

## AUTOMATIC TRANSLATION WITH ATTRIBUTE GRAMMARS

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### Summary

Starting from an ATN-grammar and translation rules assigning expressions of a predicate calculus language to the symbols of the grammar one can produce an attribute grammar for the translation of natural language sentences (here German) into expressions of the predicate calculus language. The paper illustrates that this can be done in a straightforward way and outlines further improvements of the resulting attribute grammar.

### Introduction

An important component of the natural language information system PLIDIS, developed by my colleagues and myself at the Institut fuer deutsche Sprache in Mannheim (cf. [BW 78], [KL 79]), is the translation algorithm, which transduces natural language sentences into expressions of an augmented first order predicate calculus, called KS (cf. [DZ 78], [Zi 77]). Special features of KS going beyond ordinary predicate calculus are many-sorted domain of objects,  $\lambda$ -abstraction, and complex term-building facilities. The examples contained in this paper will illustrate these features. Input for the translation algorithm are the parsed sentence and a set of translation rules (in the following: TR-rules) (cf. [Wu 79]), which are defined for labels of the parse tree nodes, mainly for the labels of the terminal nodes, i. e. for the words of the input sentence. Working bottom up the parse tree the translation algorithm assigns a translation to each of the nodes of the tree by interpreting the TR-rules defined for the labels of the nodes. If a translation has been successfully assigned to the root of the tree, which is labelled by S, this translation is the translation of the whole sentence.

The advantage of the translation algorithm, the most important part of which is the interpretation of the TR-rules, is its rather simple structure, which facilitated implementation. But it also has several disadvantages. First of all the algorithm is not very efficient since it runs separately from parsing, i. e. it does not start before parsing has finished. The TR-rules must take care of the structure of the parse tree, that means, during their interpretation we must check which steps were made in parsing some relevant part of the tree. Next, the TR-rule for the label of a node must be completely evaluated, though it depends on the position of the node in the tree, which parts of the rule apply to the node or whether the rule applies as a whole. Finally it is difficult to detect circu-

larities in the translation process on the basis of the TR-rules.

To avoid these disadvantages we can use attribute grammars for the translation. The content of the TR-rules must then be represented by attributes and semantic functions. But for this purpose we need a context free grammar as a basis of the parsing. In PLIDIS, however, we have no such grammar, parsing is done by means of an ATN-grammar (cf. [Wo 70], [Wo 73], [Ba 78], [KL 79]), adapted for German. Though the networks of the ATN-grammar are not context free productions, we can produce such productions out of them. At first glance, by doing so, the context-sensitivity of the networks - which is their main advantage - is lost. But we can regain it by providing the productions with appropriate attributes and semantic functions. If we take a simpler version of the ATN-grammar, namely the RTN-grammar ("recursive transition networks") (cf. [Wo 70]), then an ATN-grammar is nothing else but an attributed RTN-grammar; so we could read the letters "ATN" as "attributed transition networks" instead of "augmented transition networks". In the remainder of the paper we omit the attributes needed to express context conditions, we only deal with those needed for translation.

To summarize, we have to show how to obtain context free productions from the networks and attributes and semantic functions from the TR-rules. We will demonstrate by examples that the method is straightforward, and we will outline how the resulting attribute grammar can be improved.

### ATN-grammars and TR-rules

We want to parse the following questions asking for facts of the PLIDIS mini-world, i. e. the control of water pollution:

Enthielt eine Probe im Jahr 1979 in Stuttgart Arsen?

Did a sample in 1979 in Stuttgart contain arsenic?

Welche Betriebe in Stuttgart hat Zimpel im Jahr 1979 geprüft?

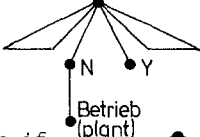
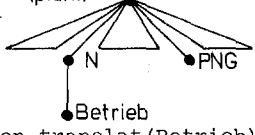
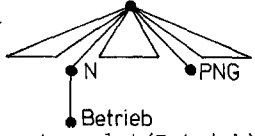
Which plants in Stuttgart Zimpel has inspected in 1979?

Welche Betriebe hat Zimpel im Jahr 1979 in Stuttgart geprüft?

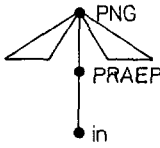
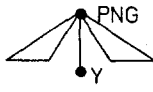
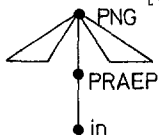
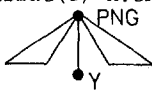
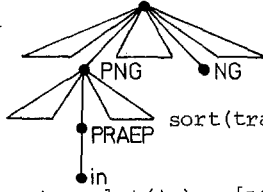
Which plants Zimpel has inspected in 1979 in Stuttgart?



Betrieb (plant):

if  and  $\text{sort}(\text{translat}(Y)) = \text{INDUSTRIE}$   
 then if  and  $\text{sort}(\text{translat}(\text{PNG})) = \text{ORT}$   
 then  $\text{translat}(\text{Betrieb}) = [\text{LAMBDA } X.\text{BETR} [\text{BETRIEB } \text{translat}(Y) \text{translat}(\text{PNG}) X.\text{BETR}]]$   
 else  $\text{translat}(\text{Betrieb}) = [\text{LAMBDA } X.\text{BETR} [\text{BETRIEB } \text{translat}(Y) X.\text{ORT } X.\text{BETR}]]$   
 else if  and  $\text{sort}(\text{translat}(\text{PNG})) = \text{ORT}$   
 then  $\text{translat}(\text{Betrieb}) = [\text{LAMBDA } X.\text{BETR} [\text{BETRIEB } X.\text{INDUSTRIE } \text{translat}(\text{PNG}) X.\text{BETR}]]$   
 else  $\text{translat}(\text{Betrieb}) = [\text{LAMBDA } X.\text{BETR} [\text{BETRIEB } X.\text{INDUSTRIE } X.\text{ORT } X.\text{BETR}]]$

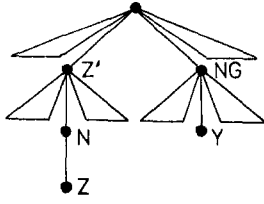
in:

if  and  and  $Y \in \{N, \text{NPR}\}$  and  $\text{sort}(\text{translat}(Y)) = \text{ORT}$   
 then  $\text{translat}(\text{in}) = [\text{LAMBDA } X.\text{ORT} [\text{IN } \text{translat}(Y) X.\text{ORT}]]$   
 else if  and  and  $\text{sort}(\text{translat}(Y)) \leq \text{INT}$   
 then  $\text{translat}(\text{in}) = [\text{LAMBDA } X.\text{INT} [\text{INTEMP } \text{translat}(Y) X.\text{INT}]]$   
 else if  and  $\text{sort}(\text{translat}(\text{NG})) \leq \text{INT}$   
 then  $\text{translat}(\text{in}) = [\text{LAMBDA } X.\text{INT} [\text{INTEMP } \text{translat}(\text{NG}) X.\text{INT}]]$   
 else  $\text{translat}(\text{in}) = \omega$

Stuttgart:

$\text{translat}(\text{Stuttgart}) = \text{STUTT GART}$

N:

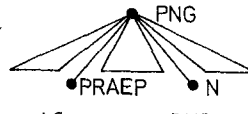
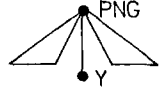
if  and  $Z' \in \{NG, \text{PNG}\}$  and  $((Z \in \{\text{Monat}, \text{Jahr}\} \text{ and } \text{cat}(\text{translat}(Y)) = \text{KONST} \text{ and } \text{sort}(\text{translat}(Y)) = \text{INT}) \text{ or } (Y \in \{N, \text{NPR}\} \text{ and } \text{cat}(\text{translat}(Y)) = \text{TERM} \text{ and } \text{cat}(\text{translat}(Z)) = \text{LTERM} \text{ and } \text{sort}(\text{translat}(Y)) = \text{sort}(\text{translat}(Z))))$   
 then  $\text{translat}(N) = \omega$

The else-part here is assumed to be substituted by the general rule prescribing that whenever a TR-rule does not apply, the translation of the node will be the translation of one of its daughter nodes, e.g. here we could write:

else  $\text{translat}(N) = \text{translat}(Z)$

From the TR-rule for PNG we will only give some part:

PNG:

if  and  $\text{cat}(\text{translat}(N)) \neq \text{KONST}$   
 then if  and  $Y \in \{\text{DET}, \text{QDET}, \text{WDET}, \text{NEG-DET}, \text{ZAHL}\}$  and  $\text{cat}(\text{translat}(Y)) = \text{QUANT}$   
 then if  $\text{cat}(\text{translat}(\text{PRAEP})) = \text{LTERM}$   
 then  $\text{translat}(\text{PNG}) = [\text{translat}(Y) \text{translat}(\text{PRAEP})]$   
 else  $\text{translat}(\text{PNG}) = [\text{translat}(Y) \text{translat}(N)]$   
 else if  $\text{cat}(\text{translat}(\text{PRAEP})) = \text{LTERM}$   
 then  $\text{translat}(\text{PNG}) = [[\text{QUANT EIN}] \text{translat}(\text{PRAEP})]$   
 else  $\text{translat}(\text{PNG}) = [[\text{QUANT EIN}] \text{translat}(N)]$

As with the rule for N the else-part is omitted here too.

Applying these TR-rules to the section of the parse tree of fig. 2 represented in fig. 3, we get as translation of this section:

$[\text{LAMBDA } X.\text{BETR} [\text{BETRIEB } X.\text{INDUSTRIE} [\text{LAMBDA } X.\text{ORT} [\text{IN } \text{STUTT GART } X.\text{ORT}]] X.\text{BETR}]]$

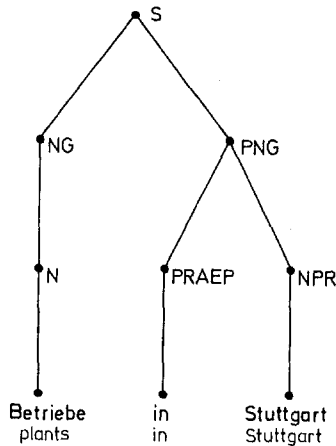


Figure 3

Transformation of the networks into context free productions

The first step is to produce sets of productions by means of the inscriptions of the nodes and edges, the right hand sides of which consist of at most two symbols.

S → VERB S/VK | S/VK  
 S/VK → NG S/VK | PNG S/VK | AUXH S/AA | ? S/S  
 S/AA → NG S/AA | PNG S/AA | HSVK S/VERB  
 S/VERB → ? S/S  
 S/S → ε

PNG → PRAEP NG  
 NG → DET NG/DET | WDET NG/DET | NG/DET | DATUMSZAHL NG/NG  
 NG/DET → N NG/NG | NPR NG/NG  
 NG/NG → ε

HSVK → VERB HSVK/VK | HSVK/VK  
 HSVK/VK → ε

In the next step the sets of productions are combined for each network to a single production the right hand side of which consists of a regular expression. The set for PNG is duplicated, omitting PRAEP, to get a separate production for NG.

S → (VERB|ε) (NG|PNG)\* (AUXH(NG|PNG)\* HSVK ? | ?)  
 PNG → PRAEP ((DET|WDET|ε) (N|NPR) | DATUMSZAHL)  
 NG → (DET|WDET|ε) (N|NPR) | DATUMSZAHL  
 HSVK → VERB|ε

Now these productions are transformed step by step into "disjunctive normal form", where sequencing (represented by juxtaposition) corresponds to the logical "and", | corresponds to the logical "or".

S → (VERB|ε) (NG\*PNG\*)\* (AUXH(NG\*PNG\*)\* HSVK ? | ?)  
 S → (VERB|ε) (NG\*PNG\*)\* AUXH(NG\*PNG\*)\* HSVK ? | (VERB|ε) (NG\*PNG\*)\* ?

S → VERB (NG\*PNG\*)\*AUXH(NG\*PNG\*)\*HSVK ? | (NG\*PNG\*)\*AUXH(NG\*PNG\*)\*HSVK ? | VERB (NG\*PNG\*)\*? | (NG\*PNG\*)\*?

PNG → PRAEP (DET|WDET|ε) (N|NPR) | PRAEP DATUMSZAHL

PNG → PRAEP DET N | PRAEP WDET N | PRAEP N | PRAEP DET NPR | PRAEP WDET NPR | PRAEP NPR | PRAEP DATUMSZAHL

NG → DET N | WDET N | N | DET NPR | WDET NPR | NPR | DATUMSZAHL

Finally those parts provided with \* are removed introducing new symbols and productions.

S → VERB NG/PNG AUXH NG/PNG HSVK ? | NG/PNG AUXH NG/PNG HSVK ? | VERB NG/PNG ? | NG/PNG ?

NG/PNG → NG NG/PNG | PNG NG/PNG | NG | PNG | ε

If we form sets of productions out of the word classes, we get altogether:

S → VERB NG/PNG AUXH NG/PNG HSVK ? | NG/PNG AUXH NG/PNG HSVK ? | VERB NG/PNG ? | NG/PNG ?

NG/PNG → NG NG/PNG | PNG NG/PNG | NG | PNG | ε

PNG → PRAEP DET N | PRAEP WDET N | PRAEP N | PRAEP DET NPR | PRAEP WDET NPR | PRAEP NPR | PRAEP DATUMSZAHL

NG → DET N | WDET N | N | DET NPR | WDET NPR | NPR | DATUMSZAHL

HSVK → VERB | ε

AUXH → hab

DET → der | die | das | ein | eine

N → Probe | Probenehmer | Jahr | Betrieb | Firma | Arsen

NPR → Stuttgart | Zimpel | Lauxmann

PRAEP → in | bei

VERB → enthalt | prüf | zieh

WDET → welch

The parsing of our question example by means of these productions yields the parse tree of fig. 4. The section of this tree corresponding to that of fig. 3 is represented in fig. 5.

Providing the productions with attributes

We will now give a list of attributes and semantic functions for the productions and augment the productions by them such that the evaluation of the semantic functions yields the translation of the sentence. We will do this only for those productions needed for the section of fig. 5.

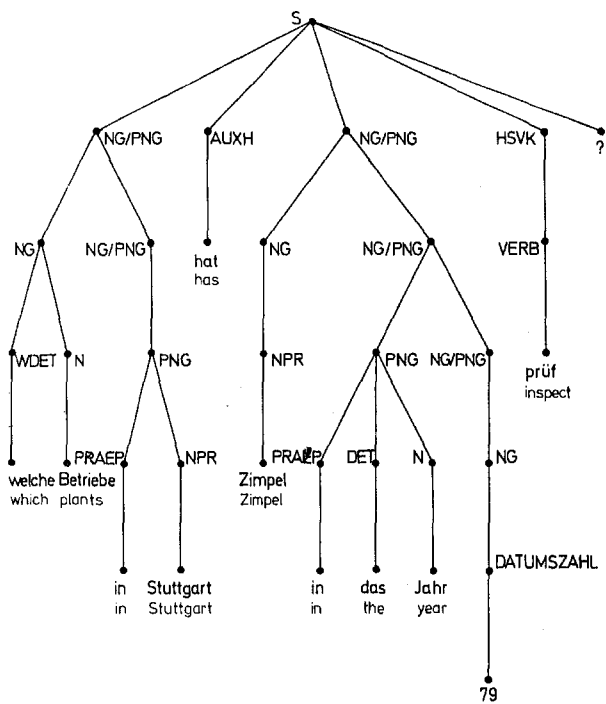


Figure 4

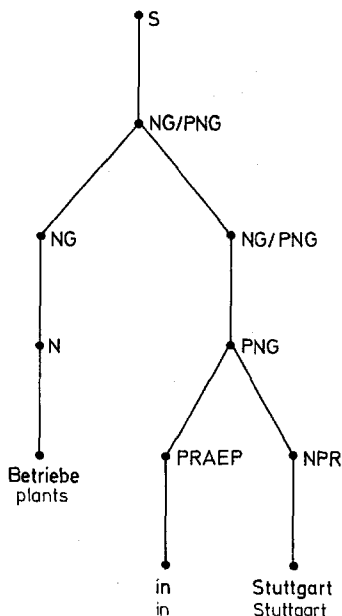


Figure 5

Attributes

name	class	domain
↑val	synthesized	n-tuple of KS-expressions (translations), in general n = 1
↑tree	synthesized	sets of triples, consisting of the position of a symbol in the parse tree, the symbol itself, and the value of the symbol
↓tree	inherited	same as with ↑tree
↓pos	inherited	finite sequences of positive integers, separated by dots

Semantic functions

name	mnemonic	argument	use
cat	category	translation t	yields the KS-syntactic category of t
sort	sort	translation t	yields the sort of t
symb	symbol	position p	yields from ↓tree the symbol of the node with position p
nth	n-th (=last) element	position p	yields the last integer of p
value	value	position p	yields from ↓tree the value of the node with position p
del	delete	position p	replaces in ↓tree the value of the node with position p by ω

↑val is the most important attribute, for it contains the translation of a node. The other attributes are auxiliary attributes. ↓tree contains in each node a relevant section of the parse tree with all necessary informations about the nodes of that section, namely their labels and their values. Already Knuth ([Kn 68]) has given a technique for representing the attribute values of all other nodes at each node of the tree. We adopt this technique here in a slightly modified way since it offers an elegant way to rewrite the conditions of the TR-rules as expressions containing semantic functions and attributes for appropriate productions. We will illustrate how this technique works, using the structure of fig. 5. The only information we are interested in for this example are the labels of the nodes. Let

$$X_0 \rightarrow X_1 X_2 \dots X_n \quad (n \geq 0)$$

be a production, where the  $X_i$  ( $i = 1, \dots, n$ ) are terminal or nonterminal symbols. If  $n=0$ ,  $X_0$  is terminal. Then:

$$\downarrow\text{pos}(X_i) = \begin{cases} \downarrow\text{pos}(X_0) \cdot i, & \text{if } X_0 \neq S \\ i, & \text{if } X_0 = S \end{cases}$$

$$\downarrow\text{tree}(X_i) = \begin{cases} \downarrow\text{tree}(X_0), & \text{if } X_0 \neq S \\ \uparrow\text{tree}(X_i), & \text{if } X_0 = S \end{cases}$$

$$\uparrow\text{tree}(X_0) = \begin{cases} \{(\downarrow\text{pos}(X_0), X_0)\} \\ \cup \bigcup_{i=1}^n \uparrow\text{tree}(X_i), & \text{if } X_0 \neq S \\ \bigcup_{i=1}^n \uparrow\text{tree}(X_i), & \text{if } X_0 = S \end{cases}$$

We can easily obtain the  $\downarrow\text{pos}$ -value for each node of fig. 5 beginning with the NG/PNG-node which is dominated by the S-node and for which we assume:  $\downarrow\text{pos}(\text{NG}/\text{PNG}) = k$ . The  $\downarrow\text{pos}$ -values are given in fig. 6. Using these values, we obtain e.g.

$$\uparrow\text{tree}(\text{PNG}) = \{(k \cdot 2 \cdot 1, \text{PNG}), (k \cdot 2 \cdot 1 \cdot 1, \text{PRAEP}), (k \cdot 2 \cdot 1 \cdot 1 \cdot 1, \text{in}), (k \cdot 2 \cdot 1 \cdot 2, \text{NPR}), (k \cdot 2 \cdot 1 \cdot 2 \cdot 1, \text{Stuttgart})\}$$

The  $\uparrow\text{tree}$ -value for NG/PNG (and thus for all other nodes) is

$$\downarrow\text{tree}(\text{NG}/\text{PNG}) = \{(k, \text{NG}/\text{PNG}), (k \cdot 1, \text{NG}), (k \cdot 1 \cdot 1, \text{N}), (k \cdot 1 \cdot 1 \cdot 1, \text{Betriebe}), (k \cdot 2, \text{NG}/\text{PNG}), (k \cdot 2 \cdot 1, \text{PNG}), (k \cdot 2 \cdot 1 \cdot 1, \text{PRAEP}), (k \cdot 2 \cdot 1 \cdot 1 \cdot 1, \text{in}), (k \cdot 2 \cdot 1 \cdot 2, \text{NPR}), (k \cdot 2 \cdot 1 \cdot 2 \cdot 1, \text{Stuttgart})\}$$

In order to obtain the values of attributes defined for the productions it is often necessary to determine a new position starting from a given one. For this purpose some of the integers at the end of the position must be omitted or others must be appended. If the last integer of the position belonging to symbol X shall be omitted we write

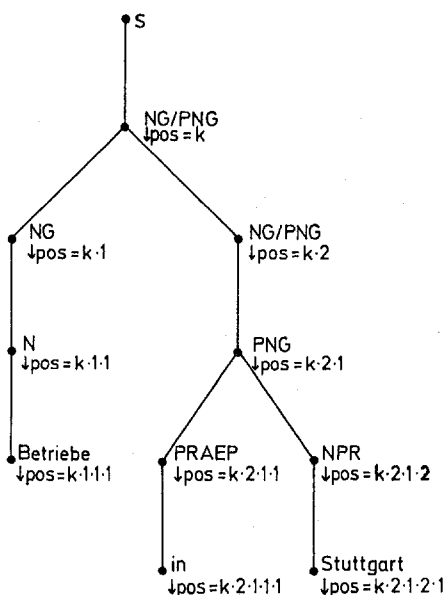


Figure 6

$\downarrow\text{pos}(X) - 1$   
If the last two integers shall be omitted, we write  $\downarrow\text{pos}(X) - 2$

etc. If an integer, say k, shall be appended j times, we write  $\downarrow\text{pos}(X) \cdot k^j$

Now we are ready to give the productions needed for the structure of fig. 5, provided with attributes and semantic functions.

$N \rightarrow \text{Betrieb}$

```

if symb( $\downarrow\text{pos}(N) - 1$ )  $\in$  {NG, PNG}  $\wedge$ 
  symb( $(\downarrow\text{pos}(N) - 2) \cdot 2 \cdot 1$ ) = NG  $\wedge$ 
  ((symb( $\downarrow\text{pos}(N) \cdot 1$ )  $\in$  {Monat, Jahr})  $\wedge$ 
     $\exists j > 0$ : cat(value( $(\downarrow\text{pos}(N) - 2) \cdot 2 \cdot 1 \cdot j$ )) = KONST  $\wedge$ 
      sort(value( $(\downarrow\text{pos}(N) - 2) \cdot 2 \cdot 1 \cdot j$ )) = INT)  $\vee$ 
    ( $\exists j > 0$ : symb( $(\downarrow\text{pos}(N) - 2) \cdot 2 \cdot 1 \cdot j$ )  $\in$  {N, NPR})  $\wedge$ 
      cat(value( $(\downarrow\text{pos}(N) - 2) \cdot 2 \cdot 1 \cdot j$ )) = TERM  $\wedge$ 
      cat(value( $\downarrow\text{pos}(N) \cdot 1$ )) = LTERM  $\wedge$ 
      sort(value( $\downarrow\text{pos}(N) \cdot 1$ )) =
        sort(value( $(\downarrow\text{pos}(N) - 2) \cdot 2 \cdot 1 \cdot j$ )))
  then  $\uparrow\text{val}(N) = \omega$ 
  else if sort(value( $(\downarrow\text{pos}(N) - 1) \cdot 2 \cdot 1$ )) = INDUSTRIE
    then if  $\exists j > 0$ : symb( $(\downarrow\text{pos}(N) - 1) \cdot 2^j \cdot 1$ ) = PNG
      sort(value( $(\downarrow\text{pos}(N) - 1) \cdot 2^j \cdot 1$ )) = ORT
    then  $\uparrow\text{val}(N) = [\text{LAMBDA } X. \text{BETR}[\text{BETRIEB}
      \text{value}((\downarrow\text{pos}(N) - 1) \cdot 2 \cdot 1)
      \text{value}((\downarrow\text{pos}(N) - 1) \cdot 2^j \cdot 1)
      X. \text{BETR}]]
      del(( $\downarrow\text{pos}(N) - 1$ )  $\cdot 2 \cdot 1$ )
      del(( $\downarrow\text{pos}(N) - 1$ )  $\cdot 2^j \cdot 1$ )
    else  $\uparrow\text{val}(N) = [\text{LAMBDA } X. \text{BETR}[\text{BETRIEB}
      \text{value}((\downarrow\text{pos}(N) - 1) \cdot 2 \cdot 1)
      X. \text{ORT } X. \text{BETR}]]
      del(( $\downarrow\text{pos}(N) - 1$ )  $\cdot 2 \cdot 1$ )
    else if  $\exists j > 0$ : symb( $(\downarrow\text{pos}(N) - 1) \cdot 2^j \cdot 1$ ) = PNG
      sort(value( $(\downarrow\text{pos}(N) - 1) \cdot 2^j \cdot 1$ )) = ORT
    then  $\uparrow\text{val}(N) = [\text{LAMBDA } X. \text{BETR}[\text{BETRIEB}
      X. \text{INDUSTRIE}
      \text{value}((\downarrow\text{pos}(N) - 1) \cdot 2^j \cdot 1)
      X. \text{BETR}]]
      del(( $\downarrow\text{pos}(N) - 1$ )  $\cdot 2^j \cdot 1$ )
    else  $\uparrow\text{val}(N) = [\text{LAMBDA } X. \text{BETR}[\text{BETRIEB}
      X. \text{INDUSTRIE } X. \text{ORT}
      X. \text{BETR}]]$$$$ 
```

$$\uparrow\text{tree}(N) = \{(\downarrow\text{pos}(N), N, \uparrow\text{val}(N)), (\downarrow\text{pos}(\text{Betrieb}), \text{Betrieb}, \omega)\}$$

$$\downarrow\text{pos}(\text{Betrieb}) = \downarrow\text{pos}(N) \cdot 1$$

The first part of the expression needed to determine the value of  $\uparrow\text{val}(N)$  comes from the TR-rule for N, the second part from the TR-rule for Betrieb (plant).

For the symbol NG there is a TR-rule too. We omit it here, because it does not apply to our example. Therefore we deal with the production  $\text{NG} \rightarrow \text{N}$  in such a way, as if there were no TR-rule for NG.

NG → N

```

if value(↓pos(N)) = ω
then ↑val(NG) = ω
else ↑val(NG) = ↑val(N)
↑tree(NG) = {(↓pos(NG), NG, ↑val(NG))} ∪ ↑tree(N)
↓tree(NG) = ↓tree(N)
↓pos(N) = ↓pos(NG) • 1

```

PRAEP → in

```

if symb(↓pos(PRAEP)-1) = PNG
then if ∃j≠nth(↓pos(PRAEP)):
    symb((↓pos(PRAEP)-1)•j) ∈ {N, NPR} ∧
    sort(value((↓pos(PRAEP)-1)•j)) = ORT
then ↑val(PRAEP) = [LAMBDA X. ORT[IN
    value((↓pos(PRAEP)-1)•j)
    X. ORT]]
    del((↓pos(PRAEP)-1)•j)
else if ∃j≠nth(↓pos(PRAEP)):
    sort(value((↓pos(PRAEP)-1)•j))
    ≤ INT
then ↑val(PRAEP) = [LAMBDA X. INT
    [INTEMP
    value((↓pos(PRAEP)-1)•j)
    X. INT]]
    del((↓pos(PRAEP)-1)•j)
else if ∃j>0: symb((↓pos(PRAEP)-2)
    •2j•1) = NG
    sort(value((↓pos(PRAEP)-2)
    •2j•1)) ≤ INT
then ↑val(PRAEP) = [LAMBDA X. INT
    [INTEMP value((↓pos(PRAEP)-2)
    •2j•1) X. INT]]
    del((↓pos(PRAEP)-2)•2j•1)
else ↑val(PRAEP) = ω
else ↑val(PRAEP) = ω
↑tree(PRAEP) = {(↓pos(PRAEP), PRAEP, ↑val(PRAEP)),
    (↓pos(in), in, ω)}
↓pos(in) = ↓pos(PRAEP) • 1

```

NPR → Stuttgart

```

↑val(NPR) = STUTTGART
↑tree(NPR) = {(↓pos(NPR), NPR, ↑val(NPR)),
    (↓pos(Stuttgart), Stuttgart, ω)}
↓pos(Stuttgart) = ↓pos(NPR) • 1

```

PNG → PRAEP NPR

```

if ∃j>0: symb(↓pos(PNG)•j) = N
    cat(value(↓pos(PNG)•j)) ≠ KONST
then if ∃i>0: symb(↓pos(PNG)•i) ∈ {DET, QDET, WDET,
    NEGDET, ZAHL}
    cat(value(↓pos(PNG)•i)) = QUANT
then if cat(↑val(PRAEP)) = LTERM
    then ↑val(PNG) = [value(↓pos(PNG)•i)
        ↑val(PRAEP)]
        del(↓pos(PNG)•i)
        del(↓pos(PRAEP))
    else ↑val(PNG) = [value(↓pos(PNG)•i)
        value(↓pos(PNG)•j)]
        del(↓pos(PNG)•i)
        del(↓pos(PNG)•j)
else if cat(↑val(PRAEP)) = LTERM
    then ↑val(PNG) = [EIN ↑val(PRAEP)]
        del(↓pos(PRAEP))

```

else ↑val(PNG) = [EIN value(↓pos(PNG)
 •j)]

```

        del(↓pos(PNG)•j)
else if ↑val(PRAEP) = ω
    then ↑val(PNG) = ↑val(NPR)
    else ↑val(PNG) = ↑val(PRAEP)
↑tree(PNG) = {(↓pos(PNG), PNG, ↑val(PNG))}
    ∪ ↑tree(PRAEP) ∪ ↑tree(NPR)
↓tree(PRAEP) = ↓tree(PNG)
↓tree(NPR) = ↓tree(PNG)
↓pos(PRAEP) = ↓pos(PNG) • 1
↓pos(NPR) = ↓pos(PNG) • 2

```

NG/PNG → PNG

```

if value(↓pos(PNG)) = ω
then ↑val(NG/PNG) = ω
else ↑val(NG/PNG) = ↑val(PNG)
↑tree(NG/PNG) = {(↓pos(NG/PNG), NG/PNG,
    ↑val(NG/PNG))} ∪ ↑tree(PNG)
↓tree(PNG) = ↓tree(NG/PNG)
↓pos(PNG) = ↓pos(NG/PNG) • 1

```

NG/PNG<sub>1</sub> → NG NG/PNG<sub>2</sub>

```

if value(↓pos(NG)) = ω
then ↑val(NG/PNG1) = ↑val(NG/PNG2)
else if value(↓pos(NG/PNG2)) = ω
    then ↑val(NG/PNG1) = ↑val(NG)
    else ↑val(NG/PNG1) = (↑val(NG),
        ↑val(NG/PNG2))
↑tree(NG/PNG1) = {(↓pos(NG/PNG1), NG/PNG,
    ↑val(NG/PNG1))} ∪ ↑tree(NG)
    ∪ ↑tree(NG/PNG2)
↓tree(NG) = ↓tree(NG/PNG1)
↓tree(NG/PNG2) = ↓tree(NG/PNG1)
↓pos(NG) = ↓pos(NG/PNG1) • 1
↓pos(NG/PNG2) = ↓pos(NG/PNG1) • 2

```

With these productions we obtain immediately the value of the ↓tree-attribute for each node of the structure of fig. 5 or 6, when we postpone the evaluation of the ↑val-attribute. The value is

```

{(k, NG/PNG, ↑val(NG/PNG)), (k•1, NG, ↑val(NG)),
    (k•1•1, N, ↑val(N)), (k•1•1•1, Betriebe, ω), (k•2,
    NG/PNG, ↑val(NG/PNG)), (k•2•1, PNG, ↑val(PNG)),
    (k•2•1•1, PRAEP, ↑val(PRAEP)), (k•2•1•1•1, in, ω),
    (k•2•1•2, NPR, ↑val(NPR)), (k•2•1•2•1, Stuttgart, ω)}

```

The production NPR → Stuttgart yields

↑val(NPR) = STUTTGART

We can substitute this value in ↓tree or regard "↑val(NPR)" as a pointer to this value. Now we try to determine ↑val(PRAEP) from the production PRAEP → in. First we have

```

symb(↓pos(PRAEP)-1) = symb(k•2•1•1 - 1)
    = symb(k•2•1) = PNG

```

That is, the first condition holds. Next

nth(↓pos(PRAEP)) = 1

therefore j > 1. Assume j = 2. Then

```

symb((↓pos(PRAEP)-1)•j) = symb((k•2•1•1 - 1)•2)
    = symb(k•2•1•2) = NPR

```

Further

```
sort(value((↑pos(PRAEP)-1)•2))
  = sort(value(k•2•1•2)) = sort(STUTTGART)
  = ORT
```

The second condition holds too, thus we get

```
↑val(PRAEP) = [LAMBDA X.ORT[IN STUTTGART X.ORT]]
```

Within the production  $PNG \rightarrow PRAEP$  NPR the first condition needed to determine  $\uparrow val(PNG)$  does not hold, so we get

```
↑val(PNG) = ↑val(PRAEP)
```

If we assume these values to be substituted in  $\uparrow tree$ , we now have the intermediate result

```
{(k,NG/PNG,↑val(NG/PNG)),(k•1,NG,↑val(NG)),
(k•1•1,N,↑val(N)),(k•1•1•1,Betriebe,ω),
(k•2,NG/PNG,↑val(NG/PNG)),(k•2•1,PNG,
[LAMBDA X.ORT[IN STUTTGART X.ORT]]),(k•2•1•1,
PRAEP,[LAMBDA X.ORT[IN STUTTGART X.ORT]]),
(k•2•1•1•1,in,ω),(k•2•1•2,NPR,ω),(k•2•1•2•1,
Stuttgart,ω)}
```

It is left to the reader to compute the final result applying the remaining productions.

#### Conclusion

We have illustrated how an attribute grammar can be produced from the networks and TR-rules used within PLIDIS, which has the same expressive power as the underlying networks and rules. The advantages of the ATN-grammars for the parsing of natural language sentences are well known. Above all they are an elegant tool to write grammars especially suited for linguists. The TR-rules have advantages similar to these. Surely they are easier to write than the somewhat cumbersome expressions for determining attribute values, particularly those for the  $\uparrow val$ -attribute. In the TR-rules, however, attempt is made to describe and deal with all possible occurrences of a symbol. With the attributed productions this is not necessary, since for a single production some of the cases which stem from the possible occurrences of one or more symbols can be omitted a priori. For example, in the production  $PNG \rightarrow PRAEP$  NPR the whole first part for determining  $\uparrow val(PNG)$  can be omitted, because the first condition does not hold for this production. In a similar way we can omit some part in the production  $N \rightarrow Betrieb$ . Further improvements can be made by changing the productions themselves, e. g. by partly eliminating those symbols which denote word classes. Performing all possible improvements certainly leads to an attribute grammar which yields translations of sentences in a rather efficient way. On the basis of this grammar we can detect circularities which can occur in the translation process by means of well defined algorithms (cf. [Bo 76]).

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