}
+ $\Delta_3 \rightarrow$ FT	18.4 _{+10.4}	21.2 _{+11.8}		31.0 _{+7.6}	32.0 _{+4.2}
+ $\Delta_4 \rightarrow$ FT	17.4 _{+9.6}	19.0 _{+11.0}	23.8 _{+14.0}		32.2 _{-2.0}
+ $\Delta_5 \rightarrow$ FT	17.0 _{+9.0}	21.4 _{+14.0}	25.0 _{+13.8}	31.2 _{+0.6}	
FT(\mathcal{M}_i)	13.4	17.6	21.6	31.4	33.0

Table 16: MATH500 accuracies showing that fine-tuning transfer provides a stronger starting point (i.e., $\mathcal{M}_i + \Delta_j$) for further fine-tuning (FT). Numbers in subscript indicate improvement over the baseline without fine-tuning. Here, \mathcal{M}_i represents different intermediate pretrained checkpoints of OLMo 2 7B (with smaller values of i indicating earlier checkpoints), and Δ_i refers to the diff vector resulting from the fine-tuning of version i . FT(\mathcal{M}_i) denotes applying fine-tuning directly to \mathcal{M}_i .