

# RALS: Resources and Baselines for Romanian Automatic Lexical Simplification

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## Abstract

We introduce the first dataset that jointly covers both lexical complexity prediction (LCP) annotations and lexical simplification (LS) for Romanian, along with a comparison of lexical simplification approaches. We propose a methodology for ordering simplification suggestions using a pairwise ranking approximation method, arranging candidates from simple to complex based on a separate set of human judgments. In addition, we provide human lexical complexity annotations for 3,921 word samples in context. Finally, we explore several novel pipelines for complexity prediction and simplification and present the first text simplification system for Romanian.<sup>1</sup>

## 1 Introduction

Text simplification is the process of transforming texts into variants that are simpler to understand by larger audiences or easier to process by existing NLP systems. Such initiatives promote literacy, facilitate effective communication, and enable equal access to information for individuals with diverse reading abilities or special needs (Zilio et al., 2020; Štajner, 2021; Gooding, 2022). These outcomes have broad-reaching advantages in sectors such as education, healthcare, legal documentation, government communication, online content, and beyond, ultimately enhancing social inclusivity and empowerment.

Unlike sentence simplification, which is typically modeled as a monolingual machine translation task (Specia, 2010; Nisioi et al., 2017; Dou et al., 2024), lexical simplification (LS) is specifically targeting particular lexical items to better control text generation and evaluation (Devlin, 1998; Carroll et al., 1998; De Belder and Moens, 2010; Glavaš and Štajner, 2015; Lee and Yeung, 2018; Sheang et al., 2022; Gooding and Tragut, 2022).

In this way, the output can be guided towards specific target groups such as children or readers with different degrees of literacy.

End-to-end lexical simplification is typically divided into two equally challenging subtasks: **a) lexical complexity prediction (LCP)**, which assigns complexity scores to words (Yimam et al., 2018) and **b) lexical simplification**, which suggests simpler replacement words guided by LCP scores through candidate retrieval and re-ranking (North et al., 2023).

The series of workshops on lexical complexity prediction and lexical simplification (Specia et al., 2012; Paetzold and Specia, 2016; Yimam et al., 2018; Shardlow et al., 2021; Saggion et al., 2022; Shardlow et al., 2024b; Štajner et al., 2024) along with their shared tasks have nurtured a growing international interest in multilingual simplification. Several resources have been independently developed and used in these tasks that cover well-resourced languages such as Spanish (Ferrés and Saggion, 2022; Alarcon et al., 2023; Štajner et al., 2023), German (Ebling et al., 2022), Dutch (Hobo et al., 2023), Portuguese (Hartmann and Aluísio, 2020; North et al., 2022), Japanese (Kajiwara and Yamamoto, 2015; Kodaira et al., 2016; Ide et al., 2023), Chinese (Qiang et al., 2021b), and French (Billami et al., 2018; Pintard and François, 2020). Despite its potential broad impact, this task has received relatively little attention for medium and low-resource languages, where Italian, Catalan, Sinhala, or Filipino (Shardlow et al., 2024a), have remained relatively underexplored, and Eastern Romance languages such as Romanian are completely absent from landscape text simplification research. This scarcity of resources is not unique to Romanian (Codruț et al., 2024); many other languages worldwide face similar challenges due to their limited visibility on the global linguistic stage.

In this paper, we address the twin challenges of creating annotated datasets for lexical complexity

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<sup>1</sup><https://github.com/senisioi/RALS>

prediction and lexical simplification in Romanian, a language currently lacking resources in this domain. Furthermore, we close this resource gap by constructing several end-to-end lexical simplification models specifically adapted to the particularities of Romanian.

## 2 Challenges and Related Work

Given the extremely low-resource setting, training end-to-end systems for Romanian comes with several challenges that cover both data construction and training techniques. To have comparable results across languages, LCP data should ideally be annotated with similar guidelines, for similar target groups, and comparable text genres across languages. One such attempt is the MultiLS dataset (Shardlow et al., 2024c) developed for the 2024 Shared Task (Shardlow et al., 2024b) which covers ten languages with similar methodological annotations, even though genres and annotator target groups differ across languages. Our data construction follows a multi-step approach involving human translation, machine translation, and multiple types of manual annotation, including self-assessment for lexical complexity prediction (LCP) and pairwise annotation for ranking simplification candidates.

The 2024 Shared Task (Shardlow et al., 2024b) showed that training systems from scratch on limited or synthetically generated data (Sastre et al., 2024) yields poorer results (Pearson  $r \approx 0.4$ ) than zero-shot prompting with GPT-4 ( $r \approx 0.6$ ) (Enomoto et al., 2024). However, the better-performing approach should not be considered a *silver bullet*, as prompting proprietary LLM systems to provide complexity score assessments carries practical risks, including privacy leaks, hallucinations, and uncontrolled output variability (Yao et al., 2024; Allen-Zhu, 2024).

An alternative approach that does not use LLMs was tested by Cristea and Nisioi (2024), who built cross-lingual LCP predictors using machine translations (MT) into English and back-translations; however, their experiments produced weak results ( $r \approx 0.3$ ). MT has significant pitfalls: words that are easy in one language might not be easy in another, translations are rarely done word-by-word, and *translationese* is a language variety and lect with its own particularities (Blum and Levenston, 1978; Rabinovich et al., 2016). In our work, we incorporate both carefully curated translations and words sampled from original texts written in Ro-

manian. We create a high-quality set of data. Each sentence and word is carefully chosen to have both original annotations and annotations comparable with those in English.

Regarding lexical simplification, rule-based methods consisting of different pipelines such as word-sense disambiguation, synonym reranking, and morphological operations (Paetzold and Specia, 2015; Ferrés et al., 2017) are less prevalent and are considered weaker than neural models because they depend on high-quality linguistic resources and robust pipelines. Nevertheless, the results reported by Saggion et al. (2022) at the TSAR Shared Task point out that some neural systems underperformed rule-based baseline.

In this work, we propose a hybrid solution that combines pre-existing synonym and morphological inflection dictionaries with a contextual embedding-based word-sense detector.

Neural network-based solutions dominate lexical simplification tasks, and we highlight two main types of systems (North et al., 2024): 1) masked or generative language models (Qiang et al., 2020, 2021a; Ferrés and Saggion, 2022; Sheang and Saggion, 2023), which perform word prediction and reranking, and 2) LLM-based instruction tuning (Baez and Saggion, 2023) or prompting of closed-source systems (Aumiller and Gertz, 2022; Enomoto et al., 2024). The latter has achieved the highest performance of any LS method across languages in both the 2022 and 2024 Shared Tasks (Saggion et al., 2022; Shardlow et al., 2024b).

Approaches based on masked language models for candidate suggestion (North et al., 2024) are generally ineffective for low-resource languages, as they often alter sentence meaning by suggesting simplifications from semantically related categories (e.g., *cat*, *dog*, *mouse*; *coffee*, *tea*). Furthermore, LLM prompting for candidate suggestion has difficulties in producing words in the correct inflected form and may lead to hallucinations (Cristea and Nisioi, 2024). Finally, proprietary systems come with cost restrictions, lack transparency, cannot be trusted with data requiring high privacy, and there is no guarantee of result consistency.

Our work addresses several of these challenges and offers a comparative analysis of lexical simplification methods.

	Sentence length				Complexity			
	En	HT	WT	RoLCP	En	HT	WT	RoLCP
mean	22.82	24.46	24.53	27.58	0.24	0.13	0.28	0.23
std	7.74	8.62	8.43	26.59	0.19	0.25	0.21	0.23
min	7	9	6	2	0.02	0	0	0
max	45	49	42	318	0.93	1	1	1
no. samples	569	569	1,765	1,587	569	569	1,765	1,587
no. sentences	190	190	751	274	190	190	751	274

Table 1: Statistics comparing the English and Romanian Human Translation (HT) sentences (569 samples), the Romanian Word-level translation (WT) datasets (1765 samples), and the new RoLCP data (1,587 samples). In total, 3,921 annotated samples for LCP on Romanian. The annotated complexity for words occurring in original texts resemble closer the distribution of the similar word annotations in original English.

### 3 Data Collection

#### 3.1 Lexical Complexity Dataset

The English portion of the MultiLS dataset (Shardlow et al., 2024c) contains 569 word–sentence sample pairs sourced from Wikibooks. For each sentence, three words are annotated on a scale of 1 to 5, from simple to complex, through crowd-sourcing.

We construct three Romanian subsets:

**1. HT:** a direct counterpart, created by human translation (HT) of all 569 samples into Romanian and carefully aligning the most appropriate target word with the original English annotated equivalent;

**2. WT:** 1,765 samples identified in the Representative Corpus of Romanian (Midrigan Ciochina et al., 2020) using the same set of words as in the HT dataset, with the aim of testing whether sentences containing word translations (WT) offer better representativeness (see Appendix D);

**3. RoLCP:** 1,587 new samples containing words not included in HT or WT, selected based on frequency distributions, annotated in sentences drawn from diverse Romanian texts, including Wikipedia articles, popular science, literature, institutional documents, and argumentative essays.

For all three subsets the annotators are university students, similar to the annotations from MultiLS Shardlow et al. (2024c). We recruit a total of 90 native Romanian young adults with backgrounds in history, linguistics, and computer science. Using the Labelbox platform,<sup>2</sup> we present each sentence and target word in a randomized trial. Annotators assign one of five categorical labels: *very familiar*, *simple*, *neutral*, *difficult*, or *very difficult* to each target word. Before annotating the data, a trial of 15 samples is provided for practice and to explain the

annotation guidelines. Following the Complex2.0 guidelines (Shardlow et al., 2022), we convert these labels to numerical values in the range [0, 1] and compute the average across annotators. Each word receives an average of 7.5 annotations, resulting in an overall inter-annotator agreement of Krippendorff’s  $\alpha = 0.37$  (with quadratic weights). Since lexical complexity is subjective and the group of annotators is heterogeneous, we do not expect complete agreement. Each participant rates word complexity based on personal judgment, and the final score for each word is the mean of all individual ratings. Table 1 and Figure 2 in the Appendix indicate a distribution shift in complexity following the translation of the English dataset into Romanian. Consistent with expectations and the findings from the MLSP dataset (Shardlow et al., 2024a), the English data exhibits a strong negative correlation ( $-0.74$ ) between Zipf frequency (Speer, 2022) and complexity. This confirms the general principle that more frequent words tend to be simpler. By contrast, the Romanian datasets deviate from this pattern, containing a larger proportion of words annotated as simple, with a moderately negative correlation ( $-0.53 \pm .01$ ) with Zipf frequency.

#### 3.2 RoLS Dataset of Lexical Substitution Candidates

In the original English guidelines (Shardlow et al., 2024c), each annotator provides one to three replacement candidates for a given word. These candidates are then ranked by the number of suggestions, with the most frequently suggested word treated as the simplest. This design choice impacts evaluation metrics such as MAP@K, which are sensitive to the ordering of the top-K candidates. In addition, suggestion frequency may not always be a reliable indicator of simplicity. Annotator creativity, tied frequencies (observed in approximately

<sup>2</sup><https://labelbox.com>

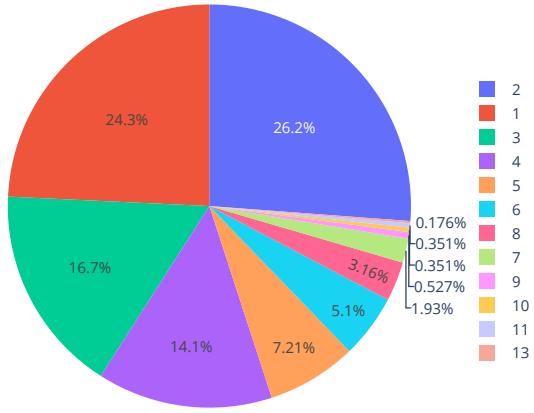


Figure 1: Percentage of examples with  $K$  lexical substitution candidates. Almost a quarter of sentences have no substitution candidates and almost half of sentences have at least 3 substitution candidates.

Train \ Test	HT	WT	RoLCP
HT	$0.56 \pm .11$	0.54	0.52
WT	0.50	$0.68 \pm .04$	0.60
RoLCP	0.54	0.61	$0.71 \pm .05$

Table 2: Performance of models trained on one dataset and tested on the others. Diagonal entries report 10-fold average and std. grouped 10-fold cross-validation results for each dataset (HT, WT, RoLCP). The model shows limited generalization across datasets.

30% of the English data), and cases where less common words are actually simpler can all influence the results.

In our approach, two new annotators from the same target group suggest replacement candidates for the HT data without judging their simplicity. They can use external resources, including dictionaries and LLMs. The final list is the union of both sets of suggestions, verified by a third annotator. About 25% of target words have no suitable replacements, while nearly 50% have at least three (see Figure 1).

We then generate all possible sentence pairs from the suggested replacements and present them in random order to two additional annotators for pairwise simplicity judgments (Krippendorff’s  $\alpha = 0.53$ ). Each annotator reviews approximately 3,000 pairs. Using the method from Jerdee and Newman (2024), we apply a logistic Bradley–Terry model to compute sentence rankings based on pairwise comparisons (see Appendix B). This ranking methodology is more robust than the one used for English, as it requires annotators to read and compare two complete sentences with candidate words replaced in context.

## 4 Results

**Lexical Complexity Prediction:** we employ a simple Ridge regressor baseline with handcrafted features: 1. `zipf_frequency` from `wordfreq` library (Speer, 2022); 2. character length, number of vowels, approximate number of syllables from `pyphen` library;<sup>3</sup> 3. the number of immediate children in syntactic dependency parse and the static embeddings from spaCy `ro_core_news_lg` (Montani et al., 2023); 4. additional boolean features such as: is title, is entity, is sentence start, is sentence end regarded as markers of conceptual complexity (Stajner et al., 2020). We choose this approach for its simplicity and because it was one of the top-performing methods for Multilingual Lexical Complexity Prediction (Shardlow et al., 2024b).

We evaluate the models with the Pearson correlation coefficient, applying grouped 10-fold cross-validation so that no sentence in the training set appears in the test set, and we report cross-dataset evaluation scores in Table 2. Cross-validation shows that RoLCP is the most consistent dataset ( $r = 0.71$ ), while HT is the most challenging ( $r = 0.56$ ). Off-diagonal results indicate that models generalize moderately well across datasets, with WT  $\rightarrow$  RoLCP (0.60) and RoLCP  $\rightarrow$  WT (0.61) showing the best cross-dataset transfer. The results are comparable to those reported for other languages by Shardlow et al. (2024b): significantly lower than English (0.85), similar to Spanish (0.72) and German (0.71), close to French, Italian, and Catalan ( $\simeq 0.62$ ), and higher than Filipino (0.56) and Sinhala (0.30). For all these languages, the reported scores rely on deep learning methods.

**Lexical Simplification:** the state-of-the-art approaches are strongly based on prompting external LLMs, as shown in the most recent Multilingual Lexical Simplification Pipeline (MLSP) Shared Task (Enomoto et al., 2024). We employ two open models: (1) Apertus-8B-Instruct-2509 from the Swiss AI Initiative (Hernández-Cano et al., 2025), a massively multilingual model in which Romanian is represented through the FineWeb corpus (Penedo et al., 2025) with 54 million tokens or 1.19% of its training data; and (2) RoLlama3.1-8B from OpenLLM-Ro (Masala et al., 2024), a model based on the Llama3.1-8B instruction tuned on Romanian data. The prompt (see Appendix E) is written in English, as it yielded better results than

<sup>3</sup><https://doc.courtbouillon.org/pyphen>

Metric	Apertus-8B	RoLlama-8B	DexFlex *	GPT-4o	BERT-Ro
MAP@1	0.21	0.4	<b>0.41</b>	0.28	0.27
MAP@3	0.11	0.18	<b>0.31</b>	0.16	0.16
MAP@5	0.10	0.16	<b>0.3</b>	0.15	0.15
MAP@10	0.10	0.16	<b>0.33</b>	0.15	0.14
Potential@3	0.29	0.49	<b>0.6</b>	0.43	0.42
Potential@5	0.33	0.51	<b>0.67</b>	0.51	0.48
Potential@10	0.39	0.52	<b>0.7</b>	0.58	0.48
ACC@1@top_gold_1	0.11	<b>0.22</b>	0.15	0.16	0.14
ACC@2@top_gold_1	0.15	<b>0.26</b>	0.23	0.19	0.2
ACC@3@top_gold_1	0.18	0.27	<b>0.28</b>	0.23	0.26

Table 3: DexFlex consistently outperforms all other approaches across MAP and Potential metrics, showing strong robustness for synonym generation. While RoLlama achieves slightly better accuracy on top-gold metrics, it lags behind in overall ranking and coverage. The results suggest that a hybrid approach like DexFlex can be more effective than large general-purpose LLMs or fine-tuned BERT, especially when training on small datasets.

its Romanian counterpart, and includes the full sentence together with the target word. The models are tasked with generating a JSON object containing ordered candidate replacements. For comparison, we apply the same strategy using GPT-4o to evaluate the performance gap between open models and closed-source systems.

In addition, we train a Romanian BERT model (Dumitrescu et al., 2020) with cross-entropy loss to make the model predict each replacement candidate. The model is evaluated with 5-fold grouped cross-validation, and training is performed for 3 epochs with a batch size of 16 and a learning rate of 0.0006.

**The DexFlex Framework** is a quasi-rule-based simplification system developed as an extension of the spaCy library. It automates tasks such as grammatical processing and synonym suggestion, using information from the open-source dexonline dictionary.<sup>4</sup> DexFlex uses spaCy (Montani et al., 2023) to identify the part-of-speech and grammatical features (gender, number, and person) of the target word and selects synonyms from the dictionary based on the similarity of contextual word embeddings from BERT (Dumitrescu et al., 2020). The selected synonyms are properly inflected using dictionary information to be adequate in the context of the sentence (see Appendix A). The LCP pipeline is used exclusively in conjunction with DexFlex to rank the candidate synonyms.

**Evaluation** is carried out using three metrics (Shardlow et al., 2024b): Mean Average Precision

<sup>4</sup><https://github.com/petruTH/DexFlex> DEX is the acronym for the Explanatory Dictionary of Romanian, published and updated since 1975, available online in different variants at <https://dexonline.ro>.

(MAP@N) evaluates a model’s precision by assessing how well it ranks the correct class among the top N predictions. Potential@N measures the likelihood of finding relevant items within the top N results, and Accuracy@N@top\_gold\_1 assesses how often the first most likely substitution appears within the top N highly probable predictions. Table 3 contains the evaluation results across these metrics. DexFlex consistently outperforms other approaches; however, the overall scores are considerably lower than what one might expect for a high-resource language ( $MAP@1 \geq 0.72$ ). Evaluation scores are in the ranges of other low resource languages (North et al., 2024) such as Sinhala ( $\simeq 0.31$ ) and Filipino ( $\simeq 0.36$ ).

## 5 Conclusions

Our work introduces the first text simplification resources for Romanian and highlights key challenges in developing tools for under-represented languages. Our analyses show that cross-lingual transfer of complexity scores is not a viable resource creation procedure, causing distribution shifts. Furthermore, a hybrid rule-based system with synonym and inflection dictionaries offers a state-of-the-art solution for Romanian lexical simplification. This method is both more ecologically sustainable and linguistically grounded, while also outperforming prompt-based approaches with the latest large language models. Finally, since lexical complexity can be reliably predicted using hand-crafted features with performance comparable to LLM-based models (Shardlow et al., 2024b), we advocate for the development of simpler baseline models and for the integration of dictionaries into contemporary NLP pipelines wherever feasible.

## 6 Limitations

The creation of the datasets was a long-term process during which we developed the annotation standards, and, as such, the three Romanian LCP datasets have several differences: (1) the initial human translation and word translation datasets are completely annotated by five annotators, while the RoLCP dataset is annotated by a pool of 80 annotators, each contributing to random subsets of the data, resulting in 10 annotations per word. For the RoLS dataset, due to the time-consuming nature of identifying candidate substitutions and providing human judgments for the large number of pairwise candidate comparisons, this process was only completed for the HT dataset.

Since the target annotators are educated young adults aged 20-33, the complexity signals captured in the dataset may limit the generalizability of models trained on this data for broader real-world applications.

DexFlex has limitations, particularly in handling words with multiple parts of speech that share the same form. To address this, the framework uses spaCy to extract additional grammatical attributes in order for the correct part of speech and inflection to be applied to suggested synonyms. Certain nuances, such as distinguishing between similar articulate nouns like “copacul” (English: *the tree*) and “copacu” remain challenging due to database inconsistencies.

The total budget for running the experiments and conducting the data collection was 10\$.

## 7 Ethics Statement

The manual labeling was carried out by volunteers who agreed to annotate the data at no cost, and we are grateful for their significant contribution. Participants were invited via email and some students used the collected data to develop their dissertations or to build in-class projects. The annotators agreed to publish labels along with the dataset under anonymity.

The texts we used for creating the dataset were sourced from platforms like Wikipedia, Wikibooks, and other public online sources. These sources either reside in the public domain or are published under permissive licenses (such as Creative Commons) or allow for academic fair use, i.e., small excerpts for research and the creation of derivative works.

We release our data and code under the CC BY-NC-SA 4.0 license.

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## A DexFlex Pipeline

The pipeline used for this study contains several stages which are detailed below.

The first step in suggesting synonyms using the DexFlex framework is identifying the target word along with a series of additional information about

it. More specifically, we use spaCy to find the current part of speech of the word and to get the necessary details regarding various grammatical attributes such as number, person, or gender.

The second step in the pipeline involves selecting synonyms from the dexonline database. For better accuracy of this process, we first establish the contextual meaning of the word by comparing the current sentence context with representative contextual examples of the alternatives found in the dexonline database. The contextual examples found in the dexonline database are stored as cached embeddings and approximate nearest neighbour search is used to identify the meaning with the highest cosine similarity. The synonyms are retrieved as lemmas. Summary evaluations showed that this approach is reliable in correctly disambiguating words that have multiple meanings for Romanian, but we did not run exhaustive word-sense-disambiguation evaluation.

The third step in the pipeline involves bringing the substitution candidates to the correct inflected form. In this regard, we use the grammatical knowledge derived from spaCy `ro_core_news_lg` together with simple pre-defined rules to retrieve inflected forms from the dexonline database.

## B Simplicity Ranking from Pair-wise Assessments

We use the methodology proposed by [Jerdee and Newman \(2024\)](#) to estimate a ranking from pair-wise binary simplicity scores assigned by annotators to sentences.

Considering a set of  $n$  replacement candidates labeled by  $i = 1 \cdot n$ , assign to each a real score parameter  $s_i \in [-\infty, \infty]$ . Then the probability that  $i$  is simpler than  $j$  is assumed to be some function of the difference of their scores:  $p_{ij} = f(s_i - s_j)$ . The function  $f(s)$  satisfies the following axioms: it is increasing in  $s$ , it tends to 1 as  $s \rightarrow \infty$  and to 0 as  $s \rightarrow -\infty$ , and it is asymmetric about its mid-point at  $s = 0$  with the form  $f(-s) = 1 - f(s)$ . The logistic function is a popular choice, which gives  $f(s_i - s_j) = \frac{e^{s_i}}{e^{s_i} + e^{s_j}}$  also known as the Bradley-Terry model.

Now, suppose we observe  $m$  matches between  $n$  players. The outcomes of the matches can be represented by an  $n \times n$  matrix  $A$  with element  $A_{ij}$  equal to the number of times player  $i$  beat player  $j$ . The probability of the complete set of ob-

served outcomes is  $P(A|s) = \prod_{ij} f(s_i - s_j)^{A_{ij}} = \prod_{ij} \left( \frac{e^{s_i}}{e^{s_i} + e^{s_j}} \right)^{A_{ij}}$ , where  $s$  is the vector with elements  $s_i$ .

We calculate a maximum a posteriori (MAP) estimate of the values of the scores as:  $\hat{s} = \text{argmax}_s P(s|A) = \text{argmax}_s P(A|s)P(s)$ , given a prior with the variance chosen as  $\frac{1}{2}$ :  $P(s) = \prod_{i=1}^n \frac{1}{\sqrt{\pi}} e^{-s_i^2}$ . According to [Jerde and Newman \(2024\)](#), the MAP estimate always exists regardless of whether the interaction network is strongly connected or not and using a prior eliminates the need for normalization.

## C Literacy in Romania

According to the adult literacy report conducted in 24 highly-developed countries ([for Economic Co-Operation and Development, 2013](#); [Štajner et al., 2022](#)), 16.7% of the population, on average, cannot understand texts that go beyond a basic vocabulary. Furthermore, functional literacy in Romania remains among the lowest in the European Union, with around 40% of students not achieving baseline proficiency in at least one subject in PISA 2015 ([for Economic Co-operation and , OECD](#)).

Further research has correlated low literacy with health risks - limited understanding of medication instructions ([Coleman et al., 2021](#)), misinterpretation of drug treatment information ([Kim et al., 2022](#); [Jensen and Fage-Butler, 2016](#)), and the inability to make informed decisions in following a treatment or reading medical information. Creating text simplification systems can have several long-term societal benefits. The lack of pre-existing research and annotated data for Romanian text simplification / complexity represents an opportunity to bring novel contributions and create guidelines for developing similar approaches to new languages.

## D Romanian Original Datasets: WT and RoLCP

We use the Representative Corpus of Romanian ([Midrigan Ciochina et al., 2020](#)) consisting of a diverse set (21 different genres) of written texts and speech transcripts from Romania and Moldova. The entire corpus is split into sentences using the large Romanian spaCy ([Montani et al., 2023](#)) model.

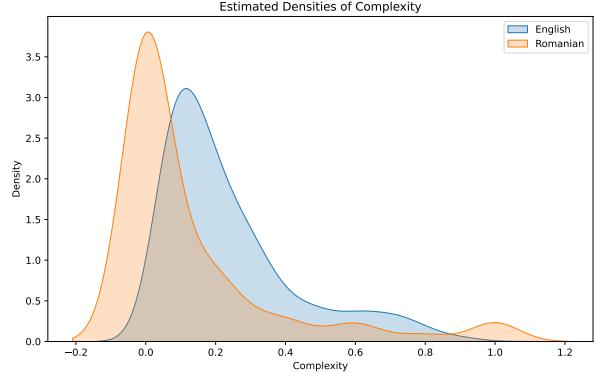


Figure 2: Kernel density estimations of the English vs. Romanian average complexity annotations. The translation process introduces shifts in the lexical complexity. A word that is considered medium complex in English has a Romanian translation that is perceived as simpler by native Romanian speakers.

Sentences containing each word are filtered to match the average length of our dataset. Because a word may have different meanings and functions depending on context, we apply the following procedure to construct the final sentence list. For each target word, we extract contextualized word embeddings using a Romanian BERT model ([Dumitrescu et al., 2020](#)) and project them into two dimensions with t-SNE. The resulting representations are clustered with KMeans, and the optimal number of clusters is selected according to the silhouette score. From each cluster, we sample 15% of the sentences: half are drawn from those closest to the centroid, representing prototypical usages, and half from those farthest away, capturing peripheral or atypical contexts. This yields a balanced subset that reflects diverse instances within each cluster of meaning (an example is shown in [Figure 3](#)). Finally, we manually review the selected samples, remove noisy sentences, and submit the remainder for explicit complexity annotation. The final dataset contains 1,765 sentences, with statistics summarized in [Table 1](#). Its mean complexity is slightly higher than that of the English and human-translated datasets, and the difference is statistically significant ( $p < 0.001$ ) according to a bootstrapping permutation test.

We construct a third set of annotations (dataset RoLCP) using sentences sourced from original Romanian texts, without constraints imposed by a predefined list of target words. To this end, we select 12 texts spanning diverse genres, including Wikipedia articles, popular science, literature, institutional documents, and argumentative essays.

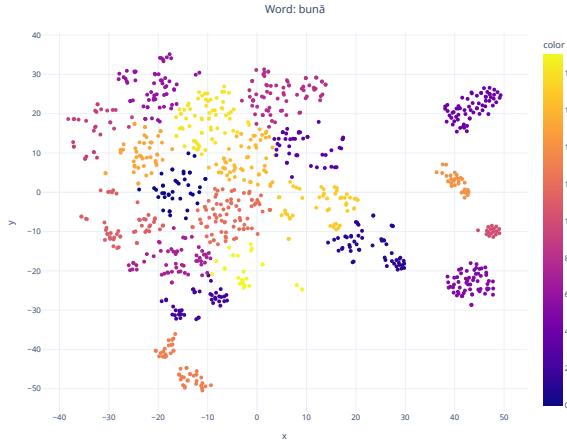


Figure 3: The different clusters for word “bună [en. *good*]” containing different meanings and context for the usage of the word. The clusters contain sentences with different collocations of the word (approximate translations: *good day*, *good decision*, *good food*, *good to go*, *good side of things*, *good will*, etc.). The sentence selection process incorporates both samples close to the centroid, representing prototypical usages, and outlier samples, reflecting less typical contexts.

Each text is sentence-split, and up to five target words per sentence are selected for annotation. The selection of target words is based on precomputed frequency statistics from a large Romanian corpus derived from (Speer, 2022), so that annotators assess both high-frequency and low-frequency words.

The pool of annotators have been randomly assigned different samples, yielding a total of 10 annotations per sample. The annotation process takes place in a lab in complete silence, annotators have been given a practice dataset of 15 sentences before beginning the actual process. During the lab-centered annotation process, annotators may ask questions and clarify corner cases with the supervisors.

## E Lexical Simplification Prompt

Provide a list of 10 alternative simpler words (as a json object) that a child would understand easily to replace the word "ORIGINAL\_WORD" in the context of the following sentence. It is mandatory to use suitable meanings for the context of the sentence and for the pattern of the answer to be displayed as a JSON with words as keys and complexity scores as values with all the 10 alternatives. Provide only words in "LANGUAGE". Sentence: "ORIGINAL".